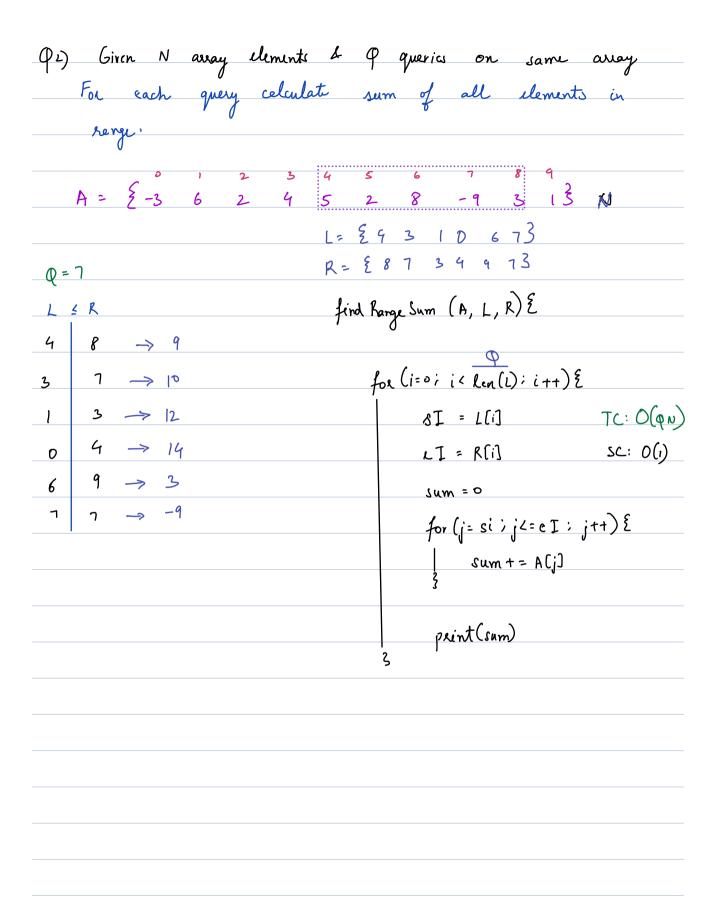
$A = \begin{cases} 5 & 2 & -1 & 0 & 4 & 3 & 2 \\ 3 & 4 & 5 & 6 \\ 4 & 3 & 2 & 3 \end{cases}$ Ans: $\begin{cases} 5 & 7 & 6 & 6 & 10 & 13 & 15 \\ 3 & 6 & 6 & 10 & 13 & 15 \\ 4 & 6 & 6 & 10 & 13$

A: $[0 \ 32 \ 6 \ 12 \ 20 \ 1]$ = $[0 \ 42 \ 48 \ 60 \ 80 \ 8]$

```
A= \( \frac{2}{3} \) 2 -1 5 2 \( \frac{2}{3} \)
                        pf[3) = A(0) + A(1) + A(2) + A(3)
Normal
              Pt = new Array[N]
             fa(i=0; i(N; i++){
                                                       TC: O(N2)
                                                        SC: D(N)
                     Sum = 0
                    fox (j=0; j<=i; j++) { pf[i]
                        sum t=A[j]
                     pftid = sum
              3
              print (pf)
```





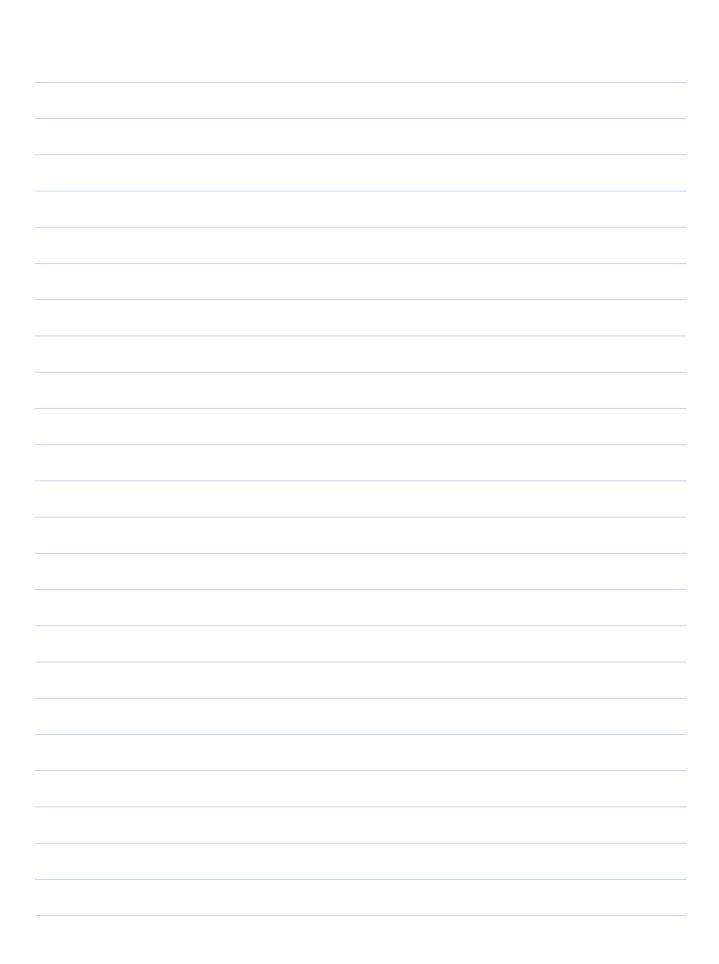
$$A = \begin{cases} 2 - 3 & 6 & 2 & 4 & 5 & 6 & 7 & 8 & 9 \\ 2 - 3 & 6 & 2 & 4 & 5 & 2 & 8 & -9 & 3 & 13 \end{cases}$$

$$P_{1} = \begin{cases} 2 - 3 & 3 & 5 & 9 \\ 4 & 16 & 29 & 15 & 18 & 193 \end{cases}$$

$$Sum(A[4:8]) = P_{1}[8] - P_{1}[3]$$

sum(A[l: 1])

Break (10:21-10:31)



Microsoft

(PS) Equillibrium index Given N array elements, count no of equillibrium inden it element is equillibrium if....... Sum of all elements _ Sum of all elements before it incher after it index [0, i-1] [i+1, N-1] E2) A[4]: 3 2 4 -1 Ans:1 perore: 0 3 5 apter: 5 3 -1 0 count of og indexes Enz) Al] = -7 1 -4 3 0 Ans: 2 before: 0 -7 -6 -1 after: 7 6 5 -1 3 0 0

```
count = 0
  for (i=0; i<N: i++) {
       before = sum (A[o:i-1])
                                   2 for looks
TC: O(N2)
       after = sum (Alit1: N-1]
       if (before = = after) {
              count ++
   seturn Count
     sum (A[e:n]) = pf[n] - pf[l-] + 170
              l= i+1 e= N-1
                             TC: O(N)
   Find of array
                                  Sc: O(N)

H array
count = 0
   for (i=0; i<N: i++) {
         if (i==0) { before = 0} else { before = pf[i-1]}
        after = sam (Alin: N-1) > pf (N-1) - pf [i]
        if (before = = after) {
               count ++
    seturn Count
                        At i=0 we have an edge
```

