​​1. ​​int ,char ,float ,double ,void

2. ​​ ​​deaclear satatment & action statement

3. 4 bytes

4.  An uninitialized variable has an undefined value, often corresponding to the data that was already in the particular memory location that the variable is using.

5. ​​different is size float takes size 4 bytes and double takes 8 bytes.

6. ​​American Standard Code for Information Interchange,

7. A function is executed within a stack frame, whereas a keyword statement isn't necessarily.

8. The signed represents + (positive) and – (negative) values while unsigned signifies only + (positive) values for any data type**.**

9. **Yes** , Character constant is of type int .

10. false, because  a block is a chunk of code that can be invoked kind of like a function, but not quite like one: a block only appears adjacent to a function call.