#### CS6510 Applied Machine Learning

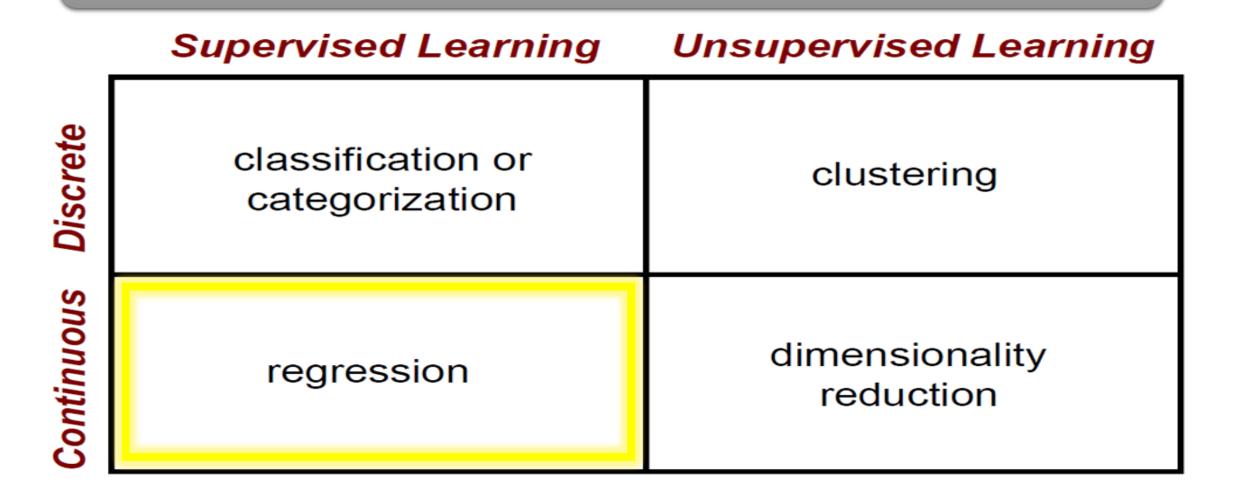
# Regression

7 Oct 2017

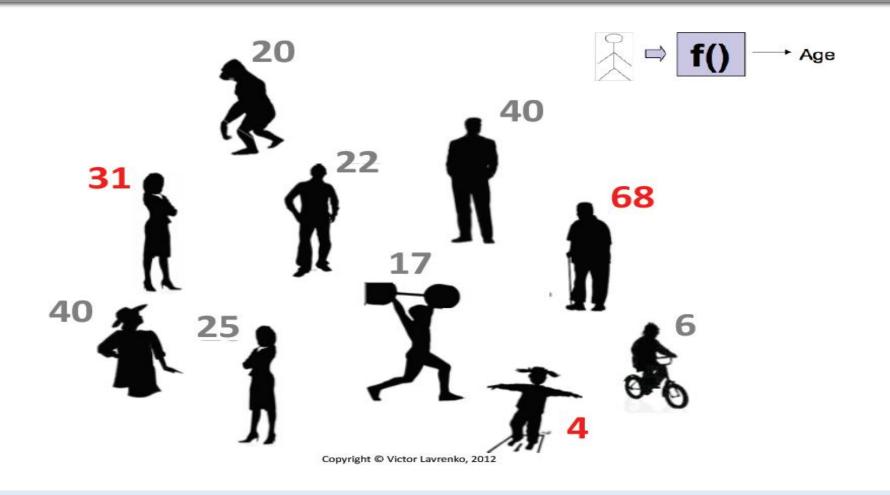
Vineeth N Balasubramanian



#### ML Problems



## Regression (Supervised Learning)

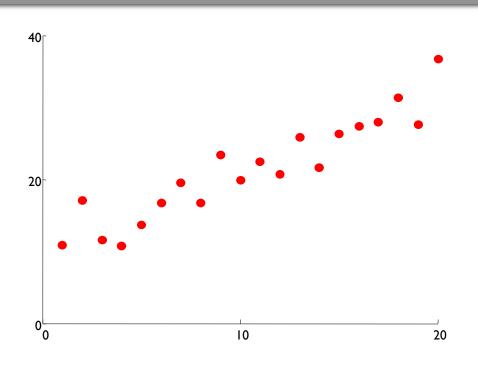


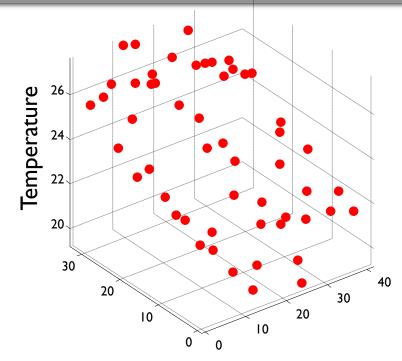
#### Regression Methods

- Linear Least-Squares Regression
  - Partial Least-Squares
  - Total Least-Squares
  - Ridge Regression, LASSO
- Kernel Regression
- Logistic Regression
- k-NN Regression
- Regression Trees
- Support Vector Regression

