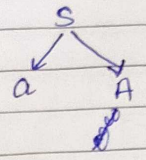
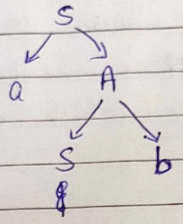
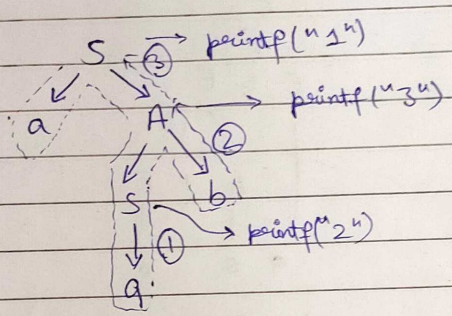
Date

Compiler Design

Q-1 (a)







Output for given input aab will be "231".

Stack	Input	Action
$	aab$	shift a
$a	ab$	shift a
$aa	b$	reduce S→a // print "2"
$aS	b$	shift b
$aSb	$	reduce A→Sb // print "3"
$aA	$	reduce S→aA // print "1"
$S	$	accept

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b.

$E \rightarrow E+E$

$E \rightarrow E*E$

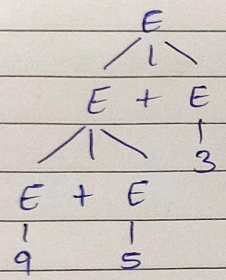
$E \rightarrow (E)$

$E \rightarrow id$

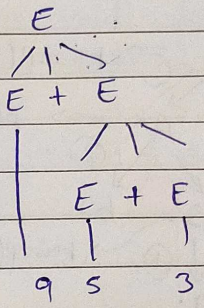
~~Ex: C Q R5 R3~~

→ Resolve conflicts using associativity: we know that '+' and '*' operators are left associative in nature. So, in case when there can be multiple parse trees are possible for single expression, we choose the tree which grows towards the left direction.

For ex: 9+5+3



(a)



(b)

Tree (a) is the correct representation for expression "9+5+3" as it grows towards the left direction.

→ Resolve conflicts using precedence: We can apply rule of associativity to occurence of same operator. So, for multiple operators (e.g + and *) we can use relative precedence of operator.

For ex: 9+5*3

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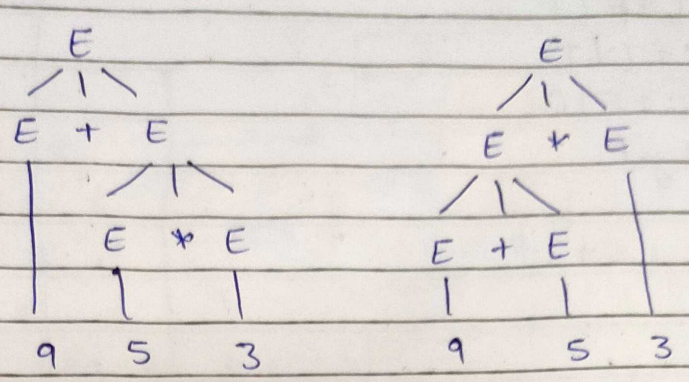
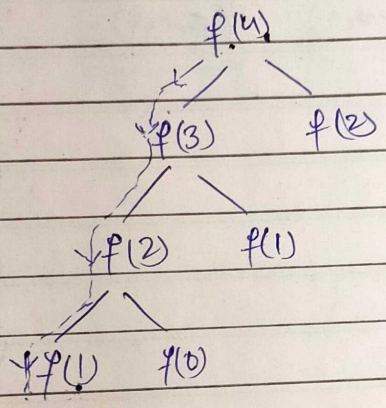
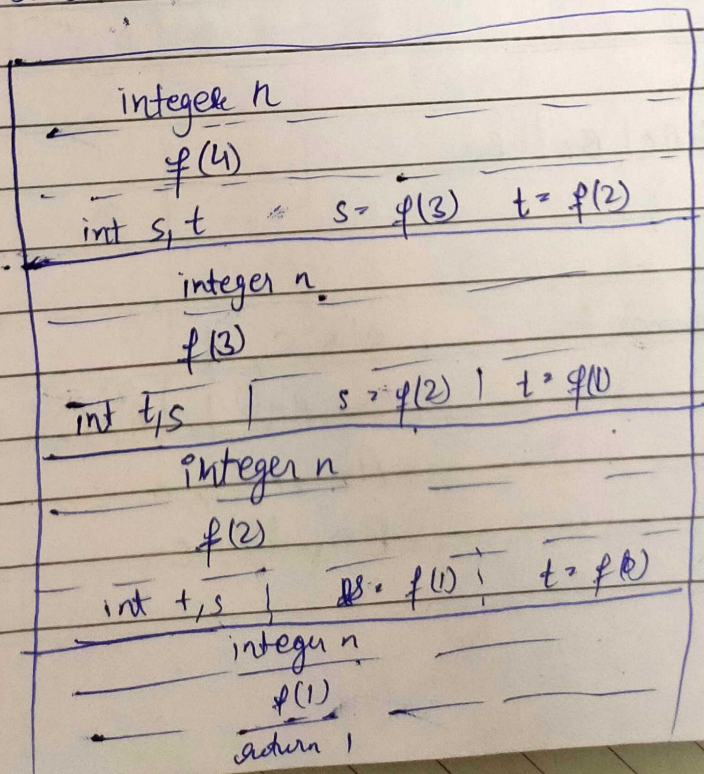


Here, tree (a) is correct as precedence of * is higher than the precedence of +, so, it takes it operands before + does.

