

# Writing Custom Lint Rules

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# What is Lint ?

```
10 dependencies {
11     classpath 'com.android.tools.build:gradle:3.2.0'
12     classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlinVersion"
13 }
14
15
16 allprojects {
```

A newer version of com.android.tools.build:gradle than 3.2.0 is available: 3.2.1 more... (%F1)

```
26
27
28 class MyVisitor : NodeVisitor() {
29
30     override fun visitCall(e: CallExpression) {
31         println("Visit a call")
32     }
33
34 }
```

Overriding method should call super.visitCall more... (%F1)



# Ways to use Lint



## Studio

- On-the-fly
- Inspect Code...
- Run Inspection by Name...



## Gradle

- `./gradlew lintDebug`
- HTML and XML reports



Let's start...

# MyTextView

# Initial setup

Create a java library module for your lint rules.

```
apply plugin: 'java-library'
```

```
apply plugin: 'kotlin'
```

```
dependencies {
```

```
    // Lint
```

```
    compileOnly "com.android.tools.lint:lint-api:$lintVersion"
```

```
    compileOnly "com.android.tools.lint:lint-checks:$lintVersion"
```

```
    // Lint Testing
```

```
    testImplementation "com.android.tools.lint:lint:$lintVersion"
```

```
    testImplementation "com.android.tools.lint:lint-tests:$lintVersion"
```

```
    testImplementation "junit:junit:4.12"
```

```
}
```

```
apply plugin: 'com.android.application'
```

```
dependencies {
```

```
    lintChecks project(path: ':lint-rules')
```

```
}
```



# IssueRegistry

Registry which provides a list of checks to be performed.

```
class IssueRegistry : IssueRegistry() {  
  
    override val issues: List<Issue>  
        get() = listOf(  
            MyTextViewDetector.ISSUE  
        )  
  
}
```

```
// Add a file in the following location in the :lint-rules module  
// resources/META-INF/services/com.android.tools.lint.client.api.IssueRegistry
```

```
com.example.IssueRegistry
```

# Issue

An issue is a potential bug in an Android application.

An issue is discovered by a `Detector`, and has an associated `Severity`.

```
val ISSUE = Issue.create(  
    id = "TextViewUsageWarning",  
    briefDescription = "The TextView should not be used",  
    explanation = "Don't use TextView, use MyTextView instead",  
    category = Category.CORRECTNESS,  
    priority = 3,  
    severity = Severity.WARNING,  
    implementation = Implementation(  
        MyTextViewDetector::class.java,  
        Scope.RESOURCE_FILE_SCOPE  
    )  
)
```


# Detector

A detector is able to find a particular problem.

Each problem type is uniquely identified as an **Issue**.

```
class MyTextViewDetector : Detector(), XmlScanner {  
  
    override fun getApplicableElements(): Collection<String> {  
        return listOf("TextView")  
    }  
  
    override fun visitElement(context: XmlContext, element: Element) {  
        context.report(  
            issue = ISSUE,  
            location = context.getNameLocation(element),  
            message = "Usage of TextView is prohibited"  
        )  
    }  
}
```

5  
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7  
8  
9  
10  
11



Usage of TextView is prohibited [less...](#) (%F1)

Inspection info: The android TextView should not be used, use MyTextView instead.

Issue id: TextViewUsageWarning

```
<TextView  
    android:layout_gravity="center"  
    android:text="Hello World!" />
```



# LintFix

A description of a quickfix for a lint warning, which provides structured data for use by the IDE to create an actual fix implementation.

```
val quickfixData = LintFix.create()  
    .name("Use MyTextView")  
    .replace()  
    .text("TextView")  
    .with("com.example.MyTextView")  
    .autoFix()  
    .build()
```

```
context.report(  
    issue = ISSUE,  
    location = context.getNameLocation(element),  
    message = "Usage of TextView is prohibited",  
    quickfixData = quickfixData  
)
```

5  
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11



<TextView

- 💡 Use MyTextView
- ✖ Suppress: Add tools:ignore="TextViewUsageWarning" attribute
- ➦ Override Resource in Other Configuration...
- ➦ Rearrange tag attributes
- ➦ Remove tag
- ➦ Annotate class 'TextView' as @Deprecated

content"  
content"  
r"  
>

# Testing

```
lint()  
    .files(  
        xml(  
            "res/layout/layout.xml",  
            ""  
                <merge>  
                    <TextView  
                        android:text="Hello World!" />  
                </merge>  
            ""  
        ).indented()  
    )  
    .issues(MyTextViewDetector.ISSUE)  
    .run()  
    .expectWarningCount(1)
```

