



EVENTS RULEBOOK

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NATRAJ

BLISS

(GROUP DANCE)

ABOUT

Kashiyatra unfolds to you Bliss, a group dance competition where synchronicity, energy and creativity unfold themselves and the stage echoes with the thud of your steps, diverse with every leg yet unified with every beat.

RULES

Preliminary Round

Time limit: 4 minutes. Exceeding this will lead to penalization in marks.

Team size: Minimum 5 and Maximum 40 members are allowed in a team, with at least 3 and at most 20 members on stage at any point during the performance.

1. All dance forms except folk are allowed.
2. Participants can use props suited to their performance. Props which might cause inconvenience to the other teams or cause damage to the stage or the surroundings, will not be entertained under any circumstance (this applies to powder colours, confetti etc.).
3. Participants are required to give the corresponding edited audio songs of both the rounds in .mp3 format, in PENDRIVES ONLY and must be submitted at the time of registration. Others devices such as CDs or mobile phones etc will not be accepted.
4. Decision of the judges and the coordinators will be considered as final and binding and will not be changed under any circumstances.



Final Round

Stage setting time: 1 minute (maximum).

Time limit: 10 minutes. Exceeding this will lead to penalization in marks.

1. Participants can use props suited to their performance.
2. Participants are required to give the corresponding edited audio songs in .mp3 format, in PENDRIVES ONLY along with the final round track and must be submitted at the time of registration.
3. Any specific requirements regarding lights and smoke must be discussed with organizers well in advance.

[NOTE: The disc must contain two tracks, one for preliminary round and the other for final. Named as: BLISS – your group name/college name-round(PRELIMS/FINAL), e.g. : BLISS-IITBHU-PRELIMS indicates IITBHU's track for PRELIMINARY round].



CUT-A-RUG

(SOLO DANCE)

ABOUT

Natraj is the name of Shiva that symbolizes dance: the dynamic and static divine flow of energy. It lets you dive deep into the oceans, swim without hurdles and breath freely. So loosen up yourself and go solo on the stage as KashiYatra unveils to you Cut-A-Rug, solo dance competition.

RULES

1. There will be three rounds.
2. In the first round, participants will perform for 1 minute. The performance must be a part of the routine that is to be presented in the second round.
3. In the second round, participants will have 4 minutes to perform.
4. The final round will be a one-on-one face-off competition in which the finalists will perform on-spot to a music piece selected randomly.
5. Participants are required to give the corresponding edited audio songs in .mp3 format, in PENDRIVES ONLY along and must be submitted at the time of registration. Others devices such as CDs or mobile phones etc. will not be accepted.
6. Participants can use props suited to their performance.
7. Decision of the judges and the coordinators will be considered as final and binding and will not be changed under any circumstances.

[NOTE: The disc must contain two tracks, one for first round and the other for second. Named as: CAR-your_name-round_number(1/2), e.g.: CAR-S_Aditya-1 indicates S. Aditya's track for round 1].



ECSTASY

(DUET)

ABOUT

Come into an alliance with your partner and arm yourselves with all the grooves and moves, and prove it to us that you got what it takes to be a doublet for each other dancing against the world.

RULES

Preliminary Round

Time limit: 2 minutes. Exceeding this will lead to penalization in marks.

1. All dance forms allowed.
2. Participants can use props suited to their performance. Props which might cause inconvenience to the other teams or cause damage to the stage or the surroundings, will not be entertained under any circumstance (this applies to powder colours, confetti etc.).
3. Participants are required to give the corresponding edited audio songs of both the rounds in .mp3 format, in PENDRIVES ONLY and must be submitted at the time of registration.
4. Decision of the judges and the coordinators will be considered as final and binding and will not be changed under any circumstances.

Final Round

Time limit: 5 minutes. Exceeding this will lead to penalization in marks.

1. Use of water, fire and glass is prohibited.
2. Participants are required to give the corresponding edited audio songs of both the rounds in .mp3 format, in PENDRIVES ONLY and must be submitted at the time of registration.
3. Any specific requirements regarding lights and smoke must be discussed with organizers well in advance.

[NOTE: The disc must contain two tracks, one for preliminary round & the other for final. Named: ECS - participants_name-round (PRELIMS/ FINAL), e.g.: ECS- John, Jane-FINAL indicates John & Jane's track for FINAL round].



ABHINAY

STAGE PLAY COMPETITION

ABOUT

Do you have what it takes to dissolve an audience in an ocean of emotions and actions? The colourful lights, cameras & the audience are waiting for you. If you can take your expressions to the next level then this is where you belong. The stage is set and waiting for your next grand act.

