

Assignment - 22

① int main()

{

int i=0, j=0;

char *str, c;

str = (char *) malloc (size of char);

printf ("Enter string");

while (c != '\n')

{

c = getc (stdin)

j++

str = (char *) realloc (str, j * size of char)

str[j] = c;

i++

}

str[i] = '\0';

printf ("%s", str);

free (str);

}

```

2 ①
#include <stdio.h>
int main()
{
    int n, i, j, *p, sum=0;
    printf("Enter a number");
    scanf("%d", &n);
    p = (int*) calloc(n, sizeof(int));
    printf("Enter array");
    for (i=0; i<n; i++)
        int arr[i];
    for (i=0; i<n; i++)
        scanf("%d", &arr[i]);
    printf("Entered value are");
    for (i=0; i<n; i++)
        printf("%d\t", sum+arr[i]);
    free(p);
}

```

```

3 ③ #include <stdio.h>
int main()
{
    int n, i, *p, sum=0;
    printf("Enter a number");
    scanf("%d", &n);
    p = (int*) malloc(n*(sizeof(int)));
    printf("Enter number's");
    for (i=0; i<n; i++)
        scanf("%d", (p+i));
}

```

```

for (i=0; i<n; i++)
    sum = sum + *(p+i);
printf("sum = %d", sum);
free(p);
return 0;
}

```

④

```

#include <stdio.h>
int main()
{
    int n, i, d;
    char ch[40];
    char *p;
    printf("Enter a string");
    fgets(ch, 40, stdin);
    d = strlen(ch) - 1;
    p = (char*) malloc(1 * size of (ch));
    strcpy(p, ch);
    printf("Print string\n");
    printf("%s", p);
    free(p);
}

```



```

5) #include <stdio.h>
int main()
{
    int i, n, sum = 0;
    printf("Enter a number");
    scanf("%d", &n);
    int *p;
    p = (int*) malloc (n * sizeof(int));
    for (i = 0; i < n; i++)
        scanf("%d", &p[i]);

    for (i = 0; i < n; i++)
        sum = sum + * (p + i);
    printf("%d", sum);
    free (p);
    return 0;
}

```

```

6) int i, j, *p, n;
printf("Enter a number");
scanf("%d", &n);
p = (int*) malloc (n * sizeof(int));
printf("Enter an array");
for (i = 0; i < n; i++)
    scanf("%d", &p[i]);
for (int i = 0; i < n; i++)
{
    j = p[0]
}

```

```
#if (POP J < P[i])  
    J = P[i];
```

```
{  
    printf("%d", J);  
    return 0;  
}
```

```
⑦ #include <stdio.h>
```

```
int main()
```

```
{  
    int i, n, *p;
```

```
    printf("Enter a number");
```

```
    scanf("%d", &n);
```

```
    p = (int*) malloc(n * sizeof(int));
```

```
    p = 7;
```

```
    for (i = 0; i < n; i++)
```

```
    {  
        scanf("%d", p+i);
```

```
    }
```

```
    for (i = 0; i < n; i++)
```

```
    {  
        printf("%d", *(p+i));
```

```
    }
```

```
    free(p);
```

```
}
```

⑧ int main()

{ int *ptr;

ptr = (int*) malloc(sizeof(int));

*ptr = 10;

printf("Before free %d\n", *ptr);

free(ptr);

printf("After free %d", *ptr);

return 0;

}

⑨ int main()

{

~~int~~ char *str, c;

int i = 0; j = 1;

str = (char*) malloc(sizeof(char));

printf("Enter string");

while (c != '\n')

{

c = getc(stdin);

j++;

str = (char*) realloc(str, j * sizeof(char));

str[i] = c;

i++

str[i] = '\0';

```
if (str == NULL)
```

```
{  
    printf("memory allocation failed");  
    return 0;  
}
```

```
{  
    printf("dos", str);
```

```
    free(str);
```

```
    return 0;  
}
```

```
⑩ int main()
```

```
{  
    int i, j, *ptr, n;
```

```
    printf("enter a number");
```

```
    scanf("%d", &n);
```

```
    ptr = (int*) malloc(n * sizeof(int));
```

```
    for (i = 0; i < n; i++)
```

```
{  
        scanf("%d", ptr + i);
```

```
}
```

```
    for (i = 0; i < n - 1; i++)
```

```
{  
        for (j = i + 1; j < n; j++)
```

```
{  
            if (*ptr + i < *ptr + j)
```

```
            {  
                int temp;
```

```
                temp = *ptr + i;
```

```
                *ptr + i = *ptr + j;
```

```
                *ptr + j = temp;  
            }  
        }  
    }  
}
```



```
for (i=0; i<n; i++)
```

```
{ if (i==n-1)
```

```
    printf("%d", *(ptr+(n-1));
```

```
    if (i==0)
```

```
        printf("%d", *(ptr));
```

```
    return 0;
```