

Experiment-1a: Develop a program and measure the running time for Binary Search with Divide and Conquer

Aim: To develop a program and measure the running time for Binary Search with Divide and Conquer

Description:

Source Code:

```
#include<stdio.h>
int binary_search(int A[], int key, int len) {
    int low = 0;
    int high = len -1;
    while (low <= high) {
        int mid = low + ((high - low) / 2);
        if (A[mid] == key) {
            return mid; }
        if (key < A[mid]) {
            high = mid - 1;}
        else {
            low = mid + 1;} }
    return -1;}
int main() {
    int a[10]={1,3,5,7,9,11,13,15,17,21};
    int key = 3;
    int position = binary_search(a, key, 10);
    if (position == -1){
        printf("Not found");
        return 0; }
    printf("Found it at %d", position);
    return 0;}
```

Output:

Found it at 1

Running time:

Experiment-2: Develop a program and measure the running time for Merge Sort with Divide and Conquer

Aim: To Develop a program and measure the running time for Merge Sort with Divide and Conquer

Description:

Source Code:

```
#include <stdio.h>
void merge(int arr[], int l, int m, int r)
{
    int i, j, k;
    int n1 = m - l + 1;
    int n2 = r - m;
    int L[n1], R[n2];
    for (i = 0; i < n1; i++)
        L[i] = arr[l + i];
    for (j = 0; j < n2; j++)
        R[j] = arr[m + 1 + j];
    i = 0; // Initial index of first subarray
    j = 0; // Initial index of second subarray
    k = l; // Initial index of merged subarray
    while (i < n1 && j < n2)
    {
        if (L[i] <= R[j]) {
            arr[k] = L[i];
            i++;
        }
        else
        {
            arr[k] = R[j];
            j++;
        }
        k++;
    }
    while (i < n1)
    {
        arr[k] = L[i];
        i++;
        k++;
    }
    while (j < n2)
    {
        arr[k] = R[j];
        j++;
        k++;
    }
}
void mergeSort(int arr[], int l, int r)
{
    if (l < r) {
        int m = l + (r - l) / 2;
        mergeSort(arr, l, m);
        mergeSort(arr, m + 1, r);
        merge(arr, l, m, r);
    }
}
void printArray(int A[], int size)
{
    int i;
    for (i = 0; i < size; i++)
        printf("%d ", A[i]);
    printf("\n");
}
int main()
{

```

```
int arr[] = {70, 50, 30, 10, 20, 40,60};  
int arr_size = sizeof(arr)/sizeof(arr[0]);  
printf("Given array is \n");  
printArray(arr, arr_size);  
mergeSort(arr, 0, arr_size - 1);  
printf("\nSorted array is \n");  
printArray(arr, arr_size);  
return 0; }
```

Output:

Given array is

70 50 30 10 20 40
60

Sorted array is

10 20 30 40 50 60
70

Running time:

Experiment- 3: . Develop a program and measure the running time for Quick Sort with Divide and Conquer

Aim: To . Develop a program and measure the running time for Quick Sort with Divide and Conquer

Description:

Source Code:

```
#include <stdio.h>
void swap(int* a, int* b)
{int t = *a;
  *a = *b;
  *b = t;}

int partition(int arr[], int low, int high)
{
  int pivot = arr[high];
  int i = (low - 1);
  for (int j = low; j <= high - 1; j++) {
    if (arr[j] < pivot) {i++;
      swap(&arr[i], &arr[j]); }}
  swap(&arr[i + 1], &arr[high]);
  return (i + 1);}

void quickSort(int arr[], int low, int high)
{if (low < high) {
  int pi = partition(arr, low, high);
  quickSort(arr, low, pi - 1);
  quickSort(arr, pi + 1, high); }}

int main()
{int arr[] = { 10, 7, 8, 9, 1, 5 };
  int N = sizeof(arr) / sizeof(arr[0]);
  quickSort(arr, 0, N - 1);
  printf("Sorted array: \n");
  for (int i = 0; i < N; i++)
    printf("%d ", arr[i]);
  return 0;}
```

Output:

Sorted array:

1 5 7 8 9 10

Running time:

Experiment-4: Develop a program and measure the running time for estimating minimum-cost spanning Trees with Greedy Method

Aim: To develop a program and measure the running time for estimating minimum-cost spanning Trees with Greedy Method.

