# VMware Tanzu RabbitMQ

An Overview

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# Introduction



### What is RabbitMQ?

- A long-running open-source project written in Erlang backed by VMware
- A general-purpose message broker designed with a smart broker / passive consumer model
- Enables cross-language messaging by implementing Advanced Message Queueing Protocol specification
- Support for range of additional protocols (STOMP, MQTT, AMQP, etc.)
- A tool with wide and extendable support (many client libraries, many plugins)



# Why RabbitMQ? [1/2]

- Most widely used & deployed open-source messaging tool with a proven track record
- Popular with a strong community that creates resources to extend and support its capabilities (e.g., community plug-ins)
- Built off of Erlang for high availability
- Pluggable authentication support (LDAP)
- Empowers developers with developer APIs for all actions (incl config)



# Why RabbitMQ? [2/2]

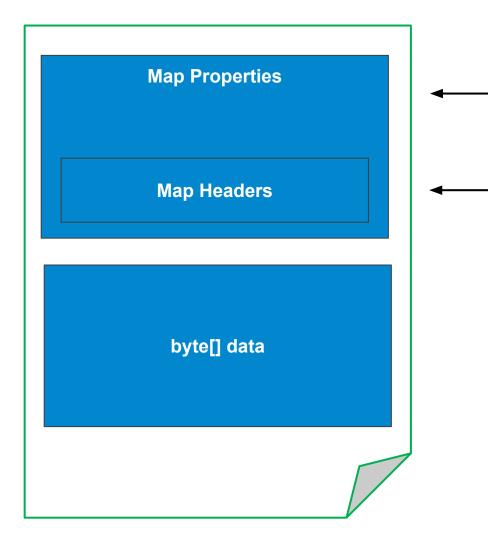
- Routing from smart broker unlocks powerful messaging capabilities
- Flexibility for almost any language to share messages across operating systems and environments
- Get up & running in <20 minutes</li>
- Extendibility in plug-ins and protocols means it can be customized for wide range of needs



# RabbitMQ Concepts



### Messages



### Properties/headers are just Key-Value pairs

Immutable properties: message-id, user-id ...
routing-key
delivery-mode (2 = persistent)
content-type
reply-to
correlation-id

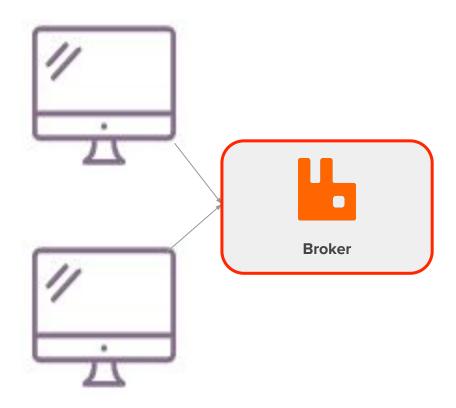
Application-specific properties

Data is opaque (just an array of bytes)

-> AMQP is language agnostic

Producer / Publisher

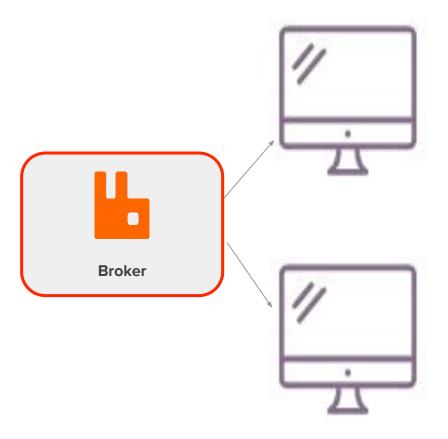
Applications that create messages and deliver them to RabbitMQ Broker.





Consumer / Subscriber

Applications that receive messages from the broker





### Exchanges

Exchanges reside on the broker

#### Can be:

- Durable (persisted to disk)
- Transient (in memory)

Publishers always publish to an exchange

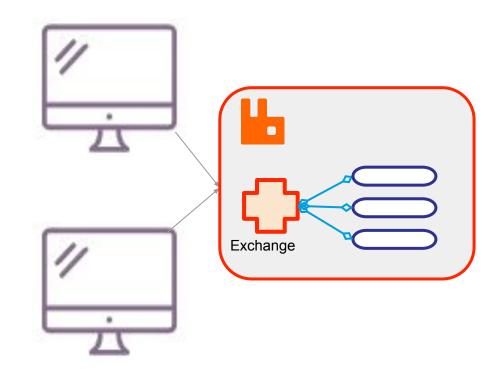
Responsible for routing messages based on type and message content

