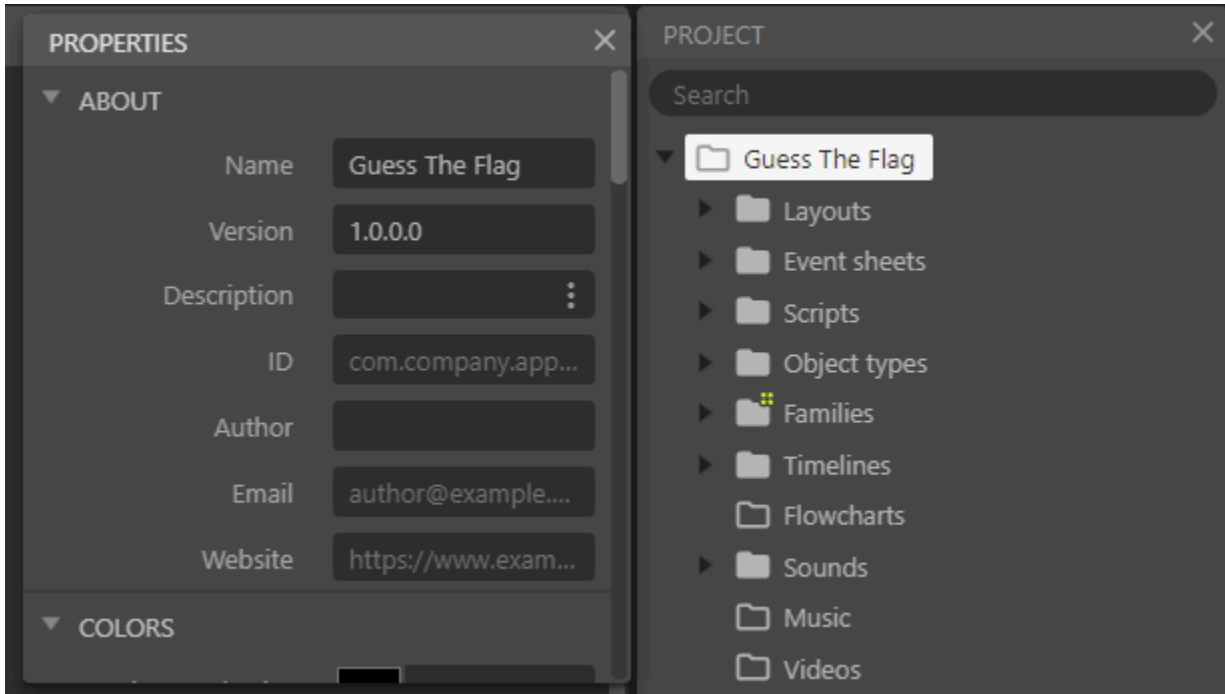


Guess The Flag

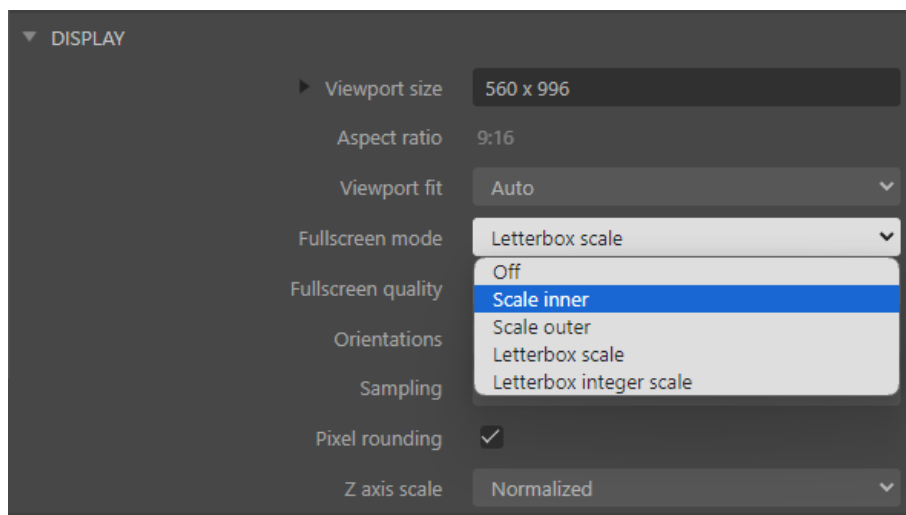
Documentation

Properties

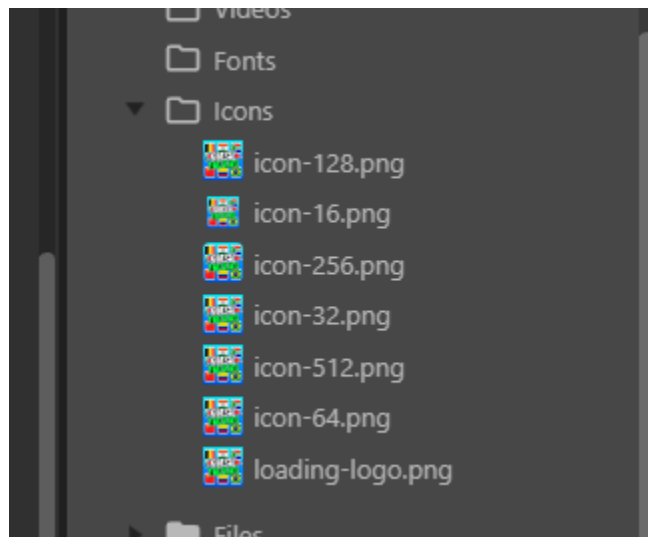
1.1 Open the file **Guess The Flag.c3p** Select the name of the game in the **project** window Change the **game name** and **description** to yours. Add your **details** in the **id**, **author**, **email**, and **website** window



1.2 If you want to export to a **mobile** device, select **Fullscreen Mode** in the **Display** window and change to **Scale Inner**
(Scale inner - only mobile, Letterbox scale - html5)

