

04/02/2022

Day Order - 2

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N1 (lab batch: 1)

Exp No: 1 Toy Program Implementation

① Camel and Banara

Aim: To find a logical solution for a given toy program puzzle namely "Camel and banara" puzzle.

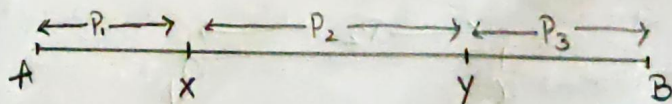
Description of Concept

A owner of banara plantation has a camel. He has 3000 banaras to be transported to a market which is 1000 km away. Camel is the only mode of transportation and it can carry only 1000 banaras once at max. Camel also eats one banara for every one kilometer travelled. So we need to find the maximum number of banana that can be transported.

Manual solution

Firstly a direct approach is futile, as for 1 km travelled 1 banara is eaten so no use in going all the way. Best approach is to have a drop point in middle where the camel can drop the banaras & get back to previous spot to pick banaras.

So lets divide the path into 3 distance i.e 2 drop points namely x, y

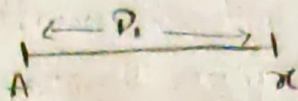


let $AX \rightarrow P_1$

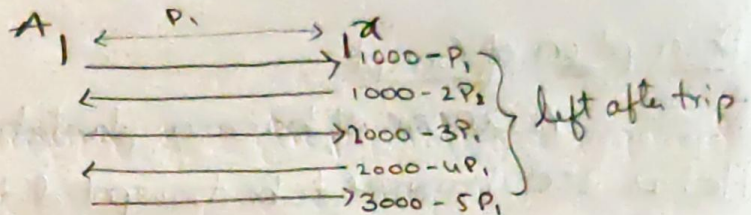
$XY \rightarrow P_2$

$YB \rightarrow P_3$

★ Consider path P_1 i.e. $A \rightarrow x$.



As A is starting point it has 3000 bananas. So to shift them to x we need to make 3 trips from A to x & 2 trips from x to A. i.e.



So for every 1 km 1 banana is eaten so while carrying 1000 bananas from A to x camel eats ' P_1 ' bananas for each trip as it needs banana even when going back so a total of 5 trips ~~to transport 3000 bananas to x~~ are ~~for~~ required to transport 3000 bananas from A to x .

∴ Equation ²⁸⁰⁰ to find bananas at x .

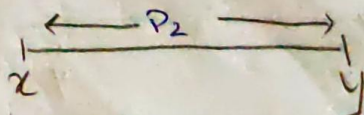
$$3000 - 5P_1 = 2000 \quad [$$

$$5P_1 = 1000$$

$$P_1 = 200.$$

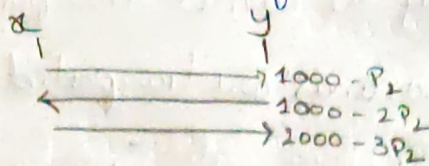
So distance from A to x is 200. So for 5 trips 1000 bananas are eaten and 2000 are left at x .

★ Consider path P_2 i.e. $x \rightarrow y$



at x we have 2000 bananas. Let's consider 1000 at y . So now for 2000 we need 2 trips for camel to transport from x & y . so one back trip is

required. So total 3 trips of distance P_2 is made.



Equation to find P_2 (km) bananas at y

$$2000 - 3P_2 = 1000$$

$$3P_2 = 1000$$

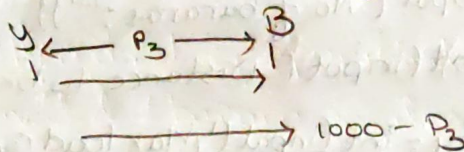
$$P_2 = 333.33$$

as for every 1 km 1 banana is eaten we can take only numerically so let P_2 be 333 km.

So no. of bananas after 3 trips from x to y are 1001 [$2000 - 3(333) = 1001$] as

* Now for last path y to B. we have around 1001 where 1000 ~~are~~ is limit so '1' is left out.

