

# Letter Classification with Neural Networks

Abhishek Jallawaram  
Department of Computer Science (CS580)  
George Mason University  
VA, USA  
ajallawa@gmu.edu or G01373042

**Abstract**—The document depicts the implementation of Neural network for letter classification.

**Index Terms**—Sklearn, Keras, Multi Layer Perceptron Classifier, Random Forest Classifier, Neural Network, Standard Scalar, Min Max Scalar

## I. INTRODUCTION

Implementation of machine Multi Layer Perceptron classifier, Random Forest classifier and Keras Neural network classification to achieve the best classification model for letter classification.

## II. PROBLEM SCENARIO

### A. Classification

The objective is to identify each of a large number of black-and-white rectangular pixel displays as one of the 26 capital letters in the English alphabet.

## III. CLASSIFICATION

### A. Data Pre-Processing

The label ('letrr') is converted into numerical data by using the Label encoder.

**Label Encoding:** Assign each categorical value an integer value based on alphabetical order.

We have observed the below frequency for the labels.

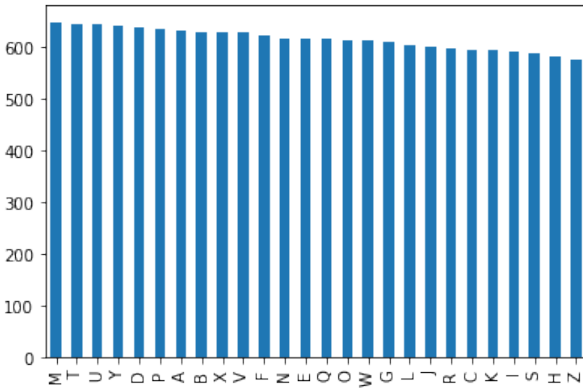


Fig. 1. Train Labels

**MinMaxSclar** is an estimator which scales and translates each feature individually such that it is in the given range on

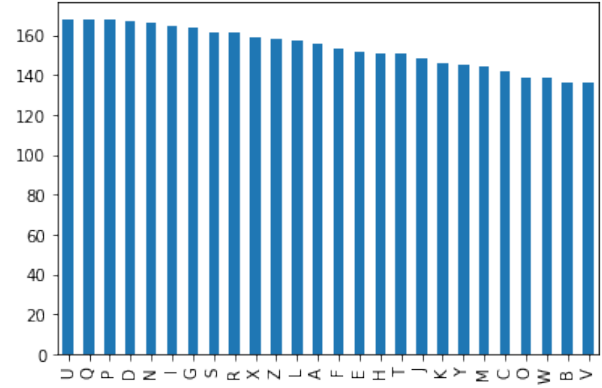


Fig. 2. Train Labels

the training set, e.g. between zero and one.

$$X\_std = (X - X.min(axis=0)) / (X.max(axis=0) - X.min(axis=0))$$

$$X\_scaled = X\_std * (max - min) + min$$

**StandardScaler** follows Standard Normal Distribution wherein, it makes mean = 0 and scales the data to unit variance. Standardize features by removing the mean and scaling to unit variance. The standard score of a sample x is calculated as:

$$z = (x - u) / s$$

Where **u** is the mean of the training samples and **s** is the standard deviation of the training samples.

The different classification methods are used on the scaled data to determine the best model which provides the best metrics. Classification Models used:

- MLPClassifier (sklearn)
- Random Forests (sklearn)
- Keras (TensorFlow)

### B. MLPClassifier

Multi-layer Perceptron (MLP) is a supervised learning algorithm that learns a function by training on a dataset.

$$f(\cdot) : R^m \rightarrow R^o$$

Where  $m$  is the number of dimensions for input and  $o$  is the number of dimensions for output. Given a set of features  $X$  and a target  $y$ , it can learn a non-linear function approximator for either classification or regression.

The leftmost layer, known as the input layer, consists of a set of neurons representing the input features. Each neuron in the hidden layer transforms the values from the previous layer with a weighted linear summation followed by a non-linear activation function - like the hyperbolic tan function. The output layer receives the values from the last hidden layer and transforms them into output values.

