

# Messed up Rugby (100 points)

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## Introduction

A team of **developers from New York** visits London and decides to try their hands at Rugby. None of them quite remember the exact rules so they just use the **rules of American Football** where you can score 2, 3 or 7 points at a time.

When they talk to you afterwards, they tell you that the final score of the game was 38 - 0. After facepalming, you are curious to find **all possible ways** to score 38 points.

Write a program that, given a **score X**, prints all possible combinations of the messed up **conversions** (7 points), **tries** (3 points), and **kicks** (2 points) that would make up this score.

## Input Specifications

Your program will take a **target score** between 0 and 222.

## Output Specifications

Based on the input, print out one row for each combination of messed up conversions, tries, and kicks that would get to that score, each column delimited by a space. The output should be in **ascending order** of touchdowns, field goals, and then safeties. If the score is not achievable, just output **0 0 0**

## Sample Input/Output

### Input

10

### Output

0 0 5

0 2 2

1 1 0

### Explanation

There are three possible ways to reach a score of 10 given the rules above.

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### Input

17

### Output

0 1 7

0 3 4

0 5 1

1 0 5

1 2 2  
2 1 0

### **Explanation**

There are six possible ways to reach a score of 10 given the rules above.