Out of 1000 we lose P_3 amount of bananas as each km need one banana i.e. only one trip is required.



As mention distance between market & plantation is 1000

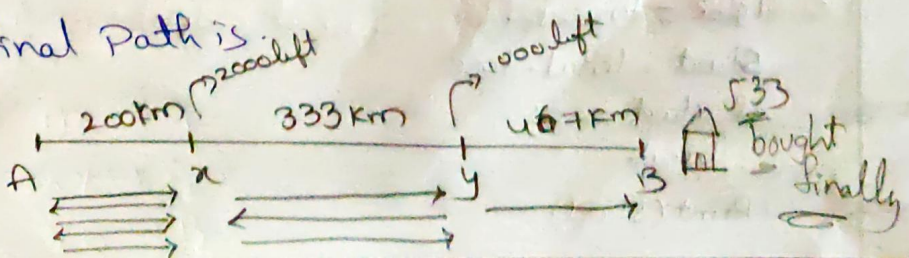
$$\therefore 1000 - P_1 - P_2 = P_3$$

$$P_3 = 1000 - 200 - 333$$

$$P_3 = 1000 - 533$$

$$P_3 = 467$$

So final Path is



So finally the camel transported 1000 - 467 i.e.
533 bananas are transported out of 3000.

This ~~the~~ is the most efficient output of all. Consider
3000 and 533 is very hard but the output could
be worst or impossible. This is the optimal way.

Note

→ A minimum of 2 drop points are required for this
solution.

→ It doesn't matter if we have more than 2 drop points
as the amount of banana consumed is same for
distance travelled.

Program Implementation (coding)

```
total = int(input('No. of bananas: '))
distance = int(input('Distance to be travelled: '))
load_capacity = int(input('Max load capacity of camel: '))
lose = 0
start = total
for i in range(distance):
    while start > 0:
        start = start - load_capacity
        if start == 1:
            lose = lose + 1
        lose = lose + 2
    lose = lose - 1
    start = total - lose
    if start == 0:
        break
    Print(start)
```

+ Code + Text

RAM Disk Editing

```
[16] total=int(input('No. of bananas : '))  
distance=int(input('Distance to be travelled : '))  
load_capacity=int(input('Max load capacity of your camel : '))
```

```
No. of bananas : 3000  
Distance to be travelled : 1000  
Max load capacity of your camel : 1000
```

```
[17] lose = 0  
start = total
```

```
[18] for i in range(distance):  
    while start>0:  
        start=start-load_capacity  
        if start == 1:  
            lose = lose - 1  
            lose = lose + 2  
        lose = lose - 1  
        start = total - lose  
        if start == 0:  
            break  
print(start)
```



+ Code + Text

✓ RAM
Disk Editing

```
[24] total=int(input('No. of bananas : '))  
distance=int(input('Distance to be travelled : '))  
load_capacity=int(input('Max load capacity of your camel : '))
```

```
No. of bananas : 5000  
Distance to be travelled : 1000  
Max load capacity of your camel : 500
```

```
[25] lose = 0  
start = total
```

```
for i in range(distance):  
    while start>0:  
        start=start-load_capacity  
        if start == 1:  
            lose = lose - 1  
            lose = lose + 2  
        lose = lose - 1  
        start = total - lose  
        if start == 0:  
            break  
print(start)
```

→ Input commands are used for No. of bananas, load Capacity of camel and distance needed to be covered.

→ Consider a variable named lose equal to '0' and also start = total.

→ Go. Implement a for loop in range of distance, where start is checked above '0'. We update start value for every time i value i.e. $start = start - load_capacity$.

→ If condition is checked next for camel doesn't doesn't move back if only one banana left.

→ for $lose = lose - 1$ step lose is decreased because if camel tries to get left one banana he will lose one extra banana.

→ $lose = lose + 2$ we increase lose because for moving backward and forward by one mile 2 banana are lost.