RULES

1. Participants should submit a hard copy of the script of the Play before the mentioned deadline.
2. Length of the play should be around 40 to 90 minutes, with a penalty for every extra minute. An extra time of 5 minutes will be given both for setting as well as clearing the stage.
3. A technical check (both lights and sound) will be provided to each team before the starting of the event.
4. Play could be in English, Hindi or Bilingual. Short phrases of other languages can be used.
5. There is no restriction to team size but the stage limit is restricted to a maximum of 8 actors.
6. Teams are allowed to have one member each for lights, sound and spot. In addition to that a maximum of three backstage helpers are allowed. Their names should be mentioned separately at the time of Registration.
7. Any type of Inappropriate content or vulgarity will not be tolerated.
8. Stage Props should be mentioned beforehand and can be used only after the consent of the Coordinating Team.
9. The decision of the organizers shall be final and abiding.



MONO ACT COMPETITION

ABOUT

In civilized life, where the happiness, and indeed almost the existence, of man depends so much upon the opinion of his fellow men, he is constantly acting a studied part. In a Mono Act, an actor is totally vulnerable. His total personality is exposed to critical judgment – his intellect, his bearing, his diction, his whole appearance. If you have can expose your emotions in front of the audience, here is your chance.

RULES

1. A participant can have a maximum of 3 helpers, one each for lights and sound and the third one could be incorporated in the act as per need.
2. Act can be in English, Hindi or Bilingual. Short phrases of other languages can be used.
3. Time Limit: 4-10 minutes.
4. Any kind of Fluid, live animals, flames, heavy objects or any material which has a possibility of damaging the stage is not allowed.
5. Points will be deducted on exceeding the time limit.
6. Any type of Inappropriate content or vulgarity will not be tolerated.
7. Stage Props should be mentioned beforehand and can be used only after the consent of the Coordinating Team.
8. The decision of the organizers shall be final and abiding.



STREET PLAY COMPETITION

ABOUT

In this fast developing world, very few people have a native taste for drama. If you can catch the attention & attract people to stay and watch your performance, here is your chance. The art of grabbing the audience's attention is all that you need. No Lights, No mics, pure ACTION full of energy.

RULES

1. Team Size: 8-24 (including CAs & music accompanists)
2. The teams must submit a short video (about 10 minutes) of the Street Play to be performed before the mentioned deadline. Teams must perform the extended version of the same Street Play which they have sent at the time of video submission.
3. Finals Time Limit: 15-30 minutes. Points will be deducted on exceeding the time limit.
4. Judging Criteria: Acting, Voice (Sync, modulation and diction) Screenplay, Script, Audience Interaction & overall impact.
5. The team size represents the number of people registered as a team. Only these shall be allowed to perform the Street play.
6. Music accompanists are included in the team number stated above. Maximum of 4 can be included in the team.
7. Teams are expected to perform at an open air venue with audience all around.
8. No electrical appliances shall be allowed during the performance whether inside or outside the circle of performance.
9. Only live music is allowed. Teams will have to bring their own instruments- no instruments will be provided.



10. Language of the performance should be Hindi/English or both. However, short sub passages in other languages are allowed.
11. Any kind of Fluid, live animals, flames, heavy objects or any material which has a possibility of damaging the stage is not allowed.
12. Dry colours may be used during the play, but the teams have to clean the stage after their performance & the cleaning time will be included in the performance time.
13. Any kind of plagiarism & profanity will lead to immediate disqualification.
14. The decision of the judges will be final & abiding.



BANDISH

SUR

(SOLO SINGING)

ABOUT

If you have the voice that can win hearts and steal the show, then get ready to dazzle the stage as we bring forth SUR, where you are given the ideal platform to show your talent and prove your mettle.

RULES

1. Time limit:
 - Prelims- 4 minutes including sound-check.
 - Finale- 5 minutes including sound-check.
2. Genre: Classical songs are NOT allowed. However, Semi-classical, Light Indian Music, Bollywood and Western songs (NO screaming/growling) are allowed.
3. Language: All languages are allowed.
4. You may be asked to sing another song on judge's demand.
5. You may perform more than one song, provided they don't exceed the time limit.
6. Karaoke is NOT allowed.
7. You may bring along two accompanying instrumentalists with you, or may play the instrument yourself, or use an Electronic Tanpura (under either case, you can't use more than two instruments.). Only vocals shall be judged, however.
8. Judging Criteria: Voice Quality, Voice Modulation, Sur, Taal and Choice of Song.
9. Points may be deducted on exceeding the time limit or in case of not memorizing the lyrics.
10. You may perform the same composition as that of the prelims in the finale.
11. The decision of the judges will be final & abiding.



