

main.dart U row.dart U

row.dart — three_containers

TERMINAL DEBUG CONSOLE

Run | Debug | Profile

```
1 import 'package:flutter/material.dart';
2
3 void main() {
4   runApp(MainApp());
5 }
6
7 class MainApp extends StatelessWidget {
8   @override
9   Widget build(BuildContext context) {
10   return MaterialApp(
11     home: Scaffold(
12       body: Container(
13         height: 100,
14         width: 100,
15         child: Row(
16           crossAxisAlignment: CrossAxisAlignment.start,
17           mainAxisAlignment: MainAxisAlignment.start,
18           children: [
19             Container(
20               height: 100,
21               width: 100,
22               color: Colors.red,
23             ), // Container
24             Container(height: 100,
25               width: 100,
26               color: Colors.green
27             ), // Container
28             Container(
29               height: 100,
30               width: 100,
31               color: Colors.blue,
32             ), // Container
33           ],
34         ),
35       ),
36     ),
37   );
38 }
```

three_containers

DEBUG

main* ↻ ⌂ 1 ⚠ 0 ⓘ 4 ⌂ 0 ⌂ Debug my code

Ln 18, Col 55 Spaces: 2 UTF-8 LF {} Dart macOS (darwin)

main.dart U row.dart U ×

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three_containers

DEBUG

The screenshot shows an IDE interface with two tabs: 'main.dart' and 'row.dart'. The 'row.dart' tab is active, displaying Dart code for a Flutter application. The code defines a 'MainApp' class that returns a 'MaterialApp' with a 'Scaffold' containing a 'Container' with a 'Row' child. The 'Row' has three children, each a 'Container' with a height and width of 100, and colors red, green, and blue respectively. A red status bar at the top right indicates a 'DEBUG' session. To the right of the code editor is a preview window titled 'three_containers' showing the resulting UI with three colored boxes.

