CFR Design Discussion

Tuesday, March 31, 2020 11:03 AM

1. CFR(∅, i, t, 1, 1) How to define Terminal -> is_terminal(h)

Game Definition

- 2 Rounds
- 1. Round Pre flop- maximum 4 Rounds of bets and calls
- 2. Flop maximum 4 Rounds of bets and calls
- 3. Exit
- 1. If last action is F OR
- 2. If last is call in history and round is 2 OR
- 3. If last 8 characters 8*b and round is 2

Assumption -> Shuffle the card First 2 cards to p1 Next 2 to p2 Next 3 to public

Doing it for billion times

Utility(H):

- 1. If 1 player folded then value of pot till now to other player
- 2. How to calculate HS <- Solved from Web

Let I be the information set containing h

1. I = combination of self private card and public card

A(I)

- 1. If last char is f than null
- 2. If last char belongs to cards than b,f
- 3. Else b,f,c

- 1. If last char is c or f or 8 bs then return chance
- 2. Else go to last chnace node and take length %2

σt (I, a)

Function(t,I,a)

If not define return σ t (I, a)

= 1/A(I) and retuirn

Else σ t (I, a)

rl [a] Function(I,a)

If not exist initalize and return 0

Else return value

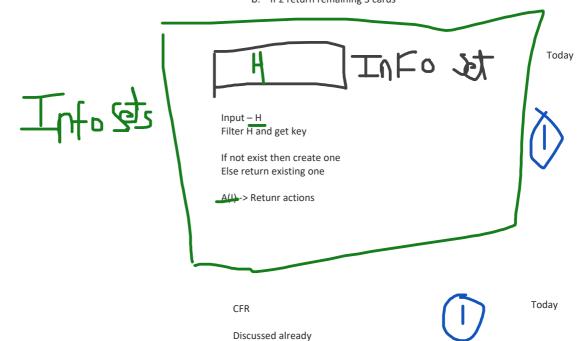
sl [a]

Same as r



this notebook

- 1. Shuffling Cards
- 2. Return who won HS HS(comb1,comb2)
- 3. U(H)
- 4. P(H)
- 5. Is_Terminal(H)
- 6. Deal Cards(1/2)
 - a. If 1 return 4 cards b. If 2 return remaining 3 cards



Merging Code

By Sunday

Play/Run

1. Initialize everything

2. Run CFR

3. Need to store weights after every 100 iterations

Get strategy

5. Store it in a file

By Tuesday

Result Analysis

Play game with given strategies Get a series of money loosing plot

1. While Training

2. After Training

By Wednesday

Play a game with a strategy sigma with human

