MODULE: 3.1 (C Language Fundamental)

- 1. Display This Information using printf:
 - a. Your Name
 - b. Your Birth date
 - c. You're Age
 - d. Your Address
- #include<stdio.h>

```
void main()
{
  printf("Name : Raol Abhirajsinh");
  printf("\nDOB : 11/08/2001");
  printf("\nAge : 21");
  printf("\nAddress : ATPO-Sabalwad,Idar,383430");
}
```

- 2. Write a program to make Simple calculator (to make addition, subtraction, multiplication, division and modulo).
- #include <stdio.h>

```
void main()
{
    int n1=34,n2=18;

    printf("\nAddition : %d",(n1+n2));
    printf("\nSubstraction : %d",(n1-n2));
    printf("\nMultification : %d",(n1*n2));
    printf("\nDivision : %.2f",((float)n1/n2));
}
```

3. WAP to find area of circle, rectangle and triangle.

```
#include<stdio.h>
   #include<math.h>
   Void main(){
    int choice;
     printf("Enter
   1 to find area of Triangle
   2 for finding area of Circle
   3 for finding area of Rectangle
   ");
    scanf("%d",&choice);
    switch(choice) {
      case 1: {
        int a,b,c;
        float s,area;
 printf("Enter sides of triangle");
       scanf("%d%d %d",&a,&b,&c);
        s=(float)(a+b+c)/2;
        area=(float)(sqrt(s*(s-a)*(s-b)*(s-c)));
       printf("Area of Triangle is %f",area);
       break;
     }
      case 2: {
        float radius, area;
 printf("Enter Radius of Circle");
       scanf("%f",&radius);
    area=(float)3.14159*radius*radius;
       printf("Area of Circle %f",area);
        break;
     }
     case 3: {
        float len, breadth, area;
       printf("Enter Length and Breadth of Rectangle");
        scanf("%f %f",&len,&breadth);
        area=(float)len*breadth;
        printf("Area of Rectangle is %f",area);
```

```
break;
}
       default: {
        printf("Invalid Choice");
        break;
    }
    }
 4. WAP to find simple interest.
 #include<stdio.h>
    Void main()
    Int principal, rate, time, interest;
    Printf("\nEnter the principal : ");
    Scanf("%d",&principal);
    Printf("Enter the rate: ");
    Scanf("%d",&rate);
    Printf("Enter the time : ");
    Scanf("%d",&time);
    Interest = principal*rate*time/100;
    Return 0;
    }
 5. WAP to check if the given year is a leap year or not.
 #include<stdio.h>
```

Void main()

Printf("Enter a year: "); Scanf("%d",&year);

Int year;

{

```
If(year % 400 == 0)
{
Printf("%d is a leap year.",year);
}
else if(year % 100 == 0)
{
Printf("%d is not a leap year",year);
}
else if(year % 4 == 0)
{
Printf("%d is a leap year : ",year);
}
else
{
Printf("%d is not a leap year.",year);
}
Return 0;
}
```

6. WAP to convert years into days and days into years.

#include<stdio.h>

```
void main()
{
int days,years;
printf("\nEnter specific days :",days);
scanf("%d",&days);

years=days/365;
printf("\n\nNumber of years is: %d",years);
printf("\nEnter specific years :",years);
scanf("%d",&years);
days=years*365;
printf("\n\nNumber of days is :%d",days);
return(0);
}
```

1. WAP to make simple calculator (operation include Addition, Subtraction, Multiplication, Division, modulo).

```
#include<stdio.h>
   Void main()
   Int a,b;
   int sum, difference, product, modulo;
     float quotient;
     printf("Enter First Number: ");
     scanf("%d", &a);
     printf("Enter Second Number: ");
     scanf("%d", &b);
     sum = a + b;
     difference = a - b;
     product = a * b;
     quotient = (float)a / b;
     modulo = a % b;
     printf("\nSum = %d", sum);
     printf("\nDifference = %d", difference);
     printf("\nMultiplication = %d", product);
     printf("\nDivision = %.3f", quotient);
     printf("\nRemainder = %d", modulo);
     getch();
     return 0;
   }
   }
```

2. WAP to swap two numbers without using third variable.

```
#include<stdio.h>
Void main()
{
  int a=10, b=20;
  printf("Before swap a=%d b=%d",a,b);
  a=a+b;//a=30 (10+20)
  b=a-b;//b=10 (30-20)
  a=a-b;//a=20 (30-10)

printf("\nAfter swap a=%d b=%d",a,b);
  return 0;
}
```