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## Linear Regression



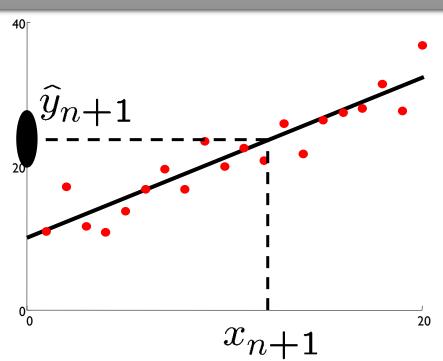


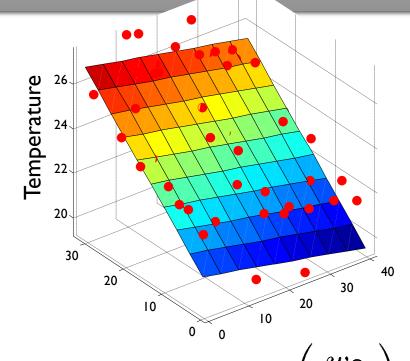
Given examples  $(x_i, y_i)_{i=1...n}$ 

Predict  $y_{n+1}$  given a new point  $x_{n+1}$ 

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## Linear Regression (I-D and 2-D)



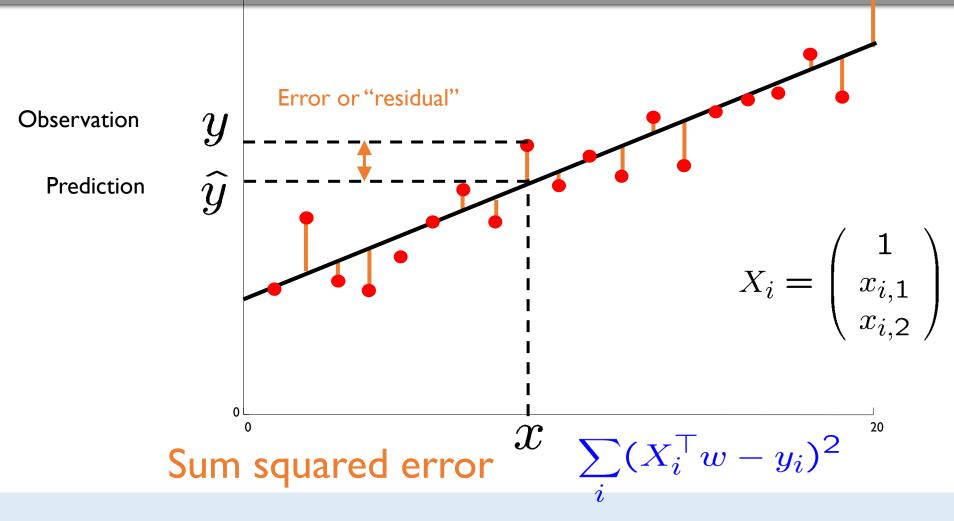


#### **Prediction**

$$\hat{y}_i = w_0 + w_1 x_i$$

$$\begin{array}{l} \text{Pre} = \left(\begin{array}{ccc} 1 & x_{i,1} & x_{i,2} \end{array}\right) \left(\begin{array}{c} w_0 \\ w_1 \\ \vdots \\ w_2 \end{array}\right) \\ \stackrel{\widehat{y}_i}{=} X_i^\top w \quad \stackrel{\cdot}{=} \quad$$

# Ordinary Least-Squares Regression



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# Example

#### • Predict energy requirement

Wind Speed	People inside building	Energy requirement
100	2	5
50	42	25
45	31	22
60	35	18



## Solving Least-Squares Regression

$$E = \sum_{i} (X_i^{\top} w - y_i)^2$$

Sum squared error 
$$E = \sum_{i} (X_{i}^{\top} w - y_{i})^{2}$$

$$\frac{\partial E}{\partial w_{j}} = \sum_{i} \frac{\partial}{\partial w_{j}} (X_{i}^{\top} w - y_{i})^{2}$$

$$= \sum_{i} 2X_{i,i} (X_{i}^{\top} w - y_{i})$$

$$= \sum_{i} 2X_{i,j} (X_i^\top w - y_i)$$

$$\frac{\partial E}{\partial w_j} = \mathbf{0} \quad \Longleftrightarrow \quad \left(\sum_i X_{i,j} X_i^\top\right) w = \sum_i y_i X_{i,j} \quad \text{Linear equation}$$

$$\frac{\partial E}{\partial w} = 0 \quad \Longleftrightarrow \quad \left(\sum_{i} X_{i} X_{i}^{\top}\right) w = \sum_{i} y_{i} X_{i} \qquad \text{Linear system}$$

