

1. (lambda () 5)

Ans: #<procedure>

2. ((lambda (x) (\* 5 2)) 24)

Ans: 10

3. ((lambda (op) (op 5 5)) \*)

Ans: 25

4. (define foo  
 (let ((x 4))  
 (lambda (y) (+ x y))))  
(foo 6)

Ans: 10

5. (lambda (x) (+ x x))

Ans: #<procedure>

6. ((lambda (x) (+ x x)) 4)

Ans: 8

(Oprtr args)

Oprr is a 'lambda procedure' with arg '4'

7. (define reverse-subtract  
 (lambda (x y)  
 (- y x)))  
(reverse-subtract 7 10)

Ans: 3

x---7  
y---10  
10- 7 =3

8. (lambda (x) (\* x 2)) Ans: just a procedure

9. ((lambda (y) (\* (+ y 2) 8)) 10)

Ans: 96

Y gets value 10... body gets evaluated to 96

10. ( (lambda (a) (a 3)) (lambda (z) (\* z z)) )

Ans: 9

(oprtn args)

```
((first lambda proc) (second lambda proc))
```

First lambda proc (in yellow) gets the argument second lambda proc (in green)

```
( ( lambda (a) (a 3)) second lambda proc)
```

second lambda proc is the argument passed as to a

(a 3)

```
((lambda (z) (* z z)) 3)
```

Now 3 is passed as argument to z

Which evaluates to 9

11. (

```
(lambda (b) (* 10 ((lambda (c) (* c b)) b)))
```

```
((lambda (e) (+ e 5)) 5)
```

)

Ans: 1000

(opr args)

Argument is also a lambda proc (e ) with arg 5 → which evaluates to (+ e 5) that is 10

So 10 is the argument to the first lambda proc----

```
( (lambda (b) (* 10 ((lambda (c) (* c b)) b))) 10 )
```

b is the argument to the lambda proc(c) → (\* b b )

//which is in the body of first lambda proc (b)

```
((lambda (b) (* 10 (* b b)) 10)
```

```
(* 10 (* 10 10))
```

1000

12. ((lambda (n) (+ n 10))

```
((lambda (m) (m ((lambda (p) (* p 5)) 7))) (lambda (q) (+ q q))))
```

Ans: 80

(Oprtn Args)

Green lambda (m) is the argument to pink lambda (n)

Where

Green lambda has argument lambda(q)

Lambda(p) evaluates to 35

```
(( m 35) (lambda (q) (+ q q)))
```

```
((+ q q) 35) → 70
```

```
((lambda (n) (+ n 10)) 70)
```

Which evaluates to 80

```
13. ((lambda (x) (x x)) (lambda (y) 4))
```

Ans: 4

Lambda can have multiple expressions as body.. last one will be evaluated.

```
14. ((lambda (y z) (z y)) * (lambda (a) (a 3 5)))
```

Ans :15

y = \* first argument for lambda proc in yellow

```
z= (lambda (a) (a 3 5))
```

once the arguments are passed

```
(lambda (y z) (z y))
```

```
(z y)
```

```
((lambda (a) (a 3 5)) * ) Star * is the argument passed to a
```

```
(* 3 5)
```

15

```
15. ((lambda (y) 42 (* y 2)) 5)
```

Ans: 10

// Lambda can have multiple expressions as body.. last one will be evaluated.

```
((lambda (y) 42 (y + 2) (* y 2)) 5)
```

Ans 10

```
(define f (lambda (y) 42 (* y 2)))
```

f give answer as procedure

(f 5) gives answer as  $\rightarrow$  10

Trial run variants!!!

```
16. (let ((x 2) (y 3))
      (let ((foo (lambda (z) (+ x y z)))
            (x 7))
        (foo 4)))
```

Ans: 9

17.

```
(let ((x 2) (y 3))
  (* x y))
```

Ans:6

18.

```
(define add3
  (lambda (x) (+ x 3)))
(add3 3)
```

Ans : 6

19.

```
(let ((x 5))
  (define foo (lambda (y) (bar x y)))
  (define bar (lambda (a b) (+ (* a b) a)))
  (foo (+ x 3)))
```

Ans: 45

20.

```
(cond ((> 3 2) 5)
      ((< 3 2) 6))
```

Ans: 6

21.

```
(cond ((> 3 3) 2)
      ((< 3 3) 1)
      (else 0))
```

Ans:0

22.

```
(and (= 2 2) (> 2 1))
(and (= 2 2) (< 2 1))
(and)
```

Ans:

#t

#f

#t

23.

```
(or (= 2 2) (> 2 1))  
(or (= 2 2) (< 2 1))  
(or #f #f #f)
```

Ans:

```
#t  
#t  
#f
```

24.

```
((if #f + *) 3 4)      →  
(if (> 3 2) 'yes 'no)   →  
(if (> 2 3) 'yes 'no)   →  
(if (> 3 2)  
  (- 3 2)  
  (+ 3 2))              →
```

Ans:

```
12  
'yes  
'no  
1
```

25.

```
(define x 2)  
(+ x 1)  
(+ x 1)
```

Ans:

```
3  
3
```

26.

```
(define reciprocal  
  (lambda (n)  
    (if (= n 0)  
        "oops!"  
        (/ 1 n))))
```

```
(reciprocal 10)  
(reciprocal 1/10)  
(reciprocal 0)  
(reciprocal (reciprocal 1/10))
```

Ans:

```
1/10  
10  
"oops!"  
1/10
```

27.

