

Digital Image Processing Lab

Name - Abhishek Maheshwari

Section - E

Roll No - 13

University Roll No - 191500030

Submitted To - Pooja Mam

Enhancement using Arithmetic and Logic Operation

CODE:

```

import cv2

import numpy as np

# Load original image

img = cv2.imread('D:/downloads/forest.jpg')

# Create list to store noisy images

images = []

# Generate noisy images using cv2.randn. Can use your own mean and std.

for _ in range(20):

    img1 = img.copy()

    cv2.randn(img1, (0,0,0), (50,50,50))

    images.append(img+img1)

# For averaging, create an empty array, then add images to this array.

img_avg=np.zeros((img.shape[0],img.shape[1],img.shape[2]),np.float32)

for im in images:

    img_avg=img_avg+im/20

# Round the float values. Always specify the dtype

img_avg=np.array(np.round(img_avg),dtype=np.uint8)

# Display the images

cv2.imshow('average_image',img_avg)

cv2.imshow('original_image',img)

cv2.imshow('noise_image',images[1])

```

```
cv2.waitKey(0)
```

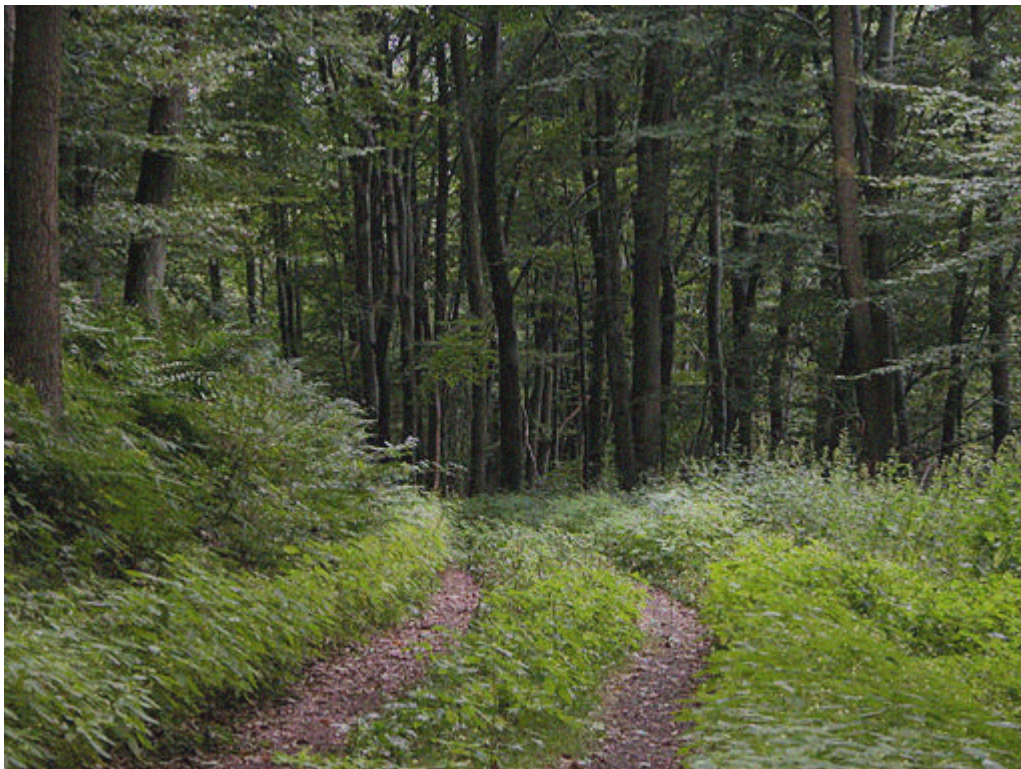
```
e', images[1])  
cv2.waitKey(0)
```

OUTPUT:

Noisy



Averaged



Digital Image Processing Lab

Name - Abhishek Maheshwari

Section - E

Roll No - 13

University Roll No - 191500030

Submitted To - Pooja Mam

Write a MATLAB code to perform the following grey level transformation and display original image and resultant image.

- a. Identity image
- b. Image negative
- c. Log transformation
- d. Power law transformation

CODE:

```
clear all;  
close all;  
clc;  
a=imread('cameraman.tif');
```

```

for i=1:256
    for j=1:256
        t(i,j)=a(i,j);
    end
end

for i=1:256
    for j=1:256
        n(i,j)=255-a(i,j);
    end
end

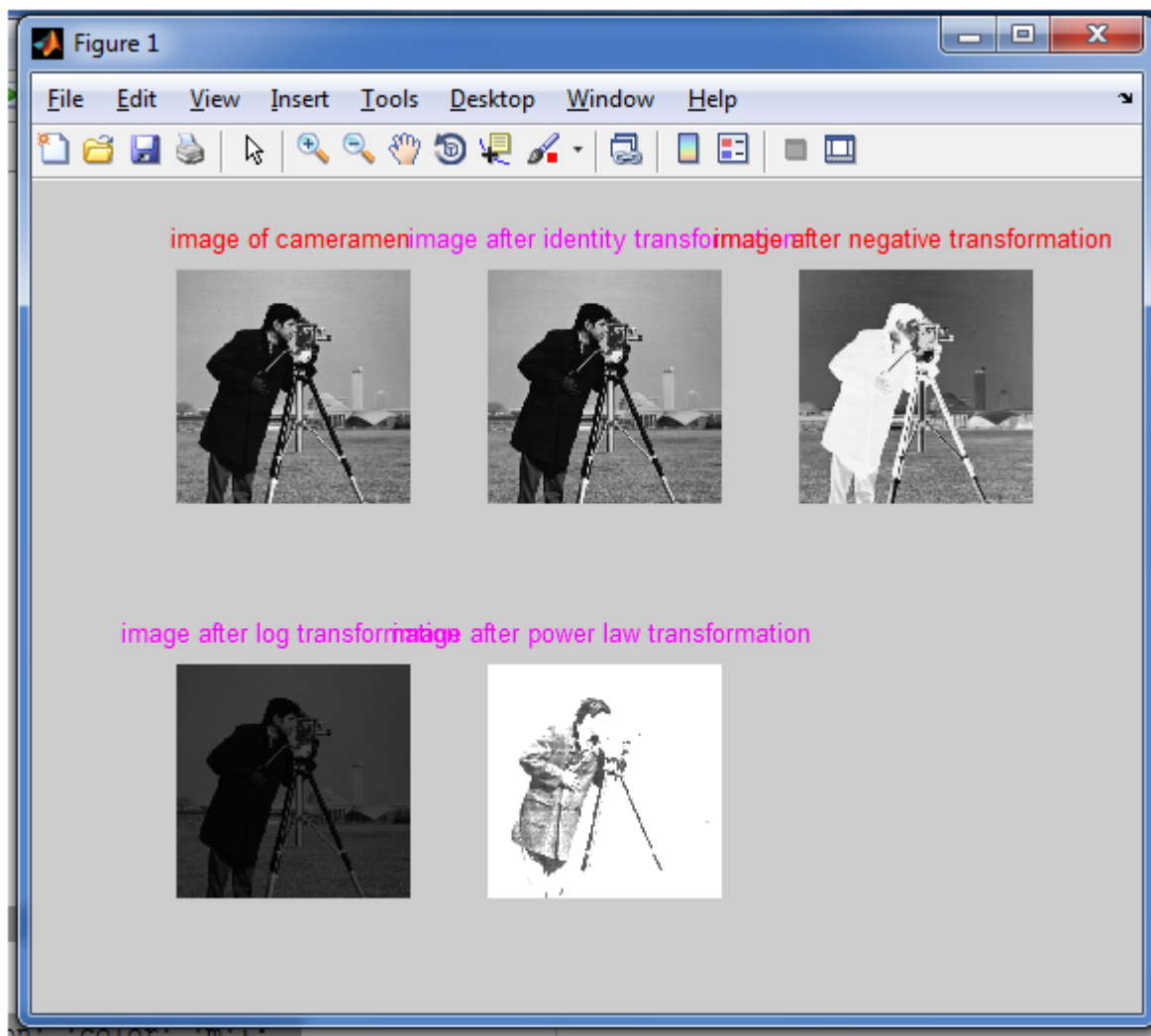
d=im2double(a);
l=d;
for i=1:256
    for j=1:256
        l(i,j)=log10(1+d(i,j));
    end
end

for i=1:256
    for j=1:256
        p(i,j)=power(a(i,j),2);
    end
end

subplot(2,3,1);
imshow(a);
title('image of cameramen','color','r');
subplot(2,3,2);
imshow(t);
title('image after identity transformation','color','m');
subplot(2,3,3);
imshow(n);
title('image after negative transformation','color','r');
subplot(2,3,4);
imshow(l);
title('image after log transformation','color','m');
subplot(2,3,5);
imshow(p);
title('image after power law transformation','color','m');

