

# Semantic Analysis

CS 3420/6240

# Inheritance Graph

- Creation.
- Root “Object”.
- Dummy class definitions.
  - ◆ Method
    - Out\_string
    - in\_int
- Cycle detection.
- Make sure graph has a Main class.
- No more than one definition of a class.

# SymTab generation

## → Traverse Tree

- ◆ Declarations.
- ◆ Insert into symbol table.
- ◆ Consider scope.

# Type Checking

- Traverse AST.
- Detect and report type errors if any.
- Annotate type.
  - ◆ Type Inference
- Type checking rules : Refer Cool Manual
- Pay attention - Static dispatch.

# Type Inference

- Join
- Conformance
- Rules - Refer Cool Manual
- Pay attention - If-else, Switch statement.

# Scoping

- Most recent declaration.
  - ◆ Search symbol table !
  - ◆ Oh yes ! Another easy trick !
    - Encode variables in nice way !
- Report errors if not found in symbol table.
- Else infer and annotate type.

# Traversing AST

- Visitor Pattern
- If-else ladder
- InstanceOf

# Output

- Correct Annotations
- Appropriate error messages.
- **Intuitive expl. of design decisions (README)**



*That's all Folks!*