Description:

Source Code:

Prim's Algorithm:

```
#include <limits.h>
#include <stdbool.h>
#include <stdio.h>
#define V 5
int minKey(int key[], bool mstSet[])
{
    int min = INT_MAX, min_index;
    for (int v = 0; v < V; v++)
        if (mstSet[v] == false && key[v] < min)
            min = key[v], min_index = v;
    return min_index;
}
int printMST(int parent[], int graph[V][V])
{
    printf("Edge \tWeight\n");
    for (int i = 1; i < V; i++)
        printf("%d - %d \t%d \n", parent[i], i,
            graph[i][parent[i]]);
}
void primMST(int graph[V][V])
{
    int parent[V];
    int key[V];
    bool mstSet[V];
    for (int i = 0; i < V; i++)
        key[i] = INT_MAX, mstSet[i] = false;
    key[0] = 0;
    parent[0] = -1;
    for (int count = 0; count < V - 1; count++) {
        int u = minKey(key, mstSet);
        mstSet[u] = true;
        for (int v = 0; v < V; v++)
            if (graph[u][v] && mstSet[v] == false
                && graph[u][v] < key[v])
                parent[v] = u, key[v] = graph[u][v];
    }
    printMST(parent, graph);
}
int main()
{
    int graph[V][V] = { { 0, 2, 0, 6, 0 },
                        { 2, 0, 3, 8, 5 },
                        { 0, 3, 0, 0, 7 },
                        { 6, 8, 0, 0, 9 },
                        { 0, 5, 7, 9, 0 } };

    primMST(graph);
    return 0;
}
```

Output:

Edge	Weight
0 - 1	2
1 - 2	3
0 - 3	6
1 - 4	5

Running time:

Kruskal's

Algorithm:

#include <stdio.h>

#include <stdlib.h>

int comparator(const void* p1, const void* p2)

{

const int(*x)[3] = p1;

const int(*y)[3] = p2;

return (*x)[2] - (*y)[2];}

void makeSet(int parent[], int rank[], int n)

{

for (int i = 0; i < n; i++) {

parent[i] = i;

rank[i] = 0; }

int findParent(int parent[], int component)

{

if (parent[component] == component)

return component;

return parent[component]= findParent(parent, parent[component]);}

void unionSet(int u, int v, int parent[], int rank[], int n)

{ u = findParent(parent, u);

v = findParent(parent, v);

if (rank[u] < rank[v]) {

parent[u] = v; }

else if (rank[u] > rank[v]) {

parent[v] = u; }

else {parent[v] = u;

rank[u]++; }

void kruskalAlgo(int n, int edge[n][3])

{ qsort(edge, n, sizeof(edge[0]), comparator);

int parent[n];

int rank[n];

makeSet(parent, rank, n);

int minCost = 0;

printf("Following are the edges in the constructed MST\n");

for (int i = 0; i < n; i++) {

int v1 = findParent(parent, edge[i][0]);

int v2 = findParent(parent, edge[i][1]);

int wt = edge[i][2];

if (v1 != v2) {

unionSet(v1, v2, parent, rank, n);

```

        minCost += wt;
        printf("%d -- %d == %d\n", edge[i][0],
               edge[i][1], wt); }
    printf("Minimum Cost Spanning Tree: %d\n", minCost);}
int main()
{
    int edge[5][3] = { { 0, 1, 10 },
                       { 0, 2, 6 },
                       { 0, 3, 5 },
                       { 1, 3, 15 },
                       { 2, 3, 4 } };

    kruskalAlgo(5, edge);
    return 0;}

```

Output:

Following are the
edges in the
constructed MST

2 -- 3 == 4

0 -- 3 == 5

0 -- 1 == 10

Minimum Cost
Spanning Tree: 19

Running time:

Experiment-5: Develop a program and measure the running time for estimating Single Source Shortest Paths with Greedy Method.

Aim: To Develop a program and measure the running time for estimating Single Source Shortest Paths with Greedy Method.

