

# Mathematical tricks frequently used in quantum information

November 29, 2025

This short note collects common mathematical tools and tricks used across quantum information theory. The aim is to provide a compact reference suitable for quick lookup while working on problems, proofs, or calculations in quantum information and quantum computing.

## 1 Notation and conventions

- Finite-dimensional Hilbert spaces:  $\mathcal{H}$ ,  $\dim \mathcal{H} = d$ .
- Density operators:  $\rho \geq 0$ ,  $\text{tr} \rho = 1$ .
- Matrix/vectorization: for matrix  $A$ ,  $\vec{A}$  denotes column-stacking.
- Partial trace:  $\text{tr}_B(\rho_{AB}) = \rho_A$ .
- Pauli matrices:  $X, Y, Z$ ; computational basis  $\{|0\rangle, |1\rangle\}$ .

## 2 Linear algebra basics and “tricks”

### 2.1 Spectral decomposition and functions of operators

If  $A = \sum_i \lambda_i |u_i\rangle \langle u_i|$ , then for any (suitably defined) function  $f$ ,

$$f(A) = \sum_i f(\lambda_i) |u_i\rangle \langle u_i|.$$

Useful for:  $A^{1/2}$ ,  $\log A$ ,  $\exp(A)$ .

### 2.2 Polar decomposition

Any operator  $M$  can be written  $M = U|M|$  where  $|M| = \sqrt{M^\dagger M}$  and  $U$  is partial isometry. Use to relate singular values to spectra.

### 2.3 Singular-value and Schmidt decompositions (swap trick)

For a bipartite vector  $|\psi\rangle \in \mathcal{H}_A \otimes \mathcal{H}_B$  there exist orthonormal bases so that

$$|\psi\rangle = \sum_i \sqrt{\lambda_i} |a_i\rangle \otimes |b_i\rangle$$

with  $\{\lambda_i\}$  the Schmidt coefficients. This is the SVD of the coefficient matrix. The swap trick identity often used in trace calculations is

$$\text{tr}[(A \otimes B) |\Phi\rangle \langle \Phi|] = \text{tr}(AB^T),$$

where  $|\Phi\rangle = \sum_i |i\rangle \otimes |i\rangle$  (unnormalised) and  $T$  is transpose in the chosen basis.

## 2.4 Resolution of the identity

Let  $\mathcal{H}$  be a (finite-dimensional, unless stated) Hilbert space, and let  $\{|\psi_i\rangle\}$  denote an orthonormal basis. Operators on  $\mathcal{H}$  are denoted by capital letters  $A, B, \dots$ . The inner product is linear in the second slot:  $\langle\phi|\psi\rangle$ .

### Discrete (orthonormal) basis

If  $\{|e_i\rangle\}_{i=1}^d$  is an orthonormal basis of  $\mathcal{H}$  then

$$\sum_{i=1}^d |e_i\rangle \langle e_i| = I. \quad (1)$$

This identity is often inserted between operators or vectors to expand them in the chosen basis.

**Proof.** For any vector  $|\psi\rangle = \sum_i c_i |e_i\rangle$  we have

$$\left( \sum_i |e_i\rangle \langle e_i| \right) |\psi\rangle = \sum_i |e_i\rangle \langle e_i|\psi\rangle = \sum_i c_i |e_i\rangle = |\psi\rangle,$$

hence the operator equals the identity.

**Trick (useful insertion).** To compute matrix elements of an operator  $A$  between states  $|\phi\rangle, |\psi\rangle$  one inserts the resolution:

$$\langle\phi|A|\psi\rangle = \sum_i \langle\phi|A|e_i\rangle \langle e_i|\psi\rangle.$$

More generally, insert  $I = \sum_i |e_i\rangle \langle e_i|$  wherever convenient to switch between bases or to expand products of operators.

## 2.5 Cyclicity of the trace

For any two (finite-dimensional) operators  $A$  and  $B$  one has

$$\text{Tr}(AB) = \text{Tr}(BA).$$

More generally, for a product of operators,

$$\text{Tr}(A_1 A_2 \cdots A_n) = \text{Tr}(A_n A_1 A_2 \cdots A_{n-1}),$$

i.e. the trace is invariant under cyclic permutations.

**Proof.** Choose an orthonormal basis  $\{|e_i\rangle\}$ . Then

$$\begin{aligned} \text{Tr}(AB) &= \sum_i \langle e_i|AB|e_i\rangle = \sum_{i,j} \langle e_i|A|e_j\rangle \langle e_j|B|e_i\rangle \\ &= \sum_{i,j} \langle e_j|B|e_i\rangle \langle e_i|A|e_j\rangle = \sum_j \langle e_j|BA|e_j\rangle = \text{Tr}(BA). \end{aligned}$$

### Tricks and consequences

- **Cyclic reorder to simplify.** If one factor is diagonal in the chosen basis, move it cyclically to simplify the trace.
- **Trace of a commutator vanishes:**  $\text{Tr}([A, B]) = 0$ , since  $\text{Tr}(AB) = \text{Tr}(BA)$ .
- **Expectation via trace:** For a density matrix  $\rho$  and observable  $O$ ,  $\langle O \rangle = \text{Tr}(\rho O) = \text{Tr}(O\rho)$  and one may cyclically permute to place convenient factors together.

