```
import pystorms
def controller(state):
    # your control algorithm goes here
    return actions
# initialize scenario
env = pvstorms.scenarios.theta()
done = False
while not done:
    # query current state
    state = env.state()
    # compute the control action
    actions = controller(state)
    # implement the action
    done = env.step(actions)
# check your controller's performance
env.performance()
```