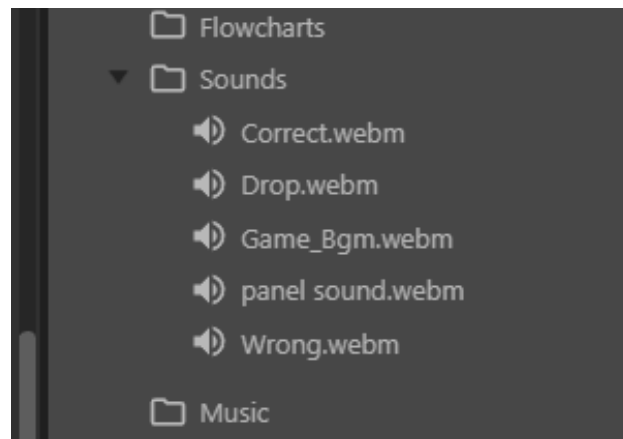


1.3 You can change the game icons to your liking here:



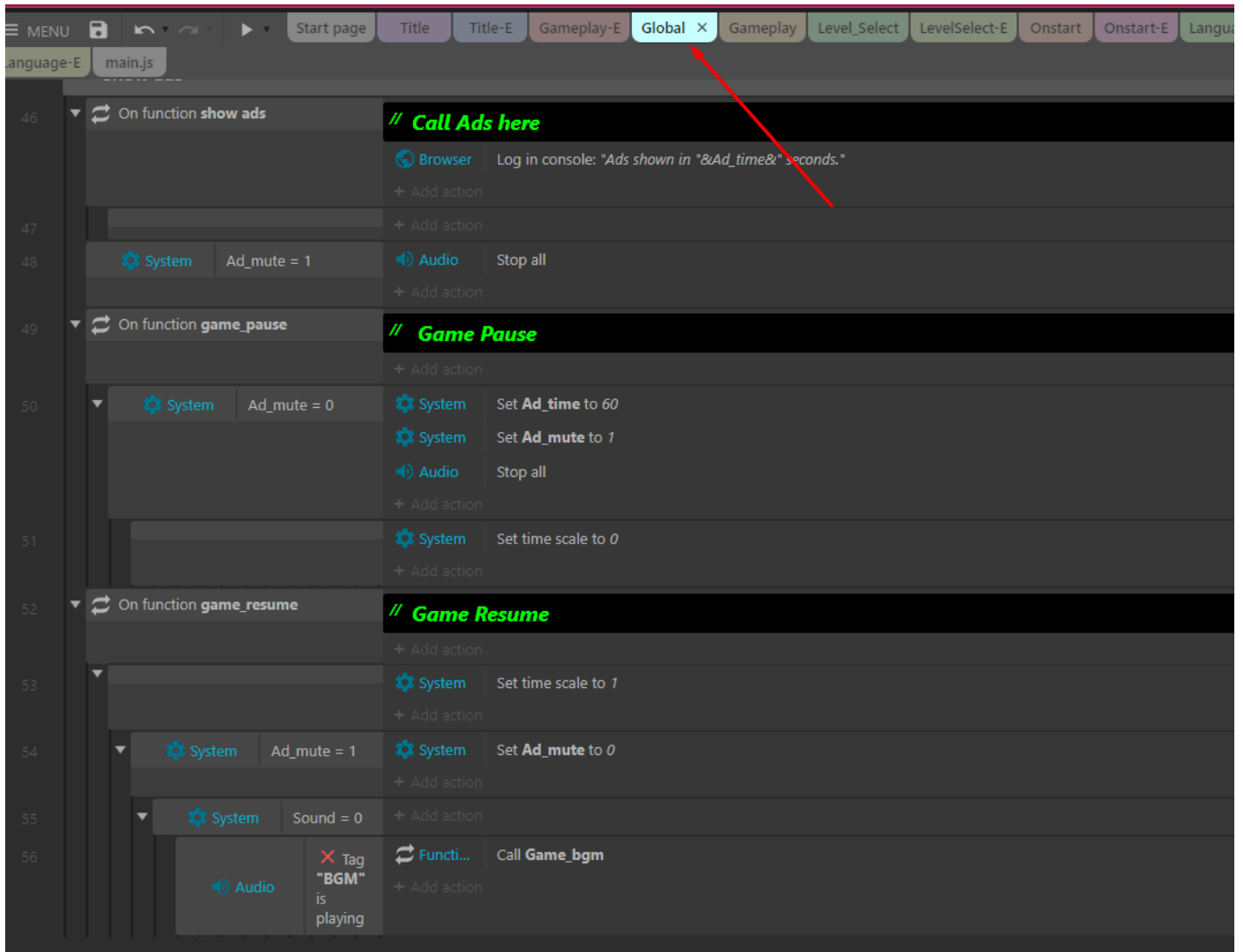
Sounds