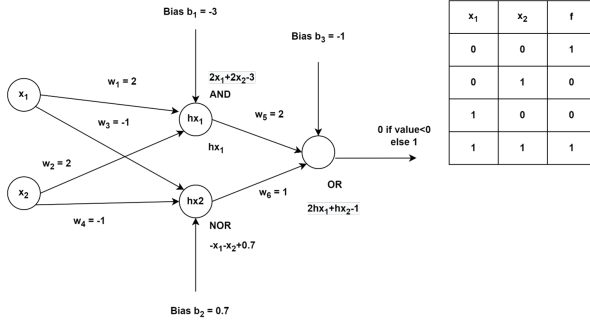


Fig. 3. Perceptron model for XNOR gate

From Fig.1 we can observe that the  $x_1$  and  $x_2$  are taken as input layers and  $hx_1$  and  $hx_2$  can be considered to be hidden layers of the perceptron model. The Relu activation function is used to generate the output and the final result is calculated at the output layer  $y$ . Weights and bias the key factors in building the neural network.

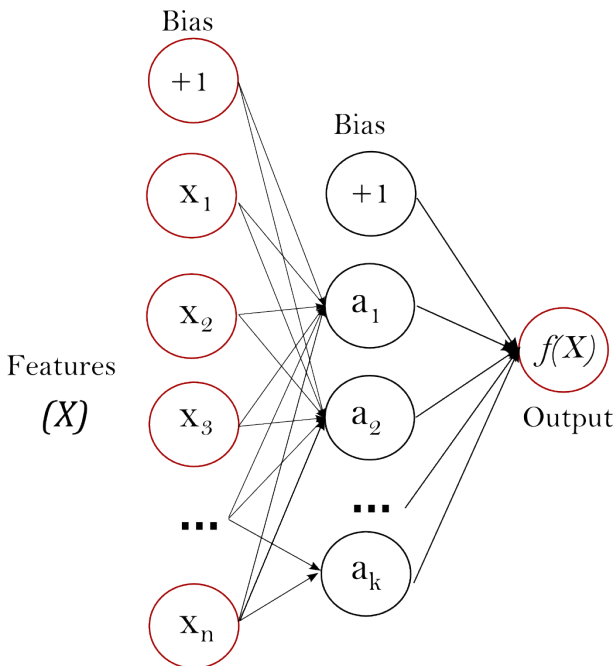


Fig. 4. Example for neural Network

In our scenario, we have implemented the **sklearn.MLPClassifier** to build the neural network with default metrics.

- hidden\_layer\_sizes=(100,)
- activation= relu
- solver= adam
- alpha=0.0001
- batch\_size= auto
- learning\_rate='constant'
- learning\_rate\_init=0.001
- power\_t=0.5
- max\_iter=200
- shuffle=True
- random\_state=None
- tol=0.0001
- verbose=False
- warm\_start=False
- momentum=0.9
- nesterovs\_momentum=True
- early\_stopping=False
- validation\_fraction=0.1
- beta\_1=0.9
- beta\_2=0.999
- epsilon=1e-08
- n\_iter\_no\_change=10
- max\_fun=15000

We have observed the below accuracy when the classifier was applied.

MinMax Scalar + X\_Test : Accuracy 0.82

MinMax Scalar + Test : Accuracy 0.80

Standard Scalar + X\_Test : Accuracy 0.93

**Standard Scalar + Test : Accuracy 0.95**

Hypertuning was performed on the below parameters with accuracy as the metric and GridSearchCV was deployed to determine the best model.

- hidden\_layer\_sizes=(100,),(100,3),(250,300)
- activation= 'tanh', 'relu','logistic'
- solver= 'adam','sgd', 'adam','lbfgs'
- alpha= 10,1,0.1,0.01,0.001,0.0001,0.00001
- learning\_rate='constant', 'adaptive'

1) **Activation::** Relu : The rectified linear unit function, returns  $f(x) = \max(0, x)$   
'tanh' : The hyperbolic tan function, returns  $f(x) = \tanh(x)$ .  
'logistic' : The logistic sigmoid function, returns  $f(x) = 1 / (1 + \exp(-x))$ .

2) **Solvers::** 'adam' : Refers to a stochastic gradient-based optimizer proposed by Kingma, Diederik, and Jimmy Ba  
'sgd' : Refers to stochastic gradient descent.  
'lbfgs' : This is an optimizer in the family of quasi-Newton methods.

We have run multiple iterations and observed the best model for the below metrics.