YUGAL

(DUET SINGING)

ABOUT

Pair up for the stage and mesmerise the audience, sharing both the pleasure and responsibility of making music.

RULES

1. Only two contestants are allowed to participate as a team. The contestants may be from different institutes.
2. Time limit:
 - Prelims-4 minutes including sound check.
 - Finale- 5 minutes including sound check.
3. Genre: Classical songs are NOT allowed. However, Semi-classical, Light Indian Music, Bollywood and Western songs (NO screaming/growling) are allowed.
4. You may perform the same composition as that of the prelims in the finale.
5. You may bring along two accompanying instrumentalists with you, or may play the instrument yourself, or use an Electronic Tanpura (under either case, you can't use more than two instruments.). Only vocals shall be judged, however.
6. You may perform a medley of songs, provided they don't exceed the time limit.
7. Karaoke is NOT allowed.
8. All languages are welcome.
9. Judging Criteria: Composition, Sur, Taal, Compatibility between the contestants paired up.
10. Points may be deducted on exceeding the time limit or in case of not memorizing the lyrics (vocalists) or using the aid of written notations (instrumentalists).
11. The decision of the judges will be final & abiding.



SANLAYAN

(SOLO INSTRUMENTAL)

ABOUT

Let your emotions radiate and shine in its own character through instruments. Sanlayan is the solo instrumental music competition.

RULES

1. Time limit:
 - Prelims-4 minutes including sound check.
 - Finale-5 minutes including sound check.
2. Genre: All genres are accepted.
3. You may perform the same composition as that of prelims in the finale.
4. You may use at max 2 instruments.
5. Judging Criteria: Composition, Sur, Taal and level of difficulty of composition. Original pieces will be given more weightage.
6. Points may be deducted on exceeding the time limit or in case of using the aid of written notations.
7. All Instruments (String, Wind, Percussion-Electronic as well as Acoustic) are allowed.
8. The decision of the judges will be final & abiding.



KRITI

(ORIGINAL COMPOSITION)

ABOUT

Kriti is your chance to let your imagination and creativity flow in the form of a beautiful self composed song. This is awarded to the performer who presents the best and wins the hearts with their creation. This is no separate competition, rather an award presented to the best original composition, which may be an entry of SUR, SANLAYAN, ADVAITA, or YUGAL.

RULES

1. Your song should be self written and self composed.
2. Genre: Classical songs are NOT allowed. However, Semi-classical, Light Indian Music, Bollywood and Western songs (NO screaming/growling) are allowed.
3. Lyrics of the song too should be self written.
4. You should make to the finale of your respective event.
5. Judging Criteria: Originality of ideas, Composition, Sur, Taal, Voice quality and Modulation.
6. The decision of the judges will be final & abiding.



ADVAITA

(BAND COMPETITION)

ABOUT

Advaita is undoubtedly the most popular event of Bandish. It is the battle of bands, and the clash is raging hotter than ever.

RULES

1. Time limit: 15 minutes including sound check. (Both prelims and finale).
2. Your performance may be of any genre and language.
3. You may perform more than one songs provided they don't exceed the time limit.
4. Number of band members should not fall below 3 and should not exceed 10.
5. You may use as many instruments as you wish. Please check the availability of the instrument with the organizing team prior to the event. In case of non-availability, you will have to arrange the instruments on your own.
6. Judging Criteria: Composition, Sur, Taal, Voice Quality and Modulation.
7. Points may be deducted on exceeding the time limit or in case of not memorizing the lyrics (vocalists) or using the aid of written notations (instrumentalists).
8. The decision of the judges will be final & abiding.



ANNUAL SOCIO-CULTURAL FESTIVAL
KASHIYATRA
20TH-22ND JAN

INDIAN
INSTITUTE OF
TECHNOLOGY
BANARAS HINDU UNIVERSITY



INFORMAL EVENTS

(NON COMPETITIVE)

KARAOKE NIGHT

It's time to unleash the hidden rock star in you. Rock on and sing the night away at our karaoke night. You can register on the spot itself.

FREE JAM

The stage shall be set for anyone to come up and jam and enjoy. It is an open to all event .You can register on the spot itself.

