### Machine, Data and Learning

Selected slides for lectures on ML Topic

### Generalization & Goodness of Fit

 Based on Chapter 1 of Python Machine Learning by Example by Yuxi Liu

• **Generalization** refers to how well the concepts learned by a ML model generalizes to specific examples or data not yet seen by the model.

**–** ...

- Goodness of fit describes how well a model fits for a set of observations.
  - Overfitting and Underfitting

### Overfitting

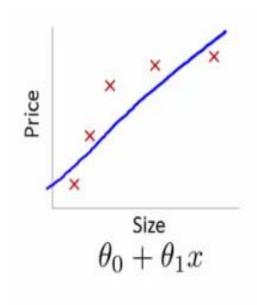
- Phenomenon of extracting too much information from training sets or memorization can cause overfitting
  - Makes ML model work well with training data called low bias
  - Bias refers to error due to incorrect assumptions in learning algorithm
  - However, does not generalize well or derive patterns, performs poorly on test datasets called high variance
  - Variance measures error due to small fluctuations in training set

### Underfitting

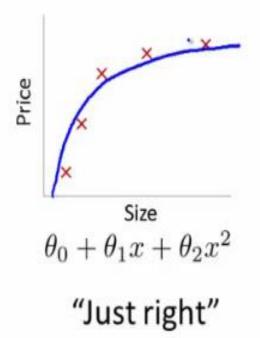
- Model is underfit if it does not perform well on training sets and will not do so on test sets
- Occurs when we are not using enough data to train or if we try to fit wrong model to the data
  - E.g., if you do not read enough material for exam or if you prepare wrong syllabus
- Called high bias in ML although variance is low [i.e. consistent but in a bad way]
- May need to increase number of features since it expands the hypothesis space.

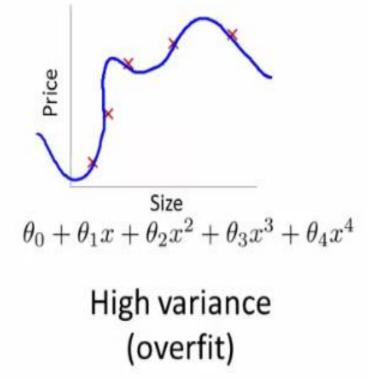
### Goodness of fit

For same data:



High bias (underfit)





- If the model is too simple and has very few parameters then it may have high bias and low variance
- If the model has large number of parameters it may have high variance and low bias
- We need to find a right/good balance without overfitting or underfitting the data
- As more parameters are added to a model
  - Complexity of the model rises
  - Variance becomes primary concern while bias falls steadily.

- Suppose a training set consists of points x1, ..., xn and real values yi associated with each point xi
- We assume there is a function  $y = f(x) + \mathcal{E}$ , where the noise  $\mathcal{E}$  has zero mean and variance  $\sigma^2$
- Find  $\hat{f}(x)$ , tht approximates f(x) as well as possible
- To measure how well the approximation was performed, we minimize the mean square error  $(y \hat{f}(x))^2$
- A number of algorithms exist to find  $\hat{f}(x)$ , that generalizes to points outside of our training set

- Variance measures how far a set of (random) numbers are spread out from their average value.
- Measured as expectation of the squared deviation of a random variable from its mean.

$$Var(X) = E[(x - \mu)^{2}]$$

$$Var(X) = E[(x - E[x])^{2}]$$

$$= E[x^{2} - 2xE[x] + E[x]^{2})$$

$$= E[x^{2}] - 2E[x]E[x] + E[x]^{2}$$

$$= E[x^{2}] - E[x]^{2}$$

• Turns out expected (mean squared) error of  $\vec{f}$  on an unseen sample in general can be decomposed as:

where, 
$$E\left[\left(y-\hat{f}(x)\right)^{2}\right] = (Bias[\hat{f}(x)])^{2} + Var[\hat{f}(x)] + \sigma^{2}$$
where, 
$$Bias\left(\hat{f}(x)\right) = E\left[\hat{f}(x) - f(x)\right]$$

$$= E\left[\hat{f}(x)\right] - E\left[f(x)\right] = E\left[\hat{f}(x)\right] - f(x)$$
Since  $f$  is deterministic,  $E[f] = f$ 

and 
$$Var[\hat{f}(x)] = E[\hat{f}(x)^2] - E[\hat{f}(x)]^2$$

Note that all three terms are positive

#### Notations:

$$Var[x] = E[x^2] - (E[x])^2$$
  
 $E[X^2] = Var(X) + (E[x])^2$ 

Given 
$$y = f + \varepsilon$$
 and  $E[\varepsilon] = 0$ ,  $E[y] = E[f + \varepsilon] = E[f] = f$   
Since  $Var[\varepsilon] = \sigma^2$ ,  $Var[y] = E[(y - E[y])^2] = E[(y - f)^2]$   
 $= E[(f + \varepsilon - f)^2] = E[\varepsilon^2] = Var[\varepsilon] + (E[\varepsilon])^2 = \sigma^2$ 

