

- 1) Average steps 2512
- 2) Value Iteration converges much more quickly than Policy Iteration
Value Iteration Steps:
Varied with gamma, 440 for 0.96 , 1666 for 0.99 (Initial Gamma Value = 0.1
Increase by 0.05, till ≥ 1 , complete data in
notebook)

Varied threshold and saw the differences in optimal policies.

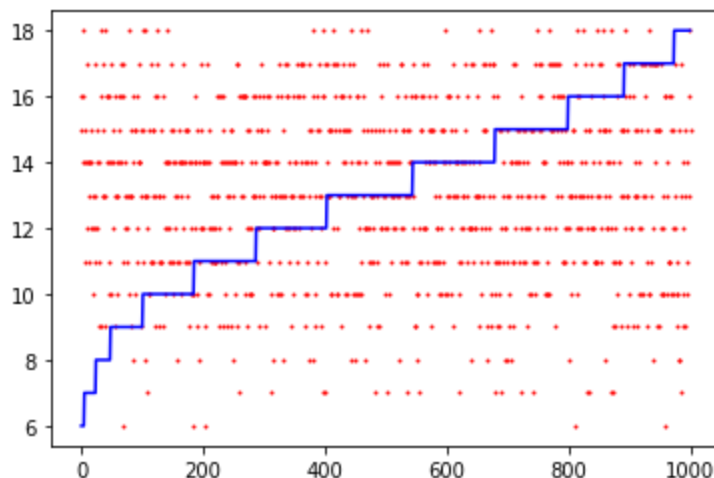
theta	diff vals
0.1	10
1.00E-02	9
1.00E-03	8
1.00E-06	7
1.00E-10	9
1.00E-15	4
1.00E-20	2
1.00E-25	2

Time taken 12.055 (for $\theta = 1e-20$), 4.963 (for $\theta = 1e-5$)
Policy Iteration Steps:15 (Very little variation wrt gamma)
Time: 96.61

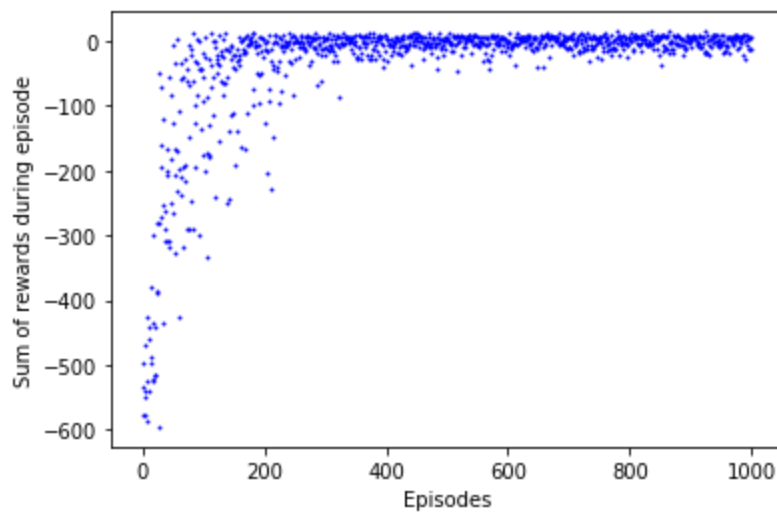
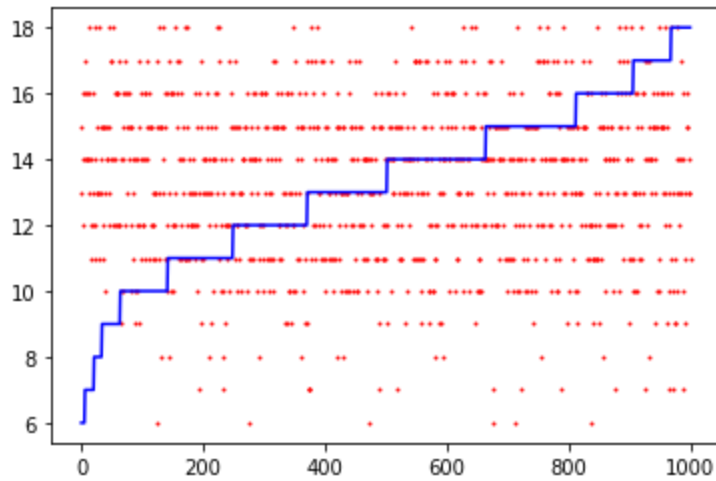
Policy wasn't exactly the same for $\theta = 1e-20$, 50 states had different actions out of the 500 states.

For $\theta=1e-5$, they were exactly the same.

Value Iteration: steps vs episodes, Avg 13.061



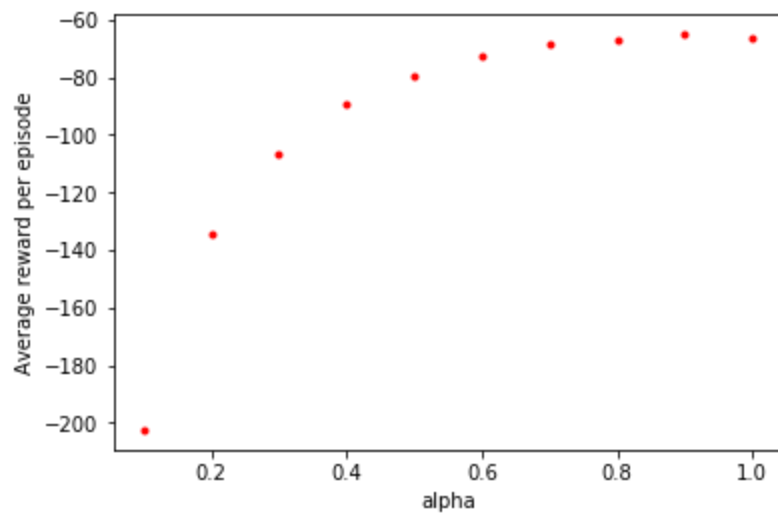
Policy Iteration: steps vs episodes, Avg 13.261



3)

Idea of convergence, as sum of rewards during episodes start converging.

Alpha graph(using 500 episodes):



4) Refer Notebook

References:

For Plotting Q4: <https://github.com/SamKirkiles/>

Others:

<http://gym.openai.com/docs/>

<https://github.com/rharish101>

<https://github.com/ceteke/RL>