main.dart U row.dart U

row.dart — three_containers

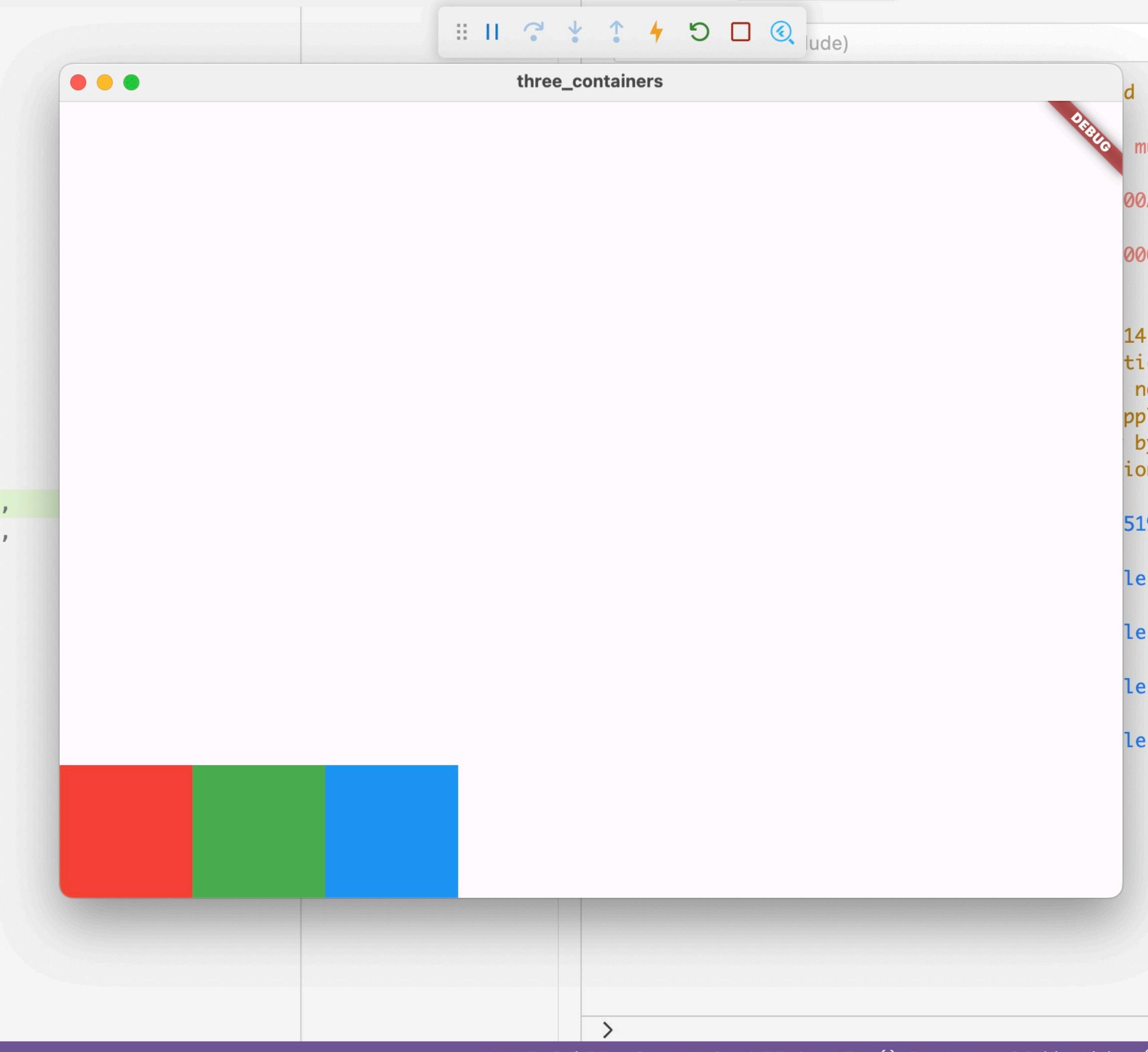
TERMINAL DEBUG CONSOLE

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three_containers

DEBUG

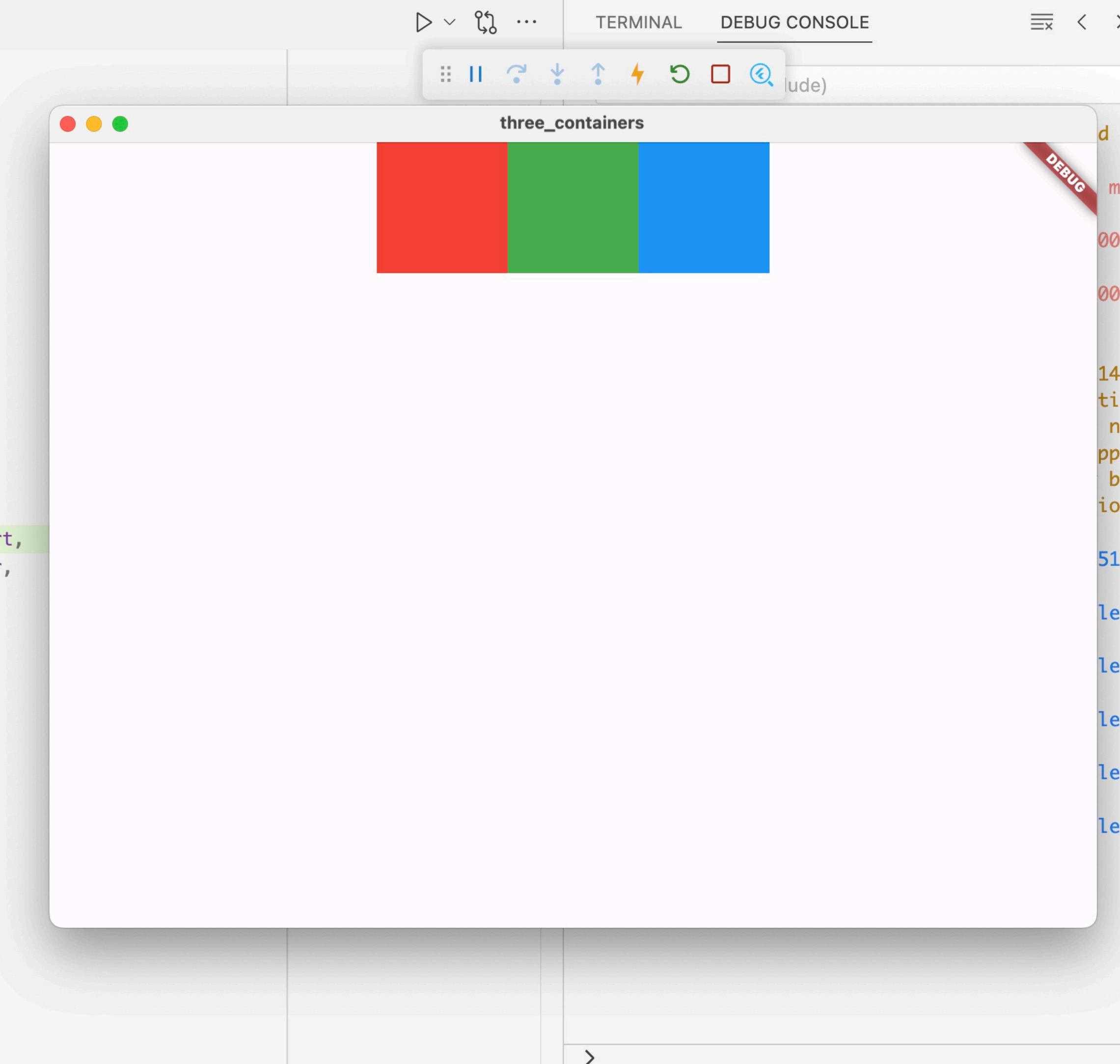


main* ↻ ⌂ 1 ⚠ 0 ⓘ 4 ⌂ 0 ⌂ Debug my code

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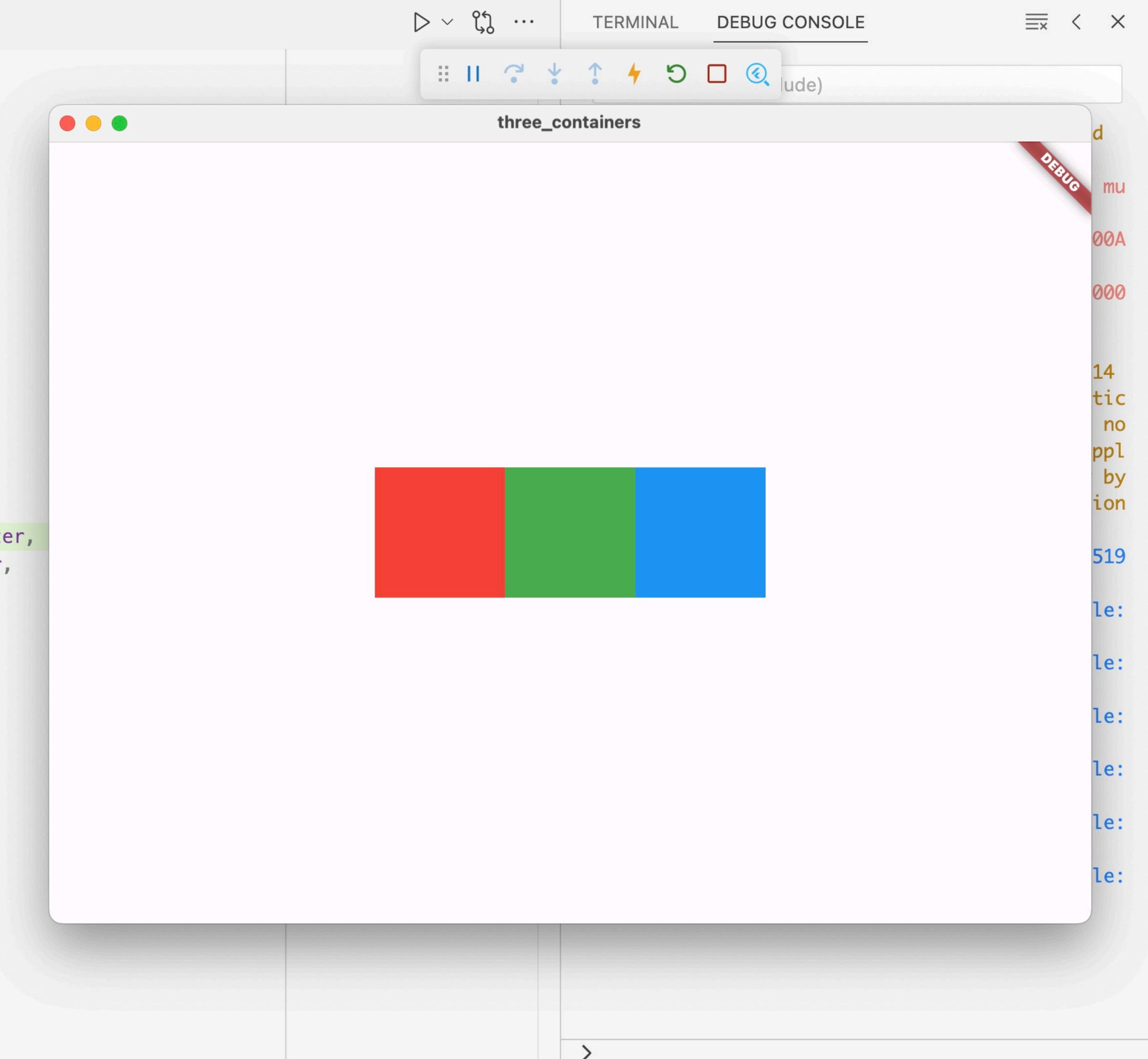