 The expected error on an unseen sample x can be decomposed as:

$$E[(y-\hat{f})^{2}] = E[(f+\varepsilon-\hat{f})^{2}]$$

$$= E[(f+\varepsilon-\hat{f}+E[\hat{f}]-E[\hat{f}])^{2}]$$

$$= E[(f-E[\hat{f}])^{2}] + E[\varepsilon^{2}] + E[(E(\hat{f})-\hat{f})^{2}]$$

$$+ 2E[(f-E[\hat{f}])\varepsilon] + 2E[\varepsilon(E(\hat{f})-\hat{f})] + 2E[(E(\hat{f})-\hat{f})(f-E[\hat{f}])]$$

$$= (f-E(\hat{f}))^{2} + E(\varepsilon^{2}) + E[(E[\hat{f}]-\hat{f})^{2}]$$

$$+ 2(f-E[\hat{f}])E(\varepsilon) + 2E(\varepsilon)E(E[\hat{f}]-\hat{f}] + 2E[E[\hat{f}]-\hat{f}](f-E[\hat{f}])$$

= 
$$(f - E[\hat{f}])^2 + E[\varepsilon^2] + E[(E[\hat{f}] - \hat{f})^2]$$
  
=  $(f - E[\hat{f}])^2 + Var[y] + Var[\hat{f}]$   
=  $Bias[\hat{f}]^2 + Var[y] + Var[\hat{f}]$   
=  $Bias[\hat{f}]^2 + \sigma^2 + Var[\hat{f}]$ 

Hence the derivation.

### **Avoiding Overfitting**

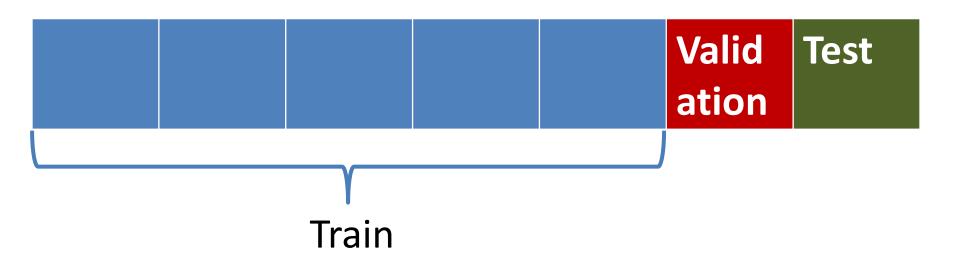
- A variety of techniques to avoid overfitting:
  - Cross-validation
  - Regularization
  - Feature selection
  - Dimensionality reduction

### Non-exhaustive Cross-validation

### **Exhaustive Cross-validation**

#### **Nested Cross-validation**

- Popular way to tune parameters of an algorithm
- One version: k-fold cross validation with validation and test set
- Lets say parameter X needs tuning
  - Possible values 10, 20, 30, 40, 50



#### **Nested Cross-validation**

- k = 7 in our example
  - One set each picked as Test and Validation, (k-2) picked for training
- For the picked Test set
  - Perform k-fold cross validation on Train & Validation set [Here k = 6]
  - Compute the average training error for each value of X
  - Pick the best X
- Repeat for each possible Test set [i.e. 7 times]
- Pick X that was returned maximum times to outer loop

# Regularization

### Regularization

- Let  $\hat{f}(x) = \theta_0 + \theta_1 x^2 + \theta_3 x^2 + \theta_4 x^3$
- We want to minimize the MSE:

$$\frac{1}{m} * \min_{\theta_0, \theta_1, \theta_3, \theta_4} \sum_{i=1}^{m} (\hat{f}_{\theta}(x^{(i)}) - y^{(i)})^2$$

- where m is the number of training samples, theta's are the weight parameters
- Let MSE be represented by  $I(\theta)$
- Lets say we want to penalize the higher order terms (2 and 3)

### Regularization

- Can add penalty terms say  $+1000\theta_3 + 1000\theta_4$
- The effect of this would be that  $\theta_3$  and  $\theta_4$  need to be quite small to minimize error
- A significantly high penalty can actually convert a overfit problem to an underfit problem
  - Since all the terms with high regularization parameter would become 0 or close to 0
  - E.g. if all terms except  $\theta_0$  have a high enough regularization parameter then  $\hat{f}(x)$  can become a constant !!!

#### **Feature Selection**

- Filter methods: ...
- Wrapper methods: ...
  - Recursive Feature Elimination
- Embedded methods: ...

## **Dimensionality Reduction**

### **Data Preprocessing**

 A popular methodology in data mining is CRoss Industry Standard Process for data mining (CRISP DM)

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### Feature Engineering

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- One-hot-encoding or one-of-K: Refers to splitting the column which contains numerical *categorical* data to many columns depending on the number of categories present in that column.
  - Each column contains "0" or "1" corresponding to which column it has been placed.

### Feature Engineering

Fruit	Categorical value of fruit	Price
apple	1	5
mango	2	10
apple	1	15
orange	3	20

#### After one hot encoding

apple	mango	orange	price
1	0	0	5
0	1	0	10
1	0	0	15
0	0	1	20

# Feature Engineering

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