

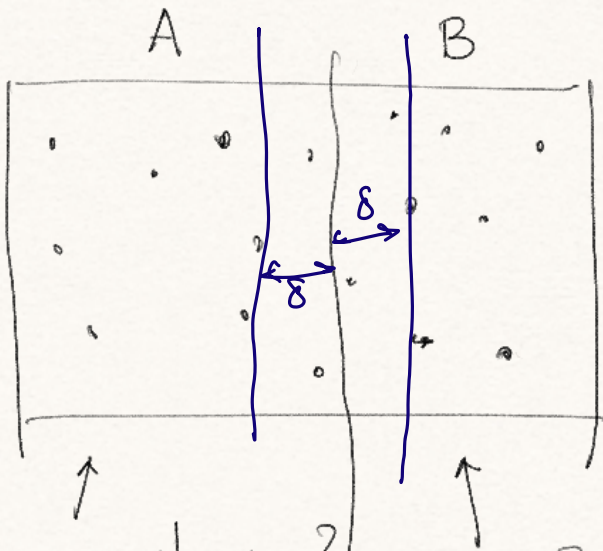
Closest Pair of Points

Computational Geometry.

\mathbb{R}^2

Given a set of points P_1, \dots, P_n , we want to find points that are "closest" in terms of Euclidean distance.

Can we come up with a better than trivial algo.



$$\delta_A = \min \{ \delta(P_i, P_j) \mid P_i, P_j \in A, i \neq j \}$$

$$\delta_B = \min \{ \delta(P_i, P_j) \mid P_i, P_j \in B, i \neq j \}$$

$$\delta = \min \{ \delta_A, \delta_B \}$$

Merge task: Check if there are pairs P_i, P_j s.t. $P_i \in A, P_j \in B$ and $\delta(P_i, P_j) < \delta$.

Claim: If such pairs P_i, P_j exist across the "border" (line $x = x^*$ where x^* is the max. x coordinate of all points in A) s.t. $P_i \in A$ and $P_j \in B$, then P_i and P_j lie in a band of width 2δ with border as the center.

Let S be the set of points in the band.
 \nwarrow can be obtained using linear scan of P_x

Obtain $S_y \leftarrow$ sorted based on incr. y -values.

W.L.O.G: we can assume that no points have the x -coordinate or y -coordinate.

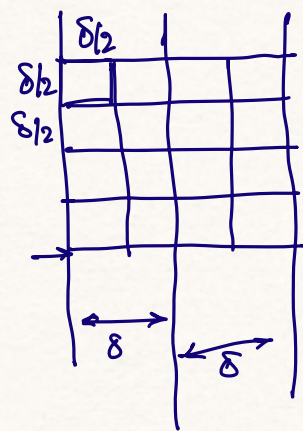
$$O\left(\binom{n}{2}\right) = O(n^2)$$

$$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

$$P = \{P_1, \dots, P_n\}$$

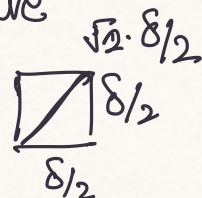
$$P_x = \{P_1, \dots, P_n\} \text{ s.t. } x$$

Claim: This 4×4 squares each of side $\frac{\delta}{2}$ can at most contain 16 points over all and each square can contain ≤ 1 point.



Each square of size $\frac{\delta}{2} \times \frac{\delta}{2}$ can have at most one point.

1. max distance between 2 points in the same square can at most be $\sqrt{2} \cdot \frac{\delta}{2} = \frac{\delta}{\sqrt{2}} < \delta$
 2. For any 2 points on the same side, the min distance is $\delta \leftarrow \delta = \min\{\delta_A, \delta_B\}$.
- from contradiction, each square can contain at most one point.



Starting from The point with least y-value in the band, draw the corresponding 4×4 grid.

→ Find distance from a to all other points in the grid. (there are at most 15 other points)

→ take the minimum and store it in an array MinValue

→ Repeat it for all points in the band in the increasing order of their y-values.

Compute the min value in the array MinValue.

Algorithm:

- Sort the points based on their x -values and y -values.
- Construct 2 smaller instances A and B each with $\frac{n}{2}$ points.
 - Recurse on sets A and B individually.
 - $\delta_A = \text{min dist of points in A}$
 - $\delta_B = \text{min dist of points in B}$
- Set $\delta = \min\{\delta_A, \delta_B\}$
- Construct a line $x = x^*$ where $x^* = \text{max } x\text{-value of all points in A}$.
- Construct a band and the corresponding set of points S that has width δ on either side of $x = x^*$.
- Consider the set of points in the band in the incr. order of y -values. (call this ordered seq. S_y).
- For all $u \in S_y$:
 - draw the 4×4 grid whose bottom is at the y -value of u .
 - Pick all points in S that lie in that grid. (only need to check 15 points in S_y).
 - compute the dist from u to every other point in the grid and store it in array D .
- Let $\delta' = \min_{u \in S_y} \{D[u]\}$
- If $\delta' < \delta$ return δ' and the corr. points

else return the pair giving us 8.

$$T(n) = 2 \cdot T\left(\frac{n}{2}\right) + T_{\text{merge}}$$

$\swarrow O(n)$

$\underbrace{\hspace{1cm}} \rightarrow (15+c)n$