(c)



Run time stack



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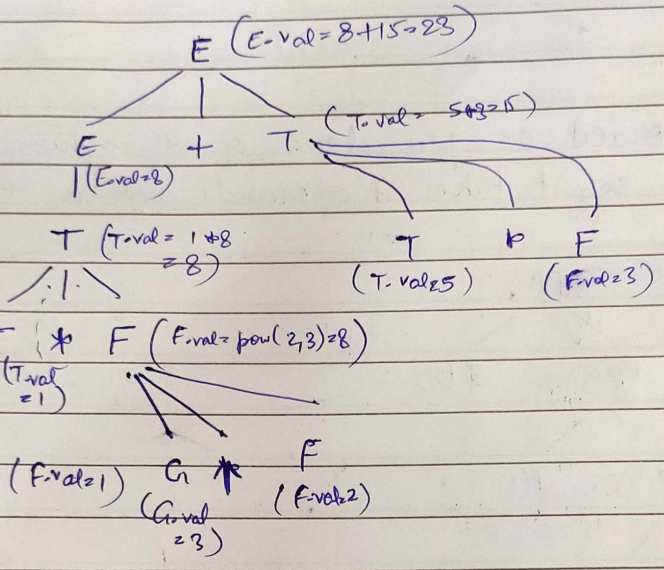
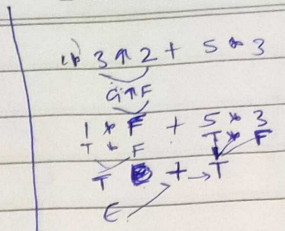
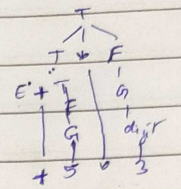
Q2 (a)

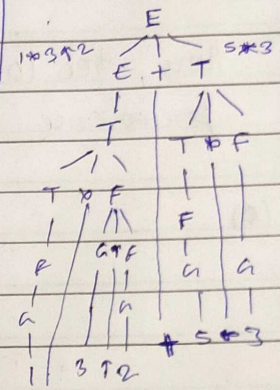
$T \to T * F \mid F$
$E \to E + T \mid T$
$F \to G \uparrow F \mid G$
$G \to digit$

Expr: $1 * 3 \uparrow 2 + 5 * 3$









(b)

$S \to Aa \mid bAc \mid Bc \mid bBa$
$A \to d$
$B \to d$

Augmented Grammar :-

$S' \to .S, \$$
$S \to .Aa^{①} \mid .bAc^{②} \mid .Bc^{③} \mid .bBa^{④}, \$$
$A \to .d^{⑤}, a$
$B \to .d^{⑥}, c$