3. WAP to find number is even or odd using ternary operator.

```
#include<stdio.h>
void main()

{
    int a;

    printf("Enter the value A: ");
    scanf("%d",&a);

    if(a%2==0)
    {
        printf("\n%d is Even No.",a);
    }
    else
    {
        printf("\n%d is Odd No.",a);
    }
}
```

4. WAP to show

- 1. Monday to Sunday using switch case
- 2. Vowel or Consonant using switch case

➤ Ans 1.

```
#include
Void main()
  {
    int day;
    printf("\n");
    printf("\n1.Monday");
    printf("\n2.Tuesday");
    printf("\n3.Wednesday");
    printf("\n4.Thursday");
    printf("\n5.Friday");
    printf("\n6.Saturday");
    printf("\n7.Sunday");
    printf("\nEnter a day:");
    scanf("%d",&day);
    switch(day)
    {
      case 1:
         printf("Monday");
         break;
      case 2:
/
          printf("Tuesday");
         break;
      case 3:
         printf("Wednesday");
         break;
       case 4:
         printf("Thursday");
         break;
       case 5:
         printf("Friday");
         break;
       case 6:
         printf("Saturday");
         break;
```

```
case 7:
    printf("Sunday");
    break;
    default :
       printf("Invalid Input");
    break;
}
return 0;
}
```

➤ Ans 2.

```
#include <stdio.h>
void main()
  char ch;
  printf("Enter any alphabet: ");
  scanf("%c", &ch);
  switch(ch)
  {
    case 'a':
       printf("Vowel");
       break;
    case 'e':
       printf("Vowel");
       break;
    case 'i':
       printf("Vowel");
       break;
    case 'o':
       printf("Vowel");
       break;
    case 'u':
       printf("Vowel");
       break;
    case 'A':
       printf("Vowel");
       break;
    case 'E':
```

```
printf("Vowel");
  break;
  case 'I':
    printf("Vowel");
    break;
  case 'O':
    printf("Vowel");
    break;
  case 'U':
    printf("Vowel");
    break;
  default:
    printf("Consonant");
}
```

5. Looping programs:

5.1. WAP to print 972 to 897 using for loop

```
#include <stdio.h>
int main()
{
    int i;
    for(i=972;i>=897;i--)
    {
        printf("%d ",i);
    }
}
```

- 5.2. WAP to take 10 no. Input from user and find out.
- 5.3. How many Even numbers are there.
- 5.4. How many odd numbers are there.
- 5.5. Sum of even numbers.

5.6. Sum of odd numbers WAP to print table up to given numbers.

> 5.2 to 5.6

```
#include<stdio.h>
   void main()
           int i;
           int a[10]={1,2,3,4,5,6,7,8,9,10};
      int i, num, odd_sum = 0, even_sum = 0;
       printf("Enter the value of num\n");
       scanf("%d", &num);
           for(i=0;i<10;i++)
           {
                   printf("\n%d\t",a[i]);
           for (i = 1; i <= num; i++)
     {
        if (i % 2 == 0)
          even_sum = even_sum + i;
        else
          odd_sum = odd_sum + i;
      }
       printf("Sum of all odd numbers = %d\n", odd_sum);
      printf("Sum of all even numbers = %d\n", even_sum);
   }
```

6. WAP to print factorial of given number.

#include <stdio.h>

```
void main()
{
  int i,f=1,num;
  printf("Input the number : ");
scanf("%d",&num);
```

```
for(i=1;i<=num;i++)
  f=f*i;

printf("The Factorial of %d is: %d\n",num,f);
}</pre>
```

7. WAP to print Fibonacci series up to given numbers.

#include<stdio.h>

```
void main()
{
  int n1=0,n2=1,n3,i,number;

printf("Enter the number of elements:");
  scanf("%d",&number);

printf("\n%d %d",n1,n2);
  for(i=2;i<number;++i)
  {
    n3=n1+n2;
    printf(" %d",n3);
    n1=n2;
    n2=n3;
  }
  return 0;
}</pre>
```

8. WAP to print number in reverse order e.g.: number = 64728 ---> reverse = 82746.

#include <stdio.h>

```
void main(){
  int num,r,sum=0,t;

printf("Input a number: ");
  scanf("%d",&num);

for(t=num;num!=0;num=num/10){
    r=num % 10;
    sum=sum*10+r;
  }
printf("The number in reverse order is : %d\n",sum);
}
```

9. Write a program to find out the max from given number (E.g., No: -1562 Max number is 6).

}

10. Write a program make a summation of given number (E.g., 1523 Ans: -11)

```
#include<stdio.h>

void main ()
{
   int num, sum = 0;

   num = 1234;
   printf("The number is = %d\n",num);
   while(num!=0){
   sum += num % 10;
    num = num / 10;
}

printf("Sum: %d\n",sum);

return 0;
}
```