BEAT BOXING

Showcase your beat boxing skills, stun the crowd and steal the show.



TOOLIKA

RAPID FIRE

(ART MARATHON)

ABOUT

"The trouble is you think you have time" - Buddha.

Well, you don't! This contest pitches your creativity against the cruel boundaries of time. We decide the rules of the game. We decide when the bell rings. But it's only you who sets the limits of your imagination and creativity.

RULES

Time limit: 4 hours

1. Three contests to be completed within given time frame.
2. The contests and time limit to be declared on the spot.
3. Teams of four.
4. All materials will be provided on the spot.
5. Judging Criteria: Creativity, Neatness, Relevance to the theme, Artistic skills and Overall appeal.
6. The decision of the judges will be final & abiding.



SOAP CARVING

ABOUT

"I saw the angel in the marble and carved until I set him free." – Michelangelo

Though carving a stone is tough, what's easy is carving soap. And that's why we give you the "soap". Just carve your creativity out on these mundane pieces of soap and transform them into pieces of art.

RULES

Time limit: 3 hours

1. Teams of maximum two members.
2. Theme will be given on the spot.
3. Cutters, Thermocol Sheets, Fevicol, etc. will be provided.
4. No additional materials are allowed.
5. Judging Criteria: Creativity, Carving skills, Complexity of design, Representation of the theme.
6. The decision of the judges will be final & abiding.



SPOIL THE TEES!

ABOUT

"Daag achche hote hai" Get those spotless white T-Shirts and spoil them. Yeah, you heard it right, put colour on them, soil them, and spoil them. Use paints. Use brushes. Use your hands. It doesn't matter. Just funk them up. Add life to those boring whites. Coz life is too short for boring T-Shirts!

RULES

Time limit: 3 hours

1. Teams of maximum three members.
2. The theme will be given on the spot.
3. Fabric colour, T-shirts, brushes, etc. will be provided.
4. No additional materials are allowed.
5. Judging Criteria: Creativity, Relevance to the theme, Wear-ability, Visual appeal.
6. The decision of the judges will be final & abiding.



PAPER COSTUME DESIGNING

ABOUT

"Fashion is art and you are the canvas"- Velvet Paper. So, wake up the Coco Chanel inside you and let your creativity do the talking. Weave out art and style with the fabrics of your imagination and yeah- paper.

RULES

Time limit: 3 hours

1. Teams of maximum four members.
2. The theme will be given on the spot.
3. All the relevant materials (coloured sheets, Fevicol, etc.) will be provided.
4. No other material is allowed.
5. Judging Criteria: Creativity, Relevance to the theme, Uniqueness, Finishing, Style.
6. The decision of the judges will be final & abiding.



CLAY MODELLING

ABOUT

As kids we liked playing with clay. We were fascinated by the way we could mould clay into anything we want. But somewhere as we grew up, we lost those small joys of life that could be found in things like clay modelling. So, here's a chance to relive those joyous days. We'll provide you with clay. You just become the clay artist you once were, when you were young.

RULES

Time limit: 3 hours

1. Teams of maximum four members.
2. All materials to be provided on spot.
3. The theme will be given on spot.
4. Judging Criteria: Creativity, Incorporation of the theme, Moulding skills, Finishing, Uniqueness.
5. The decision of the judges will be final & abiding.



MIRAGE

FASHION SHOW

ABOUT

'MIRAGE' – An illusion that bounds every viewer with the ethereal beauty. MIRAGE gives you an opportunity to bring out the creative designer in you to change the fashion statement of India. Wear your designer hats, pick your magic brushes, design and present your collection of dresses at KashiYatra'17, centered on incredible themes and get an opportunity to win hefty prizes.

RULES

1. This is a Designer event. There is no limit on the number of designers in the team. They are supposed to represent their designs through models.
2. A team should consist of a minimum of 5 models (apart from designers). The team members can be from the same or different institution.
3. Each team will have to choose a theme and costumes/dresses should be centered on the chosen theme. There is no restriction on the theme and you can freely make use of any means to choose one. Below are some of the suggested ones:
 - Snow Angels
 - Blooming Summers
 - Haunted House
 - Sporting Spirit
 - Indigenous
4. The participating teams will have to get themselves registered for participation either online or on-the-spot.



