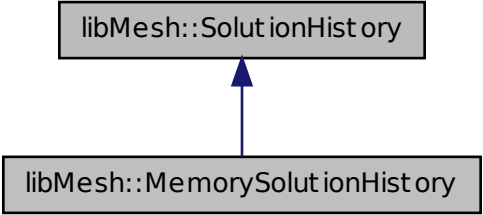


libMesh::SolutionHistory



```
graph BT; A[libMesh::MemorySolutionHistory] --> B[libMesh::SolutionHistory]
```

libMesh::MemorySolutionHistory