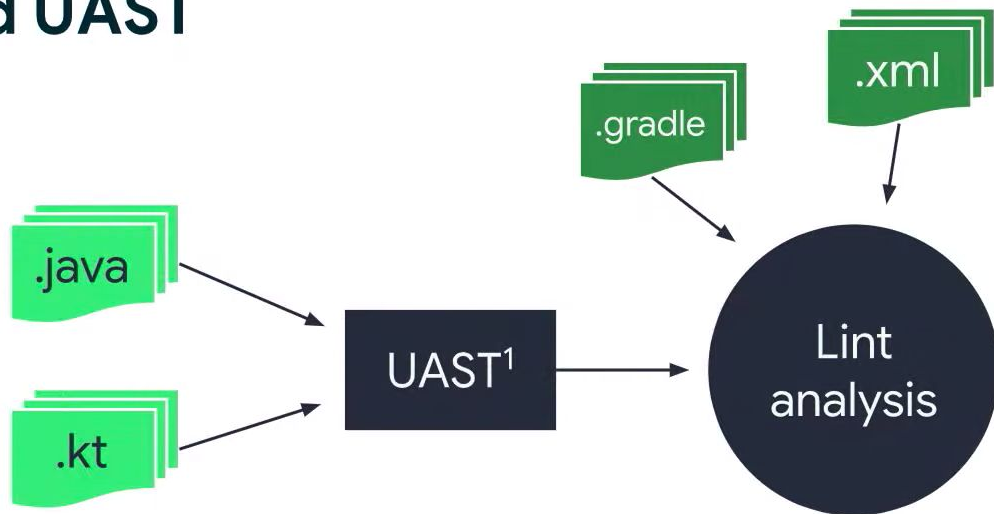
```
lint()  
    .files(...)  
    .issues(MyTextViewDetector.ISSUE)  
    .run()  
    .expectWarningCount(1)  
    .verifyFixes()  
    .checkFix(  
        null,  
        xml(  
            "res/layout/layout.xml",  
            ""  
            <merge>  
                <com.example.MyTextView  
                    android:text="Hello World!" />  
            </merge>  
            ""  
        ).indented()  
    )
```

MyLog



# Lint internals

## PSI and UAST



<sup>1</sup> Universal Abstract Syntax Tree



```
class IssueRegistry : IssueRegistry() {  
  
    override val issues: List<Issue>  
        get() = listOf(  
            MyTextViewDetector.ISSUE,  
            MyLogDetector.ISSUE  
        )  
  
}
```

```
val ISSUE = Issue.create(  
    id = "LogUsageWarning",  
    briefDescription = "The Log should not be used",  
    explanation = "Don't use Log, use MyLog instead",  
    category = Category.CORRECTNESS,  
    priority = 3,  
    severity = Severity.WARNING,  
    implementation = Implementation(  
        MyLogDetector::class.java,  
        Scope.JAVA_FILE_SCOPE  
    )  
)
```

```
class MyLogDetector : Detector(), SourceCodeScanner {  
  
    override fun getApplicableMethodNames(): List<String> {  
        return listOf("v", "d", "i", "w", "e")  
    }  
  
    override fun visitMethodCall(context: ..., node: ..., method: ...) {  
        val evaluator = context.evaluator  
        if (evaluator.isMemberInClass(method, "android.util.Log")) {  
            reportUsage(context, node, method)  
        }  
    }  
}
```

```
private fun reportUsage(context: ..., node: ..., method: ...) {  
    context.report(  
        issue = MyLogDetector.ISSUE,  
        scope = node,  
        location = context.getCallLocation(  
            call = node,  
            includeReceiver = true,  
            includeArguments = true  
        ),  
        message = "Usage of Log is prohibited"  
    )  
}
```

```
8  
9  
10  
11  
12  
Log.d( tag: "TAG", msg: "message" );
```

Usage of Log is prohibited [less...](#) (%F1)

Inspection info: The Log should not be used, use MyLog instead.

Issue id: LogUsageWarning

```
private fun reportUsage(context: ..., node: ..., method: ...) {  
    context.report(  
        ...  
        quickfixData = fix()  
            .name("Use MyLog.${method.name}()")  
            .replace()  
            .text("Log")  
            .with("com.example.MyLog")  
            .shortenNames()  
            .reformat(true)  
            .autoFix()  
            .build()  
    )  
}
```

8  
9  
10  
11  
12



```
Log.d( tag: "TAG", msg: "message" );
```

- Use MyLog.d()
- ✗ Suppress: Add @SuppressWarnings("LogUsageWarning") annotation
- ✎ Introduce local variable ▶
- ✎ Add on demand static import for 'android.util.Log' ▶
- ✎ Annotate class 'Log' as @Deprecated ▶
- ✎ Create switch statement ▶

```
5  import com.hitanshudhawan.library.MyLog;
6
7  public class SomeJavaClass {
8
9      private void function() {
10
11          MyLog.d( tag: "TAG", msg: "message");
12
13      }
```



Let's recap...

# Resources

→ GitHub Repository

<https://github.com/hitanshu-dhawan/CustomLintRules>


→ KotlinConf 2017 - Kotlin Static Analysis with Android Lint by Tor Norbye


<https://youtu.be/p8yX5-IPS6o>


→ Android source-code for Lints/Detectors

<https://android.googlesource.com/platform/tools/base/+/refs/heads/studio-master-dev/lint/libs/lint-checks/src/main/java/com/android/tools/lint/checks>

# Thank You...

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