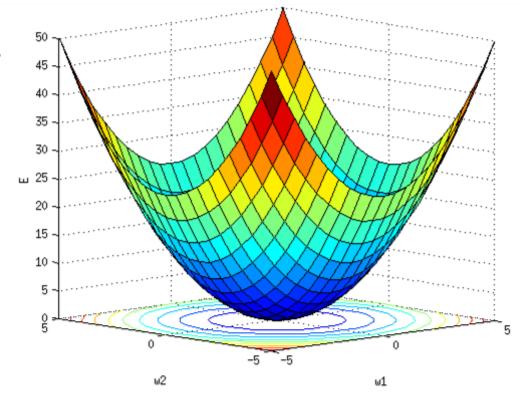
$$Aw = b$$

#### Matrix View

• Sum of squared error:

$$E = (y - Xw)^{T}(y - Xw)$$

- Why is this the same as what we saw?
- What are the dimensions?
- What's the solution for this?
- Can we solve it by hand?
- Handling multiple outputs
  - Can be trivially extended:y = Xw to Y = XW



# Linear Least Squares Regression

• With slight notation changes, we have linear least-squares solution to be:

$$X'Xw = X'y$$

• Assume  $(X'X)^{-1}$  exists, then

$$X'Xw = X'y \implies w = (X'X)^{-1}X'y$$

• Alternative Representation:

$$\mathbf{w} = (\mathbf{X}'\mathbf{X})^{-1}\mathbf{X}'\mathbf{y} = \mathbf{X}'\mathbf{X}(\mathbf{X}'\mathbf{X})^{-1}(\mathbf{X}'\mathbf{X})^{-1}\mathbf{X}'\mathbf{y}$$

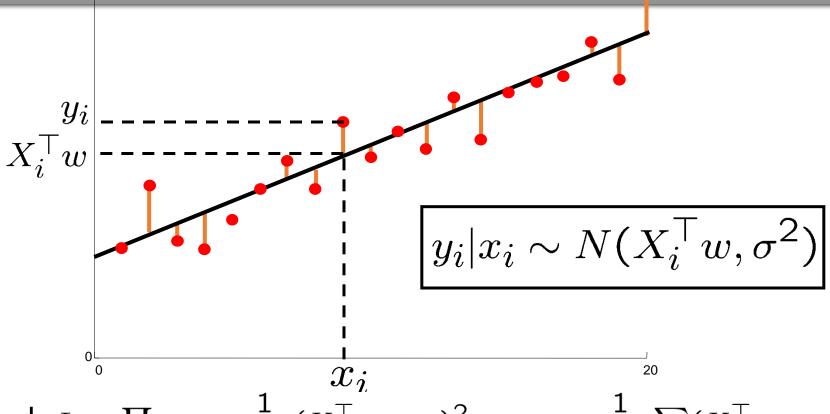
$$= \mathbf{X}' \Big( \mathbf{X} \Big( \mathbf{X}' \mathbf{X} \Big)^{-2} \mathbf{X}' \mathbf{y} \Big) = \mathbf{X}' \boldsymbol{\alpha}$$

where 
$$\alpha = \mathbf{X}(\mathbf{X}'\mathbf{X})^{-2}\mathbf{X}'\mathbf{y}, \mathbf{w} = \sum_{i=1}^{\ell} \alpha_i \mathbf{x}_i$$

Is this a good solution?

Computing inverse is not trivial; may not exist at all

#### Probabilistic Interpretation



Likelihood 
$$L = \prod_{i} \exp{-\frac{1}{2\sigma^2}(X_i^{\top} w - y_i)^2} = \exp{-\frac{1}{2\sigma^2}\sum_{i}(X_i^{\top} w - y_i)^2}$$

 $\underset{w}{\operatorname{argmax}} L = \underset{w}{\operatorname{argmin}} E$ 



# Regularized Least-Squared Regression

- Complex models (lots of parameters) often prone to overfitting.
- Overfitting can be reduced by imposing a constraint on the overall magnitude of the parameters.
- Two common types of regularization in linear regression:
  - L<sub>2</sub> regularization (a.k.a. ridge regression): Find w which minimizes:

$$\mathring{\mathbf{a}}_{j=1}^{N} (y_{j} - \mathring{\mathbf{a}}_{i=0}^{d} w_{i} \times x_{i})^{2} + / \mathring{\mathbf{a}}_{i=1}^{d} w_{i}^{2}$$

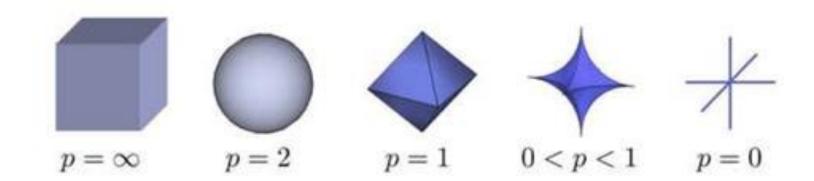
- $\lambda$  is the regularization parameter: bigger  $\lambda$  imposes more constraint
- L<sub>1</sub> regularization (a.k.a. lasso): Find w which minimizes:

$$\mathring{\overset{N}{\text{a}}} (y_j - \mathring{\overset{d}{\text{a}}} w_i \times x_i)^2 + / \mathring{\overset{d}{\text{a}}} |w_i|$$

$$\underset{j=1}{\overset{N}{\text{a}}} (y_j - \mathring{\overset{d}{\text{a}}} w_i \times x_i)^2 + / \mathring{\overset{d}{\text{a}}} |w_i|$$