→ For last trip camel will not go back so we decrease '1' from lose.

→ Finally we need to check possibility of carrying one banana (or) not and break to print the final output.

✓ Avirash Reddy

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04/01/2022

② Three water Jugs Problems

Aim

To implement 3 water jugs problem in python

Description of Concept

We have 3 jugs that can be used to fill water. They can hold 12L, 8L, 5L respectively, where initial state is 12, 0, 0. The required output is 6, 6, 0. The jugs has no markings.

Manual Solution

Take 8L and pour water from 12L to 8L and remaining 4L in 5L finally (0, 8, 4). Now transfer 8L of 2nd jug water to 1st and 4L to 2nd jug so (8, 4, 0) is final.

Now transfer 5L to 3rd jug to (3, 4, 5). Now take 3rd jug and fill 2nd jug to brim to make the level (3, 8, 1). Now transfer 8L from 2nd jug to 1st & 1L from 3rd to 2nd to (11, 1, 0). Now from 1st jug pour 5L in 3rd jug ~~and pour that 5L~~ (6, 1, 5)

Finally pour 5L of 3rd jug to 2nd jug. This gives the output (6, 6, 0) the required output.

Program Implementation [Coding]

```
Al(lab0).ipynb ☆
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+ Code + Text

capacity = (12,8,5)
# Maximum capacities of 3 jugs -> x,y,z
x = capacity[0]
y = capacity[1]
z = capacity[2]

# to mark visited states
memory = {}

# store solution path
ans = []

def get_all_states(state):
    # let the 3 jugs be called a,b,c
    a = state[0]
    b = state[1]
    c = state[2]

    if(a==6 and b==0):
        ans.append(state)
        return True

    # if current state is already visited earlier
    if((a,b,c) in memory):
        return False

    memory[(a,b,c)] = 1

    #empty jug a
    if(a==0):
        #empty a into b
        if(a+b<y):
            if( get_all_states((0,a+b,c)) ):
                ans.append(state)
                return True
        else:
            if( get_all_states((a-(y-b), y, c)) ):
                ans.append(state)
                return True

    #empty jug b
    if(b==0):
        #empty b into a
        if(a+b<x):
            if( get_all_states((a+b, 0, c)) ):
                ans.append(state)
                return True
        else:
            if( get_all_states((a, b-(x-a), c)) ):
                ans.append(state)
                return True

    #empty b into c
    if(b+c<z):
        if( get_all_states((a, 0, b+c)) ):
            ans.append(state)
            return True
    else:
        if( get_all_states((a, b-(z-c), z)) ):
            ans.append(state)
            return True

    #empty jug c
    if(c==0):
        #empty c into a
        if(a+c<x):
            if( get_all_states((a+c, b, 0)) ):
                ans.append(state)
                return True
        else:
            if( get_all_states((a, b, c-(x-a))) ):
                ans.append(state)
                return True
```

```
Al(lab0).ipynb ☆
