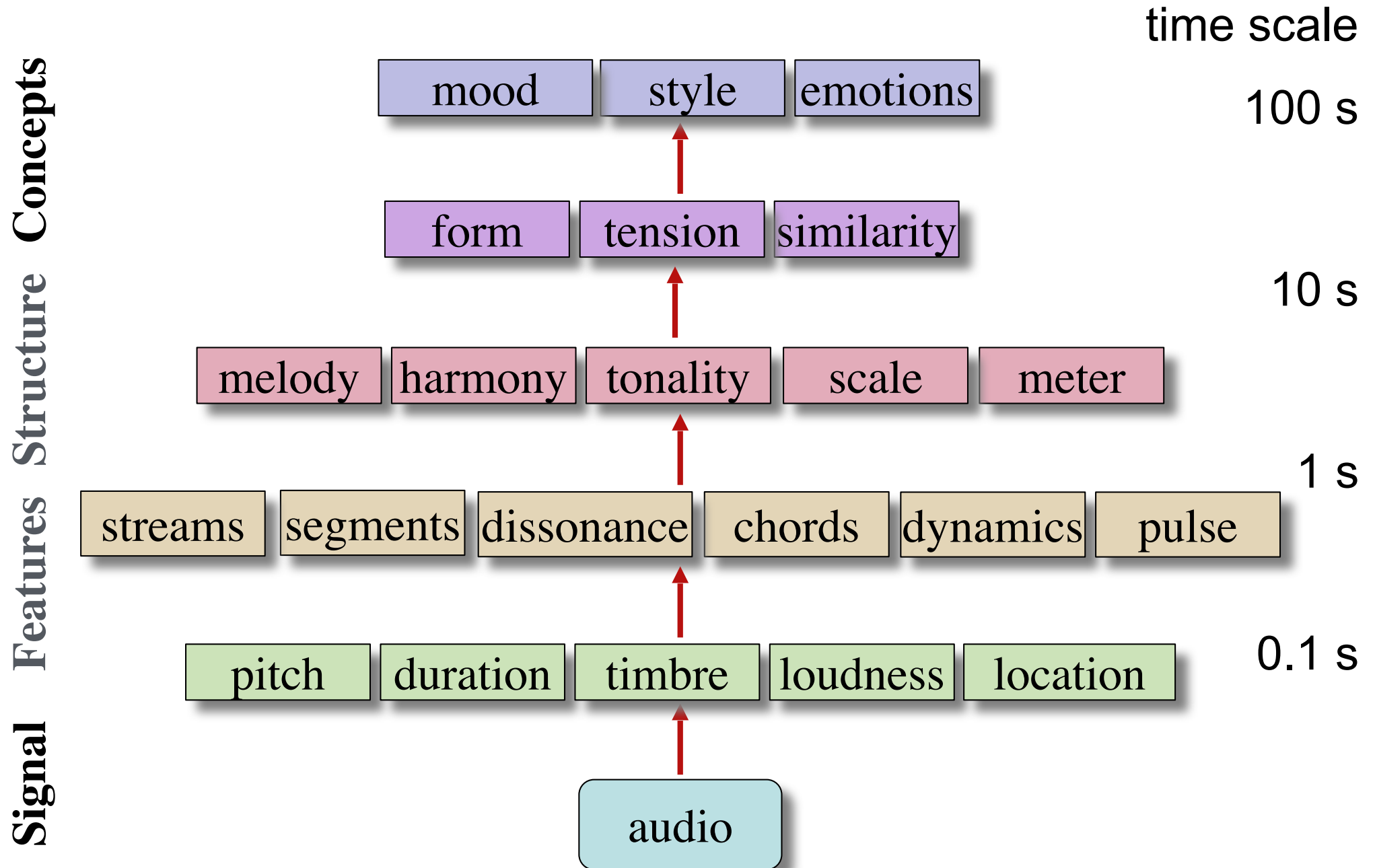


Why is window length  
important (perceptually)?