# Regularized Least-Squared Regression

- Understanding norms and regularization
  - L<sub>p</sub>-norms:



# Solving Ridge Regression

• Minimizing  $\lambda \|\mathbf{w}\|^2 + \|\mathbf{y} - \mathbf{X}\mathbf{w}\|^2$  over  $\mathbf{w}$ , we get

$$(\mathbf{X}'\mathbf{X} + \lambda \mathbf{I}_n)\mathbf{w} = \mathbf{X}'\mathbf{y}$$

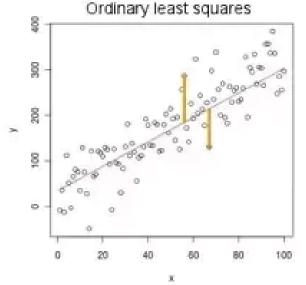
- Solution:  $\mathbf{w} = (\mathbf{X}'\mathbf{X} + \lambda \mathbf{I})^{-1}\mathbf{X}'\mathbf{y}$
- How is this different from the solution for OLS (Ordinary Least-Squares Regression)?
  - Inverse always exists for any  $\lambda > 0$ .

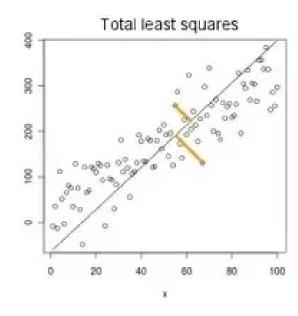
#### Total Least Squares and Partial Least Squares

 Total Least Squares: Model error in output and input

#### Partial Least Squares:

- Seeks to address the correlation between predictor variables in its model
- Also called "Projection to Latent Structures" (PLS)





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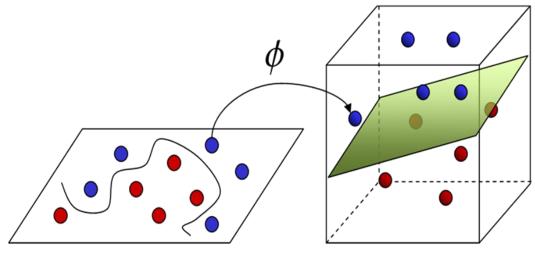
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#### Non-Linear Regression

- Recall: "kernel trick"
- Key Idea: Map data to higher dimensional space (feature space) and perform linear regression in embedded space



Input Space

Feature Space

## Non-Linear/Kernel Regression

Alternative view to ridge regression solution:

$$\mathbf{w} = (\mathbf{X}'\mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}'\mathbf{y} \qquad \text{So}$$

$$(\mathbf{X}'\mathbf{X} + \lambda \mathbf{I}) \mathbf{w} = \mathbf{X}'\mathbf{y} \Rightarrow \mathbf{w} = \lambda^{-1} (\mathbf{X}'\mathbf{y} - \mathbf{X}'\mathbf{X}\mathbf{w})$$

$$\Rightarrow \mathbf{w} = \lambda^{-1} \mathbf{X}' (\mathbf{y} - \mathbf{X}\mathbf{w}) = \mathbf{X}'\mathbf{\alpha}$$

$$\mathbf{\alpha} = \lambda^{-1} (\mathbf{y} - \mathbf{X}\mathbf{w}) \qquad \text{Do y}$$

$$\Rightarrow \lambda \mathbf{\alpha} = (\mathbf{y} - \mathbf{X}\mathbf{w}) = (\mathbf{y} - \mathbf{X}\mathbf{X}'\mathbf{\alpha}) \qquad \text{any}$$

$$\Rightarrow \mathbf{X}\mathbf{X}'\mathbf{\alpha} + \lambda \mathbf{\alpha} = \mathbf{y}$$

$$\Rightarrow \mathbf{\alpha} = (\mathbf{G} + \lambda \mathbf{I}_{\ell})^{-1} \mathbf{y} \text{ where } \mathbf{G} = \mathbf{X}\mathbf{X}'$$

Do you spot anything interesting?

Solving is  $O(n^3)$ 

Solving is  $O(d^3)$ 

# Non-Linear/Kernel Regression

To predict new point:

$$g(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle = \left\langle \sum_{i=1}^{d} \alpha_i \mathbf{x}_i, \mathbf{x} \right\rangle = \mathbf{y}' (\mathbf{G} + \lambda \mathbf{I})^{-1} \mathbf{z}$$
where  $\mathbf{z} = \langle \mathbf{x}_i, \mathbf{x} \rangle$ 

• Need to only compute G, the Gram Matrix (or the inner products between data points)

$$\mathbf{G} = \mathbf{X}\mathbf{X}' \qquad G_{ij} = \left\langle \mathbf{x}_i, \mathbf{x}_j \right\rangle$$

#### Kernel Ridge Regression

To predict new point:

$$g(\phi(\mathbf{x})) = \langle \mathbf{w}, \phi(\mathbf{x}) \rangle = \left\langle \sum_{i=1}^{\ell} \alpha_i \phi(\mathbf{x}_i), \phi(\mathbf{x}) \right\rangle = \mathbf{y}' (\mathbf{G} + \lambda \mathbf{I})^{-1} \mathbf{z}$$
where  $\mathbf{z} = \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}) \rangle$ 