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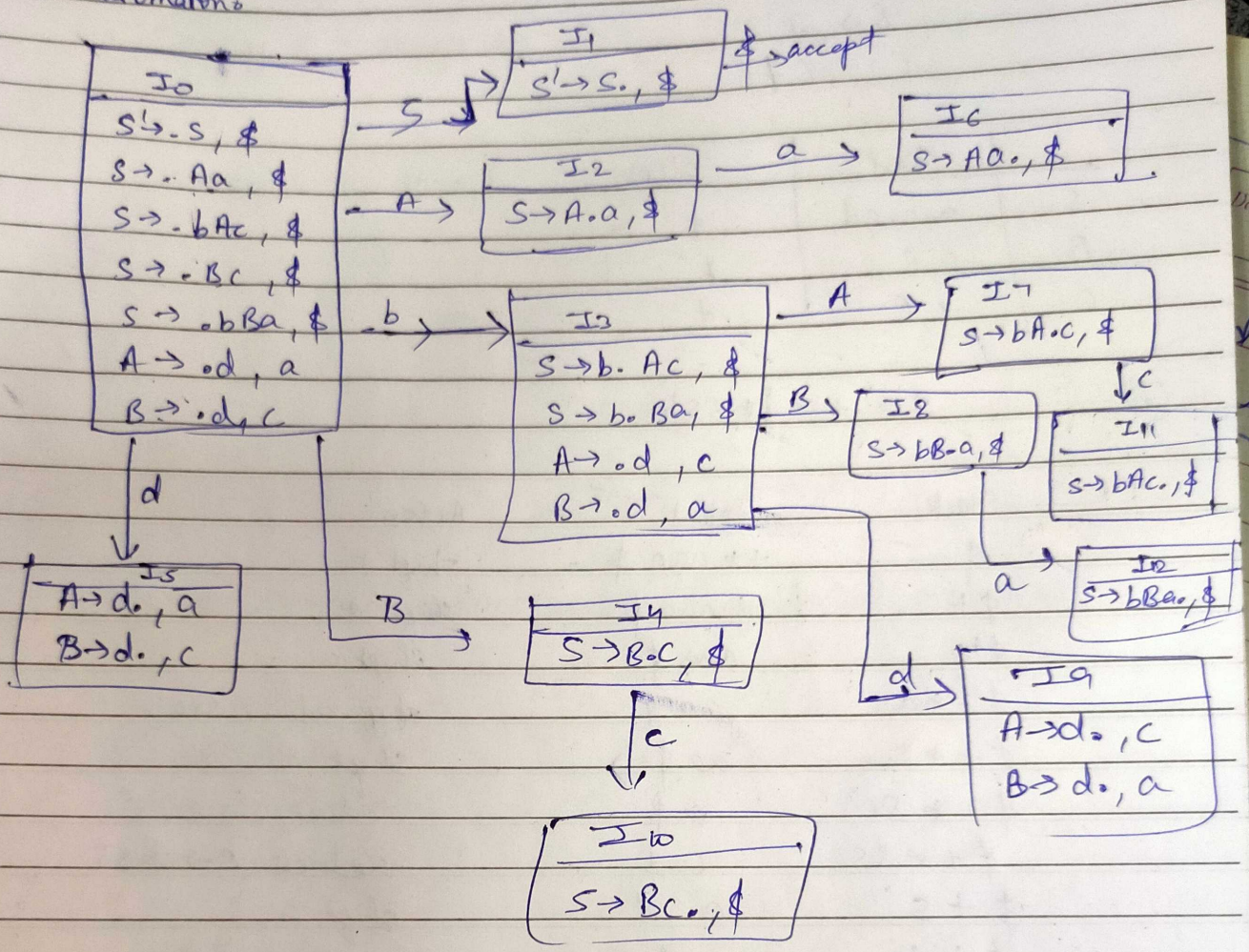
Automaton:



Items/State	Action					GOTO		
	a	b	c	d	$	S	A	B
0		S3		S5		1	2	4
1					acc			
2	S6							
3				S9			7	8
4			S10					
5	r5		r6					
6					r1			
7			S11					
8	S12							
9	r6		r5		r3			
10					r2			
11					r4			
12								

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Ans (a) $S \to BbBd$
$B \to aB \mid \epsilon$
$C \to cC \mid \epsilon$

	First	Follow
S	a, b, d	$
B	a, ε	b
C	c, ε	d

(b) $S \to +SS \mid *SS \mid a$

Stack	Input	Action
$	+*aaa$	shift '+'
$+	*aaa$	shift *
$+*	aaa$	shift a
$+*a	aa$	reduce S→a
$+*S	aa$	shift a
$+*Sa	a$	reduce S→a
$+*SS	a$	reduce S→*SS
$+S	a$	shift a
$+Sa	$	reduce S→a
$+SS	$	reduce S→+SS
$S	$	accept

Viable prefix for given input are +, +*, +*a etc.

(c) a *= b;
<id, pointer to symbol table entry for a>
~~<id, pointer to symbol table entry for a> <mult_op> <assign_op> <id, pointer to symbol table entry for b> <semicolon>~~
<mult_op>
<assign_op>
<id, pointer to symbol table entry for b>
<semicolon>

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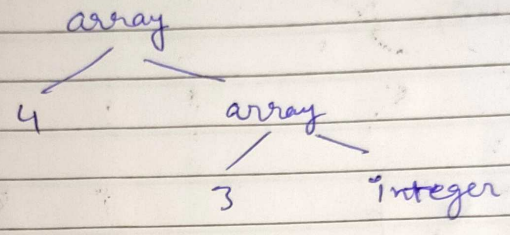
4(a)

"array of 4 arrays of 3 integers each"

array (4, array (3, integer))



(b) Error-recovery actions performed by lexical analyzers:

Panic-mode
Phrase-level
Error productions
global correction

5 (a)

```
%{
  #include <stdio.h>
  int pos=0, neg=0, frac=0;
%}

Digit   [0-9]
Digits  Digit (Digit)*
%%

"+"?Digits "."Digits   { frac++; pos++; }
"+"?Digits             { pos++; }
"-"Digits "."Digits    { frac++; neg++; }
"-"Digits              { neg++; }
```

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```
%%
int main()
{
    yylex();
    printf("

    return 0;
}
```

Q6 (c)

```
LD   R0  p
LD   R1  q
SUB  R0  R0  R1
LD   R1  r
LD   R2  s
MUL  R1  R1  R2
DIV  R0  R0  R1
LD   R1  t
LD   R2  u
MUL  R1  R1  R2
ADD  R0  R0  R1
ST   a   R0
```

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