

(10)

Using TCP.

Client.py

```
import socket
serverName = '127.0.0.1'
serverPort = 12345
client_socket = socket.socket(socket.AF_INET,
                               socket.SOCK_STREAM)
client_socket.connect((serverName,
                       serverPort))
sentence = input("Enter file name")
client_socket.send(sentence.encode())
filecontents = client_socket.recv(1024).decode()
print('from Server: ', filecontents)
client_socket.close()
```

import socket

~~sock~~ serverName = "102.0.0.7"

serverPort = 12345

client_socket = socket(socket.AF_INET,
socket.SOCK_STREAM)

client_socket.connect(serverName,
serverPort)

sentence = input("Enter file name: ")

client_socket.send(sentence.encode())

fileContents = client_socket.recv(1024).
decode()

print("from server", fileContents)

client_socket.close()

Server

```
import socket

serverName = '127.0.0.1'
serverPort = 12345

server_socket = socket.socket(socket.AF_INET,
                               socket.SOCK_STREAM)
server_socket.bind(serverName, serverPort)
server_socket.listen(5)

while True:
    print("server waiting for connection")
    client_socket, addr = server_socket.acceptaccept()
    print("client server connected from", addr)
    sentence = serverclient_socket.recv(1024).
                decode()
    file = open(sentence, 'r')
    l = filefile.read(1024)
    client_socket.send(l.encode())
    file.close()

server_socket
client_socket
```