```

OUTPUT:



Digital Image Processing Lab

Name - Abhishek Maheshwari

Section - E

Roll No - 13

University Roll No - 191500030

Submitted To - Pooja Mam

LAB 1

```
>> 4+5^2
```

```
ans =  
29
```

```
>> 1+12+123
```

```
ans =  
136
```

```
>> [4:32:2:6]
```

```
ans =  
1×0 empty double row vector
```

```
>> [2:3:4:5]
```

```
ans =  
2 3 4 5
```

```
>> [3,6,9,12]
```

```
ans =  
3 6 9 12
```

```
>> 4:12
```

```
ans =  
Columns 1 through 8
```



```
4 5 6 7 8 9 10 11
```

```
Column 9
```

```
12
```

```
>> 2:6
```

```
ans =
```

```
2 3 4 5 6
```

```
>> 2:6+1
```

```
ans =
```

```
2 3 4 5 6 7
```

```
>> 1:3:9
```

```
ans =
```

```
1 4 7
```

```
>> 5:-2:1
```

```
ans =
```

```
5 3 1
```

```
>> [1 2 3;6 7 8;4 5 6]
```

```
ans =
```

```
1 2 3
```

```
6 7 8
```

```
4 5 6
```

```
>> [[65;43;23] [45;56;7]]
```

```
ans =
```

```
65 45
```

```
43 56
```

```
23 7
```

```
>> [[12;43;54] [18;22;73]]
```

```
ans =
```

```
12 18
```

```
43 22
```

```
54 73
```

```
>> [[1 2;4 3;5 4] [18;22;73]]
```

```
ans =
```

```
1 2 18
```

```
4 3 22
```

```
5 4 73
```

```
>> zeros
```

```
ans =
```

```
0
```

```
>> ones
```

```
ans =
```

```
1
```

```
>> eye
```

```
ans =
```

```
1
```

```
>> rand
```

```
ans =
```

```
0.8147
```

```
>> [rand rand rand;rand rand rand; rand rand rand]
```

```
ans =
```

```
0.9058 0.1270 0.9134
```

```
0.6324 0.0975 0.2785
```

```
0.5469 0.9575 0.9649
```

```
>> x=[1 2 3;4 5 6;7 8 9]
```

```
x =
```

```
1 2 3
```

```
4 5 6
```

```
7 8 9
```

```
>> diag(x)
```

```
ans =
```

```
1
```

```
5
```

```
9
```

```
>> diag(x,1)
```

```
ans =
```

```
2
```

```
6
```

```
>> size(x)
```

```
ans =
```

```
3 3
```

```
>> length(x)
```

```
ans =
```

```
3
```

```
>> numel(x)
```

```
ans =
```

```
9
```

```
>> det(x)
```

```
ans =
```

```
-9.5162e-16
```

```
>> cond(x)
```

```
ans =
```

```
5.0523e+16
```

```
>> inv(x)
```

```
Warning: Matrix is close to singular or badly  
scaled. Results may be inaccurate. RCOND  
= 2.202823e-18.
```

```
ans =
```

```
1.0e+16 *
```

```
0.3153 -0.6305 0.3153
```

```
-0.6305 1.2610 -0.6305
```

```
0.3153 -0.6305 0.3153
```

```
>> y=[1 0 ;3 6 ;3 7]
```

```
y =
```

```
1 0
3 6
3 7
>> inv(y)
Error using inv
Matrix must be square.
```

```
>> eig(x)
ans =
16.1168
-1.1168
-0.0000
```

```
>> [v,d]=eig(x)
```

```
v =
```

```
    -0.2320   -0.7858    0.4082
   -0.5253   -0.0868   -0.8165
   -0.8187    0.6123    0.4082
```

```
d =
```

```
    16.1168    0    0    0
   -1.1168    0    0   -0.0000
```

```
>> inf
ans =
Inf
```

```
>> inf-inf
ans =
NaN
```

```
>> 1-inf
ans =
-Inf
```

```
>> inf + nan
ans =
NaN
```

```
>> x
```

```
x =
```

```
1 2 3
4 5 6
7 8 9
>> find(x,5)
ans =
1
2
3
4
5
```

```
>> x(2,3)
```

```
ans =  
6
```

```
>> x(:,2)  
ans =  
2  
5  
8
```

```
>> x(2,:)   
ans =  
4 5 6
```

```
>> x(:, :)   
ans =  
1 2 3  
4 5 6  
7 8 9
```

```
>> x([2,3,5])  
ans =  
4 7 5
```

```
>> x([1,3,5])  
ans =  
1 7 5
```

```
>> x([1,3],2:end)  
ans =  
2 3  
8 9
```

```
>> y=[rand rand rand;rand rand rand;rand rand rand]
```

```
y =
```

```
0.1576 0.9706 0.9572  
0.4854 0.8003 0.1419  
0.4218 0.9157 0.7922
```

```
>> C = x.*y
```

```
C =  
0.1576 1.9412 2.8715  
1.9415 4.0014 0.8513  
2.9523 7.3259 7.1299
```

```
>> C = x./y
```

```
C =  
6.3447 2.0606 3.1342  
8.2410 6.2478 42.2874  
16.5971 8.7361 11.3607
```

```
>> c = x.^3
```

```
c =  
1 8 27  
64 125 216  
343 512 729
```

```
>> transpose(x)
```

```
ans =  
1 4 7
```

```
2 5 8
3 6 9
```

```
>> abs(x)
ans =
1 2 3
4 5 6
7 8 9
```

```
>> n=-6
n =
-6
```

```
>> sign(n)
ans =
-1
```

```
Did you mean:
>> asin(45)
ans =
1.5708 - 4.4997i
```

```
>> acos(45)
ans =
0.0000 + 4.4997i
```

```
>> sin(45)
ans =
0.8509
>> cos(45)
ans =
0.5253
```

```
>> exp(56)
ans =
2.0917e+24
```

```
>> log(10)
ans =
2.3026
```

```
>> ceil(10.11)
ans =
11
```

```
>> floor(10.11)
ans =
10
```

```
>> round(11.56)
ans =
12
```

```
>> real(23)
ans =
23
```

```
>> real(x)ans = 1 2 3 4 5 6
7 8 9
```

```
>> imag(x)
```

```
ans =
```

```
0 0 0
```

```
0 0 0
```

```
0 0 0
```

```
>> sort(x)
```

```
ans =
```

```
1 2 3
```

```
4 5 6
```

```
7 8 9
```

