

# ABHISHEK VITHLANI

Game Developer

## Profile

Experienced Unity developer skilled in handling multiple projects from production to Live Ops, emphasizing reusable modules and maintaining efficient code through effective Project Management.

## Work Experience

June 2023

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June 2024

### Fijit

Game Developer

- Design, develop, and maintain games for Fijit App with a focus on smooth live operations and stability
- Implement innovative game concepts and mechanics for engaging gameplay
- Collaborate with design and product teams to identify unique selling points on current trending topics and memes
- Gained valuable knowledge from IGDC 2023, broadening my gaming industry expertise

Aug 2022 -

April 2023

### NukeBox Studio

Jr. Game Developer

- Worked in Cooking Channel in
  - Core Game Content
  - Creating new core Game-play mechanics.
- Analytics Integration.
- Debugging Feature.
- Ad SDK Integration.


April 2021

- July 2022

### The AppGuruz

Game Programmer

- Worked with MPL Team in Match Masters Game.
- Experience in Merging Games
- Worked with Different Programming Patterns

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+91 -9409528153

 [ak.vithlani@gmail.com](mailto:ak.vithlani@gmail.com)

 [Portfolio](#)

 Whitefield  
Bangalore

## Education

### Bachelor in Computer Engineering

Darshan College (GTU) 2014 -2018

- CGPA 7.25

### Masters in Computer Engineering

Marwadi College (GTU) 2019 -2021

- CGPA 7.93

## Professional Skills

Unity

C#

Programming Patterns

OBJECT ORIENTED CONCEPTS

Git

Debugging

Project Management

Creativity

## Projects

### Fijit Projects

### Cooking Channel

### Merge Fever 2.0

### Epic Merge

Match Masters  
with MPL

### Hyper Causal Games

- Missiles
- Crush Ring
- Easter Egg Toss
- Brick Breaker
- Fire up
- Slice It
- Marble Mission
- Fruit Ninja