Android App on

Class Management System

Software Requirements Specification

Version 1.0

<Date>

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# Revision History

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# Document Approval

The following Software Requirements Specification has been accepted and approved by the following:

|  |  |  |  |
| --- | --- | --- | --- |
| **Signature** | **Printed Name** | **Title** | **Date** |
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# 1. INTRODUCTION

## 1.1 Purpose

The purpose of this Software Requirements Specification (SRS) document is to provide a detailed description of the functionalities of the Class Management System application on the Android platform. This document will cover each of the system’s intended features. It will also cover hardware, software and other technical dependencies.

**1.2 Intended Audience**

This document is intended for all individuals participating in and/or supervising the Class Management System. Readers interested in a brief overview of the product should focus on the rest of Part 1 (Introduction), as well as Part 2 of the document (Overall Description), which provide a brief overview of each aspect of the project as a whole.

Readers who wish to explore the features of Class Management System in more detail should read on to Part 3 (System Features), which expands upon the information laid out in the main overview.

Readers interested in the non-technical aspects of the project should read Part 5, which covers performance, safety, security, and various other attributes that will be important to users.

## 1.3 Scope

The Class Management System is an Android application built to help the faculty of NITC to manage the classes in a better way. It is composed of two main components: a client-side application which will run on Android handsets of the faculty, and a server-side application which will support and interact with various client-side features. The system is designed to facilitate the process of viewing student details, taking attendance and many other features right from their mobile devices.

## 

## 1.4 Definitions, Acronyms, and Abbreviations

*This subsection should provide the definitions of all terms, acronyms, and abbreviations required to properly interpret the SRS. This information may be provided by reference to one or more appendixes in the SRS or by reference to other documents.*

## 1.5 References

*This subsection should:*

*(1) Provide a complete list of all documents referenced elsewhere in the SRS, or in a separate, specified document.*

*(2) Identify each document by title, report number - if applicable - date, and publishing organization.*

*(3) Specify the sources from which the references can be obtained.*

*This information may be provided by reference to an appendix or to another document.*

# 

# 2. GENERAL DESCRIPTION

## 2.1 Product Perspective

The Class Management System is a new, self-contained program intended for use on the Android platform. While the mobile application is the main focus of the project, the server side is equally important. The server side is responsible for the database and the synchronizing of the data and the services. The scope of this project encompasses both the server and the client sides, so both the aspects are covered in details in this document.

Below is a diagram of the Class Management System which illustrates the interaction between the server and the client sides.

## 2.2 Product Functions

This subsection of the SRS should provide a summary of the functions that the software will perform.

## 2.3 User Characteristics

This subsection of the SRS should describe those general characteristics of the eventual users of the product that will affect the specific requirements. (See the IEEE Guide to SRS for more details).

## 2.4 General Constraints

*This subsection of the SRS should provide a general description of any other items that will*

*limit the developer’s options for designing the system. (See the IEEE Guide to SRS for a partial list of possible general constraints).*

## 2.5 Assumptions and Dependencies

This subsection of the SRS should list each of the factors that affect the requirements stated in the SRS. These factors are not design constraints on the software but are, rather, any changes to them that can affect the requirements in the SRS. For example, an assumption might be that a specific operating system will be available on the hardware designated for the software product. If, in fact, the operating system is not available, the SRS would then have to change accordingly.

# 3. Specific Requirements

This will be the largest and most important section of the SRS. The customer requirements will be embodied within Section 2, but this section will give the D-requirements that are used to guide the project’s software design, implementation, and testing.

Each requirement in this section should be:

* Correct
* Traceable (both forward and backward to prior/future artifacts)
* Unambiguous
* Verifiable (i.e., testable)
* Prioritized (with respect to importance and/or stability)
* Complete
* Consistent
* Uniquely identifiable (usually via numbering like 3.4.5.6)

Attention should be paid to the carefuly organize the requirements presented in this section so that they may easily accessed and understood. Furthermore, this SRS is not the software design document, therefore one should avoid the tendency to over-constrain (and therefore design) the software project within this SRS.

## 3.1 External Interface Requirements

### 3.1.1 User Interfaces

### 3.1.2 Hardware Interfaces

### 3.1.3 Software Interfaces

### 3.1.4 Communications Interfaces

## 3.2 Functional Requirements

This section describes specific features of the software project. If desired, some requirements may be specified in the use-case format and listed in the Use Cases Section.

### 3.2.1 <Functional Requirement or Feature #1>

3.2.1.1 Introduction

3.2.1.2 Inputs

3.2.1.3 Processing

3.2.1.4 Outputs

3.2.1.5 Error Handling

### 3.2.2 <Functional Requirement or Feature #2>

…

## 3.3 Use Cases

### 3.3.1 Use Case #1

### 3.3.2 Use Case #2

…

## 3.4 Classes / Objects

### 3.4.1 <Class / Object #1>

3.4.1.1 Attributes

3.4.1.2 Functions

<Reference to functional requirements and/or use cases>

### 3.4.2 <Class / Object #2>

…

## 3.5 Non-Functional Requirements

Non-functional requirements may exist for the following attributes. Often these requirements must be achieved at a system-wide level rather than at a unit level. State the requirements in the following sections in measurable terms (e.g., 95% of transaction shall be processed in less than a second, system downtime may not exceed 1 minute per day, > 30 day MTBF value, etc).

### 3.5.1 Performance

### 3.5.2 Reliability

### 3.5.3 Availability

### 3.5.4 Security

### 3.5.5 Maintainability

### 3.5.6 Portability

## 3.6 Inverse Requirements

State any \*useful\* inverse requirements.

## 3.7 Design Constraints

Specify design constrains imposed by other standards, company policies, hardware limitation, etc. that will impact this software project.

## 3.8 Logical Database Requirements

Will a database be used? If so, what logical requirements exist for data formats, storage capabilities, data retention, data integrity, etc.

## 3.9 Other Requirements

Catchall section for any additional requirements.

# 4. Analysis Models

List all analysis models used in developing specific requirements previously given in this SRS. Each model should include an introduction and a narrative description. Furthermore, each model should be traceable the SRS’s requirements.

## 4.1 Sequence Diagrams

## 4.3 Data Flow Diagrams (DFD)

## 4.2 State-Transition Diagrams (STD)

# 5. Change Management Process

Identify and describe the process that will be used to update the SRS, as needed, when project scope or requirements change. Who can submit changes and by what means, and how will these changes be approved.

# A. Appendices

Appendices may be used to provide additional (and hopefully helpful) information. If present, the SRS should explicitly state whether the information contained within an appendix is to be considered as a part of the SRS’s overall set of requirements.

*Example Appendices could include (initial) conceptual documents for the software project, marketing materials, minutes of meetings with the customer(s), etc.*

## A.1 Appendix 1

## A.2 Appendix 2