



#### **BUSINESS PROCESS MANAGEMENT**

**BUSINESS PROCESS MODELING AND TOOLS** 

#### **BUSINESS PROCESS MODELING IN BPM**

Evaluation: Process Mining, Business **Activity Monitoring Evaluation** Design: **Process** Identification Administration **Enactment: Enact-**Design, and Modelling Operation, and Monitoring, **Analysis** ment **Analysis:** Stakeholders Maintenance Validation, Simulation, Verification Configuration (Weske 2007) Configuration: System Selection,

Implementation, Test and Deployment

Preparing Process modelling management Strategy and Modelling framework [Becker, Kugeler, Rosemann 1999] As-is-modelling Project to-be-modelling and process improvement Designing a Process **Process** implementation roll-out continuous process management

#### **AGENDA**

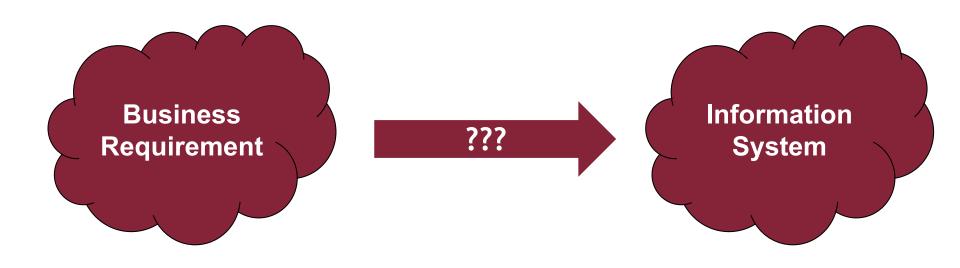


- Basics of Business Process Modeling
- Event-driven Process Chains (EPC)
- Business Process Model and Notation (BPMN)
- BPM Tools (Overview)

## WHY MODELS? WHERE DO THEY COME FROM?



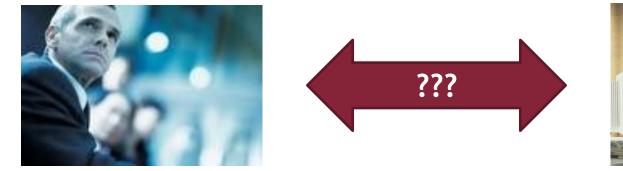
• How can we realize a business requirement with an information system best - i.e., adequately?



## A COMMON PROBLEM OF INFORMATION SYSTEMS DESIGN



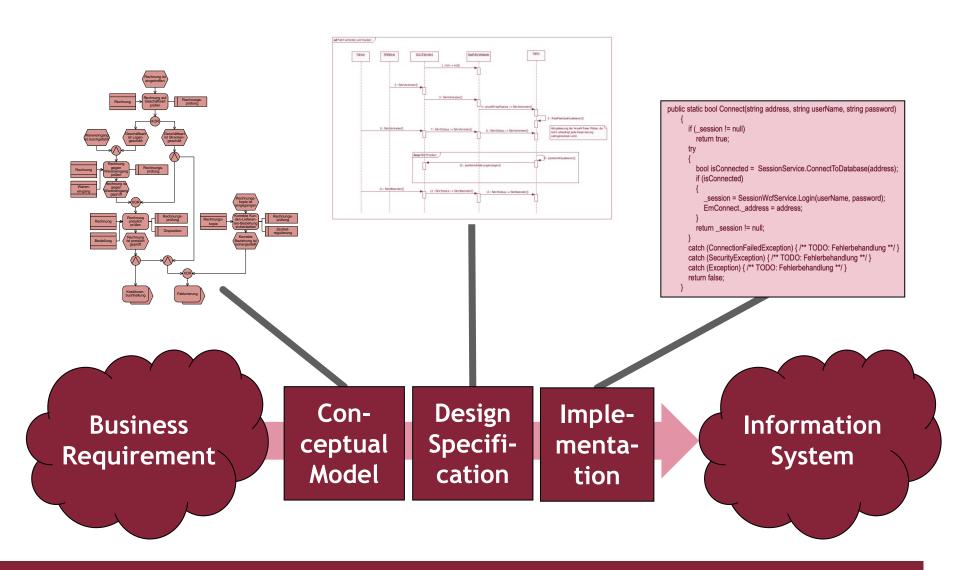
- Different worlds of expertise
- Different worlds of terminology





Concept needed to make them understand each other!

