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#include <iostream>

#include <limits.h>

using namespace std;

#define SIZE 15

class OBST {
int prob[SIZE] = {};

int keys[SIZE] = {};

int weight[SIZE][SIZE] = {};

int cost[SIZE][SIZE] = {};

int root[SIZE][SIZE] = {};

int n;

public:

void get_data();

int Min_Value(int, int);

void build_OBST();

void build_tree();

void print(int[][SIZE], int);

};

void OBST::get_data() {

int i;

cout << "\nOptimal Binary Search Tree \n\nEnter the number of nodes: ";

cin >> n;

cout << "\nEnter " << n << " nodes: ";

for (i = 1; i <= n; i++)

cin >> keys[i];

cout << "\nEnter " << n << " probabilities: ";

for (i = 1; i <= n; i++)

cin >> prob[i];

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}

int OBST::Min_Value(int i, int j) {
    int l, k;
    int minimum = INT_MAX;
    for (l = root[i][j] - 1; l <= root[i + 1][j]; l++) {
        if ((cost[i][l - 1] + cost[l][j]) < minimum) {
            minimum = cost[i][l - 1] + cost[l][j];
            k = l;
        }
    }

    return k;
}

void OBST::build_OBST() {
    int i, j, k, l;
    for (i = 0; i < n; i++) {
        weight[i][i] = root[i][i] = cost[i][i] = 0;
        weight[i][i + 1] = cost[i][i + 1] = prob[i + 1];
        root[i][i + 1] = i + 1;
    }
    weight[n][n] = root[n][n] = cost[n][n] = 0;
    for (l = 2; l <= n; l++) {
        for (i = 0; i <= n - l; i++) {
            j = i + l;
            weight[i][j] = weight[i][j - 1] + prob[j];
            k = Min_Value(i, j);
            cost[i][j] = weight[i][j] + cost[i][k - 1] + cost[k][j];
            root[i][j] = k;
        }
    }
}

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}
}
cout << "\nCost are: \n";
print(cost, n);
cout << "\nRoot are: \n";
print(root, n);
}
void OBST::build_tree() {
int i, j, k;
int queue[20], front = -1, rear = -1;
cout << "\nThe Optimal Binary Search Tree For the Given Nodes Is...\n";
cout << "\nThe Root of this OBST is:: " << keys[root[0][n]];
cout << "\nThe Cost of this OBST is:: " << cost[0][n];
cout << "\n\n\tNODE\tLEFT CHILD\tRIGHT CHILD\n";
queue[++rear] = 0;
queue[++rear] = n;
while (front != rear) {
i = queue[++front];
j = queue[++front];
k = root[i][j];
cout << "\n\t" << keys[k];
if (root[i][k - 1] != 0) {
cout << "\t\t" << keys[root[i][k - 1]];
queue[++rear] = i;

queue[++rear] = k - 1;
} else cout << "\t\t";
if (root[k][j] != 0) {

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cout << "\t" << keys[root[k][j]];

queue[++rear] = k;
queue[++rear] = j;
} else cout << "\t";

}

cout << "\n";

}

void OBST::print(int arr[][SIZE], int n) {
    int i, j;
    for(i = 0; i <= n; i++) {
        for(j = 0; j <= n; j++)
            cout << arr[i][j] << '\t';
        cout << '\n';
    }
}

int main() {
    OBST obj;
    obj.get_data();
    obj.build_OBST();
    obj.build_tree();
    return 0;
}

```