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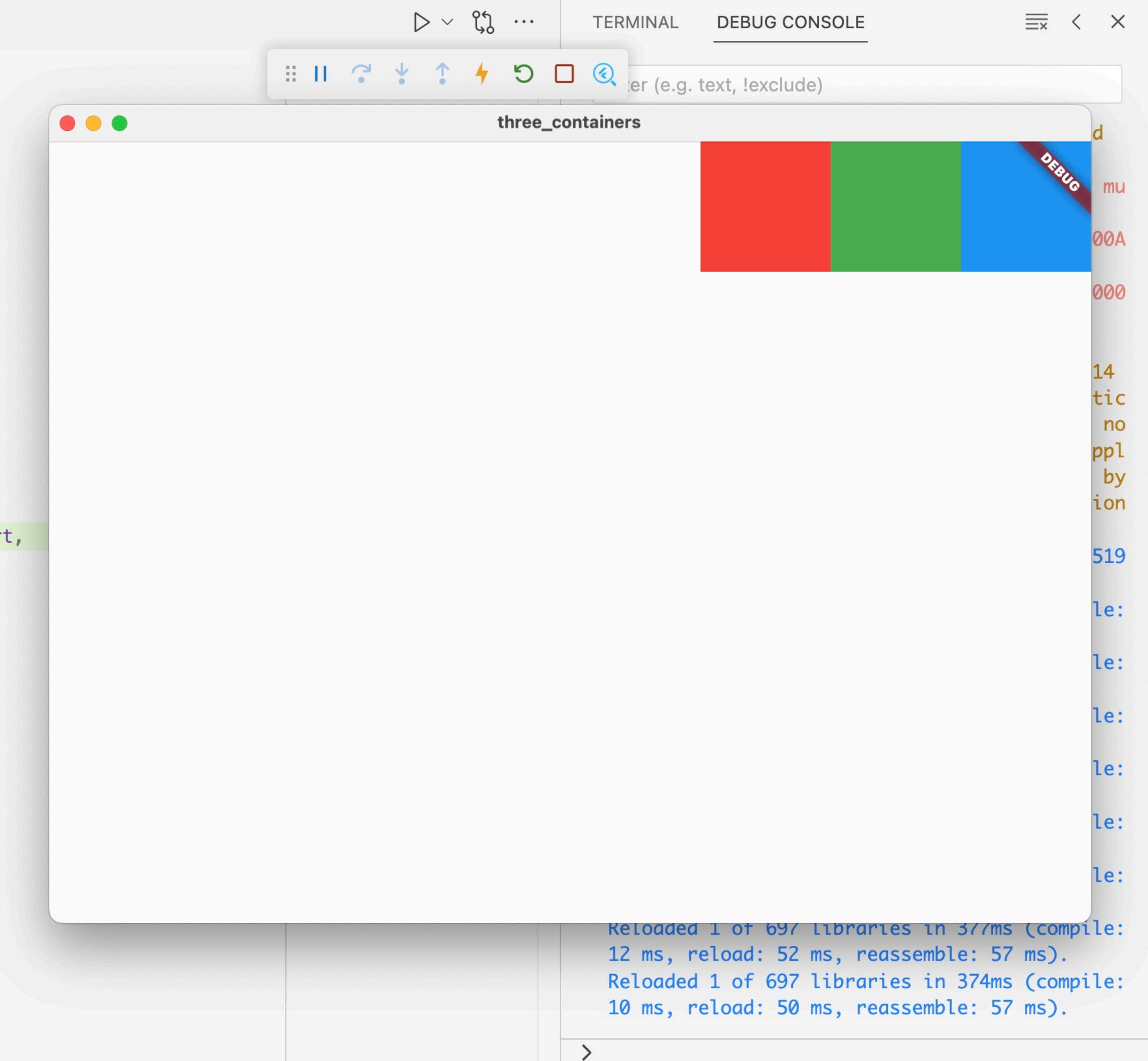
three_containers

DEBUG

Reloaded 1 of 697 libraries in 377ms (compile: 12 ms, reload: 52 ms, reassemble: 57 ms).

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DEBUG 00A 000 14 000 no ppl by ion 519 le: le: le: le: le: le: le: le: Reloaded 1 of 697 libraries in 374ms (compile: 10 ms, reload: 50 ms, reassemble: 57 ms). Reloaded 1 of 697 libraries in 374ms (compile: 12 ms, reload: 52 ms, reassemble: 55 ms).

Go to Line/Column

main* ↻ ⌂ 1 ⚠ 0 ⓘ 4 ⌂ 0 ⌂ Debug my code Ln 17, Col 58 Spaces: 2 UTF-8 LF {} Dart macOS (darwin)

