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**Portfolio** 

Remote

# **Education**

**Bachelor in Computer Engineering** Darshan College (GTU) 2014 -2018 - CGPA 7.25

Masters in Computer Engineering Marwadi College (GTU) 2019 -2021 - CGPA 7.93

### **Professional Skills**

Unity

C#

**Programming Patterns** 

**OBJECT ORIENTED CONCEPTS** 

Git

Debugging

Project Management

Creativity

# ABHISHEK VITHLANI

# Game Developer

### **Profile**

Experienced Unity developer skilled in handling multiple projects from production to Live Ops, emphasizing reusable modules and maintaining efficient code through effective Project Management.

# Work Experience

#### July 2024-Present

#### <u>Gajabuja</u>

Software Developer

- Developed and Polish various features like
  - Bonus Words
- Edit Profile
- Daily Rewards
  Lucky Letters
- Powerups

# <u>Fijit</u>

### June 2023 -June 2024

Game Developer

- Design, develop, and maintain games for Fijit App with a focus on smooth live operations and stability
- Implement innovative game concepts and mechanics for engaging gameplay
- Collaborate with design and product teams to identify unique selling points on current trending topics and memes
- Gained valuable knowledge from IGDC 2023, broadening my gaming industry expertise

## Aug 2022 -April 2023

### **NukeBox Studio**

Jr. Game Developer

- Worked in Cooking Channel in
  - Core Game Content Analytics Integration.
  - Creating new core Game-play mechanics. • Ad SDK Integration.
- Debugging Feature.

## April 2021 - July 2022

## The AppGuruz

Game Programmer

- Worked with MPL Team in Match Masters Game.
- Experience in Merging Games
- · Worked with Different Programming Patterns

# **₩** Projects

Word Goose Chase

Fijit Projects

Cooking Channel

Merge Fever 2.0

**Epic Merge** 

Match Masters with MPL

Hyper Causal Games

- Missiles
- Crush Ring
- Easter Egg Toss
- Brick Breaker
- Fire up
- Slice It
- Marble Mission
- Fruit Ninja