

Assignment 1

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Submitted To:

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1. Code

Execution Syntax: `gcc -o ncpmvdir ncpmvdir.c`

Execution Syntax: `./ncpmvdir Folder1 dest -cp txt pdf pptx`

`ncpmvdir [source_dir] [destination_dir] [options] <extension list>`

```
2. // @Author: Abhirup Ranjan(110091866)
3. // Section: 3
4. // COMP8567
5.
6. // Took help from Google, StackOverflow and other technical websites for designing
   the code.
7.
8. // It gives the compiler instructions to include definitions for a few extra
   functions that are included in the X/Open and POSIX standards.
9. #define _XOPEN_SOURCE 500
10.
11. #include <stdio.h>
12. #include <string.h>
13. #include <ftw.h>
14. #include <errno.h>
15. #include <unistd.h>
16. #include <stdlib.h>
17.
18. char fileExt[5][5]; // Allowing max 6 extensions with each length upto 6
   character
19. char sourcePath[500]; // Maximum 500 length character word file can be made
20. char destPath[500]; // Maximum 500 length character word file can be made
21.
22. // Declaring three variables been used latter
23. int insideFolder = 0;
24. int countExt = 0;
25.
26. // Check for the extension of a file
27. int validateExtension(const char *sourcePath)
28. {
29.     int i;
30.     // "strrchr" FUNCTION is used to find the last occurrence of the period
   character ('.') in the path string.
31.     // If char is not found, it returns NULL or a pointer to the char that was
   found.
32.     char *a = strrchr(sourcePath, '.');
33.     if (a == NULL)
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34.         return 0;
35.     for (i=0; i<countExt; i++)
36.     {
37.         if ((strcmp(a+1, fileExt[i]) == 0))
38.             return 1;
39.     }
40.     return 0;
41. }
42.
43. int copyContent(const char *path, const struct stat *st, int type, struct FTW
    *ftwbuffer)
44. {
45.     char temp_path[500];
46.     // Formats a string by concatenating path, followed by a substring of path
    starting from the position
47.     // after the src string, and stores the result in the temp_path string.
48.     sprintf(temp_path, "%s%s", destPath, path + strlen(sourcePath));
49.     int rmv;
50.     // FTW_D represents a directory type.
51.     if (type == FTW_D) // IF it would be a directory then this part would be
    executed
52.     {
53.         if (insideFolder == 0) //Jump from the root folder
54.         {
55.             insideFolder++;
56.         }
57.         else //handling if the directory doesnot exists
58.         {
59.             rmv = mkdir(temp_path, 0777);
60.             if (rmv == -1 && errno != EEXIST)
61.                 printf("Some error in function name: copyContent where if (rmv
    == -1 && errno != EEXIST)");
62.         }
63.     }
64.
65.     // FTW_F represents regular file type.
66.     if (type == FTW_F)
67.         // IF this is statisfied COPY all files
68.         if (countExt == 0)
69.         {
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70.         // Link function creates a new hard link between the files
           specified by path and temp_path.
71.         rmv = link(path, temp_path);
72.         if (rmv == -1)
73.             printf("Some error in function name: copyContent where if
(countExt == 0)");
74.     }
75.     else
76.     {
77.         // Only copyies file for where extension is not matched
78.         if (!validateExtension(path))
79.         {
80.             rmv = link(path, temp_path);
81.             if (rmv == -1)
82.                 printf("Some error in function name: copyContent where if
(!validateExtension(path))");
83.         }
84.     }
85.     return 0;
86. }
87.
88. // Create a Traget folder if doesnot exits
89. int creatFolder(const char *destPath)
90. {
91.     struct stat info; // used for retrieving information about files and
           directories.
92.     // st_mode stores file type & permissions.
93.     // S_ISDIR returns true if given mode represents a directory.