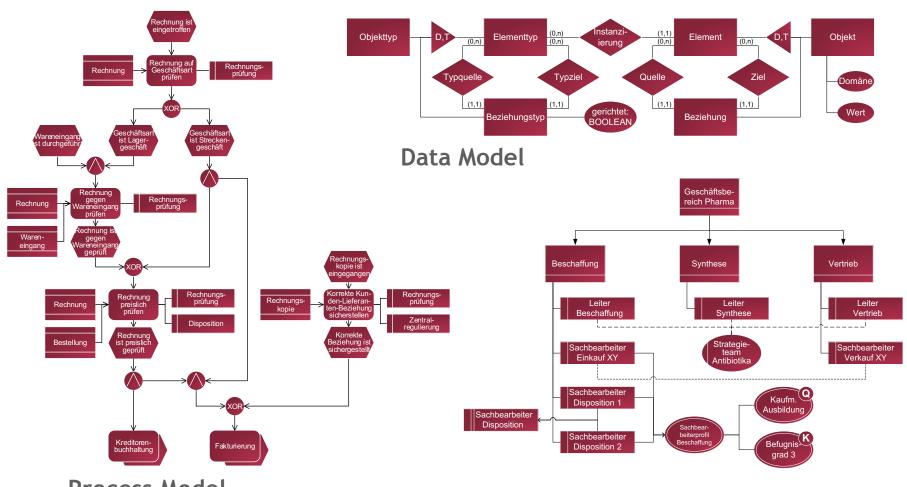
#### LAYERS OF INFORMATION SYSTEMS DEVELOPMENT



Business Process Management Prof. Dr. Patrick Delfmann, Dr. Carl Corea 6 Summer Term 2022

#### TYPES OF MODELS





**Process Model** 

Organizational Chart

#### **SOME DEFINITIONS**



- There is no common sense about what a model is!
- Some definitions:
  - "A model is the abstract representation of a business issue" (Becker et al.)
  - "A model is a mental construction of a person" (Schütte et al.)
  - "A model is a mapping of reality" (Stachowiak et al.)
- An operationalized definition: A model in our sense is an attributed graph that represents a business issue
- Consequently, a process model is an attributed graph that represents a business process

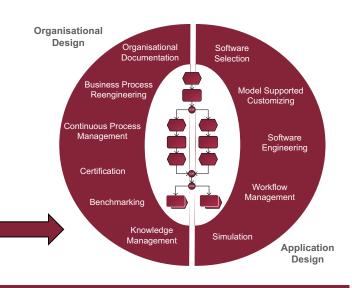
#### **AGENDA**



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- "event-driven": Events cause functions
- "process chain": Events and functions follow each other in an alternating sequence
- Graphic modeling language to represent business processes
- Developed 1992 by the research group of A.-W. Scheer
- Component of the ARIS concept
- EPC basic model contains
  - Events
  - Functions
  - Logical operators
  - Linking lines / arrows
- Application Areas