## 2.6 Normal operators

An operator  $N$  on  $\mathcal{H}$  is *normal* if

$$[N, N^\dagger] = 0 \iff NN^\dagger = N^\dagger N. \quad (2)$$

## 2.7 Properties (finite-dimensional)

1. **Spectral theorem:** A normal operator is unitarily diagonalizable: there exists a unitary  $U$  such that

$$N = U \left( \sum_i \lambda_i |e_i\rangle \langle e_i| \right) U^\dagger,$$

where  $\{|e_i\rangle\}$  is an orthonormal basis of eigenvectors and  $\lambda_i \in \mathbb{C}$  are eigenvalues.

2. **Orthogonality of eigenvectors:** Eigenvectors corresponding to distinct eigenvalues are orthogonal.
3. **Functions of  $N$ :** For analytic functions  $f$  one has  $f(N) = U \left( \sum_i f(\lambda_i) |e_i\rangle \langle e_i| \right) U^\dagger$ .

## 2.8 Useful tricks involving normal operators

- **Diagonal basis simplification.** If  $N$  is normal, compute expressions by moving to its eigenbasis using the resolution of the identity: insert  $I = \sum_i |e_i\rangle \langle e_i|$  and replace  $N$  by its eigenvalues on those projectors.
- **Norms:** For a normal  $N$ , the operator norm equals the spectral radius:  $\|N\| = \max_i |\lambda_i|$ ; similarly,  $N^\dagger N$  and  $NN^\dagger$  share eigenvalues  $|\lambda_i|^2$ .
- **Commutation and polynomials:** If  $N$  is normal and  $p$  is a polynomial, then  $p(N)$  commutes with  $N^\dagger$ .

## 3 Worked examples

### 3.1 Using resolution to compute matrix elements

Let  $A$  be an operator and  $\{|i\rangle\}$  an orthonormal basis. Then

$$(A)_{mn} = \langle m|A|n\rangle = \sum_k \langle m|A|k\rangle \langle k|n\rangle = \langle m|A|n\rangle,$$

(tautological here) but if  $A = BC$  one gets

$$(BC)_{mn} = \sum_k B_{mk} C_{kn}.$$

### 3.2 Trace trick: cyclic reduction

Suppose we want  $\text{Tr}(ABC)$  and  $C$  is diagonal in basis  $\{|i\rangle\}$  with diagonal entries  $c_i$ . Then

$$\text{Tr}(ABC) = \text{Tr}(CAB) = \sum_i c_i \langle i|AB|i\rangle,$$

which may be simpler to evaluate.

### 3.3 Normal operator: polar decomposition

Given any operator  $M$  one can write  $M = U|M|$  (polar decomposition) with  $|M| = \sqrt{M^\dagger M}$ . If  $M$  is normal then  $|M| = \sqrt{M^\dagger M} = \sqrt{MM^\dagger}$  and  $U$  commutes with  $|M|$ ; moreover  $M$  is unitarily diagonalizable.

#### Compact reference sheet

- Resolution insertion:  $I = \sum_i |e_i\rangle \langle e_i|$  or  $I = \int |x\rangle \langle x| dx$ .
- Cyclicity:  $\text{Tr}(AB) = \text{Tr}(BA)$  and  $\text{Tr}([A, B]) = 0$ .
- Normal:  $NN^\dagger = N^\dagger N \Rightarrow$  unitary diagonalization.

These three facts are used constantly when manipulating expressions in quantum mechanics and linear algebra. When in doubt: insert a resolution to expand in a convenient basis, use cyclicity to reorder factors under a trace, and try to diagonalize normal operators to reduce operator problems to scalar algebra.

### 3.4 Calculating partial trace

Work in product basis: if  $\rho_{AB} = \sum_{ijkl} c_{ijkl} |i\rangle_A \langle j| \otimes |k\rangle_B \langle l|$  then  $\text{tr}_B \rho_{AB} = \sum_{ik} (\sum_l c_{ilkl}) |i\rangle \langle k|$ .

## 4 Quantum states and operations

### 4.1 Kraus decomposition & Choi isomorphism

A completely-positive trace-preserving (CPTP) map  $\mathcal{E}$  admits Kraus operators  $\{K_i\}$  with  $\mathcal{E}(\rho) = \sum_i K_i \rho K_i^\dagger$  and  $\sum_i K_i^\dagger K_i = I$ .

## 5 Techniques for proving channel/entanglement results

### 5.1 Twirling and symmetric subspaces

Average over a group  $G$  to project onto invariant subspaces: twirling maps simplify density operators into forms with fewer parameters. For example,

$$\int_G (U_g \otimes U_g) \rho (U_g \otimes U_g)^\dagger d\mu(g)$$

projects onto the symmetric/antisymmetric sectors.

### 5.2 Typical subspace and concentration

For many iid copies, most weight of  $\rho^{\otimes n}$  lives in the typical subspace with projector  $\Pi_{\text{typ}}$ ; used heavily in coding theorems.

### 5.3 Decoupling and one-shot bounds

Decoupling approaches prove achievability results by showing a subsystem becomes approximately product with another; uses random unitaries and norm estimates.