11. Write a program you have to make a summation of first and last Digit. (E.g., 1234 Ans: -5)

```
#include <stdio.h>
void main()
{
   int n, sum=0, firstDigit, lastDigit;
   printf("Enter number to find sum of first and lastdigit = ");
```

```
scanf("%d", &n);
lastDigit = n % 10;

while(n >= 10)
{
    n = n / 10;
}
firstDigit = n;
sum = firstDigit + lastDigit;
printf("Sum of first and last digit = %d", sum);
return 0;
}
```

❖ Patterns:

1. 1 0 pattern

#include <stdio.h>

```
void main()
{
   int i, j, N;

   printf("Enter N: ");
   scanf("%d", &N);
   for(i=1; i<=N; i++)
   {
      for(j=1; j<=i; j++)
      {
        if(j % 2 == 1)
        {
            printf("1");
      }
}</pre>
```

```
}
          else
             printf("0");
          }
        }
        printf("\n");
      }
     2. A to o pyramid
#include<stdio.h>
void main()
   {
      int n;
      scanf("%d",&n);
      int k = 0;
      for(int i = 0; i < n; i++)
        for(int j = 0; j \le i; j++)
          if((i + j) \% 2 == 1)
      {
            printf("%c ",(char)(k + 97));
          }
          else
             printf("%c ",(char)(k + 65));
      }
      k++;
        }
        printf("\n");
      }
   }
```

{

3. Star pyramid

```
#include <stdio.h>
    int main() {
        int i, space, rows, k = 0;
        printf("Enter the number of rows: ");
        scanf("%d", &rows)
        for (i = 1; i <= rows; ++l;, k = 0)
            for (space = 1; space <= rows - i;++space) {
                printf(" ");
            }
            while (k != 2 * i - 1) {
                 printf("* ");
                 ++k;
            }
                 printf("\n");
            }
            return 0;
        }
}</pre>
```

4. 1 to 15 Number pyramid

5. A to f pattern

#include<stdio.h>

```
#include<conio.h>
   void main()
   int n, x, y;
   printf("Enter number of rows to show character pattern: ");
   scanf("%d",&n);
   for(x = 1; x <= n; x++)
   for(y = 1; y \leq x; y++)
   printf("%c",'A' + y -1);
printf("\n");
   }
    6. Star pattern
#include<stdio.h>
   #include<conio.h>
   void main()
   {
   int n, x, y;
   printf("Enter number of rows to show star pattern: ");
   scanf("%d",&n);
   for(x = 1; x \le n; x++)
   for(y = 1; y \leq x; y++)
   printf("*");
   printf("\n");
   for(x = n; x >= 1; x--)
   for(y = 1; y <= x; y++)
   printf( "*");
   printf("\n");
```

}

MODULE: 3.3 (File Handling and Debugging)

1. Write a program to find out the max number from given array using function.

```
#include <stdio.h>

void main()
{

   int arr[] = {25, 11, 7, 75, 56};
   int length = sizeof(arr)/sizeof(arr[0]);
   int max = arr[0];

   for (int i = 0; i < length; i++)
    {

      if(arr[i] > max)
      max = arr[i];
   }
}
```

```
printf("Largest element present in given array: %d\n", max);
}
```

2. WAP of Addition, Subtraction, Multiplication and Division using Switch case. (Must Be Menu Driven).

```
#include<stdio.h>
void main()
{
  int n,m,t;
  char c;
  printf("Enter two numbers and operator :\n");
  scanf("%d %d %c", &n, &m, &c);

  switch(c)
  {
    case '+' : printf("Addition is : %d", n+m);
       break;

    case '-' : printf("Substraction is %d", n-m);
       break;
    case '*' : printf("Multiplication is %d", n*m);
       break;
    case '/' : printf("Division is %f", (float)n/m);
       break;
    default : printf("Not valid");
    }
}
```

3. WAP to find reverse of string using recursion.

```
void swap(char *x, char *y)
{
    char temp = *x;
    *x = *y;
    *y = temp;
```

#include <stdio.h>

```
void reverse(char *str, int k)
         static int i = 0;
         if (*(str + k) == '\0') {
           return;
         reverse(str, k + 1);
         if (i \le k) {
           swap(&str[i++], &str[k]);
   }
   void main()
       {
         char str[] = "Tops Technologies";
         reverse(str, 0);
         printf("Reverse of the given string is %s", str);
4. WAP to find factorial using recursion.
   #include<stdio.h>
       long int multiplyNumbers(int n);
       void main()
       {
```

long int multiplyNumbers(int n)

printf("Enter a positive integer: ");

printf("Factorial of %d = %ld", n, multiplyNumbers(n));

int n;

return 0;