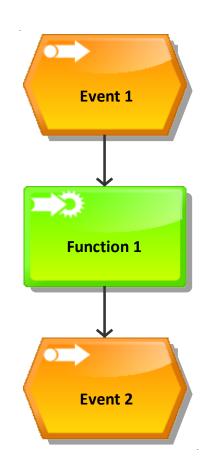


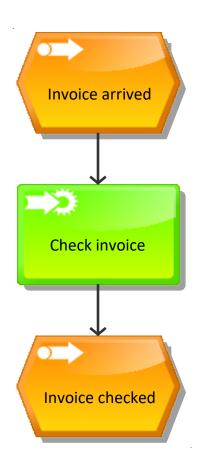
SYMBOLS AND THEIR MEANING

Symbol	Name	Meaning
Event	Event	State of an information object, that occurs before or after a function, passive component
Function	Function	Action or task/ activity, which precedes/ succeedes an event, active component
Connectors		Split and join multiple process branches
$\bigoplus$	AND Connector	Represents a logical AND in process splits/joins
	OR Connector	Represents a logical OR in process splits/joins
	Exclusive OR Connector	Represents a logical XOR in process splits/joins
· <del></del>	Control Flow	Shows the execution order of the process



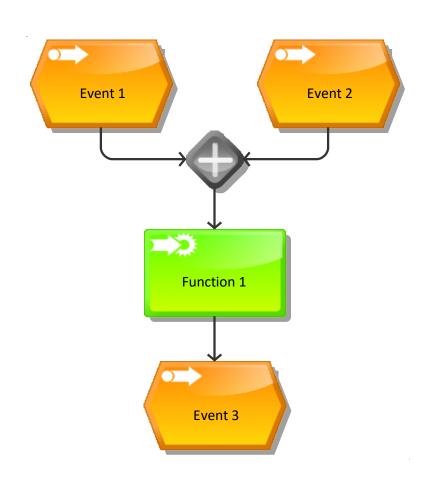
#### ALTERNATING SEQUENCE OF EVENTS AND FUNCTIONS







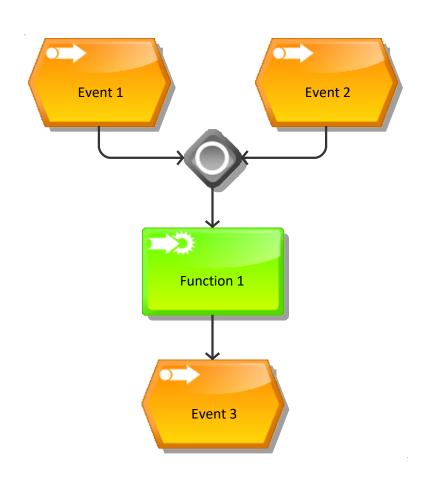
LOGIC CONNECTIONS EXAMPLE: AND (+)



After events 1 and 2 occurred, function 1 will start



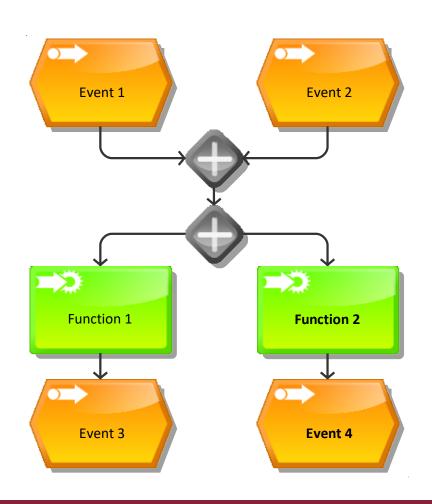
LOGIC CONNECTIONS EXAMPLE: INCLUSIVE OR (O)



After events 1 or 2 occurred, function 1 will start



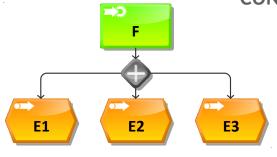
LOGIC CONNECTIONS EXAMPLE: AND COMBINATION (+)



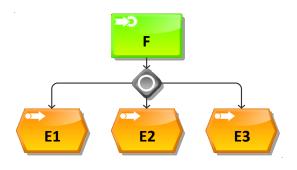
After events 1 and 2 occurred, functions1 and 2 will start



