## Abhinav Mukund Kulkarni

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EDUCATION University of California, Irvine

2011 - 2013 (Expected)

Master of Science, Computer Science, 3.77/4.0

Bachelor of Science, Computer Science, 8.34/10.0

National Institute of Technology, Tiruchirapally, India

2005 - 2009

COURSEWORK

GRADUATE Machine Learning Statistical Computing **Bayesian Statistics** 

**Data Structures** 

Probabilistic Learning Intermediate Statistics I & II Information Retrieval Computer Architecture

Probabilistic Graphical Models Statistical Methodology I & II Principles of Data Management

RESEARCH

WORK

Master's Thesis: Focus on Probabilistic Graphical Models

Advisor: Prof. Alexander Ihler

**UC** Irvine April 2012 – Current

Currently working on board evaluation strategies for the game of Go using probabilistic graphical models.

Analysis of Open Source Java Projects

UC, Irvine

Graduate Student Researcher, Prof. Crista Lopes's Research Grant June - December 2012 https://github.com/abhinavkulkarni/topic-modelling

Topic modelling (LDA) analysis of open source Java projects to characterize their software development processes. Using LDA we identified cohesive areas of functionalities such as logging or network I/O in the source code. We drew project-wide statistics such as cross-cutting of these functionalities to characterize the development of a project.

WORK EXPERIENCE

Microsoft Corporation, Search Technology Center

Hyderabad, India

Software Developement Engineer

October 2009 – August 2011

The focus was on improving relevance of algorithmic search overall as well as in specific segments by employing statistical methods to mine information from user click patterns from Internet Explorer and Microsoft Toolbar user click logs. My work on relevance of local search queries (containing locations) and offline computation of geo-specific popularity of websites resulted in new features incorporated in Bing search engine.

**Teaching Assistant** 

Winter 2013, UC Irvine

Conducted lab sessions for Python programming course and assisted students with projects in User Interaction Software course.

**PROJECT** 

WORK

**Chemistry Corpus Analysis** 

Winter 2012, UC Irvine

We worked on the hypothesis that Chemistry is more closed in terms of collaboration among researchers than other Physical Sciences such as Physics and Mathematics. We analysed the graph of publication authors from reputed journals induced by co-authorship and affiliations and contrasted Chemistry with other Physical Sciences.

Heritage Provider Network Health Prize

Fall 2011, UC Irvine

Participated in HHP Prize competition hosted by Kaggle, a predictive modeling and analytics platform. Implemented machine learning algorithms to identify patients admitted to a hospital within next year using historical claims, drug and lab data.

**SKILLS** 

Languages: C, C++, Java (Intermediate), R, MATLAB

Packages/Tools: Eclipse, Visual Studio

**Technologies:** Apache Hadoop (Intermediate)

AWARDS

Team mentioned in the special meritorious list of ACM ICPC 2008, South Asia Region.

**LEADERSHIP** 

Marketing Head for Fine Arts Society of NIT Tiruchirapalli.

Event Manager for CSurf '09, the online programming contest conducted in Vortex '09, the annual departmental symposium of CSE department of NIT Tiruchirapalli.

**EXTRA** CURRICULAR

Winner of gold medal in swimming contests held in sports events of NIT Tiruchirapalli. Community service through National Service Scheme (NSS) involving forestation.