# Levels of Music Processing



# Musical features: Examples

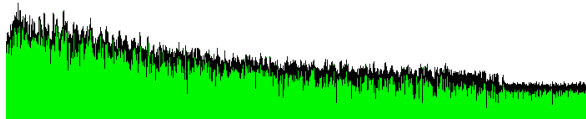
---

## Low-level / Timbral

brightness



spectrum



## Mid/High-level / Rhythmic

pulse  
clarity

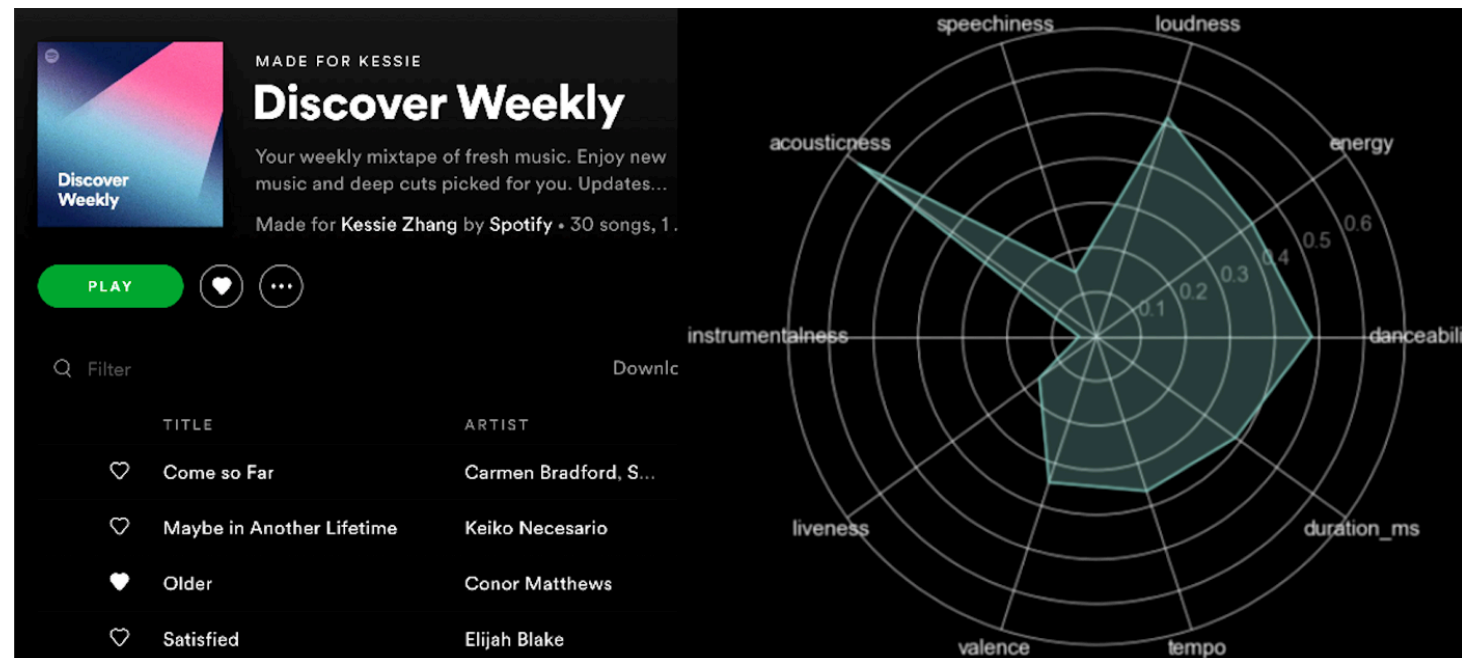


envelope  
autocorrelation



# Feature Extraction from music

- features in music evolve continuously
- feature extraction relies on summarising this evolution (means, std)