Use kernel to compute inner products

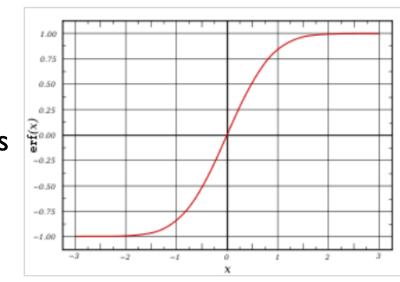
$$\mathbf{G} = \phi(\mathbf{X})\phi(\mathbf{X})' \qquad G_{ij} = \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle = K(\mathbf{x}_i, \mathbf{x}_j)$$

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- To predict an outcome variable that is categorical from one or more categorical or continuous predictor variables.
- Used because having a categorical outcome variable violates the assumption of linearity in normal regression.
- Let X be the data instance, and Y be the class label: Learn P(Y|X) directly
  - Let W =  $(W_1, W_2, ..., W_n)$ , X= $(X_1, X_2, ..., X_n)$ , **W.X** is the dot product
  - Sigmoid function:  $P(Y=1|\mathbf{X}) = \frac{1}{1+e^{-wx}}$



- Generative classifier, e.g., Naïve Bayes:
  - Assume some functional form for P(X|Y), P(Y)
  - Estimate parameters of P(X|Y), P(Y) directly from training data
  - Use Bayes rule to calculate P(Y|X=x)
  - This is 'generative' model
    - Indirect computation of P(Y|X) through Bayes rule
    - But, can generate a sample of the data,  $P(X) = \sum_{y} P(y)P(X \mid y)$
- Discriminative classifier, e.g., Logistic Regression:
  - Assume some functional form for P(Y|X)
  - Estimate parameters of P(Y|X) directly from training data
  - This is the 'discriminative' model
    - Directly learn P(Y|X)
    - But cannot sample data, because P(X) is not available

- In logistic regression, we learn the conditional distribution P(y|x)
- Let  $p_y(x;w)$  be our estimate of P(y|x), where w is a vector of adjustable parameters.
- Assume there are two classes, y = 0 and y = 1 and

$$p_1(\mathbf{x}; \mathbf{w}) = \frac{1}{1 + e^{-\mathbf{w}\mathbf{x}}}$$
  $p_0(\mathbf{x}; \mathbf{w}) = 1 - \frac{1}{1 + e^{-\mathbf{w}\mathbf{x}}}$ 

- This is equivalent to  $\log \frac{p_1(\mathbf{x}; \mathbf{w})}{p_0(\mathbf{x}; \mathbf{w})} = \mathbf{w}\mathbf{x}$
- That is, the log odds of class I is a linear function of x
- Q: How to find **W**?

- Conditional data likelihood Probability of observed Y values in the training data, conditioned on corresponding X values.
- We choose parameters w that satisfy

$$\mathbf{w} = \arg\max_{\mathbf{w}} \prod_{l} P(y^{l} \mid \mathbf{x}^{l}, \mathbf{w})$$

- where
  - $\mathbf{w} = \langle w_0, w_1, ..., w_n \rangle$  is the vector of parameters to be estimated,
  - y denotes the observed value of Y in the I th training example, and
  - $\mathbf{x}^{l}$  denotes the observed value of  $\mathbf{X}$  in the l th training example

• Equivalently, we can work with log of conditional likelihood:

$$\mathbf{w} = \arg\max_{\mathbf{w}} \sum_{l} \ln P(y^{l} \mid \mathbf{x}^{l}, \mathbf{w})$$

• Conditional data log likelihood, I(W), can be written as

$$l(\mathbf{w}) = \sum_{l} y^{l} \ln P(y^{l} = 1 | \mathbf{x}^{l}, \mathbf{w}) + (1 - y^{l}) \ln P(y^{l} = 0 | \mathbf{x}^{l}, \mathbf{w})$$

 Note here that Y can take only values 0 or 1, so only one of the two terms in the expression will be non-zero for any given y<sup>1</sup>

# Logistic Regression: Training

We need to estimate:

$$\mathbf{w} = \arg \max_{\mathbf{w}} \sum_{l} \ln P(y^{l} | \mathbf{x}^{l}, \mathbf{w})$$
$$= \arg \max_{\mathbf{w}} - \sum_{l} \ln(1 + \exp(-y_{l}W^{T}x_{l}))$$

• Equivalently, we can minimize negative log likelihood:

$$= arg \min_{w} \sum_{l} \ln(1 + \exp(-y_i W^T x_i))$$

- This is convex so, unique global minimum
- No closed-form solution though. Iterative method required.