Stateless

Bound to queues

4 main types:

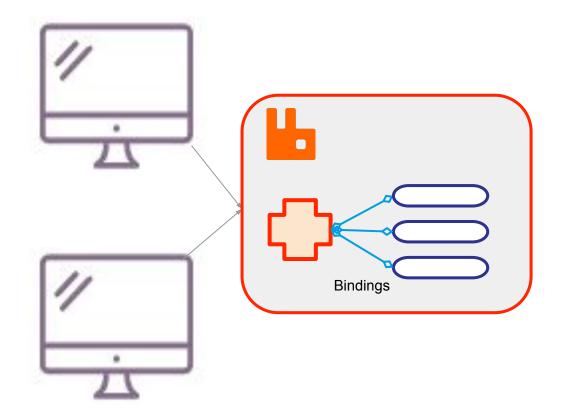
- Direct
- Fanout
- Topic
- Headers



### **Bindings**

Define associations between resources, eg

- Exchanges bound to queues
- Exchanges bound to other exchanges





#### Queues

Store messages, i.e. stateful

Consumers always consume from queues

Can be configured to have range of behavior:

Durable (persisted to disk) / transient

**Expiration** 

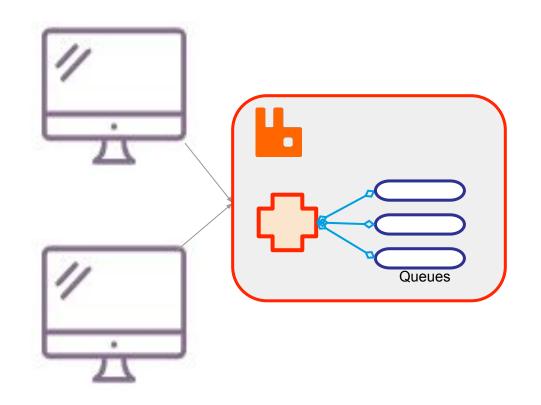
Lazy

HA

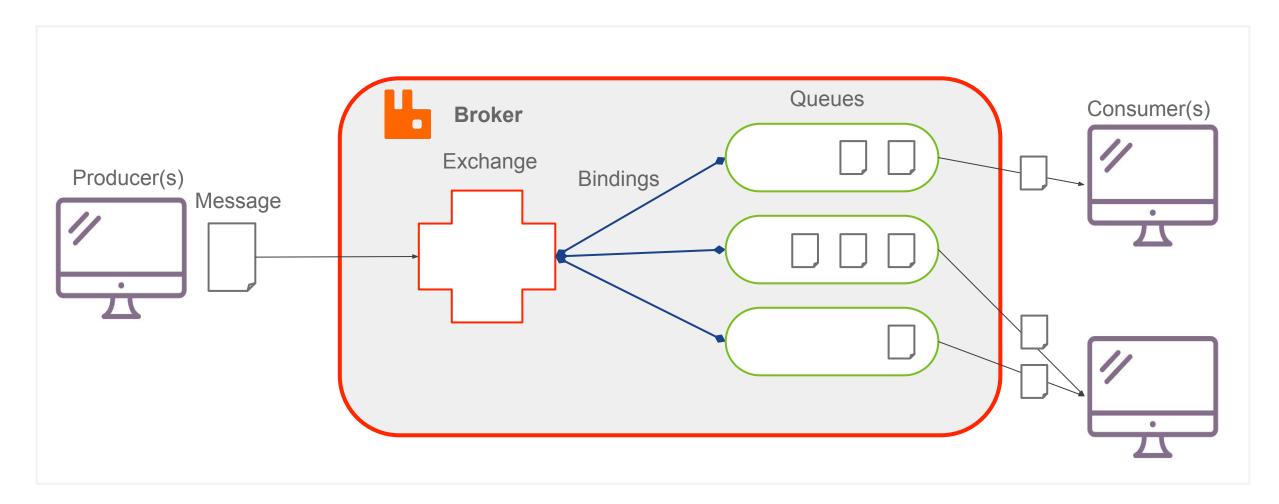
Quorum

etc.

HA and Quorum queues give control over reliability and performance.



