

➤ **Big Data Tutorial Assignments 4 and 5**

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➤ **Assignment 4**

Recall

MapReduce

Not answered

You are given the phases of MapReduce. Arrange them in the correct order.

Drag unused items from here...

Split

Output

Input

Reduce

Shuffle

Sort

Map

Drop and order your selected items here...

Submit answer

Input > Split > Map > Sort > Shuffle > Reduce > Output

Features of Map-Reduce

Not answered

Which of the following statements is true for Map-Reduce?

Unanswered	Right	Wrong	
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Map-Reduce re-runs the failed tasks
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Map tasks are scheduled close to the output when possible
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	A Map-Reduce may specify how its input is to be read
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	MapReduce is a programming model for distributed computing

Submit answer

Recall

Pig & Pig Latin

▶ Not answered

Match the given statements with Pig or Pig Latin

	Pig	Pig Latin
handles erroneous/corrupt data entries gracefully	<input checked="" type="checkbox"/>	<input type="checkbox"/>
There is no need for a user to be aware of the algorithmic details in the map/reduce phases	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
It is a high-level language for expressing data flows	<input type="checkbox"/>	<input checked="" type="checkbox"/>
The script describes HOW to process the data	<input type="checkbox"/>	<input checked="" type="checkbox"/>

Submit answer



Pig is an interactive, or script-based, execution **environment** supporting **Pig Latin**, a **language** used to express data flows.

HBase and Hive

▶ Not answered

Which of the following statements are True?

Unanswered	Right	Wrong	
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Hive is built on Hadoop
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Hive is a relational database
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	HBase allows random write and update
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	HBase is build on HDFS
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	HBase uses Column storage instead of tables
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	HBase is not suitable for individual record look up

Submit answer

ML in Big Scale

Imagine the situation when you need to perform k-means clustering on a large chunk of traffic data. To do that, you employ scikit-learn, and it works initially. Then more records are added to your data, and you are facing time-out.

What can you do to overcome this problem? Explain your solution.

Option 1: Use the ML in Spark including sckitlearn

Apache Mahout

Explain why Mahout was rebuilt on top of Samsara.

Solution is based on the Section 3 of Apache Mahout: Machine Learning on Distributed Dataflow Systems.

Those are 2 main reasons that should be mentioned in one way or another:

1. The MapReduce paradigm was suboptimal for the distributed execution of ML algorithms, both for reasons of usability and performance.
2. The available programming abstractions typically rely on partitioned, unordered bags; this is a mismatch for ML applications that mostly operate on tensors, matrices and vectors.

The Future of Hadoop

Based what you already know about Hadoop and MapReduce what is your opinion on the future of those frameworks? Which potential challenges are there for Hadoop MapReduce?

Use further reading and external sources to support your point of view. (Don't forget the citation). When you talk about challenges, pay attention to the "MapReduce: an infrastructure review and research insights" paper from further reading. You do not have to copy all the challenges from there - you may use some of them to support your opinion.

The Future of Hadoop

Possible Scenario 1:

MapReduce and Hadoop are going to be used less.

Statistically Hadoop is loosing it's popularity (example - google trends)

Possible reasons why:

- Fast-growing Cloud Vendors and Services (better suited for modern BI and ML problems)
- Limited support of Hadoop
- Complexity of the ecosystem

The Future of Hadoop

Possible Scenario 2:

It would stay afloat for quite some time. the momentum was just shifted to SPARK. The many companies still using it (Amazon, Wall Street financial trading companies. etc)

The Future of Hadoop

Hadoop and MapReduce challenges:

1. Improving Performance
2. Decoupling and keeping the scalability
3. Network overhead
4. Appropriate parameter setting
5. ...



➤ **Assignment 5**

Streaming processing

▶ Not answered

Which of the statements is true for streaming processing?

Unanswered	Right	Wrong	
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Streaming processing is integrating new, infinitely large data to compute results
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Streaming processing has lower efficiency for updates Compared to repeated batch jobs
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Previously occurred data has to be reprocessed
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	The amount of data received for processing is potentially unlimited

Submit answer

Streaming vs Batch processing

▶ Not answered

Match the given statements with Streaming or Batch processing. Please note, that some of the statements could be true for both of them.

	Streaming processing	Batch processing
Used to compute statistics	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Processing is triggered by the query	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Easier to understand and program	<input type="checkbox"/>	<input checked="" type="checkbox"/>
The problem of out-of-order data has to be solved	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Submit answer

Sliding window

In your own words, explain what a sliding window of data is.

Why use Sliding Window?

1. Keep track of the reception and order of the data.
2. Identify duplicated or missing information

What is Sliding Window?