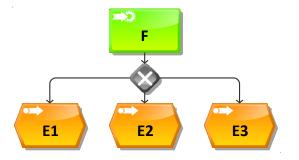
CONNECTION OF SEVERAL RESULTING EVENTS



After execution of the function, all events will occur



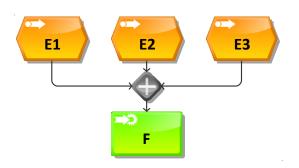
After execution of the function,
 at least 1 event will occur



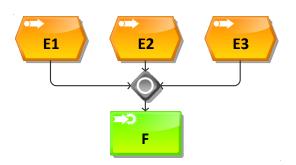
 After execution of the function, exactly 1 event will occur



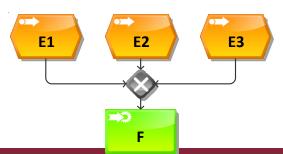
CONNECTION OF SEVERAL TRIGGERING EVENTS



 After all events occurred, the function will be executed



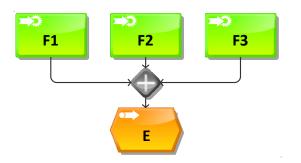
 After at least 1 event occurred, the function will be executed



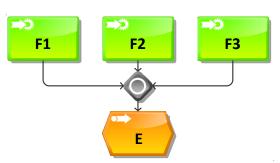
 After exactly 1 event occurred, the function will be executed



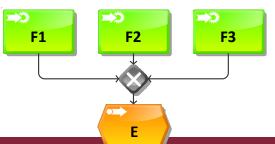
CONNECTION OF SEVERAL EXECUTED FUNCTIONS



 After all functions were executed the event will occur



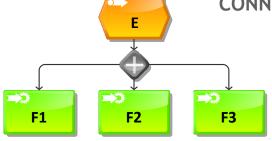
 After at least 1 function was executed the event will occur



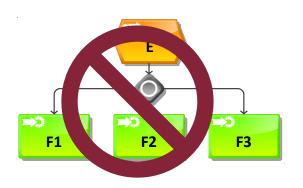
 After exactly 1 function was executed the event will occur



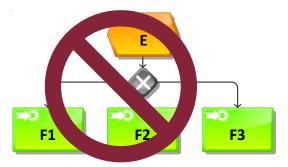
CONNECTION OF SEVERAL FUNCTIONS TO BE EXECUTED



 After an event occurred, all functions will be executed



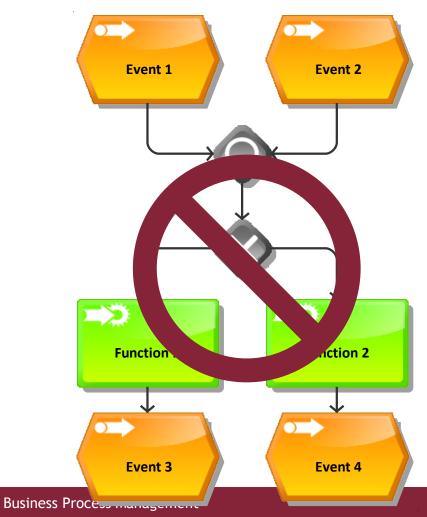
■ Events are passive elements, they cannot decide actively (or) → it remains unclear, when and why F1, F2 or F3 are executed!



■ Events are passive elements, they cannot decide actively (XOR) → it remains unclear, when and why F1, F2 or F3 are executed!



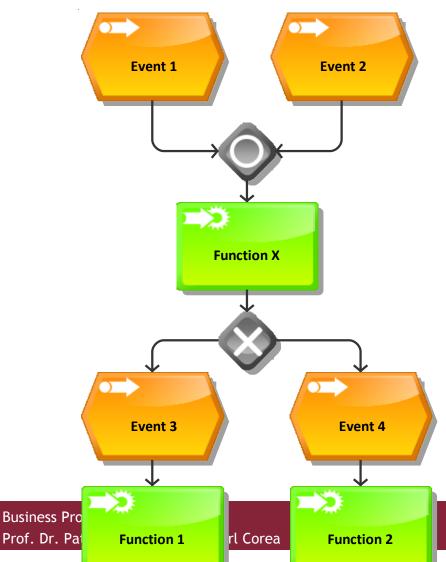
LOGIC CONNECTIONS: EXKLUSIVE-OR COMBINATION (XOR)