Description:

Source Code:

```
#include<stdio.h>
#include<conio.h>
#define INFINITY 9999
#define MAX 10
void dijkstra(int G[MAX][MAX],int n,int startnode);
int main()
{ clrscr();
  int G[MAX][MAX],i,j,n,u;
  printf("Enter no. of vertices:");
  scanf("%d",&n);
  printf("\nEnter the adjacency matrix:\n");
  for(i=0;i<n;i++)
  for(j=0;j<n;j++)
  scanf("%d",&G[i][j]);
  printf("\nEnter the starting node:");
  scanf("%d",&u);
  dijkstra(G,n,u);
  getch();
  return 0;}

void dijkstra(int G[MAX][MAX],int n,int startnode)
{ int cost[MAX][MAX],distance[MAX],pred[MAX];
  int visited[MAX],count,mindistance,nextnode,i,j;
  for(i=0;i<n;i++)
  for(j=0;j<n;j++)
  { if(G[i][j]==0)
  cost[i][j]=INFINITY;
  else
  cost[i][j]=G[i][j]; }
  for(i=0;i<n;i++)
  {
  distance[i]=cost[startnode][i];
  pred[i]=startnode;
  visited[i]=0; }
  distance[startnode]=0;
  visited[startnode]=1;
  count=1;
  while(count<n-1) {
  mindistance=INFINITY;
  for(i=0;i<n;i++)
  if(distance[i]<mindistance&&!visited[i]) {
  mindistance=distance[i];
```



```

nextnode=i; }
visited[nextnode]=1;
for(i=0;i<n;i++)
if(!visited[i])
if(mindistance+cost[nextnode][i]<distance[i]) {
    distance[i]=mindistance+cost[nextnode][i];
    pred[i]=nextnode; }
count++;}
for(i=0;i<n;i++)
if(i!=startnode) {
    printf("\nDistance of node%d=%d",i,distance[i]);
    printf("\nPath=%d",i);
    j=i;
    do
    {
        j=pred[j];
        printf("<-%d",j);
    }while(j!=startnode); }}

```

Output:

```

Enter no. of vertices:5
Enter the adjacency matrix:
0 10 0 30 100
10 0 50 0 0
0 50 0 20 10
30 0 20 0 60
100 0 10 60 0

Enter the starting node:0

Distance of node1=10
Path=1<-0
Distance of node2=50
Path=2<-3<-0
Distance of node3=30
Path=3<-0
Distance of node4=60
Path=4<-2<-3<-0_

```

Running time:

Experiment-6: Develop a program and measure the running time for optimal Binary search trees with Dynamic Programming

Aim: To develop a program and measure the running time for optimal Binary search trees with Dynamic Programming

Description:

Source Code:

```
#include<stdio.h>
#include<conio.h>
#define MAX 10
void main()
{
    char ele[MAX][MAX];
    int w[MAX][MAX], c[MAX][MAX], r[MAX][MAX], p[MAX], q[MAX];
    int temp=0, root, min, min1, n;
    int i,j,k,b;
    clrscr();
    printf("Enter the number of elements:");
    scanf("%d",&n);
    printf("\n");
    for(i=1; i <= n; i++)    {
        printf("Enter the Element of %d:",i);
        scanf("%d",&p[i]);
    }
    printf("\n");
    for(i=0; i <= n; i++){
        printf("Enter the Probability of %d:",i);
        scanf("%d",&q[i]); }
    printf("W\t\tC\t\tR\n");
    for(i=0; i <= n; i++)
    {for(j=0; j <= n; j++)
        {if(i == j)
            {w[i][j] = q[i];
             c[i][j] = 0;
             r[i][j] = 0;
             printf("W[%d][%d]: %d\tC[%d][%d]: %d\tR[%d][%d]:\n",i,j,w[i][j],i,j,c[i][j],i,j,r[i][j]); }}}
    printf("\n");
    for(b=0; b < n; b++)
    {for(i=0,j=b+1; j < n+1 && i < n+1; j++,i++)
        {if(i!=j && i < j)
            {w[i][j] = p[j] + q[j] + w[i][j-1];
             min = 30000;
             for(k = i+1; k <= j; k++)
             {min1 = c[i][k-1] + c[k][j] + w[i][j];
              if(min > min1)
              {min = min1;
               temp = k;} }
             c[i][j] = min;
             r[i][j] = temp;}}
```

```

        printf("W[%d][%d]: %d\tC[%d][%d]: %d\tR[%d][%d]:\n",i,j,w[i][j],i,j,c[i][j],i,j,r[i][j]);}
        printf("\n");    }
printf("Minimum cost = %d\n",c[0][n]);
root = r[0][n];
printf("Root = %d \n",root);
getch();
}