## Logistic Regression: Training

- Use gradient ascent for the maximization problem
- The i th component of the vector gradient has the form

$$\frac{\partial}{\partial w_i} l(\mathbf{w}) = \sum_l x_i^l (y^l - \hat{P}(y^l = 1 | \mathbf{x}^l, \mathbf{w}))$$

Logistic Regression prediction

 Beginning with initial weights of zero, we repeatedly update the weights in the direction of the gradient, changing the i th weight according to

$$w_i \leftarrow w_i + \eta \sum_{l} x_i^l (y^l - \hat{P}(y^l = 1 \mid \mathbf{x}^l, \mathbf{w}))$$

#### Regularization in Logistic Regression

- Overfitting can arise especially when data has very high dimensions and is sparse.
- One approach -> modified "penalized log likelihood function," which penalizes large values of **w**, as before.

$$\mathbf{w} = \underset{\mathbf{w}}{\text{arg max}} \sum_{l} \ln P(y^{l} | \mathbf{x}^{l}, \mathbf{w}) - \frac{\lambda}{2} ||\mathbf{w}||^{2}$$

Derivative then becomes:

$$\frac{\partial}{\partial w_i} l(\mathbf{w}) = \sum_{l} x_i^l (y^l - \hat{P}(y^l = 1 | \mathbf{x}^l, \mathbf{w})) - \lambda w_i$$

- In general, NB and LR make different assumptions
  - NB: Features independent given class -> assumption on P(X|Y)
  - LR: Functional form of P(Y|X), no assumption on P(X|Y)
- LR is a linear classifier
  - decision rule is a hyperplane
- LR optimized by conditional likelihood
  - no closed-form solution
  - Concave (convex) -> global optimum with gradient ascent (descent)
- Extending logistic regression to multiple classes
  - Use softmax for each class k!  $p(y = k|x) = \frac{\exp(\theta_k^\top x)}{\sum_{i=1}^K \exp(\theta_i^\top x)}$

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# k-NN Regression

• Calculate the mean value of the *k* nearest training examples rather than calculate their most common value

$$f: \mathbb{R}^d \to \mathbb{R} \qquad \hat{f}(x_q) - \frac{\frac{k}{\delta} f(x_i)}{k}$$

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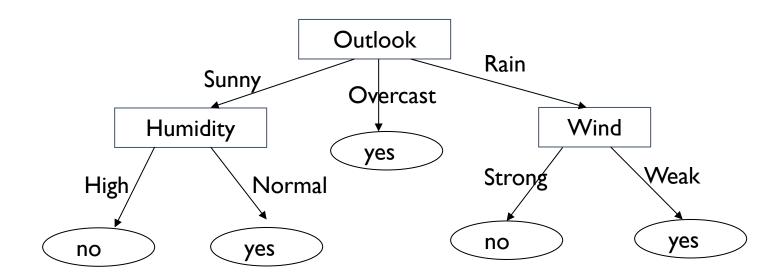


# Recall: Example

#### PlayTennis: training examples

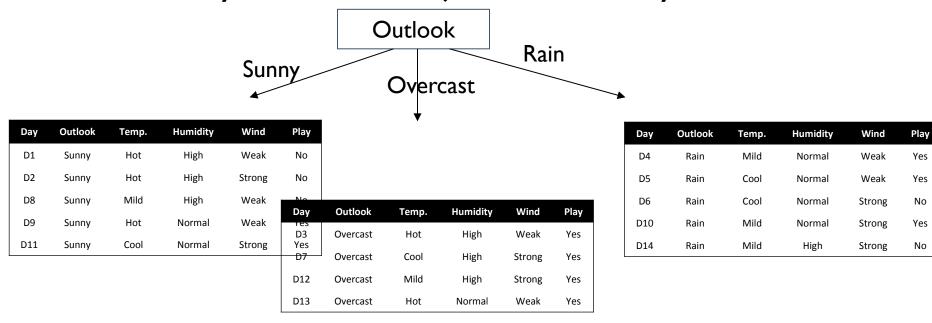
Day	Outlook	Temperature	Humidity	Wind	PlayTennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

# Recall: Example



#### Recall: Decision Trees

- Choose « best » attribute
- Split the learning sample
- Proceed recursively until each object is correctly classified



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#### Recall: Decision Trees

• The "best" split is the split that maximizes the expected reduction of impurity  $\sum |LS_a|_{L(I,G)}$ 

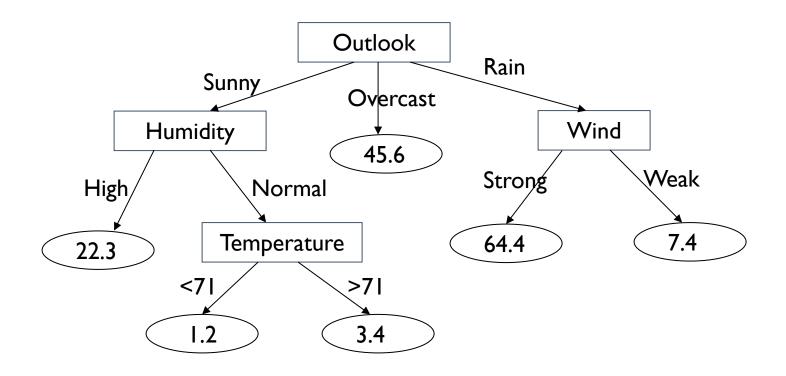
$$\Delta I(LS, A) = I(LS) - \sum_{a} \frac{|LS_a|}{|LS|} I(LS_a)$$

where  $LS_a$  is the subset of records from LS (dataset) such that A=a

- Example of impurity measure:
  - Shannon entropy:  $I(LS) = -\sum_{j} p_{j} \log p_{j}$
  - If two classes,  $p_1 = 1 p_2$
  - The reduction of entropy is called the information gain