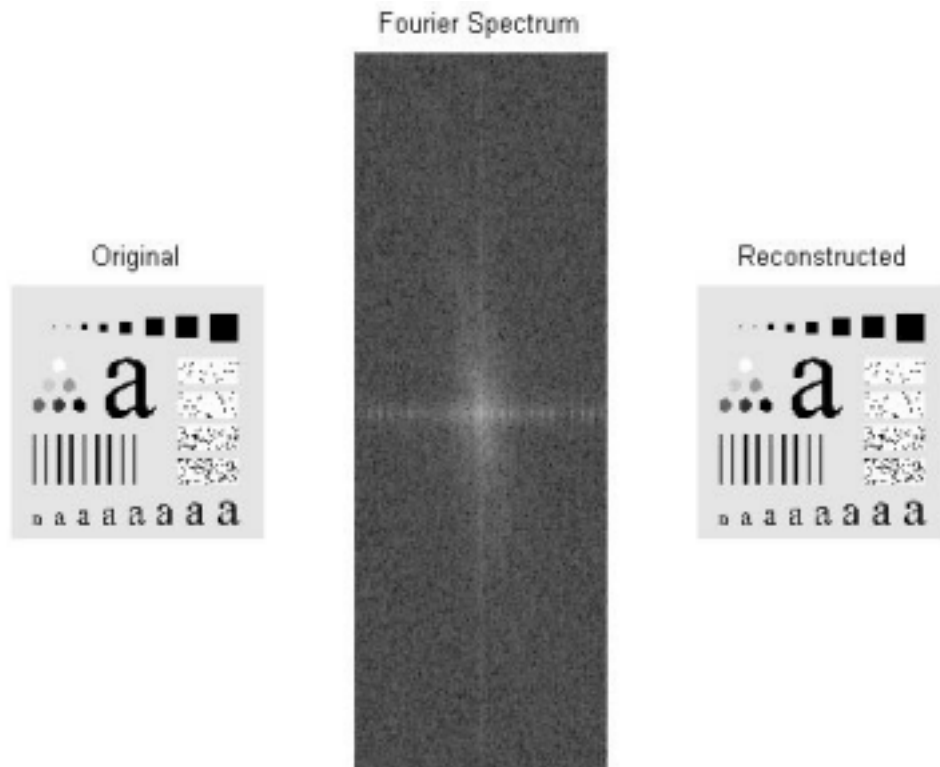
Name: Abhishek Maheshwari
University-Roll-No: 191500030
Roll-No: 13
Section: E

3. Exercises

Exercise1: Apply FFT and IFFT.

```
%ex1.m
close all
clear
clc
%=====
% 1) Displaying the Fourier Spectrum:
%=====
I=imread('Lab8_1.jpg');
I=im2double(I);
FI=fft2(I); %(DFT) get the frequency for the image
FI_S=abs(fftshift(FI));%Shift zero-frequency component to center
of img_spectrum.
I1=ifft2(FI);
I2=real(I1);
subplot(131),imshow(I),title('Original'),
subplot(132),imagesc(0.5*log(1+FI_S)),title('Fourier Spectrum'),axis
off subplot(133),imshow(I2),title('Reconstructed')
%imagesc: the data is scaled to use the full colormap.
```

Output:



Exercise2: Apply lowpass filter.

```
%ex2.m
close all
clear
clc
%=====
% 2) Low-Pass Gaussian Filter:
%=====
I=imread('Lab8_1.jpg');
I=im2double(I);
FI=fft2(I); %1.Obtain the Fourier transform
LP=fspecial('gaussian',[11 11],1.3); %2.Generate a Low-Pass
filter FLP=fft2(LP,size(I,1),size(I,2)); %3. Filter padding
LP_OUT=FLP.*FI; %4.Multiply the transform by the
filter I_OUT_LP=ifft2(LP_OUT); %5.inverse DFT
I_OUT_LP=real(I_OUT_LP); %6.Obtain the real part(Output)

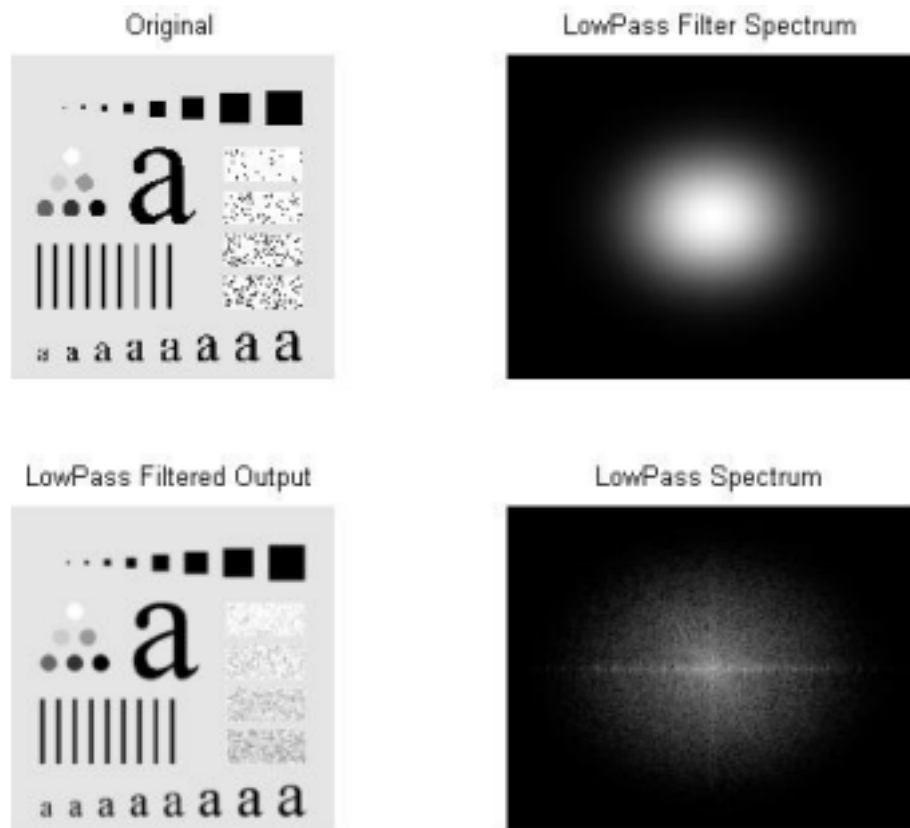
%%%spectrum%%%
FLP_S=abs(fftshift(FLP));%Filter spectrum
LP_OUT_S=abs(fftshift(LP_OUT));%output spectrum

subplot(221),imshow(I),title('Original'),
subplot(222),imagesc(0.5*log(1+FLP_S)),title('LowPass
Filter Spectrum'),axis off
subplot(223),imshow(I_OUT_LP),title('LowPass Filtered Output')
```



```
subplot(224),imagesc(0.5*log(1+LP_OUT_S)),title('LowPas  
s Spectrum'),axis off
```