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+ Code + Text

#empty a into c
if(a+c<z):
    if( get_all_states((0,b,a+c)) ):
        ans.append(state)
        return True
else:
    if( get_all_states((a-(z-c), b, z)) ):
        ans.append(state)
        return True

#empty jug b
if(b==0):
    #empty b into a
    if(a+b<x):
        if( get_all_states((a+b, 0, c)) ):
            ans.append(state)
            return True
    else:
        if( get_all_states((a, b-(x-a), c)) ):
            ans.append(state)
            return True

    #empty b into c
    if(b+c<z):
        if( get_all_states((a, 0, b+c)) ):
            ans.append(state)
            return True
    else:
        if( get_all_states((a, b-(z-c), z)) ):
            ans.append(state)
            return True

#empty jug c
if(c==0):
    #empty c into a
    if(a+c<x):
        if( get_all_states((a+c, b, 0)) ):
            ans.append(state)
            return True
    else:
        if( get_all_states((a, b, c-(x-a))) ):
            ans.append(state)
            return True
```

```
Al(lab0).ipynb ☆
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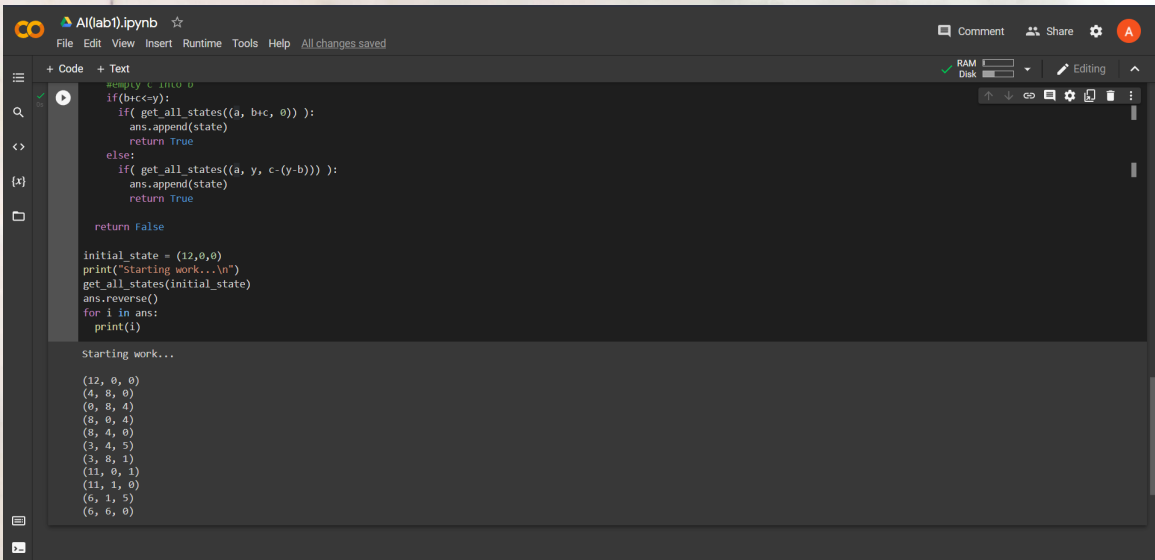
#empty jug c
if(c==0):
    #empty c into a
    if(a+c<x):
        if( get_all_states((a+c, b, 0)) ):
            ans.append(state)
            return True
    else:
        if( get_all_states((a, b, c-(x-a))) ):
            ans.append(state)
            return True

    #empty c into b
    if(b+c<y):
        if( get_all_states((a, b+c, 0)) ):
            ans.append(state)
            return True
    else:
        if( get_all_states((a, y, c-(y-b))) ):
            ans.append(state)
            return True

    return False

initial_state = (12,0,0)
print("Starting work...")
get_all_states(initial_state)
ans.reverse()
for i in ans:
    print(i)
```

Output



The screenshot shows a Jupyter Notebook interface with a dark theme. The top bar includes the Jupyter logo, the filename 'AI(lab1).ipynb', and a star icon. Below this is a menu bar with 'File', 'Edit', 'View', 'Insert', 'Runtime', 'Tools', and 'Help'. The main area is divided into a code editor and an output area. The code editor contains a recursive function 'get_all_states' and its execution. The output area shows the result of the function call.

```
+ Code + Text
def get_all_states(a, b, c, 0):
    if (b <= 0):
        if (get_all_states((a, b, c, 0))):
            ans.append(state)
            return True
        else:
            if (get_all_states((a, y, c-(y-b))) ):
                ans.append(state)
                return True
            return False

initial_state = (12,0,0)
print("Starting work...\n")
get_all_states(initial_state)
ans.reverse()
for i in ans:
    print(i)

Starting work...
(12, 0, 0)
(4, 8, 0)
(0, 8, 4)
(0, 0, 4)
(8, 4, 0)
(3, 4, 5)
(3, 8, 1)
(11, 0, 1)
(11, 1, 0)
(6, 1, 5)
(6, 0, 0)
```

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