2.1 Replace your music to the **Sounds** folder for costume sounds



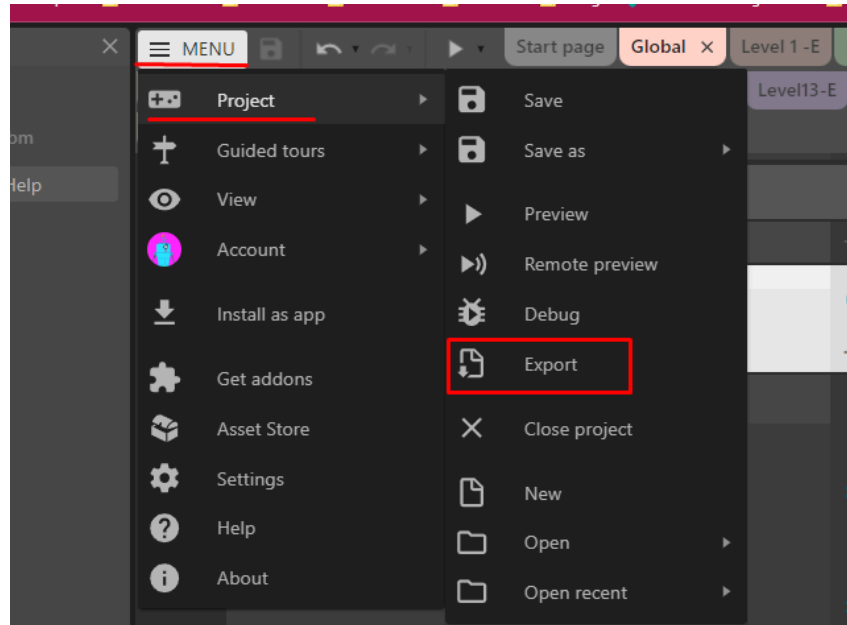
Ads

3.1 You can use this for ads calling **Show Ads** and **Game Pause**, **Game