Output:



Exercise3: Apply Ideal lowpass filter.

```
%ex3.m
close all
clear
clc
a=imread('Lab8_2.tif');
[M N]=size(a);
a=im2double(a);
F1=fft2(a); %1.Obtain the Fourier transform

% Set up range of variables.
u = 0:(M-1); %0-255
v = 0:(N-1); %0-255
% center (u,v) = (M/2,N/2)
% Compute the indices for use in meshgrid
idx = find(u > M/2); % indices 130-255
u(idx) = u(idx) - M;
idy = find(v > N/2);
v(idy) = v(idy) - N;
```

```

%set up the meshgrid arrays needed for
% computing the required distances.
[U, V] = meshgrid(u, v);

% Compute the distances D(U, V).
D = sqrt(U.^2 + V.^2);

disp('IDEAL LOW PASS FILTERING IN FREQUENCY DOMAIN');

D0=input('Enter the cutoff distance==>');
% Begin filter computations.
H = double(D <= D0);

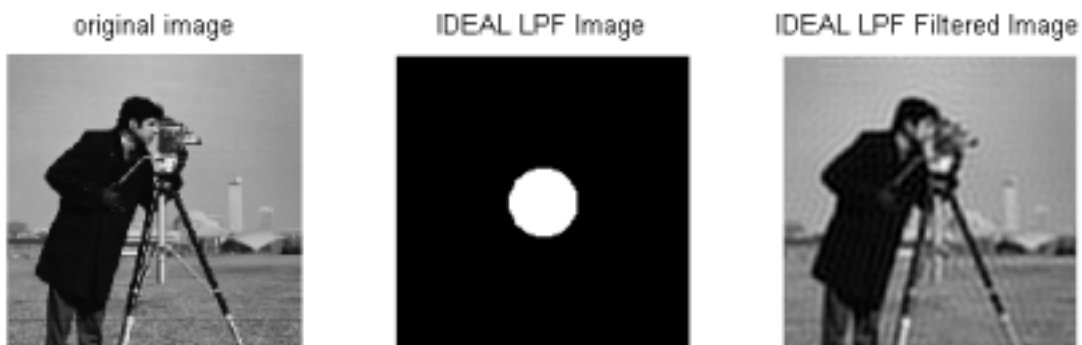
G=H.*F1; %Multiply
G=ifft2(G);
G=real(G);
ff=abs(fftshift(H));
subplot(131),imshow(a),title('original image')
subplot(132),imshow(ff),title('IDEAL LPF Image')
subplot(133),imshow(G),title('IDEAL LPF Filtered
Image') figure, mesh(ff),axis off,grid off

```

Output:

IDEAL LOW PASS FILTERING IN FREQUENCY DOMAIN

Enter the cutoff distance==>30



Name: Abhishek Maheshwari
University-Roll-No: 191500030
Roll-No: 13
Section: E

% MATLAB code for Dilation

% read image

I=imread('lenna.png');

% convert to binary

I=im2bw(I);

% create structuring element

se=ones(5, 5);

% store number of rows in P and

% number of columns in Q.

[P, Q]=size(se);

% create a zero matrix of size I.

In=zeros(size(I, 1), size(I, 2));

for i=ceil(P/2):size(I, 1)-floor(P/2)

for j=ceil(Q/2):size(I, 2)-floor(Q/2)

% take all the neighborhoods.

on=I(i-floor(P/2):i+floor(P/2), j-floor(Q/2):j+floor(Q/2));

% take logical se

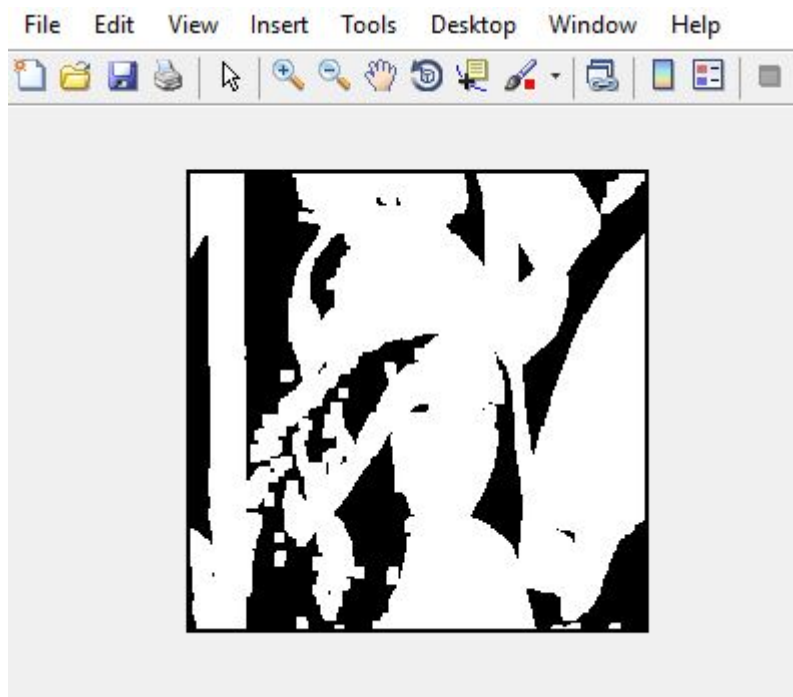
nh=on(logical(se));

```
% compare and take minimum value of the neighbor  
% and set the pixel value to that minimum value.  
In(i, j)=max(nh(:));  
end  
end  
  
imshow(In);
```

Original Image:



Output image:



% Matlab code for Erosion

% read image

```
I=imread('lenna.png');
```

% convert to binary

```
I=im2bw(I);
```

% create structuring element

```
se=ones(5, 5);
```

% store number of rows

% in P and number of columns in Q.

```
[P, Q]=size(se);
```

% create a zero matrix of size I.

```
In=zeros(size(I, 1), size(I, 2));
```

```
for i=ceil(P/2):size(I, 1)-floor(P/2)
```

```
    for j=ceil(Q/2):size(I, 2)-floor(Q/2)
```

```

% take all the neighbourhoods.
on=I(i-floor(P/2):i+floor(P/2), j-floor(Q/2):j+floor(Q/2));

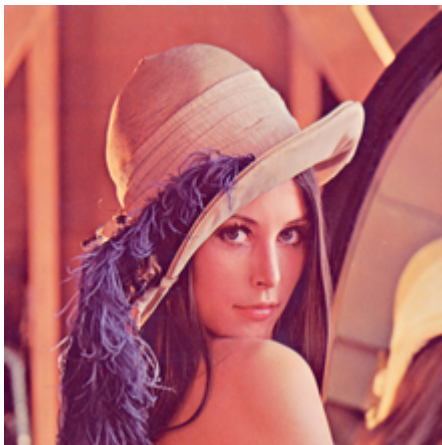
% take logical se
nh=on(logical(se));

% compare and take minimum value of the neighbor
% and set the pixel value to that minimum value.
In(i, j)=min(nh(:));
end
end

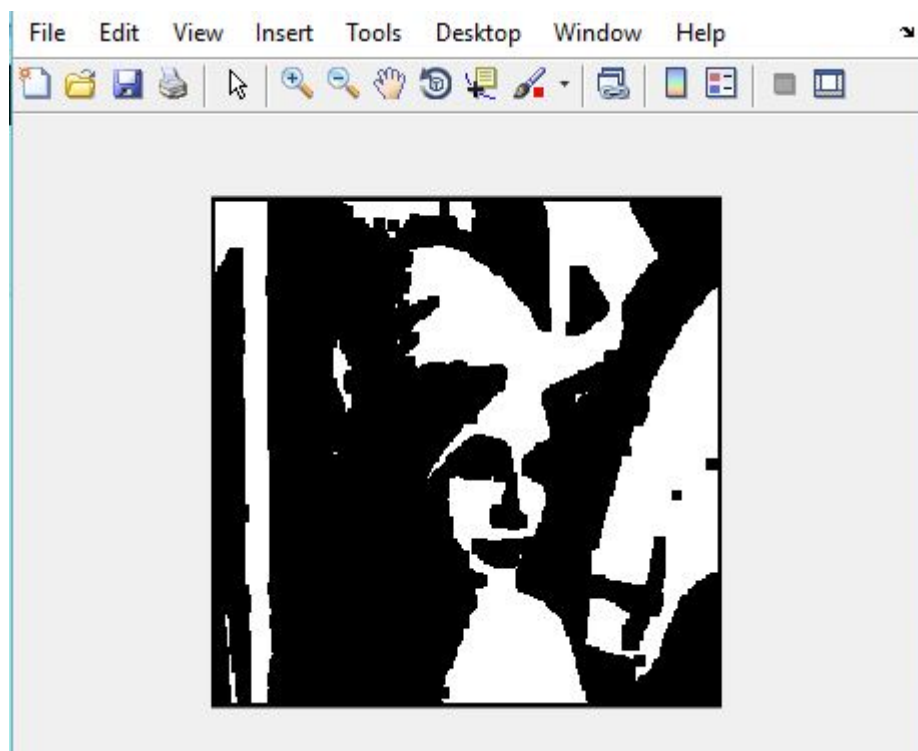
imshow(In);

```

Original Image:



Output image:



Digital Image Processing Lab

Name - Abhishek Maheshwari

Section - E

Roll No - 13

University Roll No - 191500030

Submitted To - Pooja Mam

How to Normalize a Histogram in MATLAB?

CODE:

```
% MATLAB code for  
% Histogram normalisation.  
% Read the image.  
k=imread("lincoln.jfif");  
  
% Convert into grayscale
```



```
k1=rgb2gray(k);

% Display the image and histogram.
imtool(k1, []);
imhist(k1);

% Set the minimum and maximum
% Values from histogram.
min=45;
max=180;

% Convert image into double.
k2=double(k1);

% Apply the formula.
k3=(k2-min)./(max-min);

% Multiply with maximum possible value.
k4=k3.*255;

% Convert the final result into uint8.
k5=uint8(k4);

% Display the enhanced image and histogram.
imtool(k5, []);
imhist(k5);
```

OUTPUT:

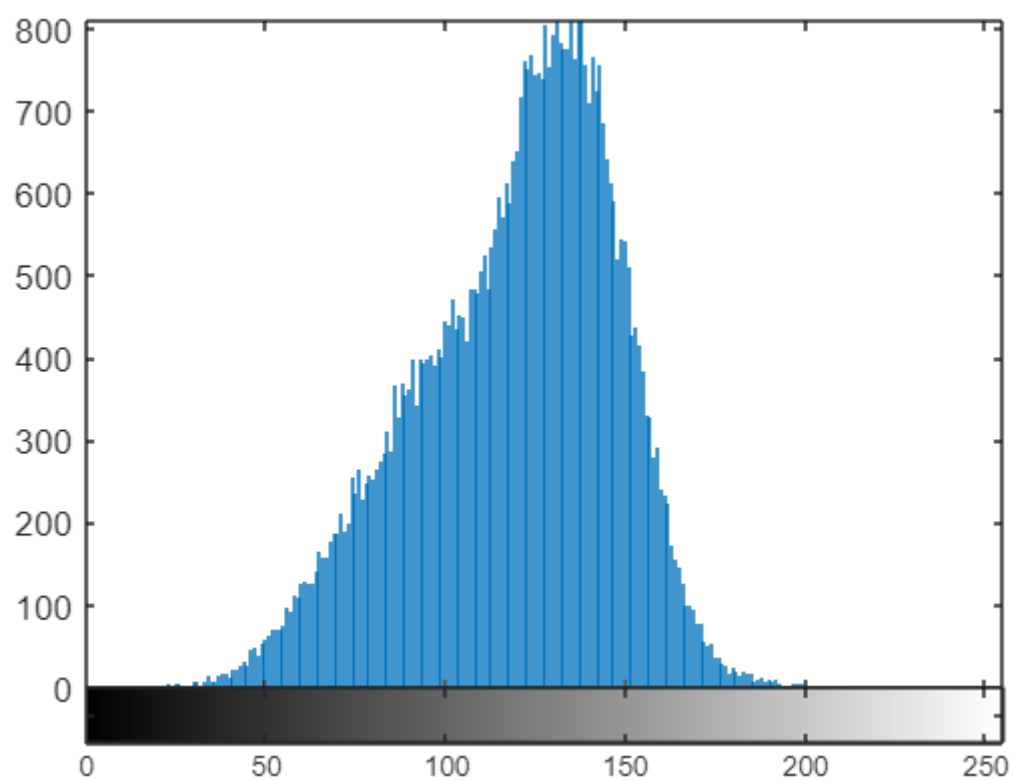


Figure: Original histogram

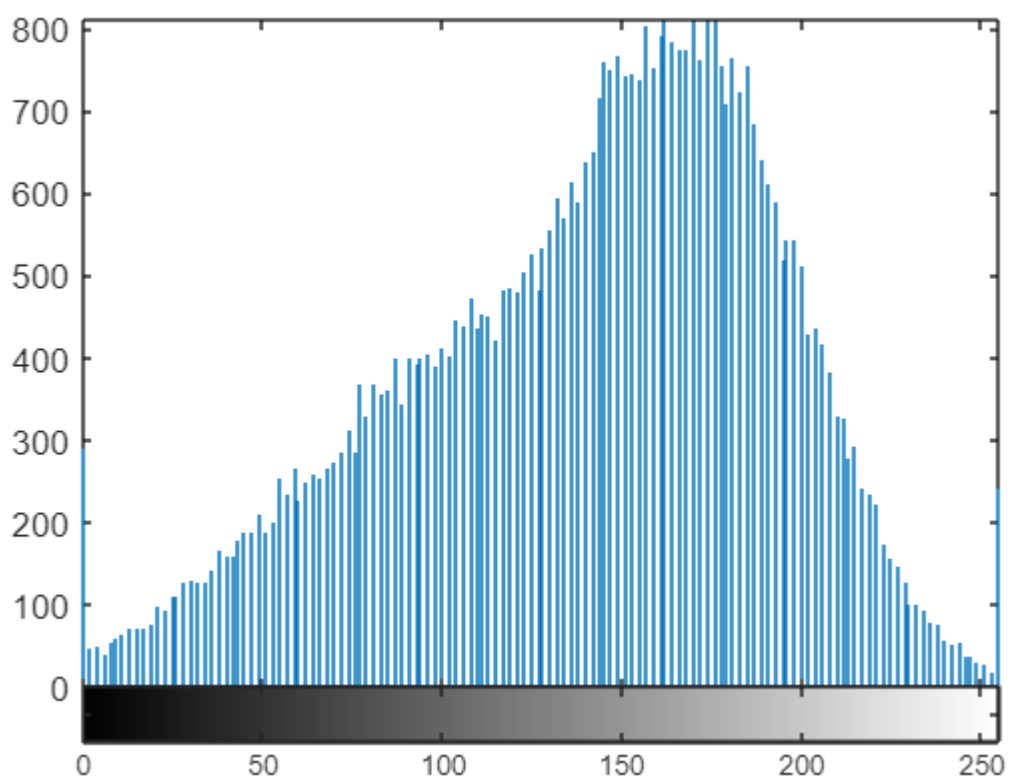


Figure: Normalized histogram



Pixel info: (Display range: [0 245]



Pixel info: Display range: [0 255]

Figure: Images before and after normalization

Matlab code: Histogram equalization without using histeq function

```
GIm=imread('tire.tif');  
numofpixels=size(GIm,1)*size(GIm,2);  
figure,imshow(GIm);  
title('Original Image');
```

Original Image



```
HIm=uint8(zeros(size(GIm,1),size(GIm,2)));
```

```
freq=zeros(256,1);
```

```
probf=zeros(256,1);
```

```
probc=zeros(256,1);
```

```
cum=zeros(256,1);
```

```
output=zeros(256,1);
```

```
%freq counts the occurrence of each pixel value.
```

```
%The probability of each occurrence is calculated by probf.
```

```
for i=1:size(GIm,1)
```

```
    for j=1:size(GIm,2)
```

```
        value=GIm(i,j);
```

```
        freq(value+1)=freq(value+1)+1;
```

```
        probf(value+1)=freq(value+1)/numofpixels;
```

```
    end
```

```
end
```

```
sum=0;
```

```
no_bins=255;
```

```
%The cumulative distribution probability is calculated.
```

```
for i=1:size(probf)
```

```
    sum=sum+freq(i);
```

```
    cum(i)=sum;
```

```
    probc(i)=cum(i)/numofpixels;
```

```
    output(i)=round(probc(i)*no_bins);
```

```
end
```

```
for i=1:size(GIm,1)

    for j=1:size(GIm,2)

        HIm(i,j)=output(GIm(i,j)+1);

    end

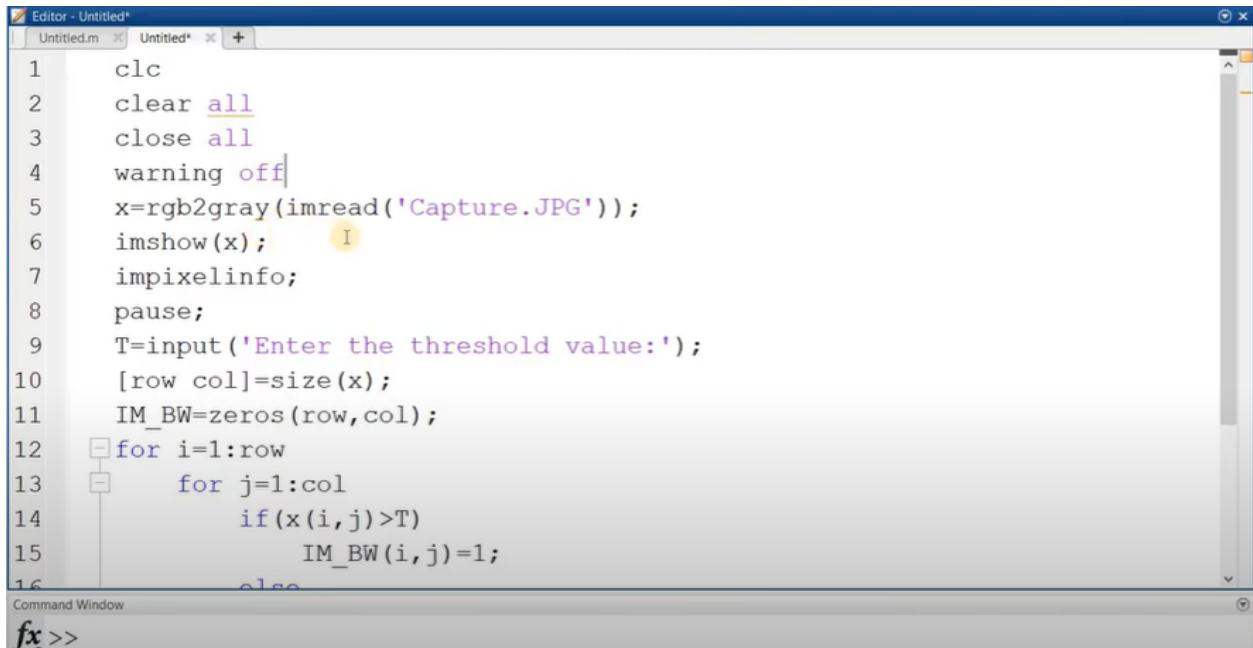
end

figure,imshow(HIm);

title('Histogram equalization');
```