 After event 1 or 2 occurred, either function 1 or 2 will start

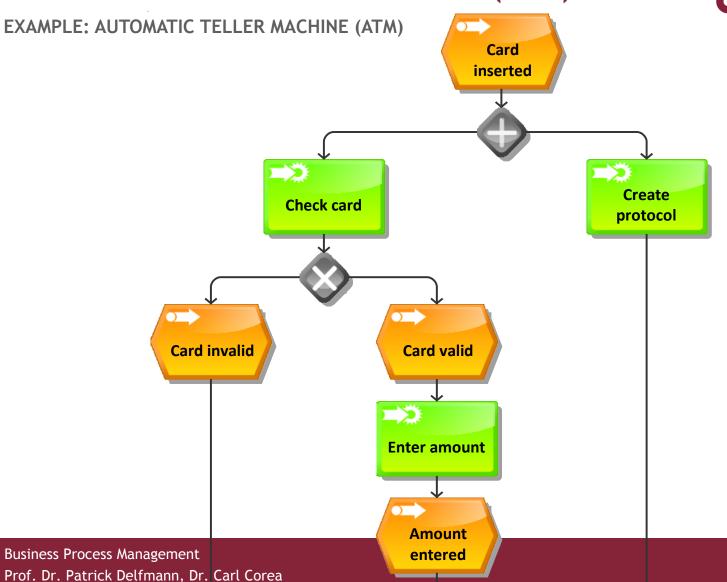


LOGIC CONNECTIONS: DECISION FUNCTION



After event 1 or 2
 occurred, the
 decision function
 will start to decide
 whether either
 event 3 or event 4
 will occur





Summer Term 2022

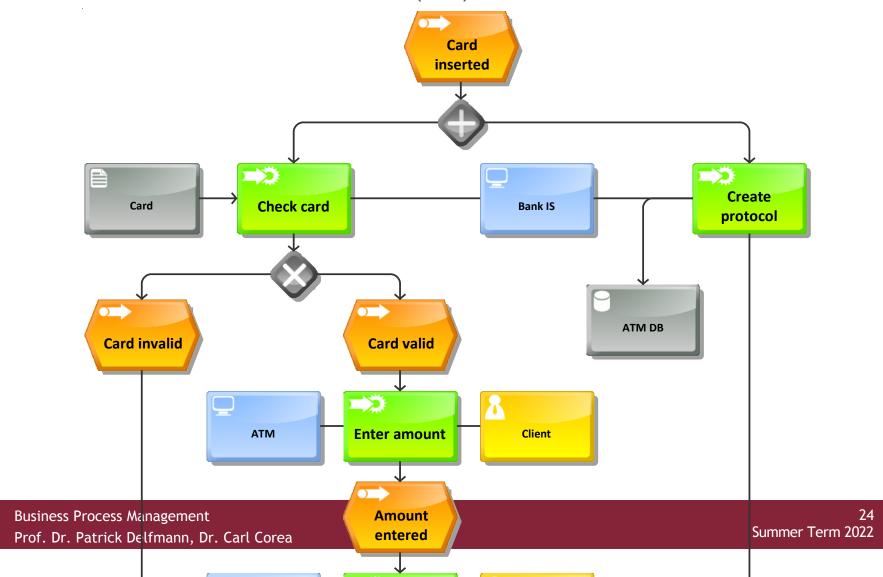


FURTHER SYMBOLS AND THEIR MEANING (SELECTION)

Symbol	Name	Meaning
Organiza- tional Unit	Organiza- tional Unit	People, department, branch, responsible for process execution
Person	Person	Single person, responsible for process execution
Document	Document	Document, necessary for process execution
Data Base	Data Base	Data base, containing information necessary for process execution
IT System	IT System	IT system supporting process execution
Product	Product	Outcome of a process