Resume** in the global sheet

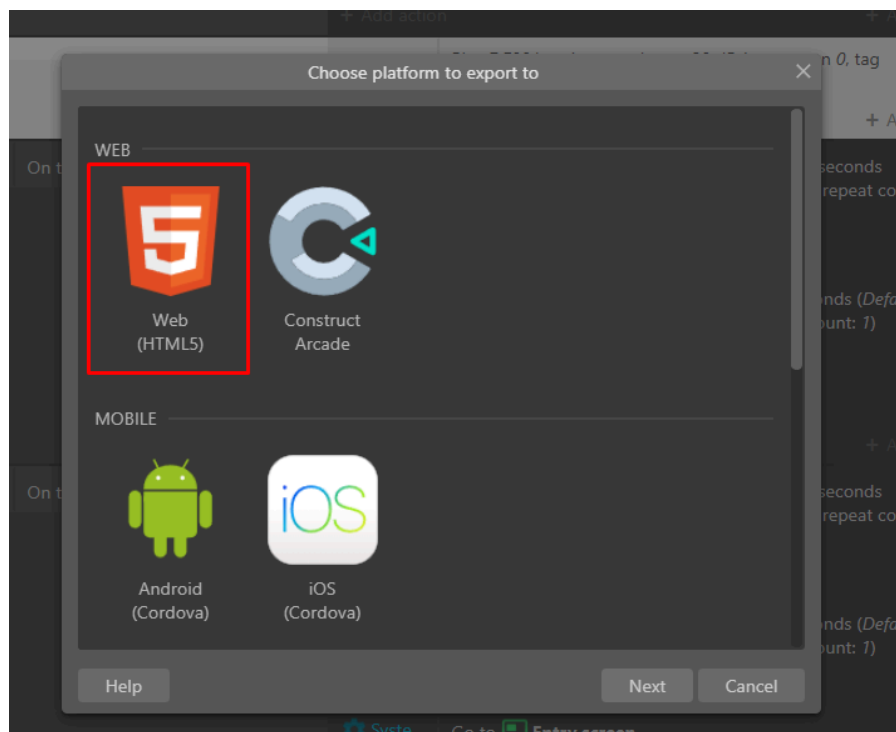


Export

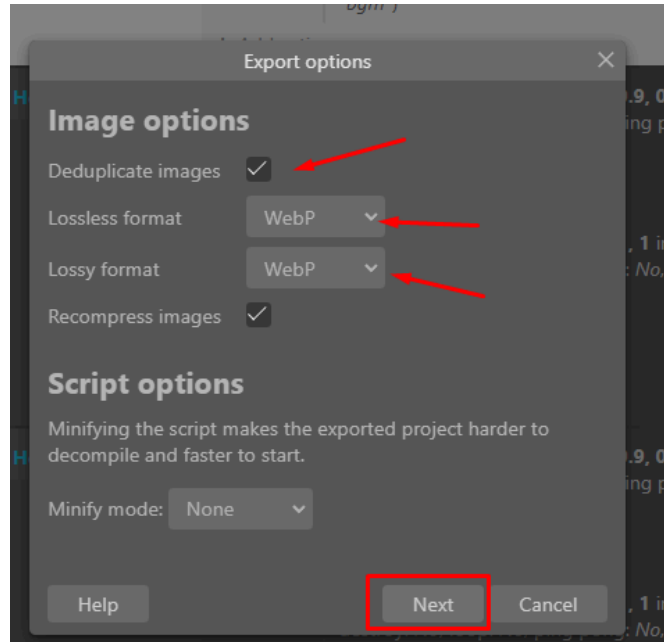
4.1 Open the **Menu** window, **Export**