```

Output:

Enter the number of elements:6

Enter the Element of 1:10

Enter the Element of 2:3

Enter the Element of 3:9

Enter the Element of 4:2

Enter the Element of 5:0

Enter the Element of 6:10

Enter the Probability of 0:5

Enter the Probability of 1:6

Enter the Probability of 2:4

Enter the Probability of 3:4

Enter the Probability of 4:3

Enter the Probability of 5:8

Enter the Probability of 6:0

```

W          C          R
W[0][0]: 5  C[0][0]: 0  R[0][0]: 0
W[1][1]: 6  C[1][1]: 0  R[1][1]: 0
W[2][2]: 4  C[2][2]: 0  R[2][2]: 0
W[3][3]: 4  C[3][3]: 0  R[3][3]: 0
W[4][4]: 3  C[4][4]: 0  R[4][4]: 0
W[5][5]: 8  C[5][5]: 0  R[5][5]: 0
W[6][6]: 0  C[6][6]: 0  R[6][6]: 0

```

```

W[0][1]: 21 C[0][1]: 21 R[0][1]: 1
W[1][2]: 13 C[1][2]: 13 R[1][2]: 2
W[2][3]: 17 C[2][3]: 17 R[2][3]: 3
W[3][4]: 9  C[3][4]: 9  R[3][4]: 4
W[4][5]: 11 C[4][5]: 11 R[4][5]: 5
W[5][6]: 18 C[5][6]: 18 R[5][6]: 6

```

```

W[0][2]: 28 C[0][2]: 41 R[0][2]: 1
W[1][3]: 26 C[1][3]: 39 R[1][3]: 3
W[2][4]: 22 C[2][4]: 31 R[2][4]: 3
W[3][5]: 17 C[3][5]: 26 R[3][5]: 5
W[4][6]: 21 C[4][6]: 32 R[4][6]: 6

```

```

W[0][3]: 41 C[0][3]: 79 R[0][3]: 2
W[1][4]: 31 C[1][4]: 53 R[1][4]: 3
W[2][5]: 30 C[2][5]: 56 R[2][5]: 3
W[3][6]: 27 C[3][6]: 53 R[3][6]: 6

```

```
W[0][4]: 46 C[0][4]: 96 R[0][4]: 3
W[1][5]: 39 C[1][5]: 78 R[1][5]: 3
W[2][6]: 40 C[2][6]: 89 R[2][6]: 4
```

```
W[0][5]: 54 C[0][5]: 121      R[0][5]: 3
W[1][6]: 49 C[1][6]: 115     R[1][6]: 3
```

```
W[0][6]: 64 C[0][6]: 158      R[0][6]: 3
```

Minimum cost = 158

Root = 3

Running time:

Experiment-7: Develop a program and measure the running time for identifying solution for traveling salesperson problem with Dynamic Programming

Aim: To Develop a program and measure the running time for identifying solution for traveling salesperson problem with Dynamic Programming

Description:

Source Code:

```
#include <stdio.h>
int tsp_g[10][10] = {
    {12, 30, 33, 10, 45},
    {56, 22, 9, 15, 18},
    {29, 13, 8, 5, 12},
    {33, 28, 16, 10, 3},
    {1, 4, 30, 24, 20}
};
int visited[10], n, cost = 0;
void travellingsalesman(int c){
    int k, adj_vertex = 999;
    int min = 999;
    visited[c] = 1;
    printf("%d ", c + 1);
    for(k = 0; k < n; k++) {
        if((tsp_g[c][k] != 0) && (visited[k] == 0)){
            if(tsp_g[c][k] < min) {
                min = tsp_g[c][k];
            }
            adj_vertex = k;
        }
    }
    if(min != 999) {
        cost = cost + min;
    }
    if(adj_vertex == 999) {
        adj_vertex = 0;
        printf("%d", adj_vertex + 1);
        cost = cost + tsp_g[c][adj_vertex];
        return;
    }
    travellingsalesman(adj_vertex);
}
int main(){
    int i, j;
    n = 5;
    for(i = 0; i < n; i++) {
        visited[i] = 0;
    }
    printf("\n\nShortest Path:\t");
```

```
travellingsalesman(0);  
printf("\n\nMinimum Cost: \t");  
printf("%d\n", cost);  
return 0;  
}
```