# Putting it All Together





# Clustering



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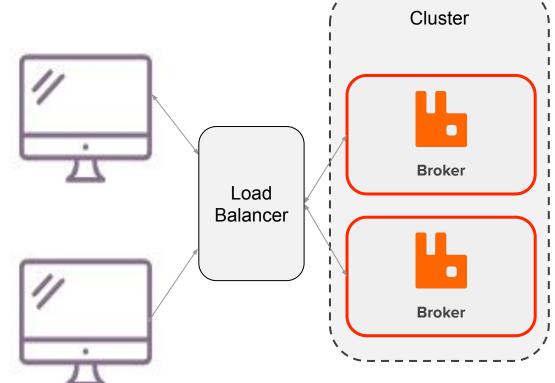
# Clustering

#### Introduction

A Cluster is two or more nodes working together to form one logical broker

Clustering brings a number of benefits:

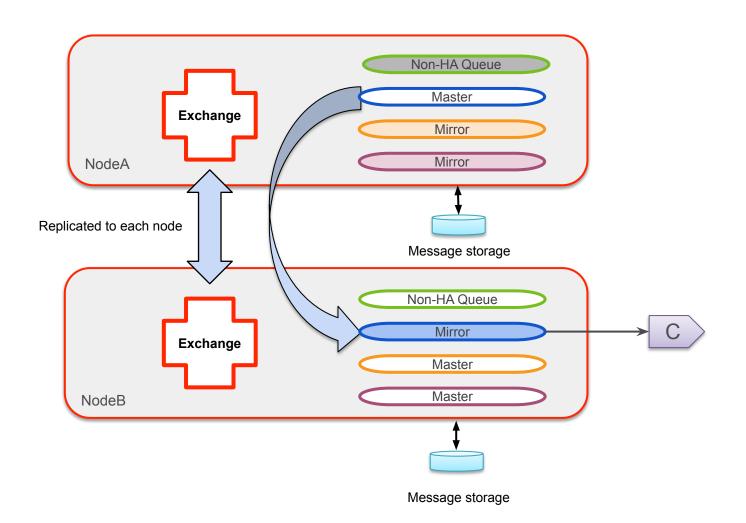
Improved performance (\* if used wisely)
Multiple queues across multiple machines
Higher availability
Higher reliability
Mirrored queues





### A 2-Node Cluster

#### HA vs Non-HA Queues



#### **Non-HA Queue**

- All messages are held on the node where it was created
- Other nodes act as proxies for clients which connect to them

#### **HA-Queue**

- Client connects to a node and creates a queue. The "master" for this queue is now on this node
- Mirror queues are created on other nodes in the cluster - how many is configurable by policy
- Mirrors hold copies of all messages
- Distribution of messages to consumers is managed by the master node - so there is always network traffic back to the master
- If the node holding the master queue fails, remaining mirrors hold an election and the winner becomes the new master



# High Availability

### What Happens If A Node Fails?

#### What happens if one node in a cluster fails?

- All messages in queues which reside on that node are lost unless messages are persistent
- Persistent messages can only be recovered if the failed node can be recovered

#### Solution – HA

- Replicates messages across other nodes in the cluster
- If a node dies, other nodes have copies of all messages
- Clients reconnect to the cluster and continue where they left off
- Configured by policy on a per-queue basis (ha-mode={all,exactly,nodes})
- Transactions and Publisher Confirms span all mirrors

