

ABHIRAMI S A

ABOUT ME

A dedicated, detailed and enthusiastic learner with 1.5 years of professional experience

EXPERIENCE

Flytxt

17/06/2019 - Present

Software Developer

- Customization of product according to client requirements
- Researching, designing, implementing and managing software programs
- Testing and evaluating new programs
- Writing and implementing effecient code
- Working closely with other developers
- Keltron

11/06/18 - 21/06/18

Intern

Basics of Embedded Systems

Arduino microcontroller

EDUCATION

Sree Chitra Thirunal College of Engineering

2015 - 2019

Bachelor of Technology in Electronics and Communication GPA 7.59

Arya Central School, CBSE

2015

Senior Secondary Education 92%

Arya Central School, CBSE

2013

Higher Secondary Education GPA 10

ACHIEVEMENTS & AWARDS

• Individual Champion of annual sports meet of SCT (2015, 2016)

CONTACT

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- in https://www.linkedin.com/in/abhirami s-a-196708127

SKILLS

- Python
- MySQL
- Linux
- HTML5
- Docker
- Flask
- Microsoft Office
- CSS
- Team Player
- Communication

INTERESTS

- · Art and Craft
- Books
- Badminton
- Movies

LANGUAGE

- Malayalam
- English

- Winner of Fresher's Badminton Tournament of SCT (2017)
- Shortlisted for the Hero nation wide idea pitching competition (2019)
- Hindi
- Tamil
- German

ACTIVITIES

- o Member of Sahridhaya, a non profit organization (2018 present)
- Sponsorship Head for Cult A Way, the techno cultural fest of SCT (2019)
- NSS volunteer (2015 2017)

PROJECTS

Room Automation for Paralysed People

The project delineates the design and development of an eye-tracking based home automation system that provides the targeted locked-in patient with the ability to control appliances using his/her eyes. In the developed system, eye movement, pupil position, size and velocity are determined using a built-in laptop camera in conjunction with a series of algorithms coded in Python. The camera is adjusted in such a way so as to be leveled horizontally with the eye-sight of the patient. Further algorithms are used to allow the user to control and move the mouse cursor with his/her eye movements. A specially designed graphical interface provides the individual with the options as to what he/she wishes to control.

CERTIFICATIONS

Python for Everybody Specialization

https://www.coursera.org/account/accomplishments/specialization utm_source=link&utm_medium=certificate&utm_content=cert_image

The Data Scientist's Toolbox

https://www.coursera.org/account/accomplishments/verify/DAU52\utm_source=link&utm_campaign=copybutton_certificate

- Responsive Website Basics: Code with HTML, CSS, and JavaScript https://www.coursera.org/account/accomplishments/verify/XNSCS utm_source=link&utm_campaign=copybutton_certificate
- Introduction to HTML5

https://coursera.org/share/cfd89e11381584fa35a4924065a0a057

Python (Basic)

https://www.hackerrank.com/certificates/c82ed4e1db6e