Visual Design Specification

Whos-That-Pokemon

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This document outlines the design language our product will follow. Design patterns such as css templates, UI frameworks, typography, spacing, etc will be listed here. These are only recommendations for the overall project; it is recommended adhere to these patterns to maintain consistency of design across different pages. Subject to change anytime.

Typography

Download: https://www.fontspace.com/pokemon-qb-font-f9621

UI frameworks/tools

Recommended UI framework: Material UI (MUI)

Optional 3D library: <u>Tree.js</u> Designed with Adobe XD:

https://xd.adobe.com/view/6d057724-616c-436f-a3b1-13392ddf53bd-3856/

Spacing

Top margin: 30px Bottom margin: 30px Left margin: 60px Right margin: 60px

Regardless, the end goal should be a responsive web app that can cater to different dimensions. The numbers are just guidelines. Ideally, we will be using flexbox or grid templates in our css to achieve this.

Color palettes



(from left to right)

#dec9e9, #dac3e8, #d2b7e5, #c19ee0, #b185db, #a06cd5, #9163cb, #815ac0, #7251b5,

#6247aa

Main theme color: #dcdbe7