Output:

Shortest Path: 1 5 4 3 2 1

Minimum Cost: 99

Running time:

Experiment-8: Develop a program and measure the running time for identifying solution for 8-Queens problem with Backtracking

Aim: To Develop a program and measure the running time for identifying solution for 8-Queens problem with Backtracking

Description:

Source Code:

```
#define N 8
#include <stdbool.h>
#include <stdio.h>
void printSolution(int board[N][N])
{ for (int i = 0; i < N; i++) {
    for (int j = 0; j < N; j++) {
        if(board[i][j])
            printf("1 ");
        else
            printf("0 ");
    }
    printf("\n");
}
}
bool isSafe(int board[N][N], int row, int col)
{
    int i, j;

    // Check this row on left side
    for (i = 0; i < col; i++)
        if (board[row][i])
            return false;

    // Check upper diagonal on left side
    for (i = row, j = col; i >= 0 && j >= 0; i--, j--)
        if (board[i][j])
            return false;

    // Check lower diagonal on left side
    for (i = row, j = col; j >= 0 && i < N; i++, j--)
        if (board[i][j])
            return false;

    return true;
}
bool solveNQUtil(int board[N][N], int col)
{
    if (col >= N)
        return true;
    for (int i = 0; i < N; i++) {
```

```

        if (isSafe(board, i, col)) {
            board[i][col] = 1;
            if (solveNQUtil(board, col + 1))
                return true;
            board[i][col] = 0; // BACKTRACK
        }
    }
    return false;
}

bool solveNQ()
{
    int board[N][N] = { { 0, 0, 0, 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0, 0, 0, 0 },
                        { 0, 0, 0, 0, 0, 0, 0, 0 } };

    if (solveNQUtil(board, 0) == false) {
        printf("Solution does not exist");
        return false;
    }

    printSolution(board);
    return true;
}

int main()
{
    solveNQ();
    return 0;
}

```

Output:

```

1,0,0,0,0,0,0,0
0,0,0,0,0,0,1,0
0,0,0,0,1,0,0,0
0,0,0,0,0,0,0,1
0,1,0,0,0,0,0,0
0,0,0,0,0,1,0,0
1,0,0,0,0,0,0,0
0,0,1,0,0,0,0,0

```

Running time:

Experiment-9: Develop a program and measure the running time for Graph Coloring with Backtracking

Aim: To Develop a program and measure the running time for Graph Coloring with Backtracking

Description:

Source Code:

```
#include <stdbool.h>
#include <stdio.h>
#define V 4
void printSolution(int color[]);
bool isSafe(bool graph[V][V], int color[])
{
    // check for every edge
    for (int i = 0; i < V; i++)
        for (int j = i + 1; j < V; j++)
            if (graph[i][j] && color[j] == color[i])
                return false;
    return true;
}
bool graphColoring(bool graph[V][V], int m, int i,
                  int color[V])
{
    // if current index reached end
    if (i == V) {
        // if coloring is safe
        if (isSafe(graph, color)) {
            // Print the solution
            printSolution(color);
            return true;
        }
        return false;
    }

    // Assign each color from 1 to m
    for (int j = 1; j <= m; j++) {
        color[i] = j;
        if (graphColoring(graph, m, i + 1, color))
            return true;

        color[i] = 0;
    }

    return false;
}
void printSolution(int color[])
{
    printf("Solution Exists:"
           " Following are the assigned colors \n");
```

```

for (int i = 0; i < V; i++)
    printf(" %d ", color[i]);
printf("\n");
}