- hidden\_layer\_sizes=(250,300)
- activation= logistic
- solver= adam
- alpha=0.0001
- batch\_size= auto
- learning\_rate='constant'
- learning\_rate\_init=0.001
- power\_t=0.5
- max\_iter=200
- shuffle=True
- random\_state=None
- tol=0.0001
- verbose=False
- warm\_start=False
- momentum=0.9
- nesterovs\_momentum=True
- early\_stopping=False
- validation\_fraction=0.1
- beta\_1=0.9
- beta\_2=0.999
- epsilon=1e-08
- n\_iter\_no\_change=10
- max\_fun=15000

	precision	recall	f1-score	support
0	0.97	0.99	0.98	152
1	0.96	0.93	0.95	141
2	0.99	0.99	0.99	143
3	0.97	0.96	0.96	169
4	0.95	0.99	0.97	147
5	0.98	0.95	0.96	158
6	0.95	0.97	0.96	160
7	0.93	0.97	0.95	144
8	0.96	0.95	0.95	166
9	0.95	0.96	0.96	147
10	0.98	0.97	0.98	147
11	0.96	0.98	0.97	153
12	1.00	0.99	0.99	146
13	0.96	0.99	0.98	162
14	0.96	0.96	0.96	139
15	0.95	0.98	0.97	163
16	0.98	0.96	0.97	170
17	0.98	0.94	0.96	168
18	1.00	0.98	0.99	165
19	0.99	0.99	0.99	151
20	1.00	0.98	0.99	172
21	0.97	0.98	0.97	135
22	0.99	1.00	0.99	137
23	0.99	0.96	0.98	163
24	0.96	0.97	0.96	144
25	0.99	0.99	0.99	158
accuracy			0.97	4000
macro avg	0.97	0.97	0.97	4000
weighted avg	0.97	0.97	0.97	4000

We have observed the below accuracy when the classifier was applied post hypertuning. Best results were observed when **logistic function(Sigmoid)** was used as activation function for hidden layers.

$$f(x) = 1 / (1 + \exp(-x)).$$

**Cross Validation Accuracy Average = 0.94**  
**Standard Scalar + Test : Accuracy = 0.97**

	precision	recall	f1-score	support
0	0.98	0.98	0.98	156
1	0.96	0.89	0.93	147
2	0.97	0.95	0.96	146
3	0.96	0.90	0.93	178
4	0.91	0.97	0.94	143
5	0.94	0.91	0.93	158
6	0.93	0.94	0.93	162
7	0.88	0.92	0.90	144
8	0.92	0.96	0.94	158
9	0.95	0.93	0.94	151
10	0.94	0.94	0.94	146
11	0.94	0.96	0.95	153
12	0.99	0.97	0.98	147
13	0.92	0.97	0.94	158
14	0.92	0.96	0.94	134
15	0.96	0.96	0.96	168
16	0.97	0.96	0.97	169
17	0.93	0.92	0.92	162
18	0.98	0.95	0.96	165
19	0.99	0.96	0.97	156
20	0.99	0.97	0.98	171
21	0.96	0.97	0.97	135
22	0.98	0.98	0.98	139
23	0.97	0.94	0.95	164
24	0.93	0.99	0.96	137
25	0.95	0.98	0.96	153
accuracy			0.95	4000
macro avg	0.95	0.95	0.95	4000
weighted avg	0.95	0.95	0.95	4000

Fig. 5. Test Metrics before Hypertuning MLPClassifier

Fig. 6. Test Metrics after Hypertuning MLPClassifier

### C. Random Forest:

A random forest is a meta estimator that fits a number of decision tree classifiers on various sub-samples of the dataset and uses averaging to improve the predictive accuracy and control over-fitting. The goal of ensemble methods is to combine the predictions of several base estimators built with a given learning algorithm in order to improve generalizability / robustness over a single estimator.

In random forests, each tree in the ensemble is built from a sample drawn with replacement from the training set. In addition, when splitting a node during the construction of the tree, the split that is chosen is no longer the best split among all features. Instead, the split that is picked is the best split among a random subset of the features. As a result of this randomness, the bias of the forest usually slightly increases but, due to averaging, its variance also decreases, usually more than compensating for the increase in bias, hence yielding an overall better model.

In our scenario, we have implemented the **sklearn.RandomForestClassifier** to build the RandomForest with default metrics.

