

keyboard	mouse	action
	left button + drag	draw mask boundary
ctrl+shift	drag	
shift	left button + drag	delete mask within the given radius of the pointer
shift	drag	show the region within which mask would be deleted when left_button is pressed
ctrl	left button	add a single point to the mask
ctrl	drag	show where and how next point would be added if left_button is clicked
alt	left button + drag	move the entire mask around
arrow keys		
ctrl	right button	run augmentation without background selection dialogue (unless necessary)
a		
alt	right button	run augmentation with background selection dialogue
A		
ctrl+shift	right button	clean mask points to generate a single contour
c		
shift	right button	delete all mask points
	right button	start paint mode
b		
	middle button	exit, clean mask points to generate a single contour and apply changes including bounding box
enter		
alt	middle button	exit, clean mask points to generate a single contour and apply changes excluding bounding box
ctrl + enter		
shift	middle button	exit and discard changes
q		
ctrl+shift	middle button	exit and apply changes
escape		
	wheel	change the drawing window size
shift	wheel	change the mask deletion radius
+, -		
>, <		
ctrl+shift	wheel	change the magnified patch area without changing the magnified window size
ctrl+alt+shift	wheel	change the magnified window size without changing the magnified patch area
m		toggle the magnified window visibility