**EXAMPLE: AUTOMATIC TELLER MACHINE (ATM)** 



#### **MODELING GUIDELINES - EPC**



Each EPC has at least 1 start and end event

#### From left to right

- Design of the model horizontal and from left to right
- When loops, repetitions etc. occur the repetition at an earlier point of the process is made clear by a control flow

#### From top to bottom

- Design of the model vertically from top to bottom
- When loops, repetitions etc. occur the repetition at an earlier point of the process is made clear by a control flow

#### **AGENDA**

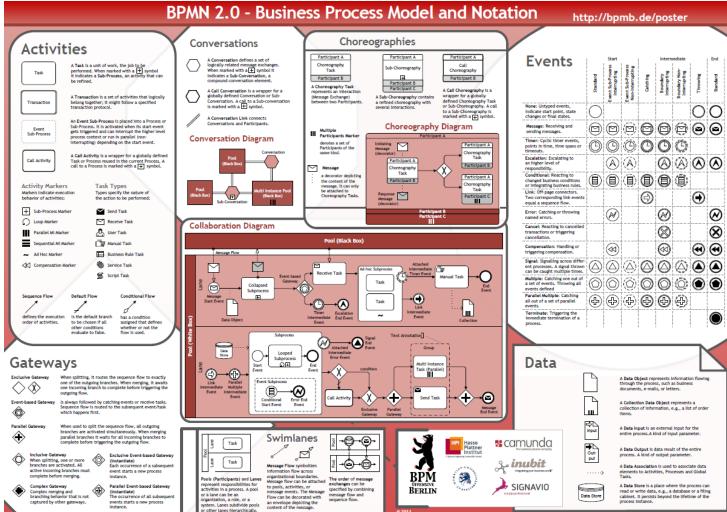


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### **BPMN OVERVIEW ("BPMN POSTER")**





## **IVVI**

#### **BASIC ELEMENTS**

## • Elements necessary for a simple process

Element	Name	Short description
	Start	Event at the beginning of a process
	Sequence Flow	Standard (uncontrolled) flow between activities
Task	Task	Atomic activity
0	End	Event at the end of a process

See http://www.omg.org/spec/BPMN/2.0/PDF for all BPMN elements in the following

#### **BASIC ELEMENTS**



### Other basic elements

Element	Name	Short description
	Gateway	Branching or merging of paths
<b>○&gt;</b>	Message Flow	Flow of messages between participants
>	Association	Linking of artifacts like a text annotation to other elements (with direction where appropriate)
Name	Pool	A participant in a collaboration, i.e. an entitiy or a role; may be a "black box"
Name Name	Lane	Organisation of activities within pools, e.g. using roles; lanes can be nested

**BASIC ELEMENTS** 

DEMO



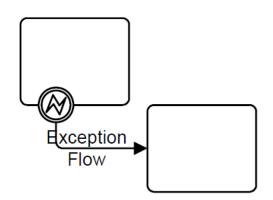
#### "Catching" "Throwing" Non-Interrupting Message **BPMN EXTENDED ELEMENTS:** Timer **ALL EVENTS Error** $(\widehat{\mathbb{A}})$ **Escalation** Start Cancel Intermediate Compensation Conditional End Link Signal **Terminate** Multiple **Parallel** Multiple

#### **EXTENSIONS OF ACTITIVITES CONTD.**



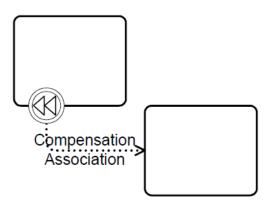
#### Exception Flow

 Used to describe situations where common process execution is no longer possible (e.g., in case of an unfunded bank account)



#### Compensation Association

 Used to describe an action that rollbacks other actions in case of a failure (e.g., money transfer
 → money retransfer)



