

CN LAB - 8

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Dijkstra

```
class Graph():
    def __init__(self, vertices):
        self.V = vertices
        self.graph = [[0 for column in range(vertices)]
                        for row in range(vertices)]
    def print_solution(self, dist):
        print("\n Vertex\t Distance from source")
        for node in range(self.V):
            print(node, "\t", dist[node])
    def min_distance(self, dist, sptSet):
        min = 9999
        for v in range(self.V):
            if dist[v] < min and sptSet[v] == False:
                min = dist[v]
                min_index = v
        return min_index
    def add_edge(self, src, dest, weight):
        self.graph[src][dest] = self.graph[dest][src] = weight
    def dijkstra(self, src):
        dist = [9999] * self.V
        dist[src] = 0
        sptSet = [False] * self.V
        for count in range(self.V):
            u = self.min_distance(dist, sptSet)
            sptSet[u] = True
            for v in range(self.V):
                if self.graph[u][v] > 0
                    (1)
```

```

    spt Set[v] : : False    and
    dist[v] > dist[u] + self.graph[u][v] :
    dist[v] : dist[u] + self.graph[u][v]
self.print_solution(dist)
g : Graph(int(input("Enter no. of nodes, ")))
c : int(input("Enter no. of edges"));
for i in range(c):
    src, dest, cost = (int(_) for _ in input(
        "Enter (src) (dest) (weight) : ").
        split(' '))
    g.add_edge(src, dest, cost)
src = int(input("Enter (src) to find cost"))
g.dijkstra(src)

```