- n\_estimators=100
- criterion= gini
- max\_depth=None
- min\_samples\_leaf=1
- min\_samples\_split=2
- min\_weight\_fraction\_leaf=0.0
- learning\_rate\_init=0.001
- max\_features='sqrt'

- max\_leaf\_nodes=None
- min\_impurity\_decrease=0.0
- bootstrap=True
- oob\_score=False
- n\_jobs=None
- random\_state=None
- verbose=0
- warm\_start=False
- class\_weight=None
- ccp\_alpha=0.0
- , max\_samples=None

We have observed the below accuracy when the classifier was applied. Standard Scalar + X\_Test : Accuracy 0.95

#### Standard Scalar + Test : Accuracy 0.96

Hypertuning was performed on the below parameters with accuracy as the metric and GridSearchCV was deployed to determine the best model.

- n\_estimators= [100,200,300,400,.....,1400]
- bootstrap=False
- criterion = ['gini','entropy']

1) *Gini*: Calculates the amount of probability of a specific feature that is classified incorrectly when selected randomly.

$$H(Q_m) = \sum_k p_{mk}(1 - p_{mk})$$

2) *Entropy*: It is the measurement of the impurity or randomness in the data points.

We have run multiple iterations and observed the best model for the below metrics.

- n\_estimators=1400
- criterion= gini
- max\_depth=None
- min\_samples\_leaf=1
- min\_samples\_split=2
- min\_weight\_fraction\_leaf=0.0
- learning\_rate\_init=0.001
- max\_features='sqrt'
- max\_leaf\_nodes=None
- min\_impurity\_decrease=0.0
- bootstrap=False
- oob\_score=False
- n\_jobs=None
- random\_state=None
- verbose=0
- warm\_start=False
- class\_weight=None
- ccp\_alpha=0.0
- , max\_samples=None

We have observed the below accuracy when the classifier was applied post hypertuning. Best results were observed when **n\_estimators** were increased. As number of trees were increased, the accuracy increased.

**Cross Validation Accuracy Average = 0.96**  
**Standard Scalar + Test : Accuracy = 0.97**

	precision	recall	f1-score	support
0	0.99	1.00	0.99	154
1	0.98	0.89	0.93	150
2	0.96	0.99	0.97	137
3	0.99	0.93	0.96	178
4	0.97	0.92	0.95	159
5	0.95	0.96	0.96	152
6	0.98	0.98	0.98	163
7	0.89	0.95	0.92	141
8	0.95	0.96	0.95	162
9	0.95	0.96	0.96	147
10	0.94	0.95	0.94	144
11	0.97	0.99	0.98	155
12	0.99	0.96	0.98	149
13	0.92	0.98	0.95	156
14	0.96	0.94	0.95	143
15	0.94	0.97	0.95	163
16	0.96	0.96	0.96	168
17	0.98	0.92	0.95	170
18	0.96	0.99	0.98	156
19	0.97	0.99	0.98	148
20	0.99	0.99	0.99	167
21	0.96	0.96	0.96	135
22	0.99	0.97	0.98	141
23	0.98	0.96	0.97	163
24	0.97	0.96	0.96	146
25	0.96	0.99	0.98	153
accuracy			0.96	4000
macro avg	0.96	0.96	0.96	4000
weighted avg	0.96	0.96	0.96	4000

Fig. 7. Test Metrics before Hypertuning RandomForest Classifier

	precision	recall	f1-score	support
0	0.99	1.00	0.99	154
1	0.99	0.91	0.94	148
2	0.97	0.99	0.98	139
3	0.99	0.94	0.97	176
4	0.97	0.97	0.97	152
5	0.96	0.97	0.97	151
6	0.98	0.98	0.98	164
7	0.89	0.96	0.92	140
8	0.96	0.96	0.96	164
9	0.96	0.97	0.96	147
10	0.92	0.94	0.93	143
11	0.97	0.99	0.98	154
12	1.00	0.97	0.99	148
13	0.93	0.98	0.95	157
14	0.98	0.94	0.96	144
15	0.96	0.96	0.96	167
16	0.96	0.97	0.97	167
17	0.98	0.93	0.96	169
18	0.99	1.00	0.99	159
19	0.99	1.00	0.99	149
20	0.99	0.99	0.99	168
21	0.96	0.97	0.97	135
22	0.99	0.99	0.99	138
23	0.97	0.95	0.96	163
24	0.97	0.96	0.96	146
25	0.99	0.99	0.99	158
accuracy			0.97	4000
macro avg	0.97	0.97	0.97	4000
weighted avg	0.97	0.97	0.97	4000

Fig. 8. Test Metrics after Hypertuning RandomForest Classifier

#### D. Neural Networks :Tensor Flow

Keras API from TensorFlow is used to build the neural network.