**BASIC ELEMENTS** 

DEMO



## **IVVI**

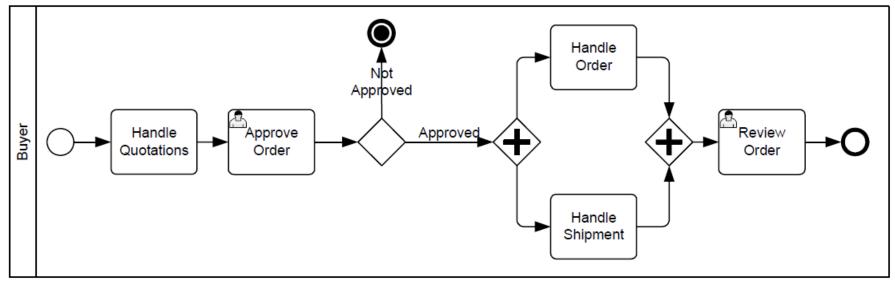
#### **BASIC ELEMENTS**

#### Other basic elements

Element	Name	Short description
	Data Object	Single object or collection of objects required by an activity or produced by it
	Message	Contents of communication between participants
	Group	Semantic group used for documentation or analysis without effect on the flow
	Text Annotation	Descriptive text to aid the reader; without effect on the flow

## **IVVI**

#### **EXAMPLE MODEL**



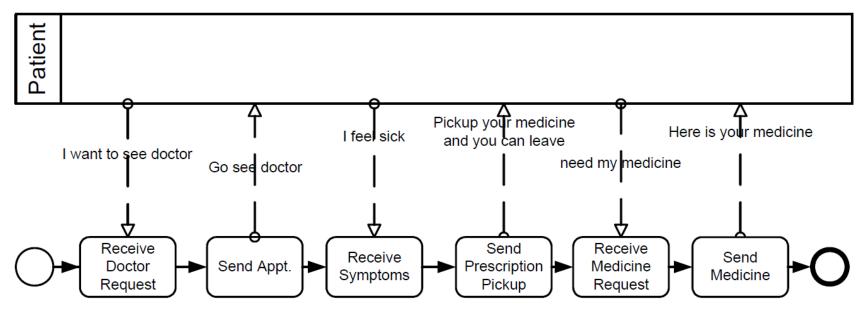
[OMG 2011, p. 170]

- Substantially higher complexity than EPC because of the higher amount of model elements
- More technical focus than EPC
- Basic modeling rules similar to EPC



#### **BASIC TYPES OF MODELS**

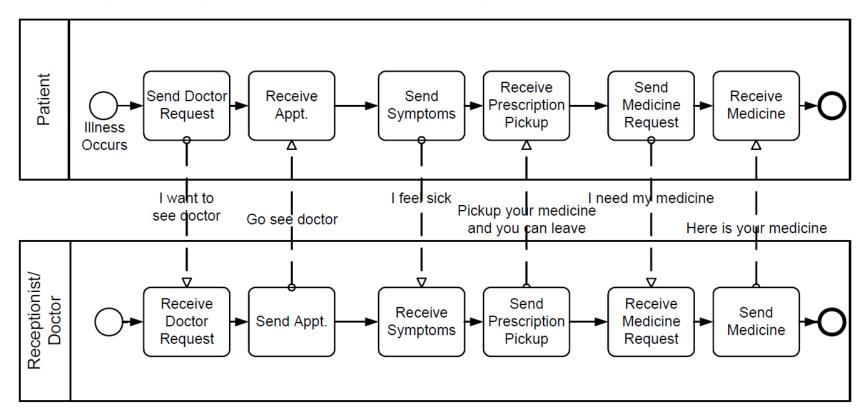
- Processes
  - Private business processes (executable or non-executable):
     represent internal processes of an entity
  - Black Box business processes: processes that interact with private processes, but only activities that interact with the private process are modeled



