CS685: Data Mining Basics of Classification

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Classification

- A dataset of n objects O_i , $i = 1, \ldots, n$
- A total of k classes $C_i, j = 1, \ldots, k$
- Each object belongs to a single class
- If object O_i belongs to class C_j , then $C(O_i) = j$
- Given a new object O_q , classification is the problem of determining its class, i.e., $C(O_q)$ out of possible k choices

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- Given a new object O_q , classification is the problem of determining its class, i.e., $C(O_q)$ out of possible k choices
- If, instead of k discrete classes, there is a continuum of values, the problem of determining the value $V(\mathcal{O}_q)$ of a new object \mathcal{O}_q is called prediction

Sets

- Total available data is divided randomly into two parts: training set and testing set
- Classification algorithm or model is built using only the training set
- Testing set should not be used at all
- Quality of method is measured using testing set
- Sometimes validation set is separated from training set to evalute method

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- k-fold cross-validation
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 - \bullet Training is repeated k times with a new validation set each time
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- Classification is called supervised learning
 - Algorithm or model is "supervised" by class information

Over-Fitting and Under-Fitting

Over-fitting

- Algorithm or model classifies the training set too well
- It is too complex or uses too many parameters
- Generally performs poorly with testing set
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Bias-variance tradeoff

- Bias measures errors in the model learnt (under-fitting)
- Variance measures errors when training set is perturbed (over-fitting)
- Low bias generally implies higher variance and vice versa

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$$P = TP \cup FN$$
 $N = TN \cup FP$ $P' = TP \cup FP$ $N' = TN \cup FN$

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- In statistics,
 - Type I error: FP
 - Type II error: FN

Confusion Matrix

- Confusion matrix visually represents the information
- Rows indicate "true" answers: P and N
- Columns indicate those returned by A: P' and N'
- Shows which error is more

Sets		Returned by ${\cal A}$	
		Positives P'	Negatives N'
True answers	Positives P	TP	FN
	Negatives <i>N</i>	FP	TN

Confusion Matrix for Multiple Classes

- Is more useful when extended for multiple classes
- Shows which classes are confused more against which other classes

Sets		Predicted by ${\cal A}$		
		Class C'_1	Class C'_2	Class C_3'
True answers	Class C ₁	5	3	0
	Class C ₂	2	3	1
	Class C ₃	0	2	9

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False negative rate	Proportion of positives not returned by ${\cal A}$	

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Recall or	,	
Sensitivity or	Proportion of positives	
True positive rate	returned by ${\cal A}$	$\frac{ TP }{ TP \cup FN } = \frac{ TP }{ P }$
or Hit rate		
Specificity or	Proportion of negatives	TN _ TN
True negative rate	not returned by ${\mathcal A}$	$\frac{ TN }{ TN \cup FP } = \frac{ TN }{ N }$
False positive rate	Proportion of negatives	$\frac{ FP }{ TN \cup FP } = \frac{ FP }{ N }$
Taise positive rate	returned by ${\mathcal A}$	$ TN \cup FP = N $
False negative rate	Proportion of positives	$\frac{ FN }{ TP \cup FN } = \frac{ FN }{ P }$
Taise negative rate	not returned by ${\cal A}$	$ TP \cup FN = P $
Accuracy	Proportion of positives returned	
Accuracy	and negatives not returned by ${\mathcal A}$	

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False positive rate	Proportion of negatives returned by ${\cal A}$	$\frac{ FP }{ TN \cup FP } = \frac{ FP }{ N }$
False negative rate	Proportion of positives not returned by ${\cal A}$	$\frac{ FN }{ TP \cup FN } = \frac{ FN }{ P }$
Accuracy	Proportion of positives returned and negatives not returned by ${\cal A}$	$\frac{ TP \cup TN }{ D }$
Error rate	Proportion of positives not returned and negatives returned by ${\cal A}$	

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Accuracy	Proportion of positives returned and negatives not returned by ${\cal A}$	$\frac{ TP \cup TN }{ D }$
Error rate	Proportion of positives not returned and negatives returned by ${\cal A}$	$\frac{ FP \cup FN }{ D }$

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- Similarly, G-measure is geometric mean of precision and recall
- EER or Equal Error Rate is when FP rate is equal to FN rate

Weighting Precision versus Recall

- Suppose recall and precision are weighted at a ratio $\alpha:(1-\alpha)$
- F-score is the weighted harmonic mean

$$\frac{1}{F} = \alpha \cdot \frac{1}{P} + (1 - \alpha) \cdot \frac{1}{R}$$

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- $\beta^2 = \frac{1-\alpha}{\alpha}$ measures the relative importance of precision over recall
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- Using β^2 , weighted F-score is

$$F = \frac{(\beta^2 + 1).P.R}{\beta^2.P + R}$$

- When $\beta = 1$, precision and recall are equally weighted ($\alpha = 1/2$)
- F1-score is the harmonic mean

$$\begin{split} D = & \{O_1, O_2, O_3, O_4, O_5, O_6, O_7, O_8\} \\ \text{Correct answer set} = & \{O_1, O_5, O_7\} \\ \text{Algorithm returns} = & \{O_1, O_3, O_5, O_6\} \end{split}$$

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$$F-score = 4/7 = 0.571$$

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$$F-score = 4/7 = 0.571$$

$$Accuracy = 5/8 = 0.625$$
Error rate =$$$$

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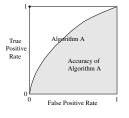
$$Error rate = $3/8 = 0.375$$$$$$$

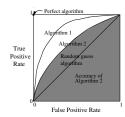
ROC Curve

- Performance of an algorithm depends on parameters
- To assess over a range of parameters, ROC curve is used
 - 1 Specificity (x-axis) versus Sensitivity (y-axis)
 - False positive rate (x-axis) versus True positive rate (y-axis)

ROC Curve

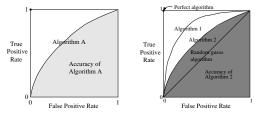
- Performance of an algorithm depends on parameters
- To assess over a range of parameters, ROC curve is used
 - 1 Specificity (x-axis) versus Sensitivity (y-axis)
 - False positive rate (x-axis) versus True positive rate (y-axis)
- A random guess algorithm is a 45° line





ROC Curve

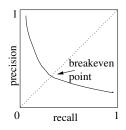
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- Area under the ROC curve (AUC or AUROC) measures accuracy (or discrimination)
- What AUC is good?
 - 0.9+: excellent; 0.8+: good; 0.7+: fair; 0.6+: poor; 0.6-: fail
- EER denotes the point in ROC where FP rate is equal to FN rate

Precision-Recall Curve

Precision versus recall



• Breakeven point where precision is the same as recall