Convert the following arithmetic expressions into Scheme expressions and evaluate them.

- a.  $1.2 \times (2 - 1/3) + -8.7$
- b.  $(2/3 + 4/9) \div (5/11 - 4/3)$

- c.  $1 + 1 \div (2 + 1 \div (1 + 1/2))$   
d.  $1 \times -2 \times 3 \times -4 \times 5 \times -6 \times 7$

(Try urself)

28.

```
(let ((x 2))  
  (+ x 3))  
Ans: 5
```

29.

```
(let ((y 3))  
  (+ 2 y))  
Ans:5
```

30.

```
(let ((x 2) (y 3))  
  (+ x y))  
Ans:5
```

31.

```
(let ((a (* 4 4)))  
  (+ a a))  
Ans:32
```

32.

```
(let ((f +))  
  (f 2 3))  
Ans:5
```

33.

```
(let ((f +) (x 2))  
  (f x 3))  
Ans: 5
```

34.

```
(let ((f +) (x 2) (y 3))  
  (f x y))  
Ans: 5
```

35.

```
(let ((+ *))  
  (+ 2 3))  
Ans: 6  
(+ 2 3) Ans: 5  
Why????
```

The variables bound by let are visible only within the body of the let

36.

```
(let ((a 4) (b -3))
```

```
(let ((a-squared (* a a))
      (b-squared (* b b)))
    (+ a-squared b-squared)))
```

Ans: 25

37.

```
(let ((x 1))
  (let ((x (+ x 1)))
    (+ x x)))
```

Ans: 4

When nested let expressions bind the same variable, only the binding created by the inner let is visible within its body.

This is called "Shadowing"

This could be avoided as

```
(let ((x 1))
  (let ((new-x (+ x 1)))
    (+ new-x new-x)))
```

Ans: 4

38.

Determine the value of the following expression. Explain how you derived this value.

```
(let ((x 9))
  (* x
     (let ((x (/ x 3)))
       (+ x x)))))
```

Ans: 54

39.

```
(let ((f (lambda (x) x)))
  (f 5))
```

Ans:5

40.

```
(define abs
  (lambda (n)
    (if (< n 0)
        (- 0 n)
        n)))
```

```
(abs 77)
```

```
(abs -77)
```

Ans:

77

77

Different ways for abs.. try everything and see the results!!!!!!!

Another way of abs as abs1

```
(define abs1
  (lambda (n)
    (if (>= n 0)
        n
        (- 0 n))))
```

```
      (- 0 n))))
(abs1 -77)
```

77

```
(define abs
  (lambda (n)
    (if (not (< n 0))
        n
        (- 0 n))))
```

```
(define abs
  (lambda (n)
    (if (or (> n 0) (= n 0))
        n
        (- 0 n))))
```

```
(define abs
  (lambda (n)
    (if (= n 0)
        0
        (if (< n 0)
            (- 0 n)
            n))))
```

```
(define abs
  (lambda (n)
    ((if (>= n 0) + -)
     0
     n)))
```

41.

```
(if #t 'true 'false)
(if #f 'true 'false)
(if '() 'true 'false)
(if 1 'true 'false)
(if '(a b c) 'true 'false)
```

Ans:

```
'true
'false
'true
'true
'true
```

42.

```
(not #t)
(not "false")
(not #f)
```

Ans:

```
#f
#f
#t
```

43.

```
(or)
(or #f)
(or #f #t)
(or #f 'a #f)
```



```
Ans:
#f
#f
#t
'a
```

44.

```
(define sign
  (lambda (n)
    (if (< n 0)
        -1
        (if (> n 0)
            +1
            0))))
```

```
(sign -88.3)
```

```
(sign 0)
```

```
(sign 333333333333)
```

```
(* (sign -88.3) (abs -88.3))
```

Ans:

```
-1
0
1
-88.3
```

45.

```
(define sign
  (lambda (n)
    (cond
      ((< n 0) -1)
      ((> n 0) +1)
      (else 0))))
```

```
(sign -88.3)
```

```
(sign 0)
```

```
(sign 333333333333)
```

```
(* (sign -88.3) (abs -88.3))
```

Ans:

```
-1
0
1
-88.3
```

46.

```
(define income-tax
  (lambda (income)
    (cond
      ((<= income 10000) (* income .05))
      ((<= income 20000) (+ (* (- income 10000) .08) 500.00))
```

```
(((<= income 30000) (+ (* (- income 20000) .13) 1300.00))
 (else (+ (* (- income 30000) .21) 2600.00))))
```

```
(income-tax 5000)
```

```
(income-tax 15000)
```

```
(income-tax 25000)
```

```
(income-tax 50000)
```

Ans:

250.0

900.0

1950.0

6800.0

47.

```
(define goodbye
  (lambda ()
    (goodbye)))
```

```
(goodbye)
```

This procedure takes no arguments and simply applies itself immediately.  
There is no value after the <graphic> because goodbye never returns.