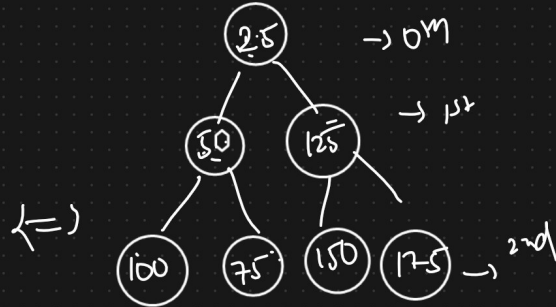
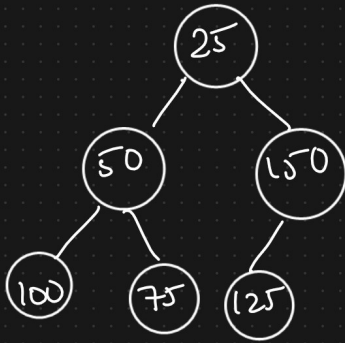
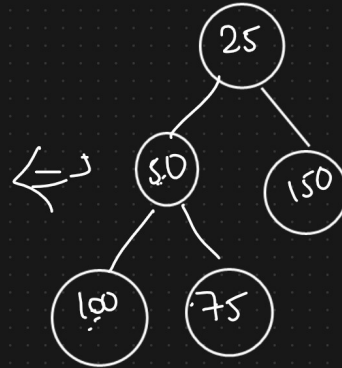
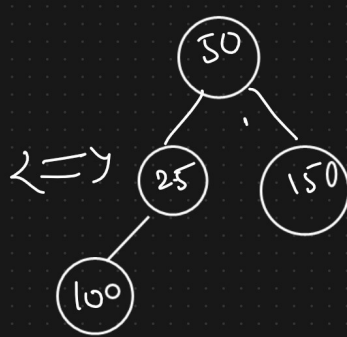
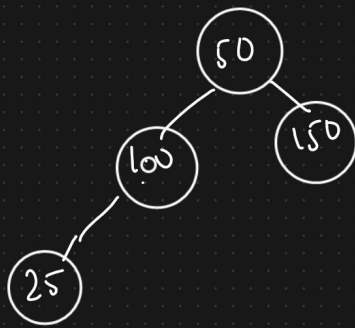
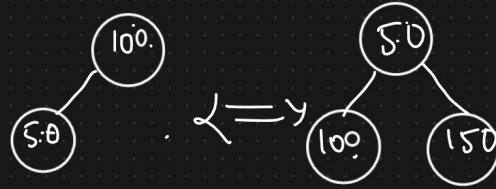


PriorityQueue :- (Min-Heap)



100 50 150 25 75 125 175



25 50 125 100 75 150 175