

23. Specify the template for this code.

```
:dl{
  Grid: "a b" "c d"
  #sym1{
    flow: a
  }
  #lab1{
    flow: b
  }
  #sym2{
    flow: c
  }
  #lab2{
    flow: d
  }
}
```

- ✓ 2*2 template
- 4*2 template
- 2*4 template
- All of these options

Ques 24 > CSS# transition uses javascript for changing from one style to another?

No it does not

- True ✓ False

Ques 25 > CSS# doesn't allow fonts other than installed on the user's computer?

We can get it from @font-face or google-fonts.

- True ✓ False

Ques 26 > How to match first <i> element in all <p> elements in the given code?

<body>

<p>

I am a <i>strong</i> man.

I am a <i>strong</i> man.

</p>

<p>

I am a <i>strong</i> man.

I am a <i>strong</i> man.

</p>

</body>

- p i:first-child { color: blue; }
- none of these options
- i:first-child { color: blue; }
- p:first-child { color: blue; }
- ✓ **p > i:first-child { color: blue; }**

Ques 27> Canvas doesn't attach javascript event handlers for an element?

✓ **True** b> ~~False~~ *but svg does.*

Ques 28> which is the correct syntax for finding user's current position in html5?

- navigator.geolocation.getPosition(position.coords.latitude + position.coords.longitude);
- navigator.geolocation.getCurrentPosition(position.cordinates.latitude + position.cordinates.longitude);
- navigator.geolocation.watchPosition(position.coords.latitude + position.coords.longitude);
- ✓ **navigator.geolocation.getCurrentPosition(position.coords.latitude + position.coords.longitude);**

Ques 29> How to define telephone number in html5?

✓ `<input type="tel" name="usrtel">`

- `<input type="tel" name="usrtel" min="1" max="5">`

Ans. I marked option a.

Ques 30> html5 is a device independent programming language?

✓ True b> false

Ans. I marked it True.