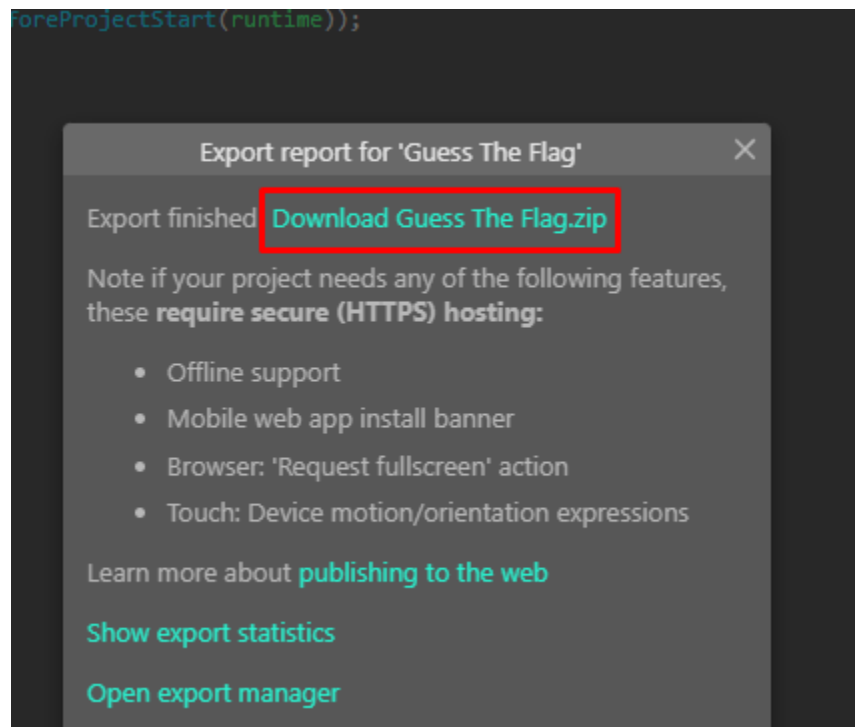
4.2 Select **Web (HTML5)** to export browser games and click **Next**



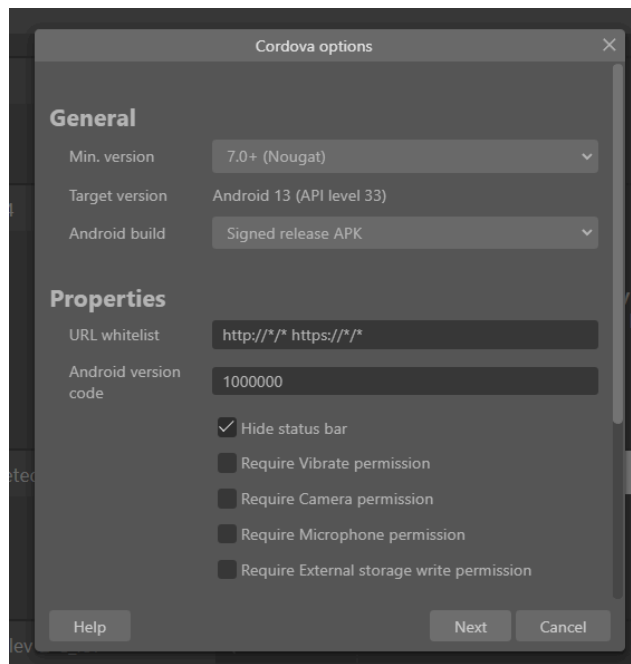
4.3 Select **Deduplicate** for optimization and click **Next** also use Webp. This Webp lossless images are 26% smaller in size compared to PNG.