#### Regression Trees

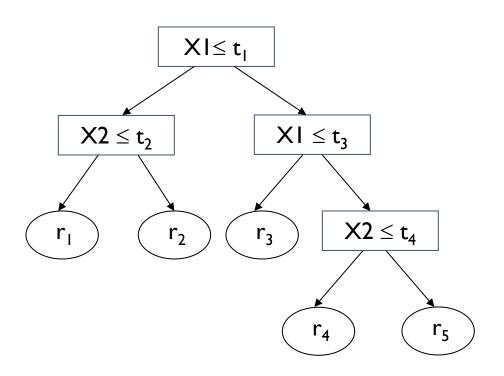
 Tree for regression: exactly the same model but with a number in each leaf instead of a class

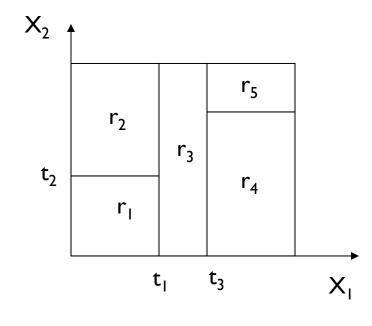


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### Regression Trees

 A regression tree is a piecewise constant function of the input attributes





### Growing Regression Trees

- To minimize the square error on the learning sample, the prediction at a leaf is the average output of the learning cases reaching that leaf
- Impurity of a sample is defined by the variance of the output in that sample:

$$I(LS)=var_{y|LS}\{y\}=E_{y|LS}\{(y-E_{y|LS}\{y\})^2\}$$

• The best split is the one that reduces the most variance:

$$\Delta I(LS, A) = \text{var}_{y|LS} \{y\} - \sum_{a} \frac{|LS_a|}{|LS|} \text{var}_{y|LS_a} \{y\}$$

## Regression Tree Pruning

- Exactly the same algorithms apply: pre-pruning and post-pruning.
- In post-pruning, the tree that minimizes the squared error on VS is selected.

- In practice, pruning is more important in regression because full trees are much more complex
  - Each data instance can have a different output value and hence the full tree has as many leaves as there are training instances

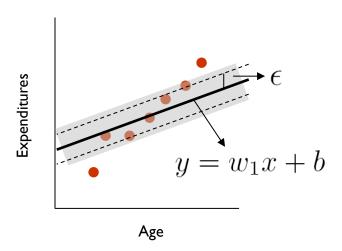
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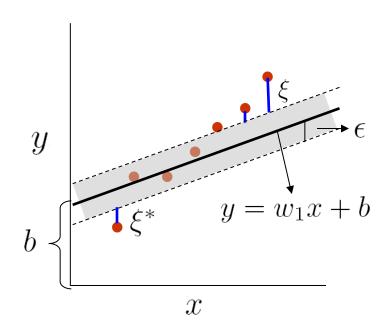


# Support Vector Regression

- Given training data  $\{x_i, y_i\}_{i=1}^n$
- Find:  $w_1$  and b, such that  $y=w_1x+b$  optimally describes the data:



## Support Vector Regression



$$|w_1|$$
 vs.  $\sum_i (\xi_i + \xi_i^*)$ 

Complexity

Sum of errors

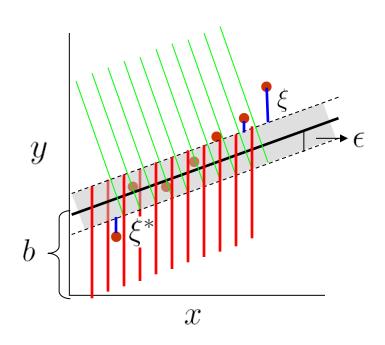
$$\min_{w_1, b, \xi_i, \xi_i^*} \frac{1}{2} w_1^2 + C \sum_i (\xi_i + \xi_i^*)$$

Case I: 
$$w_1 \downarrow \longrightarrow$$
 "tube"  $\uparrow \longrightarrow$  complexity  $\downarrow \longrightarrow \sum_i (\xi_i + \xi_i^*) \uparrow$ 

Case II: 
$$w_1 \uparrow \longrightarrow \text{"tube"} \downarrow \longrightarrow \text{complexity} \uparrow \longrightarrow \sum_i (\xi_i + \xi_i^*) \downarrow$$



