CS F422 - Assignment 2: Problem 2

Problem Statement

Branch and Bound Algorithms: A skeleton using MPI and OpenMP.

- 1. Read and understand: Isabel Dorta, Coromoto Leon and Casiano Rodriguez. *A comparison between MPI and OpenMP Branch-and-Bound Skeletons*. Proceedings of the Eighth International Workshop on High-Level Parallel Programming Models and Supportive Environments (HIPS'03) (available via BITS Library IEEE subscription)
- 2. Design a hybrid Branch-and-Bound Skeleton scheme for a target platform that is a cluster of workstations.
- 3. Choose two hard / pseduo-hard problems (e.g. 0/1 KnapSack, TSP, Graph Coloring, Factorization) and encode each of them using the Branch and Bound skeleton.
- 4. Implement your solution using MPI for message passing programming on the cluster and OpenMP for shared memory programming within a single node. Implement your solution in three steps:
 - 1. MPI version where each process is single-threaded
 - 2. OpenMP version to run in a multicore node
 - 3. A hybrid version combining both of these.

5. Performance Measurement:

- 1. Run the encoded solution on various inputs of varying sizes and measure the time taken.
- 2. Demonstrate scalability of your solution by plotting a performance curve with varying number of nodes in the cluster (M = 1, 2, 4, 8) and varying number of threads in a multi-core node (N = 1, 2, 4, 8).

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