



Performance



Accessibility



Best Practices



SEO



Progressive
Web App

▲ 0–49 ■ 50–89 ● 90–100



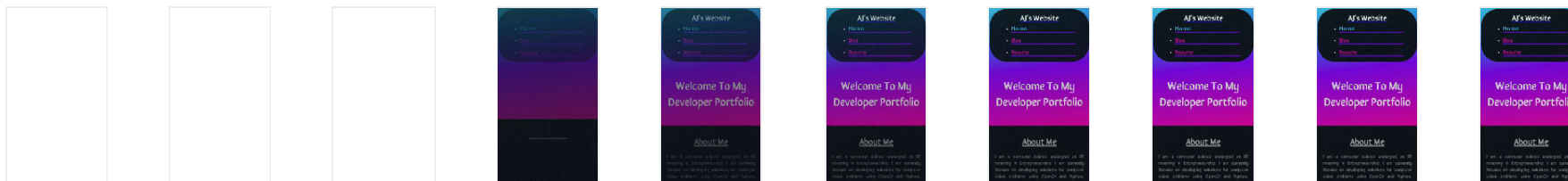
Performance

Metrics









● First Contentful Paint	1.7 s	● Time to Interactive	2.6 s
● Speed Index	3.0 s	● Total Blocking Time	0 ms
■ Largest Contentful Paint	3.0 s	● Cumulative Layout Shift	0.023













Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)



Opportunities — These suggestions can help your page load faster. They don't [directly affect](#) the Performance score.

Opportunity	Estimated Savings
 Efficiently encode images	 0.49 s 
 Serve images in next-gen formats	 0.49 s 

Diagnostics — More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

 Ensure text remains visible during webfont load	
 Serve static assets with an efficient cache policy — 2 resources found	
 Avoid chaining critical requests — 2 chains found	
 Keep request counts low and transfer sizes small — 8 requests • 300 KiB	
 Largest Contentful Paint element — 1 element found	
 Avoid large layout shifts — 3 elements found	

● Avoid long main-thread tasks — 2 long tasks found



Passed audits (26)



Accessibility

These checks highlight opportunities to [improve the accessibility of your web app](#). Only a subset of accessibility issues can be automatically detected so manual testing is also encouraged.

Additional items to manually check (10) — These items address areas which an automated testing tool cannot cover.



Learn more in our guide on [conducting an accessibility review](#).

Passed audits (11)



Not applicable (30)



Best Practices

Passed audits (16)



Not applicable (1)





SEO

These checks ensure that your page is optimized for search engine results ranking. There are additional factors Lighthouse does not check that may affect your search ranking. [Learn more](#).

Content Best Practices — Format your HTML in a way that enables crawlers to better understand your app's content.

▲ Document does not have a meta description



Additional items to manually check (1) — Run these additional validators on your site to check additional SEO best practices.



Passed audits (10)








Progressive Web App

These checks validate the aspects of a Progressive Web App. [Learn more.](#)

Fast and reliable

-  Page load is fast enough on mobile networks ▼
-  Current page does not respond with a 200 when offline ▼
-  `start_url` does not respond with a 200 when offline **No usable web app manifest found on page.** ▼

Installable

-  Uses HTTPS ▼

▲ Does not register a service worker that controls page and `start_url` ✓

▲ Web app manifest does not meet the installability requirements **Failures: No manifest was fetched.** ✓

★ PWA Optimized

● Redirects HTTP traffic to HTTPS ✓

▲ Is not configured for a custom splash screen **Failures: No manifest was fetched.** ✓

▲ Does not set a theme color for the address bar.
Failures: No manifest was fetched, No ``<meta name="theme-color">`` tag found. ✓

● Content is sized correctly for the viewport ✓

● Has a `<meta name="viewport">` tag with `width` or `initial-scale` ✓

● Contains some content when JavaScript is not available ✓

▲ Does not provide a valid `apple-touch-icon` ✓

▲ Manifest doesn't have a maskable icon **No manifest was fetched** ✓

Additional items to manually check (3) — These checks are required by the baseline [PWA Checklist](#) but are not automatically checked by Lighthouse. They do not affect your score but it's important that you verify them manually. ✓

Runtime Settings

URL	https://abhinandjayasankaran.github.io/fwd-project-two/
Fetch Time	Nov 23, 2020, 5:39 PM UTC
Device	Emulated Moto G4
Network throttling	150 ms TCP RTT, 1,638.4 Kbps throughput (Simulated)
CPU throttling	4x slowdown (Simulated)
Channel	cli
User agent (host)	Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_6) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/86.0.4240.198 Safari/537.36
User agent (network)	Mozilla/5.0 (Linux; Android 7.0; Moto G (4)) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/84.0.4143.7 Mobile Safari/537.36 Chrome-Lighthouse
CPU/Memory Power	1499
Axe version	3.5.5