

2-11-20

AOS LAB
2-3 trees

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Insert :

```
void insert (int k) {
    if (!root) {
        root = new TreeNode (true);
        root->keys[0] = k;
        root->n = 1;
    } else {
        if (root->n == 3) {
            TreeNode * s = new TreeNode (false);
            s->child[0] = root;
            s->split (child[0], root);
            int i = 0;
            if (s->keys[0] < k) i++;
            s->child[i] -> insertNonFull(k);
            root = s;
        } else
            root->insertNonFull(k);
    }
}
```

Deletion :

```
void delete (int k) {
    int id = find(k);
    if (id < n && keys[id] == k) {
        if (leaf) removeFromLeaf(id);
        else removeFromNonLeaf(id);
    } else {
        if (leaf) {
            cout << "does not exist" << endl;
        }
        bool flag = ((id == n) ? true : false);
    }
}
```

```

if (child[id] -> nci) fill(id);
if (flag && id > n)
    child[id-1] -> remove(h);
else child[id] -> remove(h);
}
return;

```

}

Auxillary funct:

~~remove~~
 remove from leaf \Rightarrow shifts elements to left
 upon deleting a node
 remove from Non leaf \Rightarrow merges node after deletion
 split child \Rightarrow splits a node
 insert Non Full \Rightarrow inserts key into Node