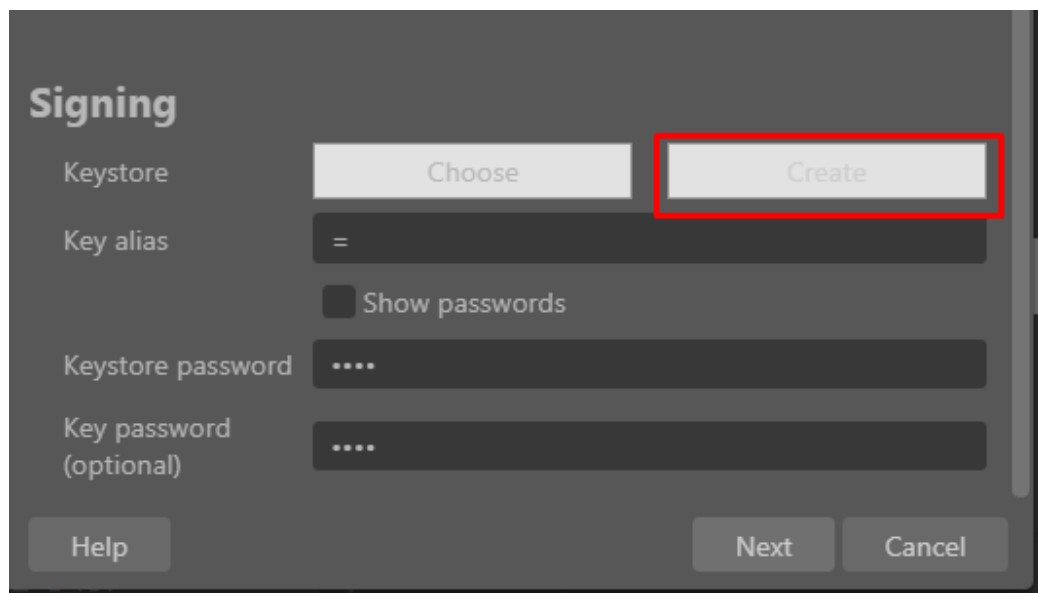
4.4 Download exported file **Download** If you don't know how to publish, click here: [how to publish html5](#)? for the tutorial



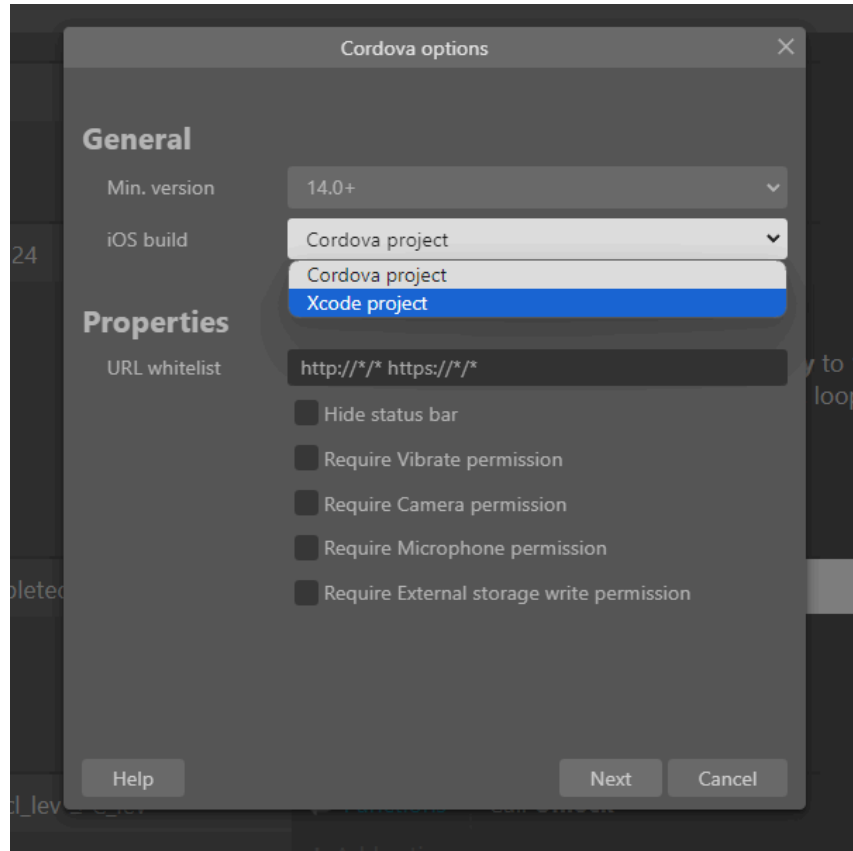
4.5 Select **Android (Cordova)** to export android games and click **Next**
If you don't know how to publish, click here: [how to publish?](#) for the tutorial



If you don't have Keystore? scroll down to **Signing** Keystore click **Create**



4.6 Select **iOS (Cordova)** to export android games and click **Next**
If you don't know how to publish, click here: [how to publish?](#) for the tutorial



Thank you for your purchase!

If you need any help, please contact admin@fabboxstudios.com