5. Participating teams will have to submit a written document which should contain a summary of the theme elaborating the relation of their dress collection to the chosen theme, formation and music for walk, prior to the event. For online registrations, register on Kashiyatra's website first and then email your document to: sudhir.narwal.mec14@iitbhu.ac.in. For on-the-spot registrations, document has to be submitted in hard-copy at the registration desk.
6. The on-stage performance will be held during Kashiyatra'17 at Swatantrata Bhawan / ADV Ground, IIT (BHU) Varanasi.
7. There will be two rounds – Prelims and Finals. Rules will remain the same for both rounds.
8. Each team will be allotted a time slot of 8-10 minutes for the on-stage performance. Exceeding the time will lead to penalization.
9. Teams will have to bring their own music for the walk.
10. The teams will be judged on the following basis:
 - Formation on the stage
 - Walk
 - Design of the dress
 - Handout submitted at the time of registration which should contain a summary of the theme elaborating the relation of their dress collection to the chosen theme, formation and music for walk.
 - On-the-spot portrayal of the dresses. Failure in portraying the chosen theme will lead to negative points.
11. The decision of the judges will be final & abiding.



MISS KY

ABOUT

Kashiyatra'17 brings for you all, an opportunity to turn your dreams into reality. Let truth be told - each one of us, at some point in our lives, has spent hours in front of mirrors, wishing to be the Ms India or Ms Universe. We bring to you a competition that could be a step in fulfilling your dreams, Miss KY.

RULES

1. This is an individual competition. Participants should get themselves registered for participation either online or on-the-spot.
2. The event will be held during Kashiyatra'17 at Swatantrata Bhawan / ADV Ground, IIT (BHU), Varanasi.
3. There will be three rounds. It will include:

a. Dress and Walk

The participants need to showcase their talent of carrying their dresses elegantly and walking like a queen on the red carpet. Individuals are free to choose the style of their outfits. The participants should get the music (if needed) in pen-drive and submit it to the organizing team before the beginning of the event.

b. Play with the Prop

The Participants will have to choose an appropriate prop themselves and will have to showcase their talent of utilizing the prop during their ramp-walk.

c. Questionnaire Round

The Participants would need to impress the judges with out of the box answers to their questions.

4. The decision of the judges will be final & abiding.



ENQUIZTA

ABOUT

A total of four intriguing quizzes are organised by the IIT BHU Quiz Club during Kashiyatra namely :

- India Quiz*
- 90s-Themed Quiz
- SpEnt Quiz
- Biz Tech Quiz

Note: Quizmasters for the quizzes will be decided at a later time.

*No Entry Fee.

RULES

1. Each team will have a maximum of 3 members.
2. The event will take place in two rounds, prelims followed by the finals.
3. Approximately 8 teams from the prelims will qualify for the finals.
4. In the finals, the quiz master will explain detailed rules before conducting every round.
5. The quiz master's decision is final and abiding.



CROSSWINDZ

ABOUT

Crosswindz, one of the oldest battle of bands in India, is one of the Flagship events of Kashiyatra. Since its inception, Crosswindz has been home to major rock bands in India. Undying Inc (Delhi), Demonic Resurrection (Mumbai), Colossal Figures (New Delhi), Tiny Fingers (Israel), Albatross (Mumbai), Underground Authority (Kolkata) have been our past headliners. Some of the past winners include Diabolical Damage, High Frequency and the Purple Jays.

Like the previous year, this year Crosswindz will organize a road trip for multi-city elimination rounds to ensure high quality participation from bands all over the nation leading to a tight battle to be the best.

This edition of the road trip will have the battle of bands in the following cities:

- Guwahati
- Delhi
- Kolkata
- Varanasi

After the road trip selected bands will compete in the finals to be held in Varanasi. The finals will be the opening act for headliners followed by announcement of results.

RULES

1. An English semi-professional band having at least one recorded original composition can compete in the event.
2. Each band would be given 20 minutes which includes sound-check for the eliminations.
3. Bands are encouraged to bring their own instruments (Drum kit would be provided).
4. For registration, send your band profile to 'cwz.iitbhu@gmail.com' along with the link to the band's composition for online screening, after which the band has to register on Kashiyatra's website.
5. The decision of the organizers shall be final and abiding.



SAMWAAD

ABOUT

"Witness the Oeuvres of Lord L'loquent"

History has shown that those who influence all others with words always reign supreme. Yet, so often, these souls challenge each other to test the sharpness of their tongues and the genius of their minds. Such conflicts result in the most devastating of all battles, a battle of ideas, a clashing of principles.

Ascend to the halls of Valhalla through your wit and oratory abilities. Challenge Cicero himself at the podium and prove once and for all that none stand above you in grand old art of using words to sway minds.