# Which sounds brighter? (spectral centroid)

---



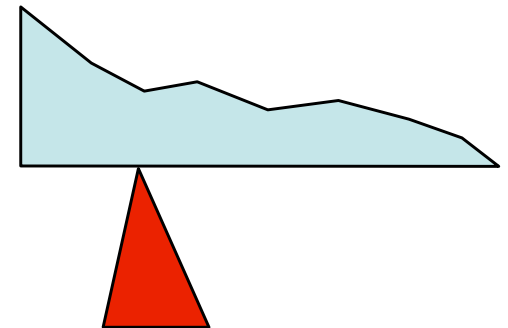
mean = 2167 Hz  
std = 751 Hz



mean = 1953 Hz  
std = 1534 Hz

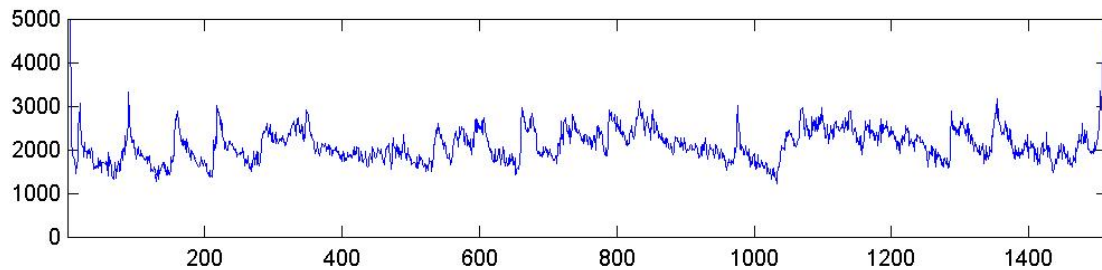


mean = 1993 Hz  
std = 706 Hz

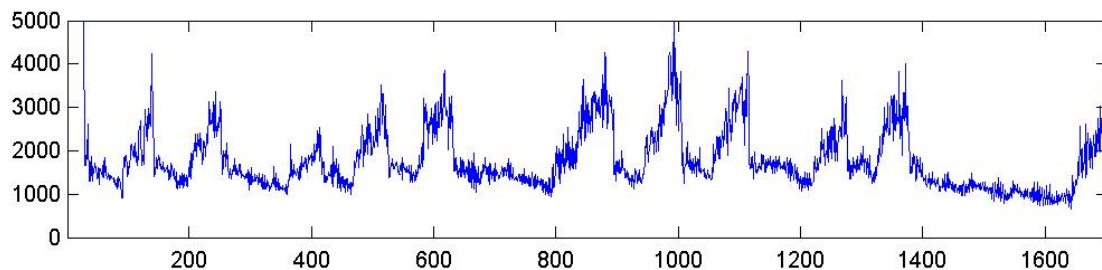


# Example of frame-based analysis

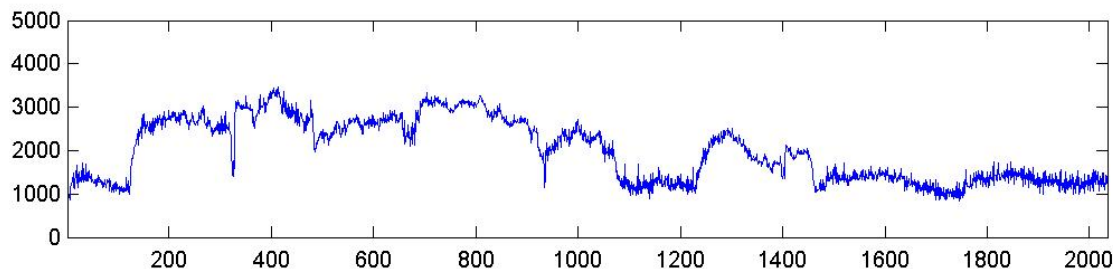
- spectral centroid of three excerpts



mean = 2167 Hz  
std = 751 Hz



mean = 1953 Hz  
std = 1534 Hz



mean = 1993 Hz  
std = 706 Hz

# Features Overview

- Dynamics
- Pitch
- Timbre
- Tempo/rhythm
- Tonality
- Structure

## Acoustic features

### Temporal

- zero-crossing rate
- low energy

### Spectrotemporal

- spectral flux
- sub-band flux

### Spectral

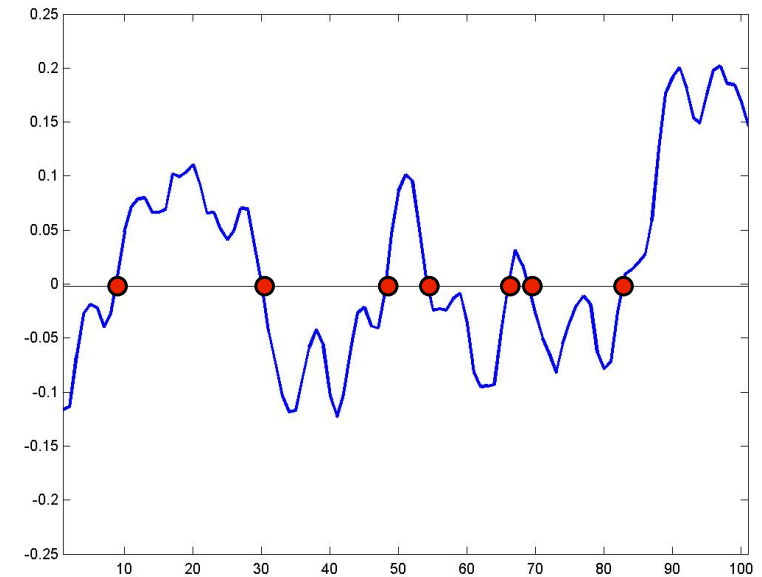
- centroid
- high energy-low energy ratio
- entropy
- roll-off 85
- MFCC

Identify features that might be useful for genre classification  
based on perceptual relevance

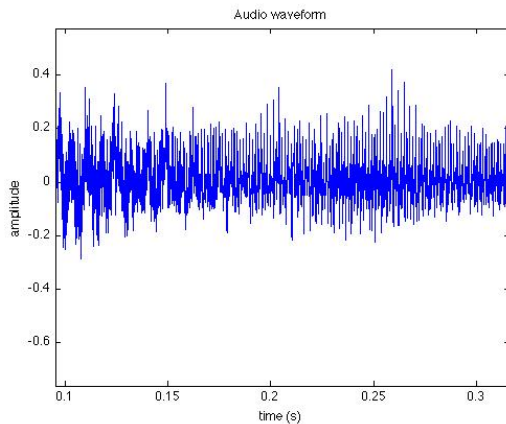


# Zero-crossing rate

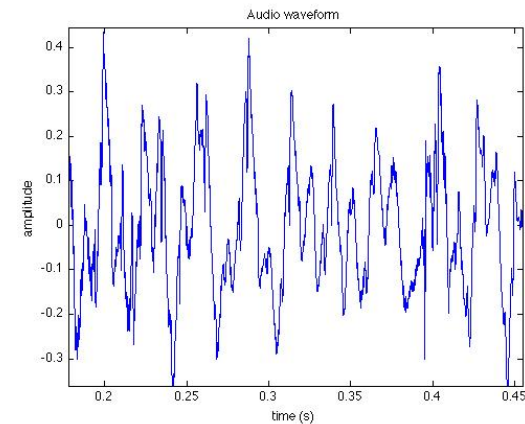
- number of time-domain zero-crossings of the signal per time unit



high:



low:

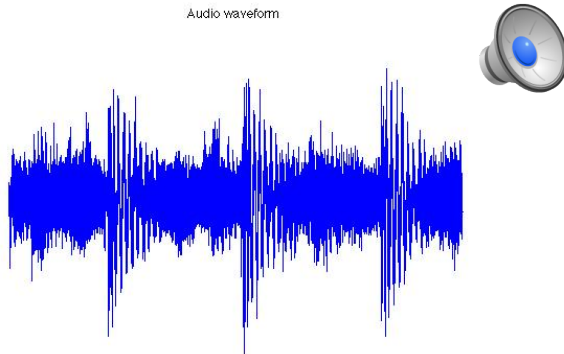


# Low Energy

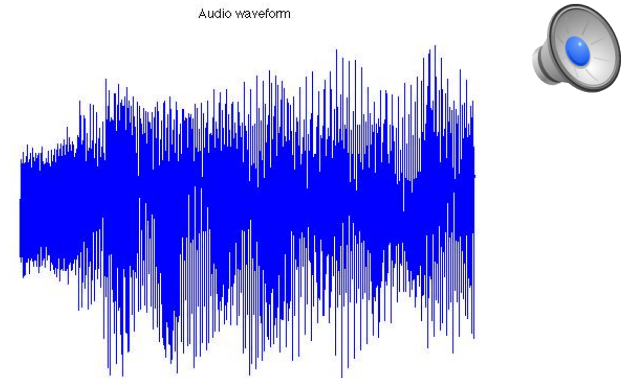
---

- proportion of signal frames whose energy is below average energy

high:



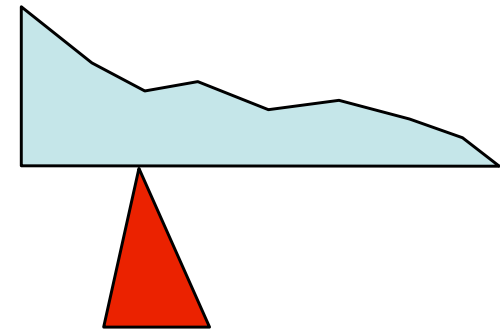
low:



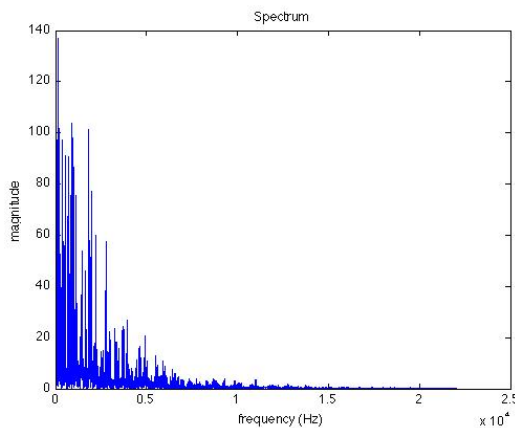
# Spectral Centroid

- Center of mass of the spectrum

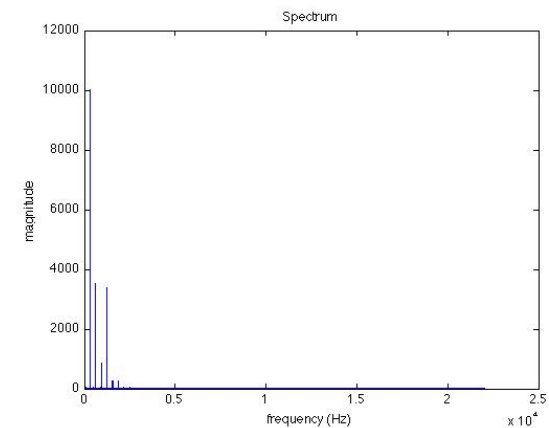
$$sc = \frac{\sum a_i f_i}{\sum a_i}$$



high:



low:



# Which sounds brighter?

---



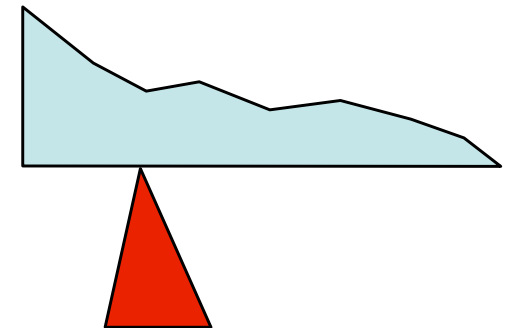
mean = 2167 Hz  
std = 751 Hz



mean = 1953 Hz  
std = 1534 Hz



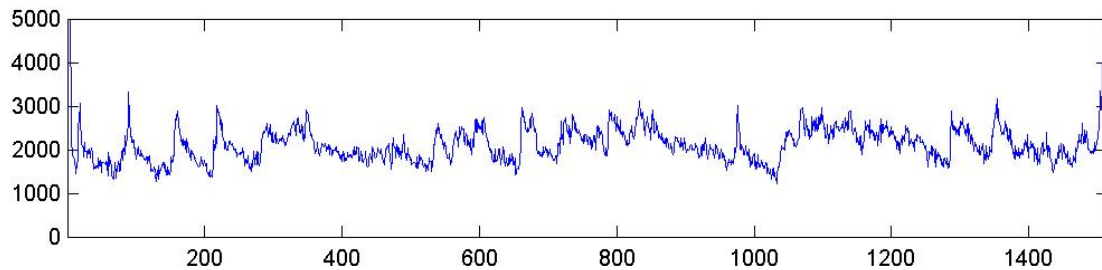
mean = 1993 Hz  
std = 706 Hz



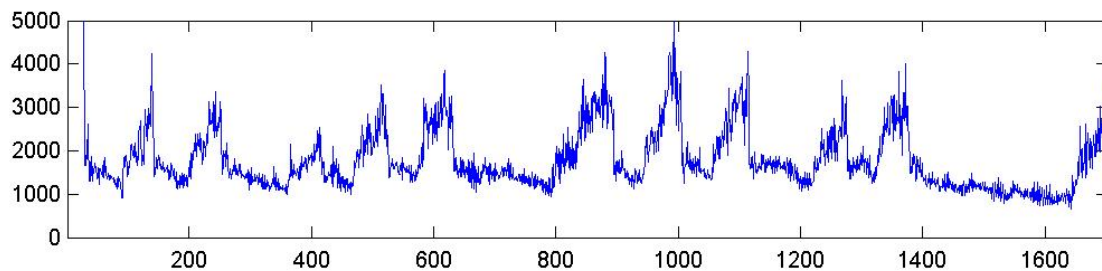
# Example of frame-based analysis

---

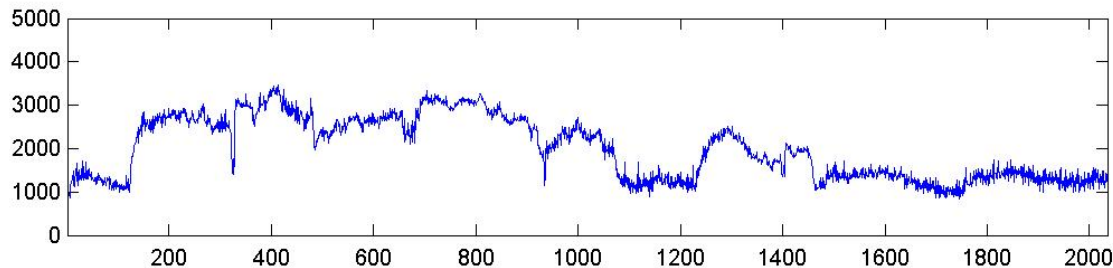
- spectral centroid of three excerpts



mean = 2167 Hz  
std = 751 Hz



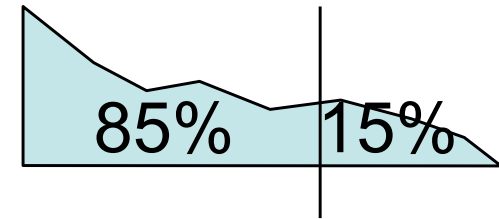
mean = 1953 Hz  
std = 1534 Hz



mean = 1993 Hz  
std = 706 Hz

# Spectral Roll-Off

- Frequency, below which a certain fraction (usually 85%) of spectral energy

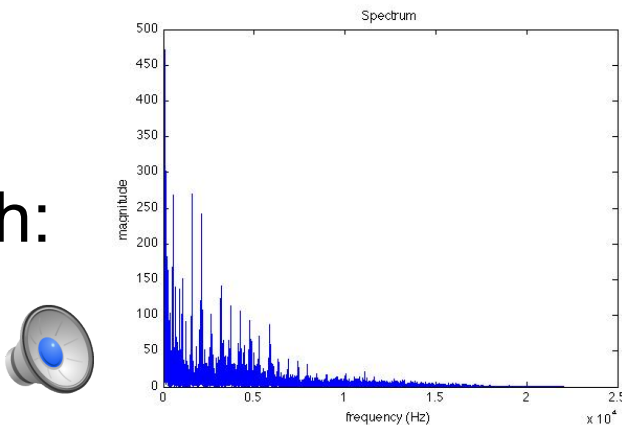


- R such that

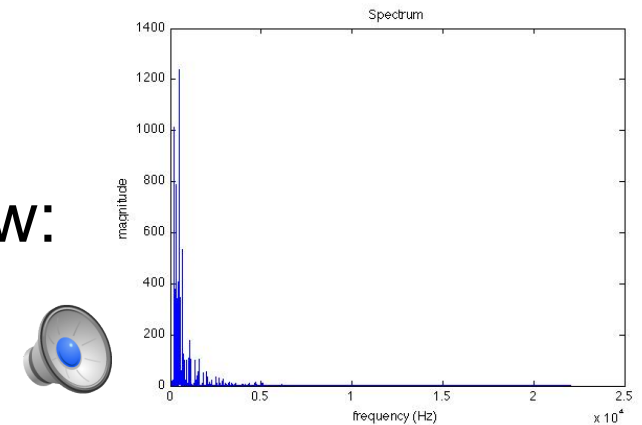
$$\sum_1^R a_i = 0.85 \sum_1^N a_i$$

- Measure of spectral shape

high:



low:

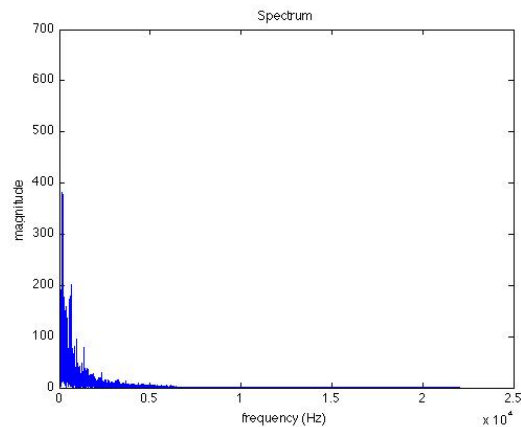


# Spectral Irregularity

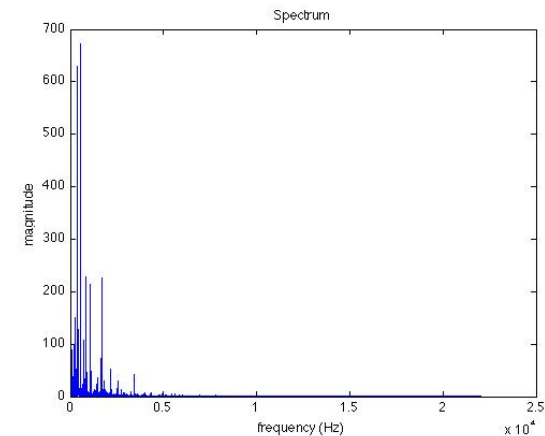
- measure of "jaggedness" of spectrum (Jensen, 1999)

$$irreg = \frac{\sum_{i=1}^N (a_i - a_{i-1})^2}{2 \sum_{i=1}^N a_i^2}$$

high:



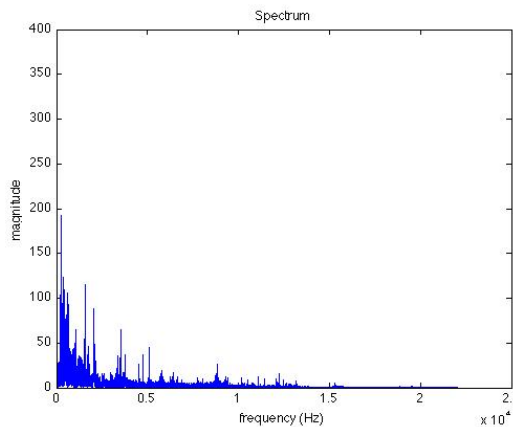
low:



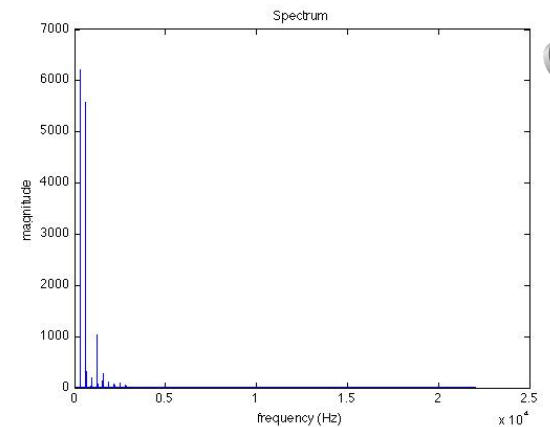
# Spectral Entropy

- information-theoretic measure of spectral energy distribution
- high entropy = even distribution of spectral energy (more noise-like?)

high:



low:

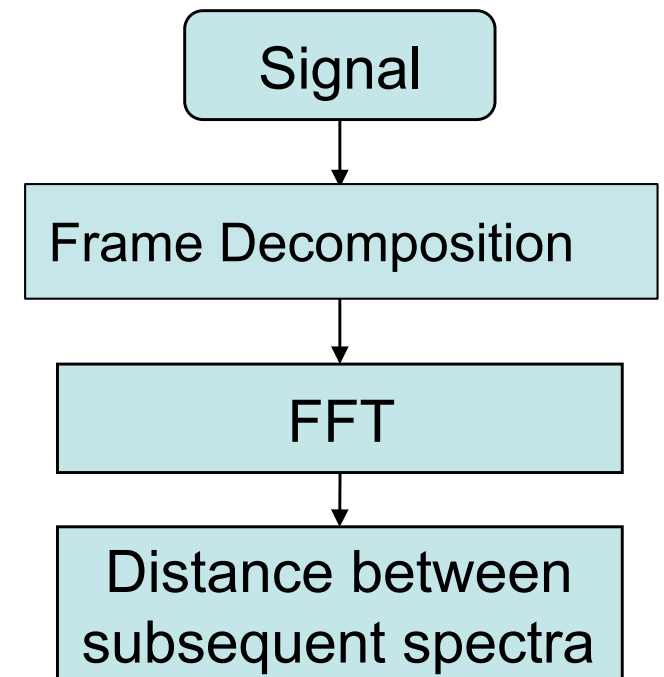




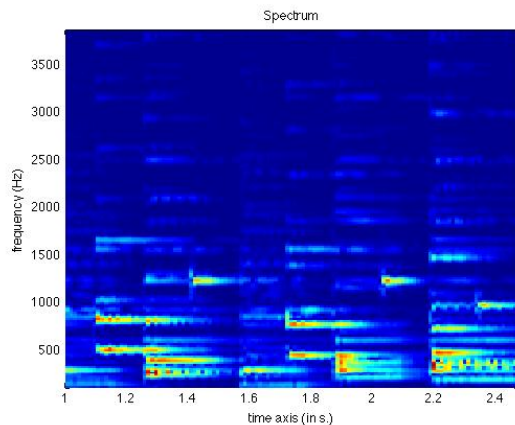
# Spectral Flux

- Measure of change over time in spectrum
- Dissimilarity between subsequent spectral frames

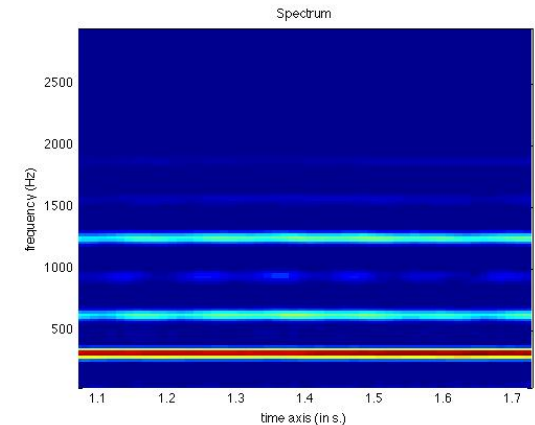
$$flux_i = \sum_{j=1}^M (a_{ij} - a_{(i-1)j})^2$$



high:

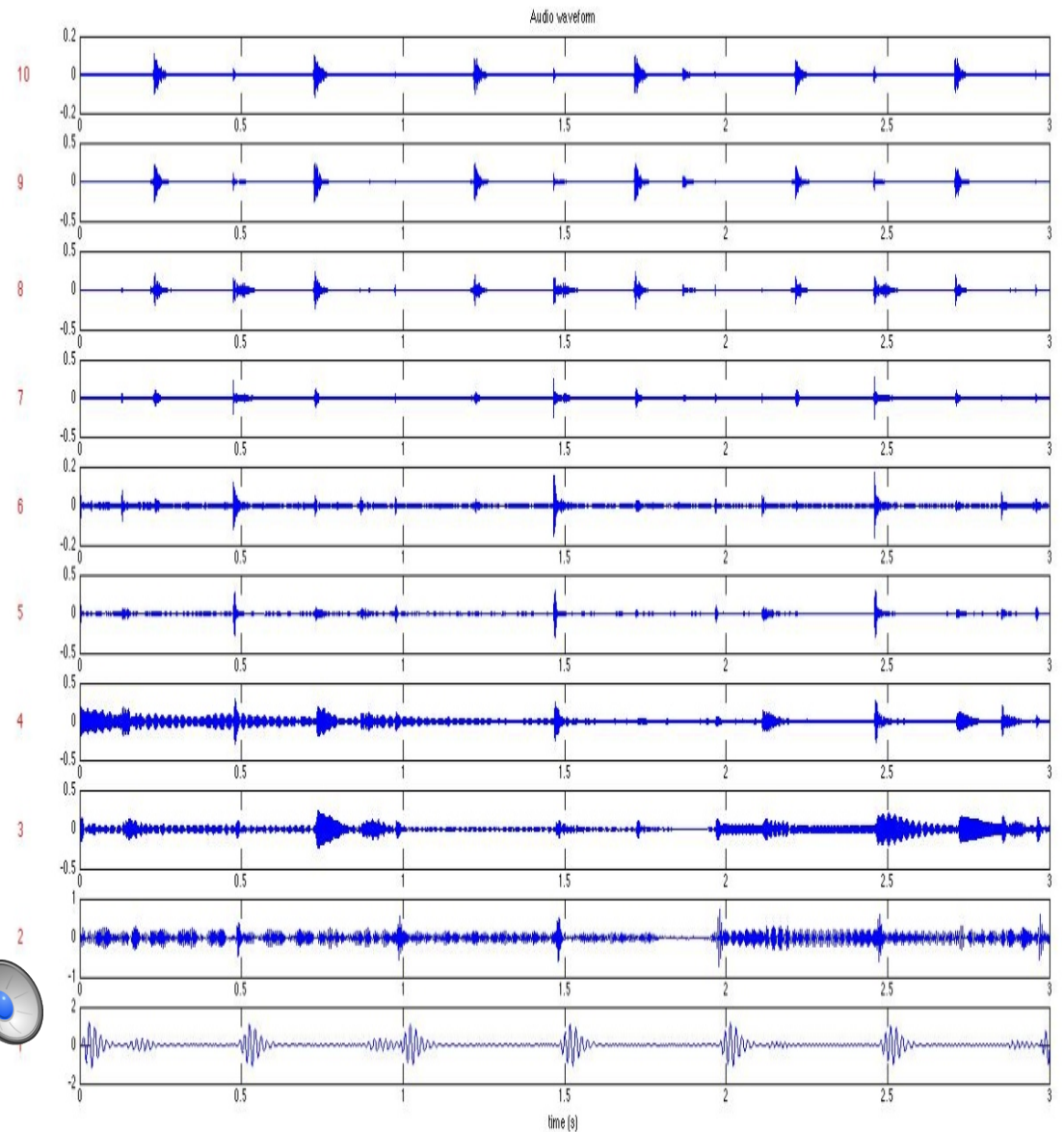


low:



# Sub-band Flux

- Octave-scaled spectrum
  - 50 hz
  - 10 bands
- Spectral Flux in each band

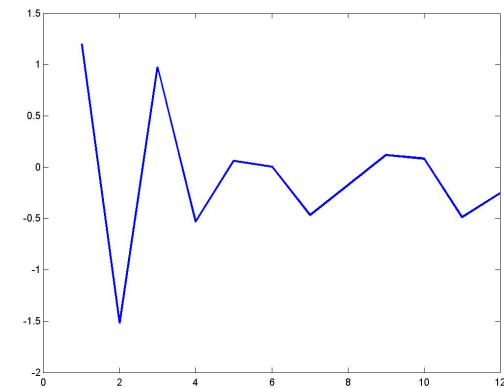
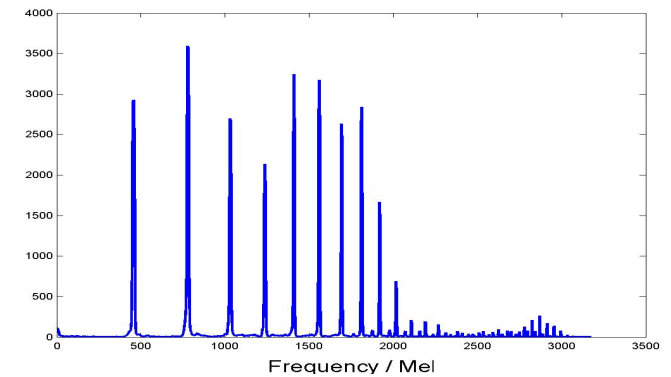
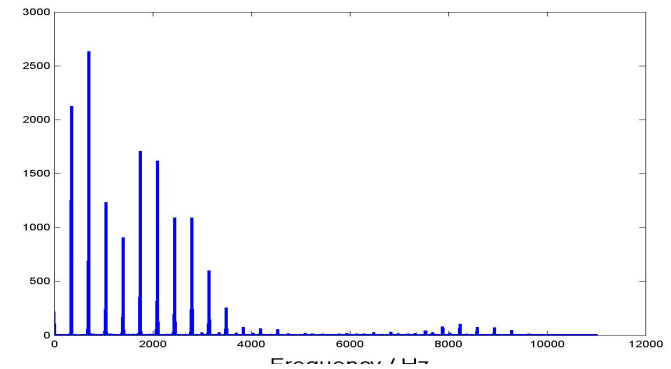
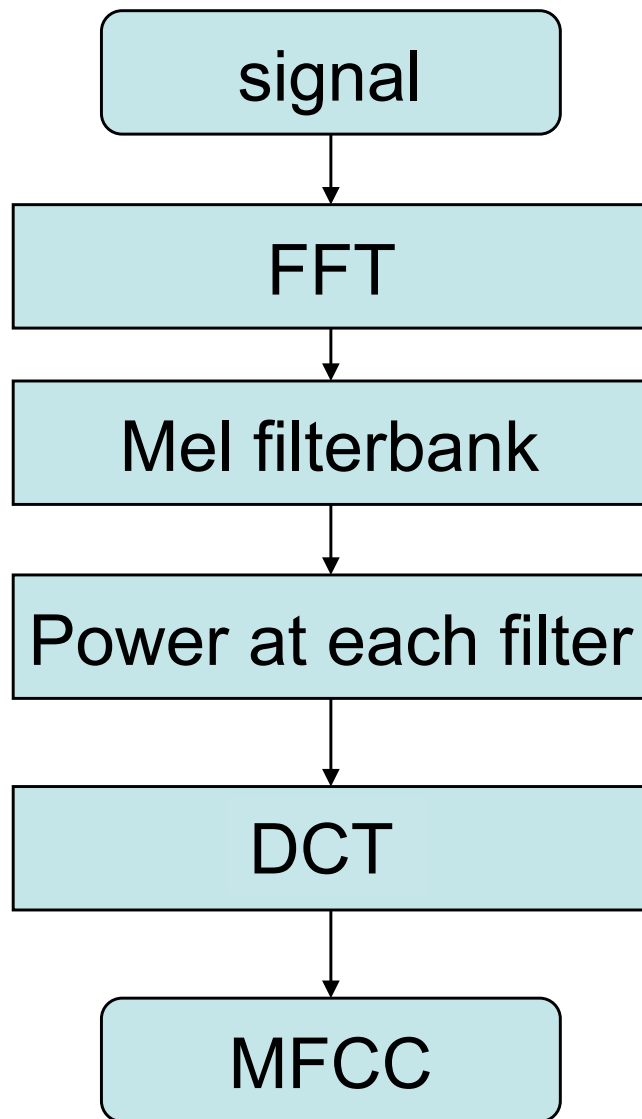


# Mel-Frequency Cepstral Coefficients

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- Descriptor of spectral shape based on perception
- widely used in speech research (e.g. speech recognition)

# Mel-frequency Cepstral Coefficients



# Significance of MFCC

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- provide a representation of the sound spectrum that closely corresponds to perceived distances between timbres (DePoli and Prandoni, 1997; Eronen, 2001; Terasawa et al., 2005)
- similarity in MFCC  $\leftrightarrow$  similarity in perceived timbre
- important in classification of genre, mood, emotion, semantics

# Genre Classification

Next class

Identify features that might be useful for genre classification based on perceptual relevance:

## **Temporal**

- zero-crossing rate
- low energy

## **Spectrotemporal**

- roughness
- sub-band flux

## **Spectral**

- centroid
- high energy-low energy ratio
- entropy
- roll-off 85
- MFCC

# Acoustic features

## **Rhythm**

- tempo
- pulse clarity

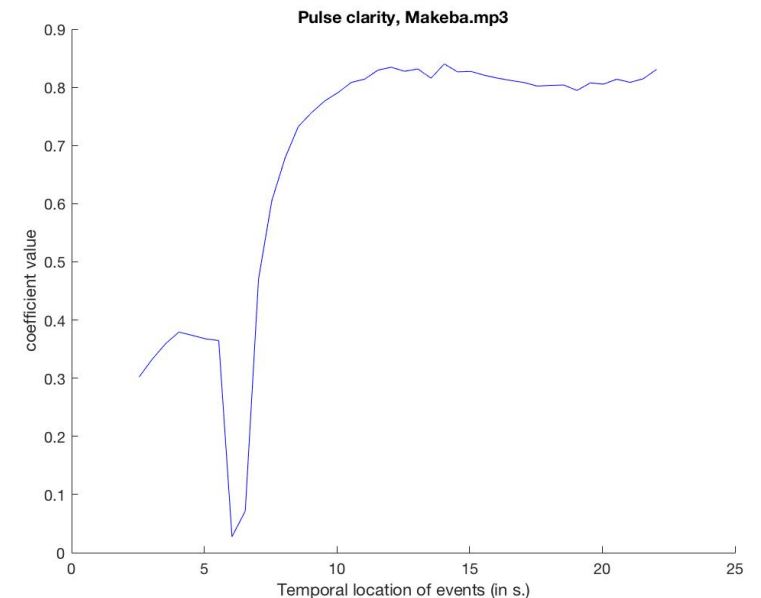
## **Tonality**

- chromagram
- mode
- keystrength/keyclarity

\*typically extracted using longer time windows (context-dependent)

## Tempo & Pulse Clarity

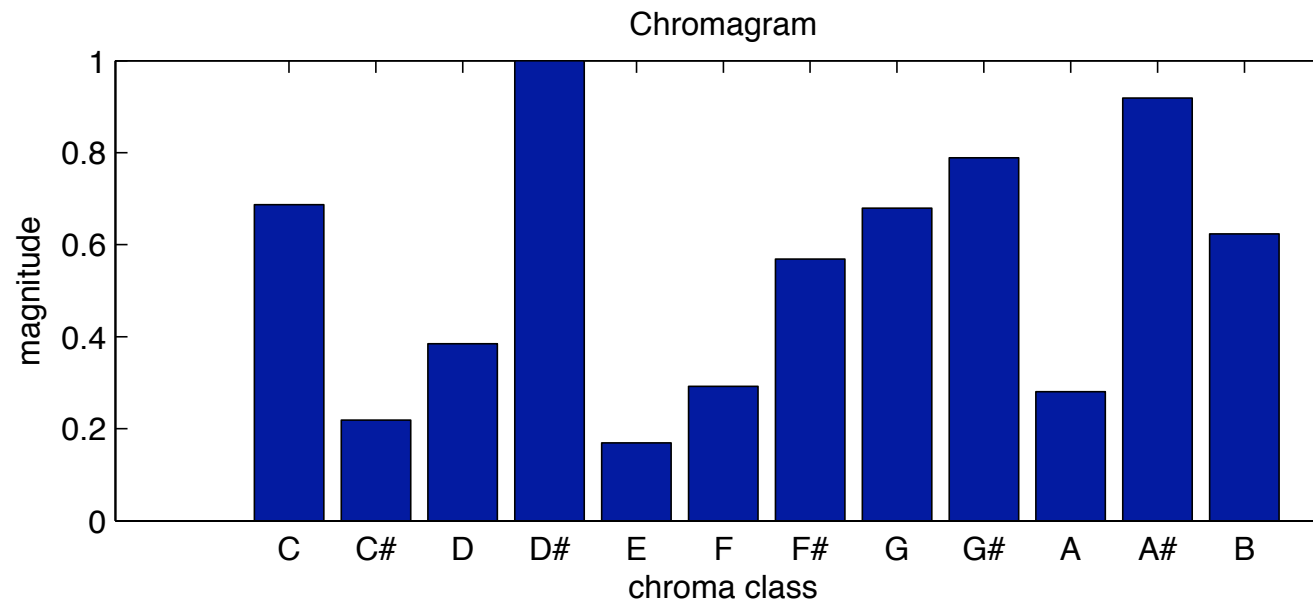
- tempo: estimate of how fast/slow the piece of music is
- pulse clarity/beat salience: how clear the beat is





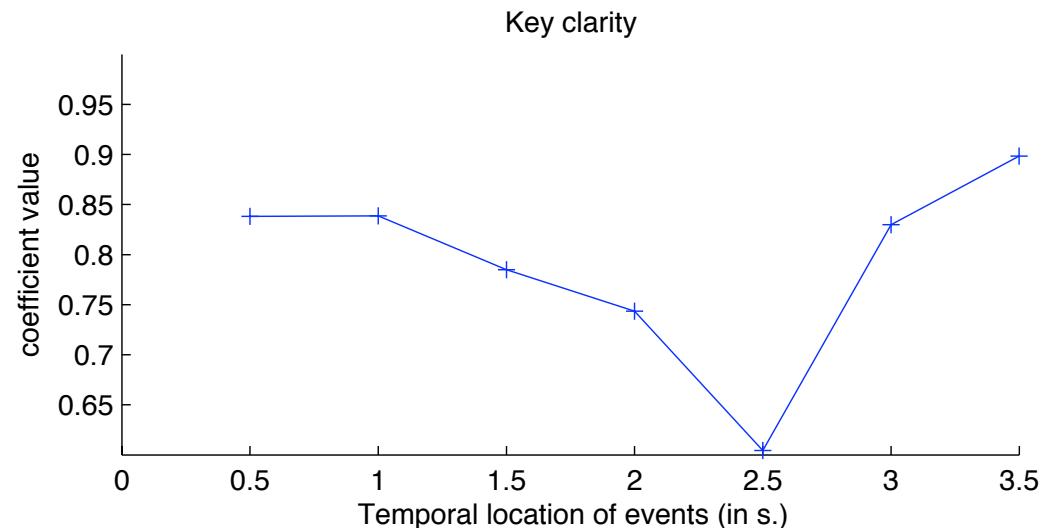
# Acoustic features

- chromagram: Harmonic Pitch Class Profile, shows the distribution of energy along the pitches or pitch classes.



# Acoustic features

- keystrength: measure of the tonal clarity



- mode: major or minor (roughly depicts “happy” or “sad”)