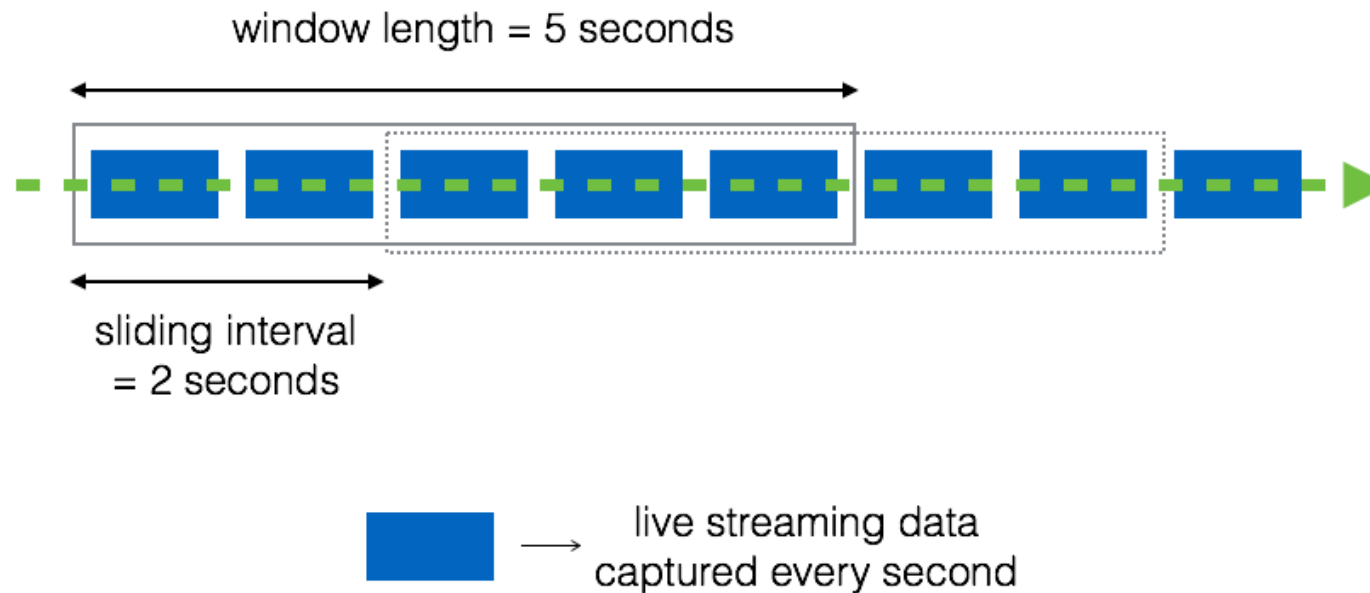
Windowing is one of the most frequently used processing methods for streams of data. An unbounded stream of data (events) is split into finite sets, or windows , based on specified criteria, such as time.

A sliding window is an overlapping window. A sliding window is defined with a window interval and a sliding offset.

Recall

Sliding window

In your own words, explain what a sliding window of data is.



Streaming Data Processing Example

Using external sources give an example of a use case for streaming data processing.

Explain the reason why streaming is used there and which approach (from the discussion in the lecture) is used. Which technology is employed (eg. Apache Storm, Apache Flink, etc.)? Which streaming data sources are used (Kafka, kinesis, etc)?

Do not repeat the examples from the lecture.

Streaming Data Processing Example

To continue its business operations Zalando is equipped with Saiki which is a platform for data integration and distribution. Saiki helps with the data ingestion and distributes the data for analytical system to access. They needed a framework for real time data processing.

Approach:

Zalando's event logs were registered on **Apache Kafka**. Then Saiki used Amazon S3 for storing and from there it is made available to analytical systems. The usage of Data Lake provides security, cost reduction and it is then accessed by Oracle and other systems.

Technology: To assess and choose better candidate for stream processing, the company created Proof of Concepts (POC) for **Apache Spark and Flink**. They have requirement for high performance and low latency and after their tests they concluded Flink is more suitable than Spark. Another factor for choosing Flink was their developer community. Saiki found the developer community of Flink is eager to improve the product and really fix bugs reported by users.

Source:

<https://engineering.zalando.com/posts/2016/03/apache-showdown-flink-vs.-spark.html>



Streaming approaches



Record-at-a-Time:

- API just hands over one record-at-a-time to application
- Application handles all challenges
- Apache Storm

Declarative, functional API:

- Describe what to compute, not how
- Functional: *map, reduce, filter*
- Dstreams API, Google Dataflow, Apache Kafka

Declarative, relational API:

- Rich automatic optimization of execution (beyond functional)
- Spark Structured Streaming, Apache Flink

Open issues in smart grid

Now your task is to give and explain one issue with a Big Data application that is specific to the smart grid.

Please use the further reading materials to fulfill this task.

Answer:

- Lack of standard data format for the information software and data base structures
- Interoperability of different information and communication systems deployed in the smart grids
- Isolated storage of data in various systems
- Most smart grid generated data are confidential or related with privacy issues
- Lack of strategic vision
- Complexity requiring multi-disciplinary research and development

Stream Processing Frameworks

Study the further reading material on Stream Processing Frameworks.
Based on that research, explain when to use Flink and when Structured Streaming.
Why?

Apache Flink: for simple stateless operations such as ingest and parse (low latency),
for joining phase, when the latency and throughput are of equal importance.

Structured Streaming: when throughput the key measure, it offers a high-level,
intuitive API that gives very high throughput with minimal tuning.

Q&A



➤ That's all, folks! Happy coding!