

INTRODUCTION TO MVVM

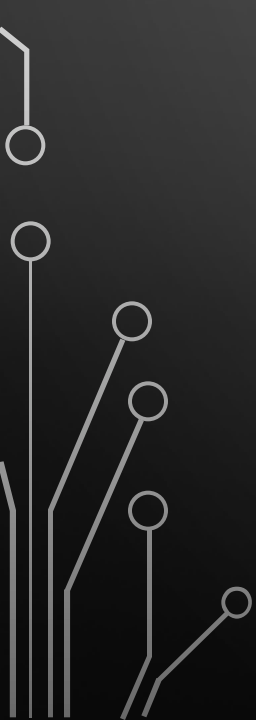

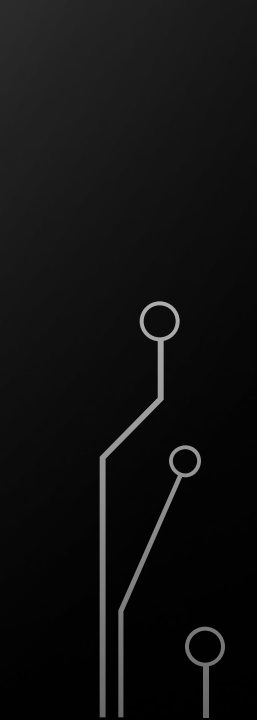
WITH KOTLIN AND ANDROID ARCHITECTURE COMPONENTS



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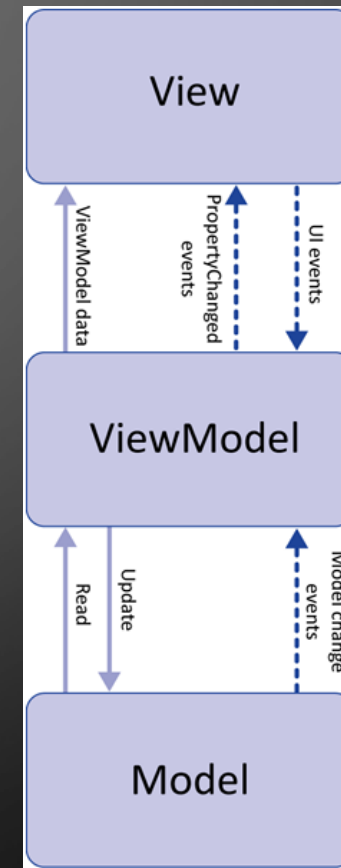


AGENDA

- Introduction to MVVM
 - Architecture Components
 - View Model
 - LiveData
 - Demo
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INTRODUCTION TO MVVM

- Model-View-ViewModel
 - View receives user interaction and pass it on to ViewModel
 - ViewModel provides view with relevant data
 - ViewModel takes data from Model
- Model actually abstracts data source
- Data source is responsible for supplying data to ViewModel from Network or Cache



MVVM VS MVP

- Both are similar in terms of abstraction of view and data
- MVVM pattern is more geared towards event driven programming
- In MVP Presenter tells View what to do
- In MVVM, ViewModel(Producer) exposes stream of data and View(Consumer) knows what to do with it.
 - This way ViewModel does not have to keep a reference of view.
 - Producer is not worried about how data is consumed

ARCHITECTURE COMPONENTS- VIEWMODEL

- `android.arch.lifecycle.ViewModel`
 - Lifecycle Aware
 - Always created in association of scope i.e. Activity or Fragment
 - Doesn't get destroyed with configuration changes
 - Can be shared between Fragments and Activities

ARCHITECTURE COMPONENTS- VIEWMODEL

```
public class UserActivity extends Activity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.user_activity_layout);
        final UserModel viewModel = ViewModelProviders.of(this).get(UserModel.class);
        viewModel.userLiveData.observe(this, new Observer() {
            @Override
            public void onChanged(@Nullable User data) {
                // update ui.
            }
        });
        findViewById(R.id.button).setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                viewModel.doAction();
            }
        });
    }
}
```

```
public class UserModel extends ViewModel {
    public final LiveData<User> userLiveData = new LiveData<>();

    public UserModel() {
        // trigger user load.
    }

    void doAction() {
        // depending on the action, do necessary business logic calls and update the
        // userLiveData.
    }
}
```

Source:

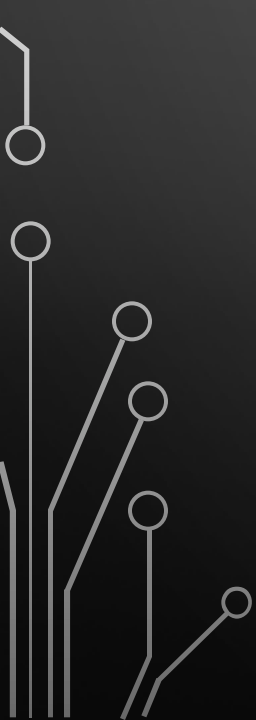
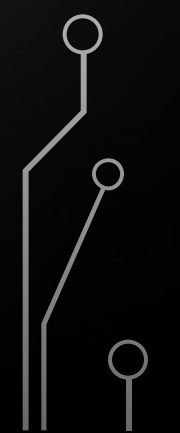
<https://developer.android.com/reference/android/arch/lifecycle/ViewModel>

ARCHITECTURE COMPONENTS- LIVEDATA

- `android.arch.lifecycle.LiveData<T>`
 - Data Holder class with a twist
 - Its an Observable
 - Lifecycle aware, Clean up themselves automatically



ARCHITECTURE COMPONENTS- LIVEDATA

- Benefits over RxJava Observables
 - Ensures your UI matches your data stateL
 - No memory leaks
 - No crashes due to stopped activities
 - No more manual lifecycle handling
 - Always up to date data
 - Proper configuration changes
 - Sharing resources
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DEMO

FURTHER READINGS/REFERENCES

- MVVM
 - <https://medium.com/upday-devs/android-architecture-patterns-part-3-model-view-viewmodel-e7eeee76b73b>
 - http://upday.github.io/blog/mvvm_rx_common_mistakes/
- ViewModel
 - <https://developer.android.com/reference/android/arch/lifecycle/ViewModel>
- LiveData
 - <https://developer.android.com/reference/android/arch/lifecycle/LiveData>