```

// Driver code

```
int main()
```

```
{
test whether it is 3 colorable
```

```
(3)---(2)
```

```
| / |
```

```
| / |
```

```
| / |
```

```
(0)---(1)
```

```
*/
```

```
bool graph[V][V] = {
```

```
    { 0, 1, 1, 1 },
```

```
    { 1, 0, 1, 0 },
```

```
    { 1, 1, 0, 1 },
```

```
    { 1, 0, 1, 0 },
```

```
};
```

```
int m = 3; // Number of colors
```

```
int color[V];
```

```
for (int i = 0; i < V; i++)
```

```
    color[i] = 0;
```

// Function call

```
if (!graphColoring(graph, m, 0, color))
```

```
    printf("Solution does not exist");
```

```
return 0;
```

```
}
```

Output:

Solution Exists: Following are the assigned colors

1 2 3 2

Running time:

Experiment-10: Develop a program and measure the running time to generate solution of Hamiltonian Cycle problem with Backtracking

Aim: To Develop a program and measure the running time to generate solution of Hamiltonian Cycle problem with Backtracking

Description:

Source Code:

```
#include<stdio.h>
#define V 5

void printSolution(int path[]);
bool isSafe(int v, bool graph[V][V], int path[], int pos)
{
    if (graph [ path[pos-1] ][ v ] == 0)
        return false;
    for (int i = 0; i < pos; i++)
        if (path[i] == v)
            return false;

    return true;
}
bool hamCycleUtil(bool graph[V][V], int path[], int pos)
{
    if (pos == V)
    {
        if ( graph[ path[pos-1] ][ path[0] ] == 1 )
            return true;
        else
            return false;
    }
    for (int v = 1; v < V; v++){
        if (isSafe(v, graph, path, pos))
        {
            path[pos] = v;
            if (hamCycleUtil (graph, path, pos+1) == true)
                return true;
            path[pos] = -1;
        }
    }
    return false;
}
bool hamCycle(bool graph[V][V])
{
    int *path = new int[V];
    for (int i = 0; i < V; i++)
        path[i] = -1;
    path[0] = 0;
    if ( hamCycleUtil(graph, path, 1) == false )
    {
```

```

        printf("\nSolution does not exist");
        return false;
    }

    printSolution(path);
    return true;
}

void printSolution(int path[])
{
    printf ("Solution Exists:"
           " Following is one Hamiltonian Cycle \n");
    for (int i = 0; i < V; i++)
        printf(" %d ", path[i]);
    printf(" %d ", path[0]);
    printf("\n");
}

int main()
{
    (0)--(1)--(2)
    |/\|
    |/\|
    |/\|
    (3)----- (4) */
    bool graph1[V][V] = {{0, 1, 0, 1, 0},
                        {1, 0, 1, 1, 1},
                        {0, 1, 0, 0, 1},
                        {1, 1, 0, 0, 1},
                        {0, 1, 1, 1, 0},
                        };

    hamCycle(graph1);
    (0)--(1)--(2)
    |/\|
    |/\|
    |/\|
    (3)      (4) */
    bool graph2[V][V] = {{0, 1, 0, 1, 0},
                        {1, 0, 1, 1, 1},
                        {0, 1, 0, 0, 1},
                        {1, 1, 0, 0, 0},
                        {0, 1, 1, 0, 0},
                        };

    hamCycle(graph2);

    return 0;
}

Output:
Solution Exists: Following is one Hamiltonian Cycle
0 1 2 4 3 0
Solution does not exist
Running time:

```

Experiment-11: Develop a program and measure the running time running time to generate solution of Knapsack problem with Backtracking

Aim: To Develop a program and measure the running time running time to generate solution of Knapsack problem with Backtracking

Description:

Source Code:

```
#include <stdio.h>
int max(int a, int b) { return (a > b) ? a : b; }
int knapSack(int W, int wt[], int val[], int n)
{
    if (n == 0 || W == 0)
        return 0;
    if (wt[n - 1] > W)
        return knapSack(W, wt, val, n - 1);
    else
        return max(
            val[n - 1]
                + knapSack(W - wt[n - 1], wt, val, n - 1),
            knapSack(W, wt, val, n - 1));
}
int main()
{
    int profit[] = { 60, 100, 120 };
    int weight[] = { 10, 20, 30 };
    int W = 50;
    int n = sizeof(profit) / sizeof(profit[0]);
    printf("%d", knapSack(W, weight, profit, n));
    return 0;
}
```

Output: 220

Running time: