Experiment No. 8 (b)

Aim

Demonstrate the Concept of Hierarchical Inheritance in java.

Source code

```
package java_file;
class Mobile_Phone {
    int model_no;
    String brand;
    String colour;
    float price;
    int battery;
    String type;
    void call() {
           System.out.println(brand+" "+type+" Making a Call !!!");
    }
    void message() {
           System.out.println(brand+" "+type+" Sending Message !!!");
    }
    void camera() {
           System.out.println(brand+" "+type+" Clicked Photo !!!");
    }
```

```
void speaker() {
           System.out.println(brand+" "+type+" Playing Sound !!!");
    }
    void radio() {
           System.out.println(brand+" "+type+" Playing FM Radio !!!");
    }
}
class KeypadPhone extends Mobile_Phone {
    float keypad_size;
    KeypadPhone(){
           type="Keypad Phone";
           brand="Nokia";
    }
}
class SmartPhone extends Mobile_Phone {
    float display_size;
    String Stylus;
    SmartPhone() {
           type="Smart Phone";
           brand="Apple";
    }
    void finger_print_scanner() {
           System.out.println(brand+" "+type+" Scanning Finger !!!");
    }
```

```
void face_recognition() {
           System.out.println(brand+" "+type+" Scanning Face !!!");
    }
    void games () {
           System.out.println(brand+" "+type+" Playing Video Game !!!");
    }
}
class FoldingPhone extends SmartPhone {
    FoldingPhone() {
           type="Folding Phone";
           brand="Samsung";
    }
    void desktop_mode() {
           System.out.println(brand+" "+type+" in Desktop Mode !!!");
    }
    void Multiwindow() {
           System.out.println(brand+" "+type+" using Multi-Window Function !!!");
    }
}
public class _8b_Hierarchical_Inheritance {
    public static void main(String[] args) {
           FoldingPhone samsung=new FoldingPhone();
```

```
SmartPhone apple=new SmartPhone();

KeypadPhone nokia=new KeypadPhone();

samsung.call();

samsung.desktop_mode();

System.out.println();

apple.call();

apple.games();

System.out.println();

nokia.call();

nokia.radio();

}
```

Output