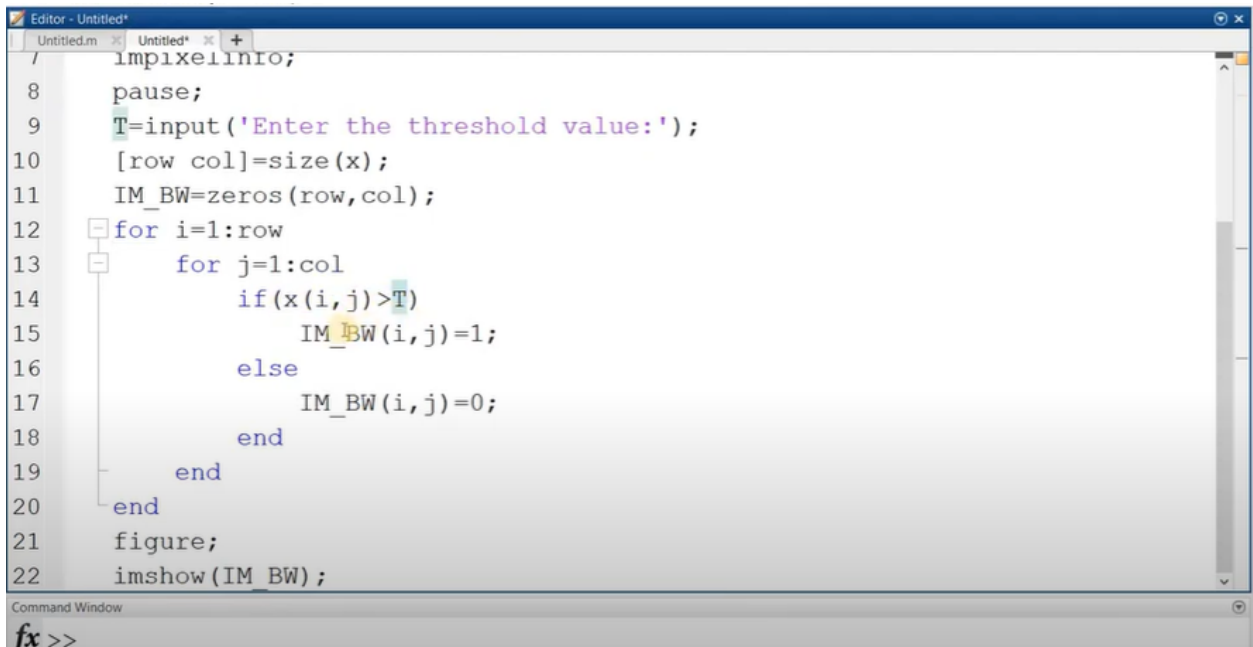


Name: Abhishek Maheshwari
University-Roll-No: 191500030
Roll-No: 13
Section: E



```
Editor - Untitled*
Untitled.m  Untitled*  +
1  clc
2  clear all
3  close all
4  warning off
5  x=rgb2gray(imread('Capture.JPG'));
6  imshow(x);
7  impixelinfo;
8  pause;
9  T=input('Enter the threshold value:');
10 [row col]=size(x);
11 IM_BW=zeros(row,col);
12 for i=1:row
13     for j=1:col
14         if(x(i,j)>T)
15             IM_BW(i,j)=1;
16         else
```

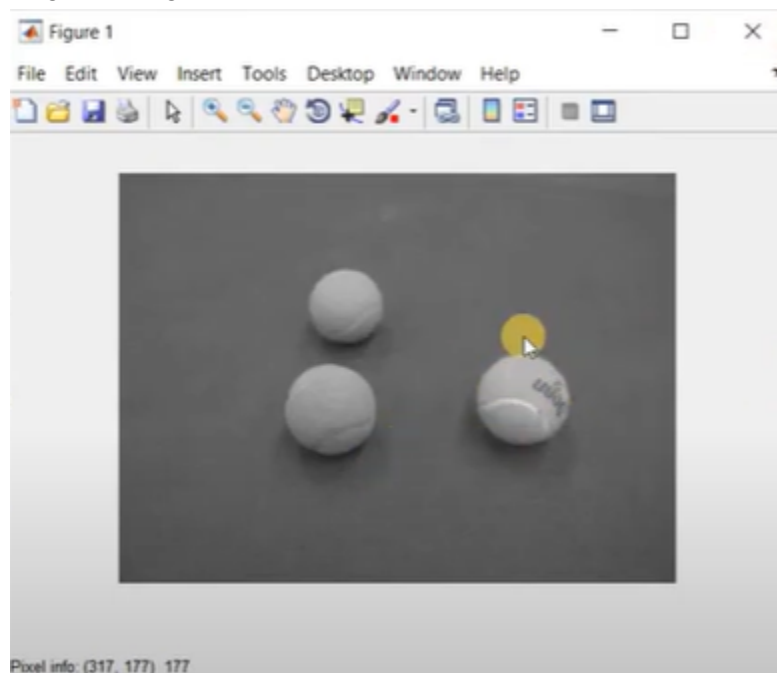
Command Window
fx >>



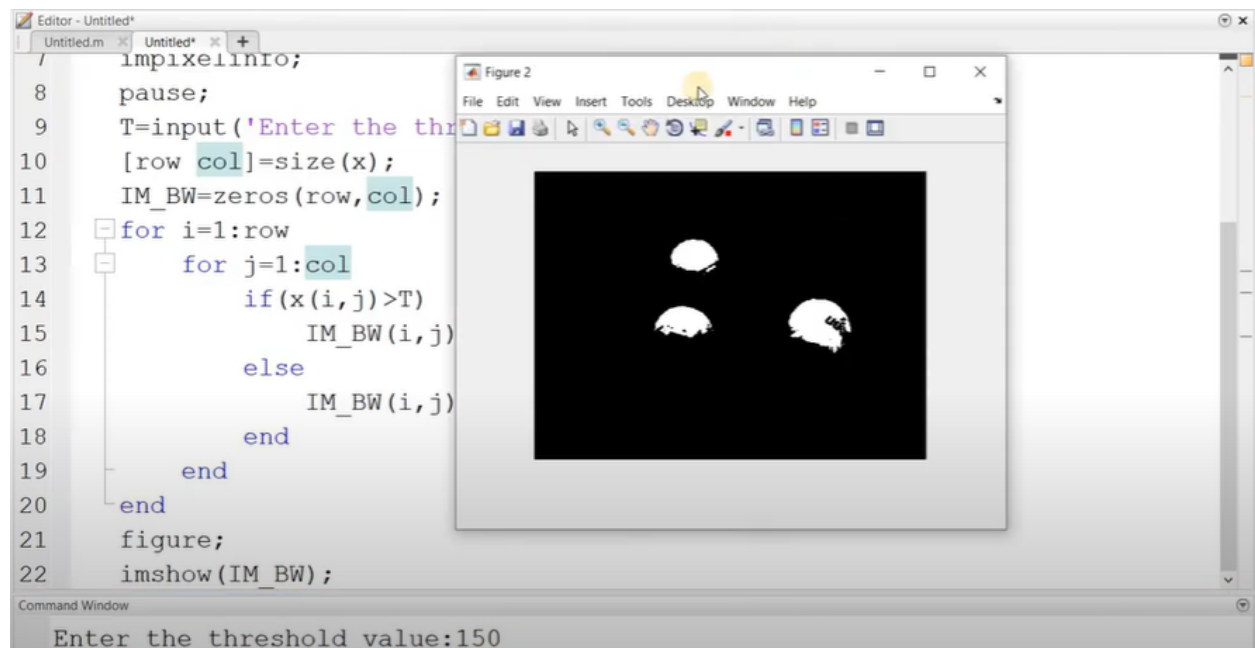
```
Editor - Untitled*
Untitled.m  Untitled*  +
7  impixelinfo;
8  pause;
9  T=input('Enter the threshold value:');
10 [row col]=size(x);
11 IM_BW=zeros(row,col);
12 for i=1:row
13     for j=1:col
14         if(x(i,j)>T)
15             IM_BW(i,j)=1;
16         else
17             IM_BW(i,j)=0;
18         end
19     end
20 end
21 figure;
22 imshow(IM_BW);
```