The model is build based on the below details.

- Input\_shape: Contains the input of the each layer
- Dense : To apply the activation function over  $((w \cdot x) + b)$  and the number of hidden nodes in the each layer.
- Loss : The goal of the neural network is to minimize the loss function, i.e., the difference between predicted and observed values. In our case we pick SparseCategoricalCrossentropy.
- Optimizer: We use the optimizer function Adam.
- Epoch : Number of runs on the model
- Metrics : SparseCategoricalAccuracy is used as metric.
- fit() : Trains the model,calculates the weights and biases.

We define a Keras model with one input layer and three dense layers (two hidden layers and one output layer) to get the required output as shown in Fig.9. We have observed the accuracy as 0.9687.

- Input\_layer : 16 nodes
- Hidden\_layer1 : 128 nodes
- Hidden\_layer2 : 128 nodes
- Output\_layer : 26 nodes

**Standard Scalar + Test : Accuracy = 0.9697**

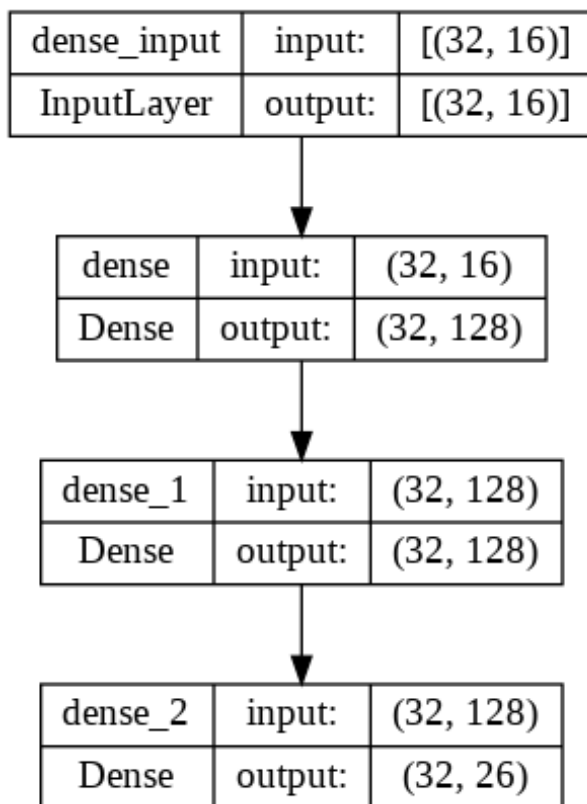


Fig. 9. Model built from Keras

Model	Cross Validation Average Accuracy		Test Accuracy	
	Before Hyperparameter Tuning	After Hyperparameter Tuning	Before Hyperparameter Tuning	After Hyperparameter Tuning
Sklearn.MLPClassifier	0.93	0.95	0.94	0.97
Sklearn.RandomForestClassifier	0.94	0.96	0.95	0.97
tf.keras.model	0.93	0.95	0.94	0.9697

Fig. 10. Model built from Keras

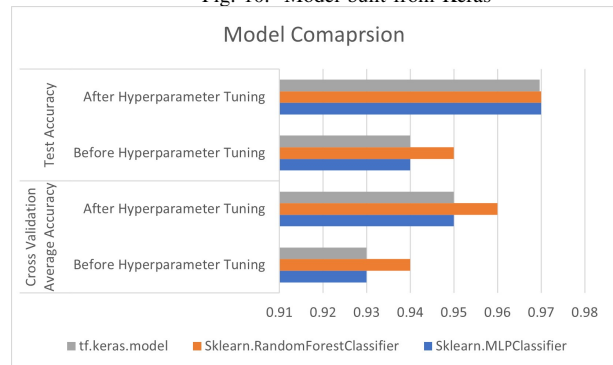


Fig. 11. Model built from Keras

#### REFERENCES

- [1] S. Russel, B. Noble, and P.Norvig, 'Artificial Intelligence A Modern Approach - Fourth Edition'