}

scanf("%d",&n);

```
if (n>=1)
{
    return n*multiplyNumbers(n-1);
    else
}
```

5. WAP to take two Array input from user and sort them in ascending or descending order as per user's choice.

```
#include <stdio.h>
   #include<conio.h>
   void main()
       int a[100],n,i,j;
       printf("Array size: ");
        scanf("%d",&n);
        printf("Elements: ");
       for(i=0;i<n;i++)
        scanf("%d",&a[i]);
       for (int i = 0; i < n; i++)
               for (int j = 0; j < n; j++)
                       if (a[j] > a[i])
                               int tmp = a[i];
                               a[i] = a[j];
                                a[j] = tmp;
               }
       printf("\n\nAscending:");
       for (int i = 0; i < n; i++)
   {
```

6. WAP to make addition, Subtraction and multiplication of two matrix using 2-D Array.

```
#include <stdio.h>
void main()
{
  int m, n;
  scanf("%d %d",&m,&n);

int i, j;

int mat1[m][n], mat2[m][n], mat3[m][n];
  for(i = 0; i < m; i++)
  {
  for(j = 0; j < n; j++)
   scanf("%d",&mat1[i][j]);
  }
  for(i = 0; i < n; i++)
  {
  for(j = 0; j < n; j++)</pre>
```

```
scanf("%d",&mat2[i][j]);
}

for(i = 0; i < m; i++)
{
  for(j = 0; j < n; j++)
{
  mat3[i][j] = mat1[i][j] + mat2[i][j];
}
}

for(i = 0; i < m; i++)
{
  for(j = 0; j < n; j++)
  printf("%d", mat3[i][j]);
  printf("\n");
}
}</pre>
```

7. WAP Find out length of string without using inbuilt function.

```
#include <stdio.h>

void main()
{

    char string[50];
    int i, length = 0;
    printf("Enter the string: \n");
    gets(string);

    for (i = 0; string[i] != '\0'; i++)
    {
        length++;
    }
    printf("The length of a string is the number of characters in it \n");
    printf("So, the length of %s = %d\n", string,length);
}
```

8. WAP to reverse a string and check that the string is palindrome or not.

```
#include <stdio.h>
#include <string.h>
void main()
  char inputArray[100], reversedArray[100];
printf("Enter the string for palindrome check\n");
  scanf("%s", inputArray);
 /* Copy input string and reverse it*/
  strcpy(reversedArray, inputArray);
 /* reverse string */
  strrev(reversedArray);
  /* Compare reversed string with inpit string */
  if(strcmp(inputArray, reversedArray) == 0)
printf("%s is a palindrome.\n", inputArray);
  else
   printf("%s is not a palindrome.\n",inputArray);
  getch();
```

9. Write a program of structure employee that provides the following information -print and display empno, empname, address and age.

```
#include <stdio.h>
struct employee{
   char name[30];
   int empld;
   float salary;
};
int main()
```

```
f
struct employee emp;

printf("\nEnter details :\n");
printf("Name ?:"); gets(emp.name);
printf("ID ?:"); scanf("%d",&emp.empld);
printf("Salary ?:"); scanf("%f",&emp.salary);

printf("\nEntered detail is:");
printf("Name: %s" ,emp.name);
printf("Id: %d" ,emp.empld);
printf("Salary: %f\n",emp.salary);
}
```

- 10. Write a program of structure for five employee that provides the following information -print and display empno, empname, address and age.
 - > #include <stdio.h>

```
typedef struct
{
    char name[30];
    int id;
    double salary;
}
Employee;
int main()
{
    int n=2;
    printf("Enter %d Employee Details \n \n",n);
    for(int i=0; i<n; i++){
        printf("Employee %d:- \n",i+1);
}</pre>
```

```
printf("Name: ");
  scanf("%[^\n]s",employees[i].name);
  printf("Id: ");
  scanf("%d",&employees[i].id);
  printf("Salary: ");
  scanf("%If",&employees[i].salary);
  char ch = getchar();
  printf("\n");
}
printf("-----\n");
for(int i=0; i<n; i++){
  printf("Name \t: ");
  printf("%s \n",employees[i].name);
  printf("Id \t: ");
  printf("%d \n",employees[i].id);
  printf("Salary \t: ");
  printf("%.2lf \n",employees[i].salary);
  printf("\n");
}
return 0;
```

11. WAP to show difference between Structure and Union.

```
struct [structure name]
{
    member definition;
```

}

```
member definition;
...
member definition;
};

(OR)

struct [structure name]
{
  member definition;
  member definition;
  ...
  member definition;
}
structure variable declaration;
```