94.     if (!(stat(destPath, &info) == 0 && S_ISDIR(info.st_mode)))
95.     {
96.         int status = mkdir(destPath, 0777);
97.         if (status == 0)
98.             return 1;
99.         else
100.            return 0;
101.     }
102.     return 1;
103. }
104.
105. // Function to copy files and directories
106. int copyDirectory(const char *sourcePath, const char *destPath)
```

```
107. {
108.     // 5 represents the maximum number of file descriptors that the nftw
        function can open simultaneously.
109.     // FTW_PHYS physical walk of the file system
110.     return nftw(sourcePath, copyContent, 5, FTW_PHYS);
111. }
112.
113. // Function to move files and directories
114. int moveDirectory(const char *sourcePath, const char *destPath)
115. {
116.     int varMov1;
117.     varMov1 = copyDirectory(sourcePath, destPath); // Copy function call
118.     if (varMov1 == -1)
119.         return varMov1;
120.
121.     // REMOVING THE FILES AND DIRECTORY AFTER MOVING
122.     // Invokes nftw function to recursively traverse directory tree starting
        from the directory specified by src.
123.     // The remove function will be called on each file or directory encountered
        during the traversal,
124.     // and the traversal will be performed in a depth-first manner while
125.     // treating symbolic links as regular files or directories.
126.
127.     varMov1 = nftw(sourcePath, remove, 5, FTW_DEPTH | FTW_PHYS);
128.     if (varMov1 == -1)
129.         printf("Some error in function name: moveDirectory where if (varMov1 ==
            -1)");
130.     return varMov1;
131. }
132.
133. //MAIN METHOD STARTS HERE
134.
135. int main(int argCount, char *argVar[])
136. {
137.     if (argCount < 4)
138.     {
139.         // This will instruct the user with correct command which is required
            to be entered by user
140.         printf("Use SYNTAX AS BELOW:\n%s Source_DirPath Destination_DirPath -
            cp or -mv {extensions which are to be excluded}\n", argVar[0]);
141.         return 1;
```

```
142.     }
143.     struct stat st;
144.     strcpy(sourcePath, argVar[1]);
145.     strcpy(destPath, argVar[2]);
146.
147.     // Storing source and target directories paths in another variable
148.     // strcpy copies the contents of one string to another for this case the
    value from array is stored to these strings src & target
149.     // Error pops when source path is not found
150.     if (!(stat(sourcePath, &st) == 0 && S_ISDIR(st.st_mode)))
151.     {
152.         printf("Use SYNTAX AS BELOW:\n%s Source_DirPath Destination_DirPath -
    cp or -mv {extensions which are to be excluded}\nAlso Make sure that source
    Directory should exists in the path epecified!!\n", argVar[0]);
153.         return 1;
154.     }
155.
156.     // This LOGIC WILL CREATE THE FOLDER IN CASE DOESNOT EXISTS
157.     creatFolder(destPath);
158.
159.     // Get the desired extensions
160.     if (argCount > 4)
161.     {
162.         // UPTO 6 EXTENSION CAN BE PROVIDED AS A LIST
163.         for (int i=4; i<argCount && i-4 < 6; i++)
164.         {
165.             strcpy(fileExt[i-4], argVar[i]);
166.             countExt++;
167.         }
168.     }
169.
170.     // CHECK IF THE ACTION REQUIRED IS COPY OR MOVE
171.     // strcmp function used to compare 2 strings.
172.     if (strcmp(argVar[3], "-cp") == 0)
173.         return copyDirectory(sourcePath, destPath);
174.     if (strcmp(argVar[3], "-mv") == 0)
175.         return moveDirectory(sourcePath, destPath);
176.     else
177.     {
178.         // IF IN CASE NEITHER -CP NOR -MV IS PASSED BY USER HENCE HANDLE
        EXECPTION HERE
```

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179.         printf("Use SYNTEXT AS BELOW:\n%s Source_DirPath Destination_DirPath -
           cp or -mv {extensions which are to be excluded}\nEither use command -cp for copy or
           -mv for move other inputs are not accepted!!\n", argVar[0]);
180.         return 1;
181.     }
182. }
```