SCRIPTURESQUE (ENGLISH CREATIVE WRITING)

RULES

1. A topic is presented to the contestants on the spot and 1 hour writing time is given.
2. Write ups can include both prose and poetry but must be entirely original.
3. Judging criteria include creativity, style and relevance to the topic.
4. Any plagiarism will result in disqualification.
5. The decision of the judges is final.



BATTLEFRONT

(ENGLISH DEBATE)

RULES

Preliminary Round

1. Individual based round. Topics are presented on the spot and contestants have 1 minute to prepare.
2. Contestants choose a stance of their own volition and speak for a minimum time of 3 minutes.
3. Judging criteria include content, organization and delivery.
4. The decision of the judges is final and profanity will be penalized with disqualification.
5. The judges have final authority on determining the extent of profanity.

Final Round

1. Contestants who make it through the prelims will be paired randomly to form teams of two for the final rounds.
2. Following the prelims, all debates will be held in British Parliamentary (BP) Format.
3. Rules will be explained to the finalists at the venue.



SHIPWRECK COVE

(ENGLISH EXTEMPORE)

RULES

Preliminary Round

1. Individual based event. The hypothetical scenario presented depicts a ship full of famous personalities that is wrecked and sinking. The judges (captains) have only one life jacket remaining for all the passengers.
2. A personality is allotted to each contestant 1 min before speaking for preparation.
3. Participants must convince the captains why they deserve to be saved (staying in character of their personality). Minimum speaking time is 1.5 minutes.
4. Judging criteria include wit, delivery and character awareness.
5. The decision of the judges is final and profanity will... be encouraged, as long as you make us laugh that is.

Final Round

1. All the rules of the preliminary round apply to the final round.
2. An additional reply session will take place where each contestant must convince the judges why the other passengers deserve to drown (basically trash talk your way to victory).



The Legend of Sir Speak-A-Lot

(ELOCUTION AND SPOKEN WORD POETRY)

RULES

1. Topics are presented to the contestants ahead of time. Contestants are expected to prepare a speech or poem on one of the topics. Compositions are to be wholly original.
2. Speaking time of 5 minutes is given to each participant to be used for introducing as well as delivering their piece or composition.
3. Judging criteria include delivery, relevance to topic and uniqueness.
4. Any plagiarism will result in disqualification.
5. The decision of the judges is final.

A Jester's Court

(STAND UP COMEDY)

RULES

1. There are no rules. 4 minutes of speaking time, no restrictions.
2. Get on stage and make us laugh as hard as you can.

What's The Word?

RULES

1. Contestants compete in teams of 2.
2. A questionnaire containing various word puzzles and riddles is presented.
3. Teams have 1 hour to solve all the questions.



VAAD VIVAAD

(HINDI DEBATE)

RULES

Preliminary Round

1. Individual based round. Topics are presented on the spot and contestants have 1 min to prepare.
2. Contestants choose a stance of their own volition and speak for a minimum time of 3 minutes.
3. Judging criteria include content, organization and delivery.
4. The decision of the judges is final and profanity will be penalized with disqualification.
5. The judges have final authority on determining the extent of profanity.

Final Round

Shortlisted contestants from the prelims will move into the final where the rules shall be explained to them in detail.



ALFAAZ

(HINDI ELOCUTION)

RULES

1. Topics are presented to the contestants ahead of time. Contestants are expected to prepare a speech or poem on one of the topics.
2. Compositions are to be wholly original.
3. Speaking time of 5 minutes is given to each participant to be used for introducing as well as delivering their piece or composition.
4. Judging criteria include delivery, relevance to topic and uniqueness.
5. Any plagiarism will result in disqualification.
6. The decision of the judges is final.

HINDI CREATIVE WRITING

RULES

1. A topic is presented to the contestants on the spot and 1 hour writing time is given.
2. Write ups can include both prose and poetry but must be entirely original.
3. Judging criteria include creativity, style and relevance to the topic.
4. Any plagiarism will result in disqualification.
5. The decision of the judges is final.



INFORMAL EVENTS

JAM (Just A Minute)

1. 6 contestants at a time slug it out to see who can speak (not always sense) the most and who can point out the errors in other's speech the most.
2. Only Queen's English will do.
3. Oh and one more thing... JAM Master is GOD!

CHARADES

A staple of every wedding . So you know the drill.

POTPOURRI

1. A mixed bag event of pure fun.
- 2.No real rules.