

TO THE BEGINNERS TO CODECHEF

1. Go to www.codechef.com
 2. Click on “New User”
 3. Enter the details appropriately.
 4. Click “Register”
 5. Open the Email provided and verify using the CODE.
 6. Go to the “get started” link in the page that pops up, and read the relevant information.
[<https://www.codechef.com/getting-started>]
 7. The first problem you solve should be “**Life, the Universe, and Everything**” [Problem Code: TEST] “. THIS IS THE EASIEST IN THE LOT.
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- 1) To solve a problem, go through the problem statement and the SAMPLE INPUT OUTPUT carefully. And then, try to solve the problem by writing a code that takes the sample input as input and prints an output exactly same as the sample output.
 - 2) To test your code before submitting, you can run it on the online ide by codechef [www.codechef.com/ide]. Check the “Custom Input” box at the bottom of the IDE and then copy the Sample output and paste it. An Output EXACTLY same as the sample output signifies a probable correct code.
 - 3) Keep in mind that the inputs are put together as a File in the server, but you have to take input from STDIN, and print to STDOUT.
 - 4) If the answer is 45, and your output is “The answer is 45”, then it will be treated as wrong. You should print exactly as the sample output, including the upper cases and lower cases.
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- 1) **In order to register for UEMCO**, go to <https://www.codechef.com/UEMC2017>
- 2) Scroll down to “Register”, and click on the “team registration link”.
- 3) Click “REGISTER A NEW TEAM”
- 4) Fill up the details. You will see the description of each field to the right hand side.
- 5) You can add another member to your team by his/her codechef handle. Adding someone will send him/her an invite, and only after he/she accepts it, he will be added to the team
- 6) Click “Register”
- 7) Your team will be registered successfully