### Support Vector Regression



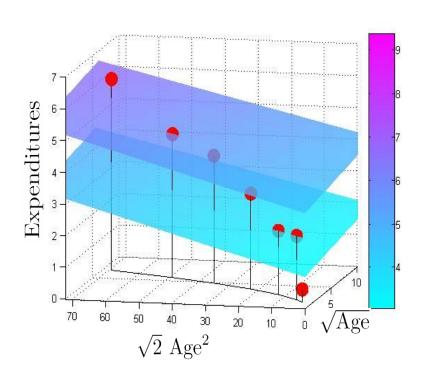
$$y = w_1 x + b$$

$$\min_{w_1, b, \xi_i, \xi_i^*} \frac{1}{2} w_1^2 + C \sum_i (\xi_i + \xi_i^*)$$

Subject to:

$$y_i - (w_1 x_{i1}) - b \le \epsilon + \xi_i \setminus \setminus \setminus \{ (w_1 x_{i1}) + b - y_i \le \epsilon + \xi_i^* \mid | | | \}$$
  
 $\xi_i, \xi_i^* \ge 0 \quad i = 1, 2, ..., n$ 

## Non-linear (Kernel) SVR



$$\min_{w_1, b, \xi_i, \xi_i^*} \frac{w_1^2 + w_2^2}{2} + C \sum_i (\xi_i + \xi_i^*)$$

Subject to:

$$y_i - (\mathbf{w}'\phi(x_{i1})) - b \le \epsilon + \xi_i$$
  
 $(\mathbf{w}'\phi(x_{i1})) + b - y_i \le \epsilon + \xi_i^*$   
 $\xi_i, \xi_i^* \ge 0$   $i = 1, 2, ..., n$ 

$$y = \mathbf{w}'\Phi(x) + b$$



#### **SVR:** Derivation

$$\min_{\mathbf{w},b,\xi_i,\xi_i^*} \frac{1}{2} \| \mathbf{w} \|^2 + C \sum_{i} (\xi_i + \xi_i^*) \qquad y_i - (\mathbf{w}'\phi(\mathbf{x}_i)) - b \le \epsilon + \xi_i$$

$$(\mathbf{w}'\phi(\mathbf{x}_i)) + b - u_i \le \epsilon + \xi_i$$

#### Subject to:

$$y_i - (\mathbf{w}'\phi(\mathbf{x}_i)) - b \le \epsilon + \xi_i$$
$$(\mathbf{w}'\phi(\mathbf{x}_i)) + b - y_i \le \epsilon + \xi_i^*$$
$$\xi_i, \xi_i^* \ge 0 \qquad i = 1, 2, \dots, n$$

$$L := \frac{1}{2} \| \mathbf{w} \|^{2} + C \sum_{i} (\xi_{i} + \xi_{i}^{*}) - \sum_{i} (\eta_{i} \xi_{i} + \eta_{i}^{*} \xi_{i}^{*})$$
$$- \sum_{i} \alpha_{i} (\epsilon + \xi_{i} - y_{i} + \mathbf{w}' \phi(\mathbf{x}_{i}) + b) - \sum_{i} \alpha_{i}^{*} (\epsilon + \xi_{i}^{*} + y_{i} - \mathbf{w}' \phi(\mathbf{x}_{i})) - b)$$

**min** with respect to  $\mathbf{w}, b, \xi_i, \xi_i^*$ max with respect to  $\alpha_i, \alpha_i^*, \eta_i, \eta_i^*$ 



#### SVR: Derivation

$$L := \frac{1}{2} \| \mathbf{w} \|^{2} + C \sum_{i} (\xi_{i} + \xi_{i}^{*}) - \sum_{i} (\eta_{i} \xi_{i} + \eta_{i}^{*} \xi_{i}^{*})$$
$$- \sum_{i} \alpha_{i} (\epsilon + \xi_{i} - y_{i} + \mathbf{w}' \phi(\mathbf{x}_{i}) + b) - \sum_{i} \alpha_{i}^{*} (\epsilon + \xi_{i}^{*} + y_{i} - \mathbf{w}' \phi(\mathbf{x}_{i})) - b)$$

$$\frac{\partial L}{\partial \mathbf{w}} = \mathbf{w} - \sum_{i} (\alpha_i - \alpha_i^*) \phi(\mathbf{x}_i) = 0$$
...

$$f(\mathbf{x}) = \mathbf{w}'\phi(\mathbf{x}) + b$$

$$f(\mathbf{x}) = \sum_{i} (\alpha_{i} - \alpha_{i}^{*})(\phi(\mathbf{x}_{i})'\phi(\mathbf{x})) + b$$

$$f(\mathbf{x}) = \sum_{i} (\alpha_{i} - \alpha_{i}^{*})k(\mathbf{x}_{i}, \mathbf{x}) + b$$



### SVR: Summary

#### • Strengths of SVR:

- No local minima
- Scales relatively well to high dimensional data
- Trade-off between classifier complexity and error can be controlled explicitly via C and epsilon
- Overfitting is avoided (for any fixed C and epsilon)
- The "curse of dimensionality" is avoided through kernel functions

#### Weaknesses of SVR:

- What is the best trade-off parameter C and best epsilon?
- What is a good transformation of the original space?

# Other Regression Methods

- Bayesian Regression
- Generalized Regression Neural Network

## Readings

- "Introduction to Machine Learning" by Ethem Alpaydin
  - Sections 4.6, 5.8
  - Chapter 10
  - Chapter 13