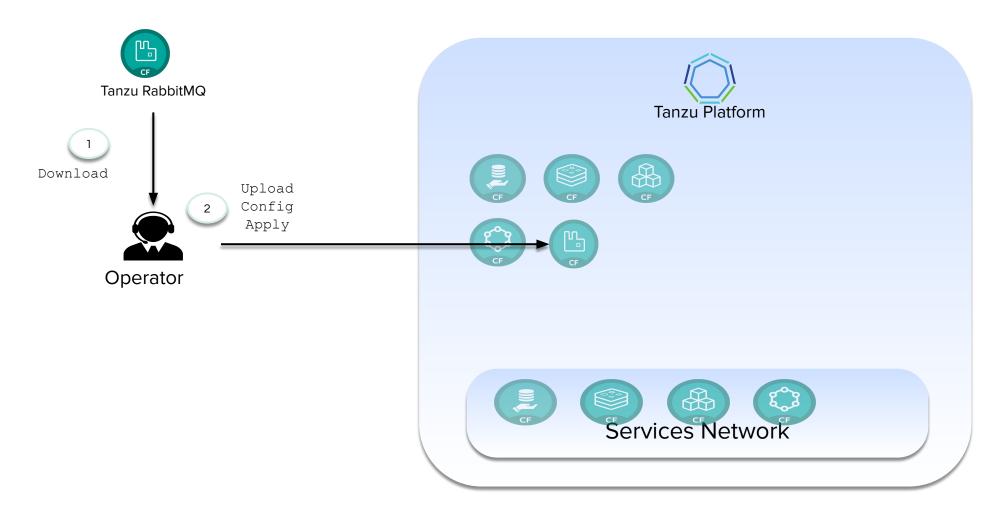


# Tanzu RabbitMQ (RabbitMQ on PCF)



### RabbitMQ on Tanzu Platform

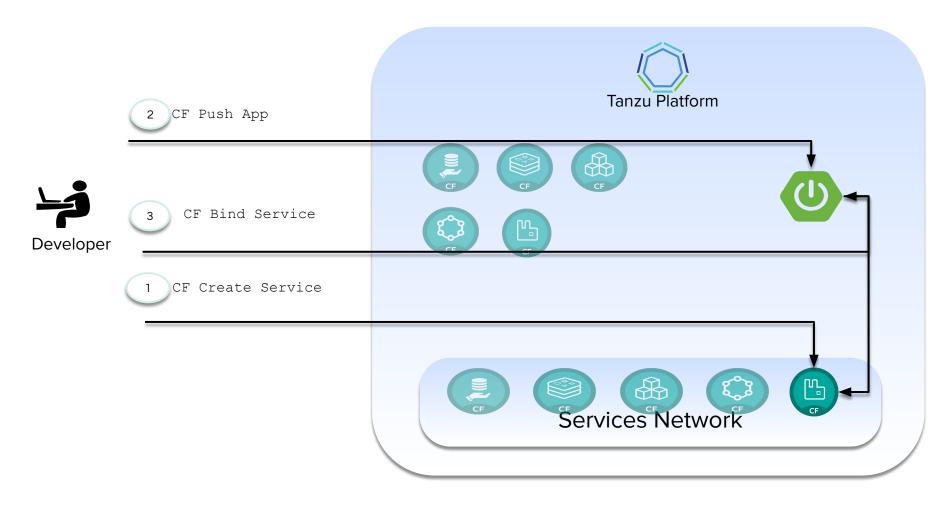
### **Operator Flow**





### RabbitMQ on Tanzu Platform

### **Developer Flow**

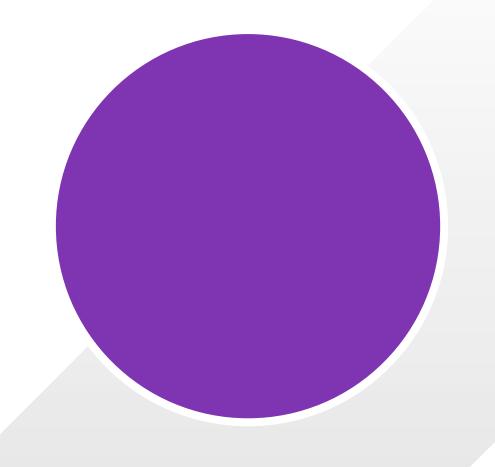




# Thank You!

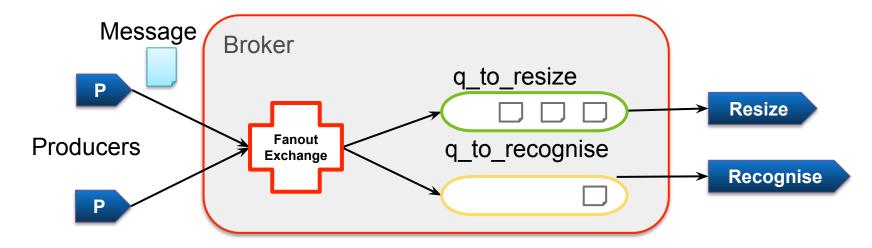


# Appendix: Exchange Types



### Fanout Exchange

#### Publish/Subscribe



Every queue gets a copy of every message

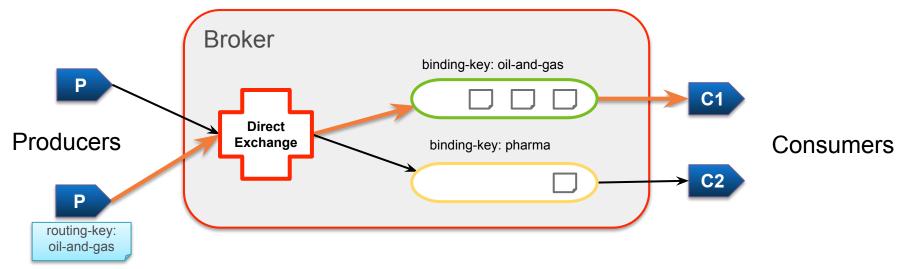
Upload a photo to Facebook.