Command Window
fx >>

Original Image(before execution):



After the execution:



Digital Image Processing Lab

Name - Abhishek Maheshwari

Section - E

Roll No - 13

University Roll No - 191500030

Submitted To - Pooja Mam

Apply Gaussian Smoothing Filters to Images

```
I = imread('cameraman.tif');
```

```
Iblur1 = imgaussfilt(I,2);  
Iblur2 = imgaussfilt(I,4);  
Iblur3 = imgaussfilt(I,8);
```

Display the original image and all the filtered images.

```
figure  
imshow(I)  
title('Original image')
```

Original image



```
figure
imshow(Iblur1)
title('Smoothed image, \sigma = 2')
```

Smoothed image, $\sigma = 2$



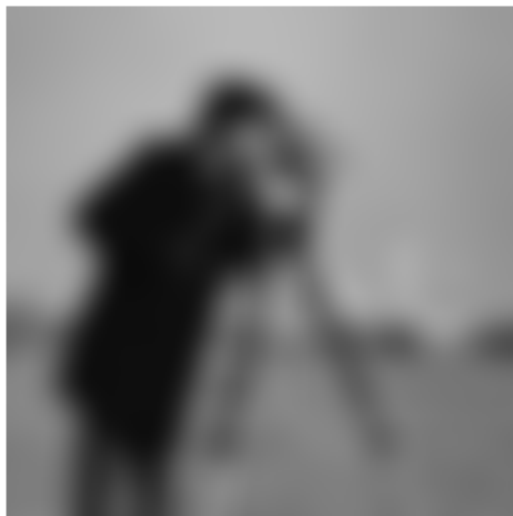
```
figure
imshow(Iblur2)
title('Smoothed image, \sigma = 4')
```

Smoothed image, $\sigma = 4$



```
figure
imshow(Iblur3)
title('Smoothed image, \sigma = 8')
```

Smoothed image, $\sigma = 8$



```
IblurX1 = imgaussfilt(I,[4 1]);
IblurX2 = imgaussfilt(I,[8 1]);
IblurY1 = imgaussfilt(I,[1 4]);
IblurY2 = imgaussfilt(I,[1 8]);
```

Display the filtered images.

```
figure
imshow(IblurX1)
title('Smoothed image, \sigma_x = 4, \sigma_y = 1')
```

Smoothed image, $\sigma_x = 4$, $\sigma_y = 1$



```
figure
imshow(IblurX2)
title('Smoothed image, \sigma_x = 8, \sigma_y = 1')
```

Smoothed image, $\sigma_x = 8$, $\sigma_y = 1$



```
figure
imshow(IblurY1)
title('Smoothed image, \sigma_x = 1, \sigma_y = 4')
```

Smoothed image, $\sigma_x = 1, \sigma_y = 4$



```
figure
imshow(IblurY2)
title('Smoothed image, \sigma_x = 1, \sigma_y = 8')
```

Smoothed image, $\sigma_x = 1, \sigma_y = 8$



```
I_sky = imadjust(I(20:50,10:70));
IblurX1_sky = imadjust(IblurX1(20:50,10:70));
```

Display the original patch of sky with the filtered version.

```
figure
imshow(I_sky), title('Sky in original image')
```

Sky in original image



```
figure
imshow(IblurX1_sky), title('Sky in filtered image')
```

Sky in filtered image



Image Sharpening Using Laplacian Filter

```
% MatLab program for edge sharpening.
% Read the image in variable 'a'
a=imread("cameraman.jpg");

% Defined the laplacian filter.
Lap=[0 1 0; 1 -4 1; 0 1 0];

% Convolve the image read
% in 'a' with Laplacian mask.
a1=conv2(a,Lap,'same');

% After convolution the intensity
% Values go beyond the range.
% Normalise the range of intensity.
a2=uint8(a1);

% Display the sharpened image.
imtool(abs(a-a2),[])

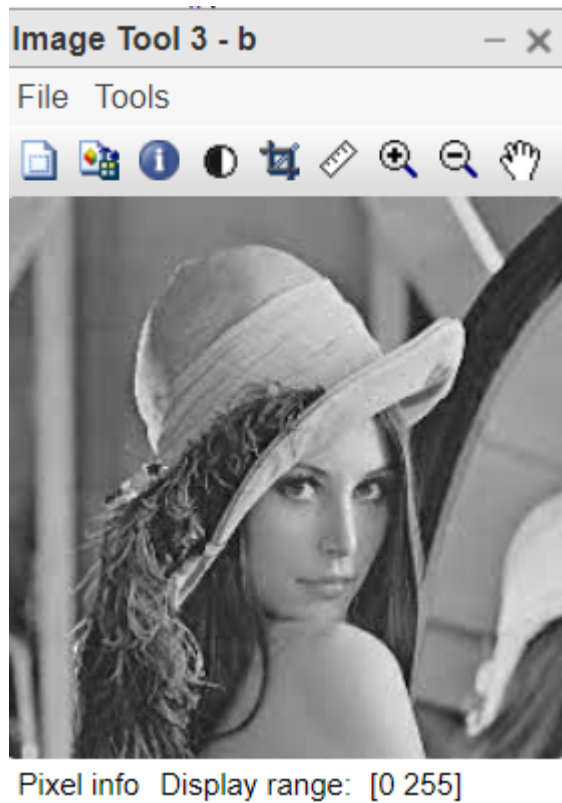
% Define strong laplacian filter
lap=[-1 -1 -1; -1 8 -1; -1 -1 -1];

% Apply filter on original image
a3=conv2(a,lap,'same');

% Normalise the resultant image.
a4=uint8(a3);
```

```
% Display the sharpened image.  
imtool(abs(a+a4),[])
```

Output:





Pixel info: (X Display range: [0 255]



Pixel info Display range: [0 255]