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Write-up

Given a graph and a source vertex in a graph, find Shortest path from source to all other points in given graph.

```
import sys
Class Graph():
    def __init__(self, vertices):
        self.v = vertices
        self.graph = [[0 for column in range(vertices)]
                      for row in range(vertices)]

    def printSolution(self,dist):
        Print (" vertex t- Distance from Source")
        for node in range(self.v):
            Print(node, "t", dist[node])

    def minDistance(self, dist, sptset):
        min = sys.maxsize
        for v in range(self.v):
            if dist[v] < min and sptSet[v] == False:
                min = dist[v]
                min_index = v

        return min_index
```

```
def dijkstra(self, src):
    dist = [sys.maxsize] * self.V
    dist[src] = 0
    sptset = [False] * self.V
    for cout in range(self.V):
        u = self.minDistance(dist, sptset)
        sptSet[u] = True
        for v in range(self.V):
            if self.graph[u][v] > 0 and \
               sptSet[v] == False and \
               dist[v] > dist[u] + self.graph[u][v]:
               dist[v] = dist[u] + self.graph[u][v]
    self.printSolution(dist)
```


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