Consumers resizing, doing face recognition...



# Direct Exchange

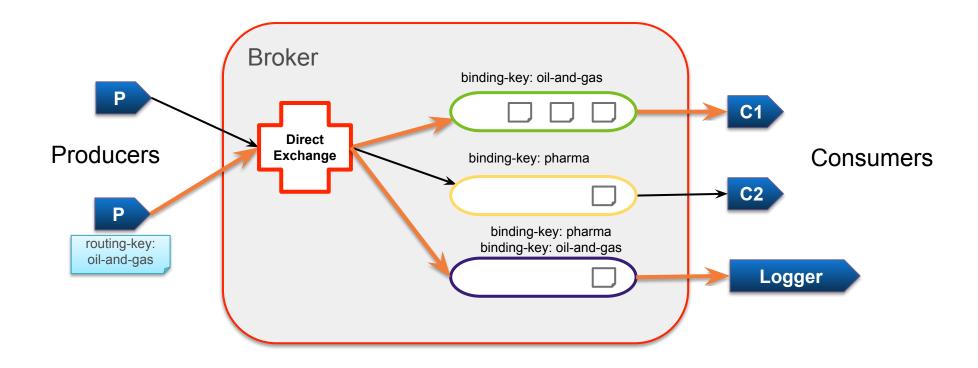
# Routing – The Direct Exchange



- Queues 'bind' to the exchange
- A queue can have more than one binding-key
- A message is routed to each queue whose 'binding-key' matches the message's 'routing-key'



# Direct Exchange - Multiple Bindings

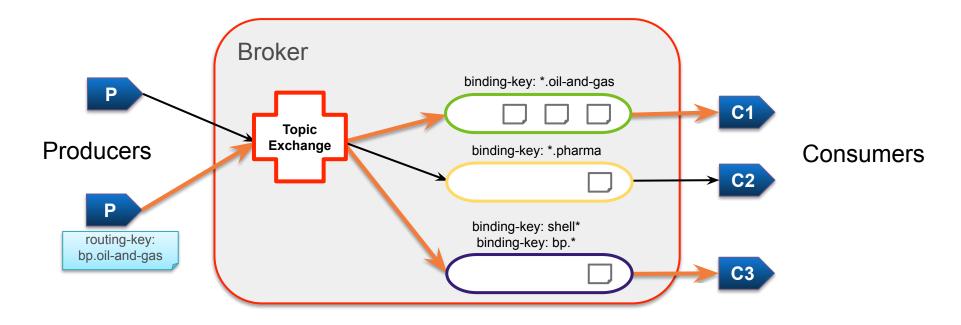


Different queues can use the same binding key



# Topic Exchange

### Pattern Matching The Routing-Key



Bindings match word patterns Words are separated by dots '.'

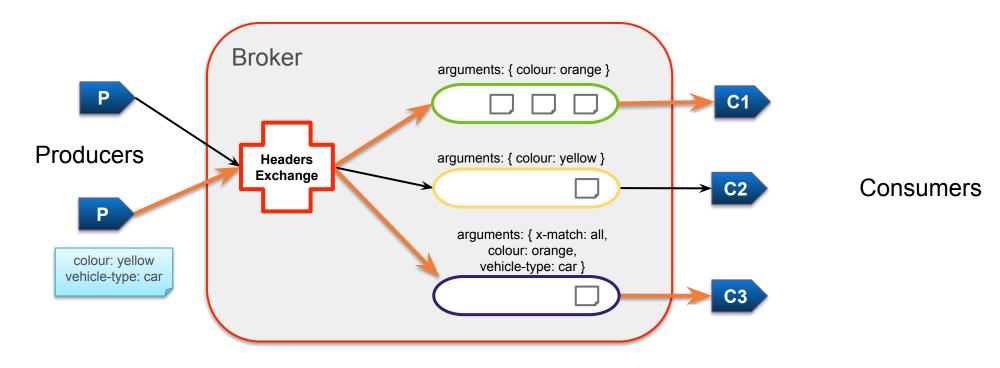
# - zero or more words

\* - exactly one word



# Headers Exchange

### Not Just The Routing Key



Binding arguments specify a list of headers to match exactly Optional x-match argument: 'all' or 'any' gives AND/OR