## **IVVI**

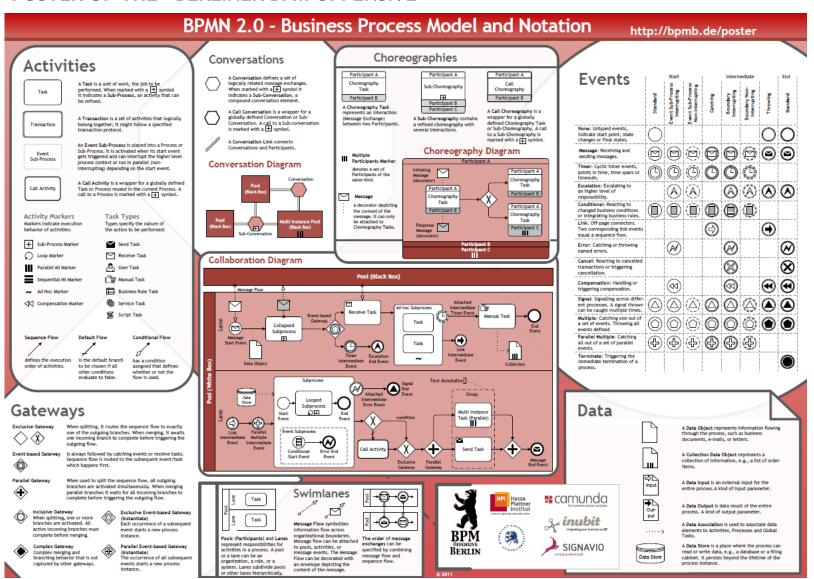
#### **BASIC TYPES OF MODELS**

- Collaborations
  - Show interactions between business entities (pools)
  - Use public processes with message flows between them





#### POSTER OF THE "BERLINER BPM-OFFENSIVE"

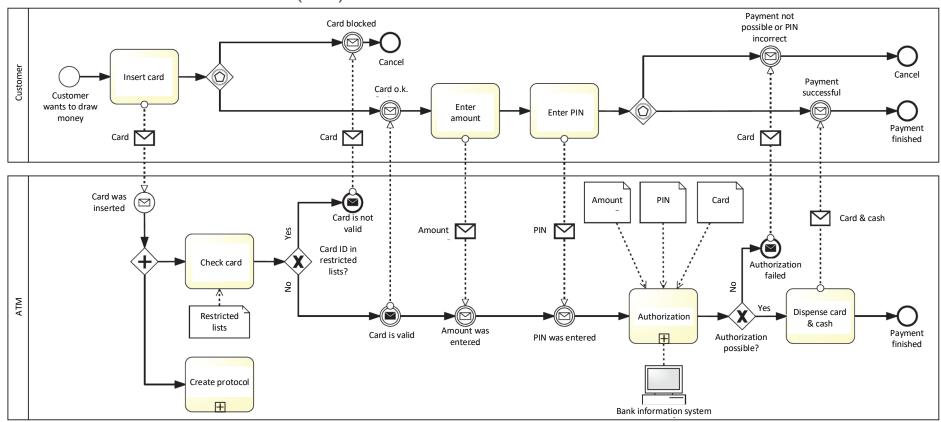


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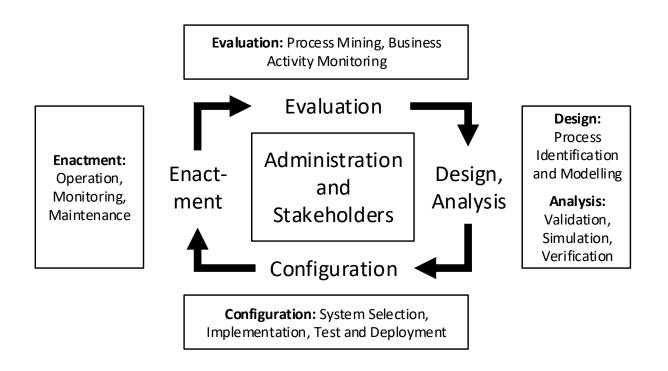
#### **EXAMPLES**



#### **AUTOMATIC TELLER MACHINE (ATM)**



#### **TOOLS IN BPM**







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