

1. WRITE A PROGRAM THAT REVERSE A NUMBER USING REV() FUNCTION.

Solution:-

```
//reverse a number using function
#include<iostream.h>
#include<conio.h>
int rev(int n)
{
    int i,r;
    for(i=n,r=0;i>0;r=r*10+i%10,i=i/10);
    return r;
}
void main()
{
    clrscr();
    int n,r;
    cout<<"\nenter a number:: ";
    cin>>n;
    r=rev(n);
    cout<<"\nthe reverse of "<<n<<" is "<<r;
    getch();
}
```

Output:-

```
enter a number:: 123
the reverse of 123 is 321
```

2. WRITE A PROGRAM THAT CHECK A NUMBER IS ARMSTRONG OR NOT.

Solution:-

```
//check whether a number is armstrong or not
#include<iostream.h>
#include<conio.h>
#include<math.h>
int armstrong(int n)
{
    int i,c,sum;
    for(i=n,c=0;i>0;i=i/10,c++);
    for(i=n,sum=0;i>0;sum=sum+pow(i%10,c),i=i/10);
    if(sum==n)
        return 1;
    else

```

```

        return 0;
    }
    void main()
    {
        clrscr();
        int n,a;
        cout<<"\nenter a number:: ";
        cin>>n;
        a=armstrong(n);
        if(a==1)
            cout<<"\nthe number is armstrong";
        else
            cout<<"\nthe number is not armstrong";
        getch();
    }

```

Output:-

```

enter a number:: 1634
the number is armstrong

```

### 3. WRITE A PROGRAM THAT SWAP TWO NUMBERS USING CALL BY VALUE.

Solution:-

```

        //swapping using call by value
#include<iostream.h>
#include<conio.h>
void swap(int p,int q)
{
    p=p+q;
    q=p-q;
    p=p-q;
    cout<<"\nnow the value of A is "<<p<<" and the value of B is "<<q;
}
void main()
{
    clrscr();
    int a,b;
    cout<<"\nenter the value of A and B:: ";
    cin>>a>>b;
    swap(a,b);
    getch();
}

```

**Output:-**

**enter the value of A and B:: 50 60**

**now the value of A is 60 and the value of B is 50**

**4. WRITE A PROGRAM TO SWAP TWO NUMBERS USING CALL BY REFERENCE**

**Solution:-**

```
//swapping using call by value
#include<iostream.h>
#include<conio.h>
void swap(int &p,int &q)
{
    p=p+q;
    q=p-q;
    p=p-q;
    cout<<"\nnow the value of A is "<<p<<" and the value of B is "<<q;
}
void main()
{
    clrscr();
    int a,b;
    cout<<"\nenter the value of A and B:: ";
    cin>>a>>b;
    swap(a,b);
    getch();
}
```

**Output:-**

**enter the value of A and B:: 10 20**

**now the value of A is 20 and the value of B is 10**

**5. WRITE PROGRAM TO DEMONSTRATE INLINE FUNCTION'S CONCEPT.**

**Solution:-**

```
/*inline function*/
#include<iostream.h>
#include<conio.h>
inline int add(int a,int b)
{
    return a+b;
}
void main()
{
```

```

    clrscr();
    int x,y,z;
    cout<<"\nenter the two values:: ";
    cin>>x>>y;
    z=add(x,y);
    cout<<"Sum of "<<x<<" and "<<y<<" is "<<z;
    getch();
}

```

**Output:-**

```

enter the two values:: 20 30
sum of 20 and 30 is 50

```

#### **6. WRITE A PROGRAM TO DEMONSTRATE DEFAULT ARGUMENT'S CONCEPT.**

**Solution:-**

```

    //default argument
#include<iostream.h>
#include<conio.h>
int sum(int a=10,int b=40)
{
    return a+b;
}
void main()
{
    clrscr();
    int a,b,r;
    cout<<"\nenter the value of a and b:: ";
    cin>>a>>b;
    r=sum(a);
    cout<<"\nthe sum is :: "<<r;
    r=sum(a,b);
    cout<<"\nthe sum is :: "<<r;
    r=sum();
    cout<<"\nthe sum is :: "<<r;
    getch();
}

```

**Output:\_**

```

enter the value of a and b:: 80 20
the sum is:: 120
the sum is :: 100
the sum is :: 50

```

**7. WRITE AN PROGRAM THAT DEMONSTRATE THE CLASS AND OBJECT CONCEPT.**

**Solution:-**

```
//concept of class and object
#include<iostream.h>
#include<conio.h>
class add//to define a class
{
    private: //access specifiers
        int a,b;//member data
    public: //access specifiers
        void input();//member function
        {
            cout<<"\nenter two values:: ";
            cin>>a>>b;
        }
        void display();//member function
        {
            cout<<"\nthe sum is :: "<<a+b;
        }
};
void main()
{
    clrscr();
    add obj;//create an object obj of add class
    obj.input();
    obj.display();
    getch();
}
```

**Output:-**

```
enter two values:: 3 2
the sum is:: 5
```

**8. WRITE A PROGRAM THAT DEMONSTRATE DATA ABSTRACTION.**

**Solution:-**

```
//concept of data abstraction
#include<iostream.h>
```

```

#include<conio.h>

class add//to define a class
{
    private: //access specifiers
        int a,b;//member data
    public: //access specifiers
        void input();//member function
        {
            cout<<"\nenter two values:: ";
            cin>>a>>b;
        }
        void display();//member function
        {
            cout<<"\nthe sum is :: "<<a+b;
        }
};

void main()
{
    clrscr();
    add obj;//create an object obj of add class
    obj.input();
    obj.display();
    getch();
}

```

Output:-

```

enter two values:: 3 2
the sum is:: 5

```

## 9. WRITE A PROGRAM THAT DEMONSTRATE DATA ENCAPSULATION

Solution:-

```

//concept of data encapsulation
#include<iostream.h>
#include<conio.h>
class add//to define a class
{
    private: //access specifiers
        int a,b;//member data
    public: //access specifiers
        void input();//member function
        {

```

```

        cout<<"\nenter two values:: ";
        cin>>a>>b;
    }
    void display()//member function
    {
        cout<<"\nthe sum is :: "<<a+b;
    }
};
void main()
{
    clrscr();
    add obj;//create an object obj of add class
    obj.input();
    obj.display();
    getch();
}

```

Output:-

```

enter two values:: 3 2
the sum is:: 5

```

#### 10. WRITE A PROGRAM THAT ACCESS DATA MEMBERS AND MEMBER FUNCTIONS.

Solution:-

```

    //access data members and member fnction
#include<iostream.h>
#include<conio.h>
class inc
{
    private:
        int x;
    public:
        void input()
        {
            cout<<"\nenter the value of x:: ";
            cin>>x;
        }
        void display()
        {
            cout<<"\nafter increment:: "<<++x;
        }
};
void main()
{

```

```

        clrscr();
        inc obj;
        obj.input();
        obj.display();
        getch();
    }

```

Output:-

enter the value of x:: 5

after increment:: 6

#### 11. WRITE A PROGRAM THAT DEMONSTRATE NESTING OF MEMBER FUNCTION.

Solution:-

```

        //nesting of member function
#include<iostream.h>
#include<conio.h>
class rev
{
    private:
        int n,r;
    public:
        void input()
        {
            cout<<"\nenter the value of n:: ";
            cin>>n;
            r=cal(n);
            cout<<"\nreverse is:: "<<r;
        }
        int cal(int n)
        {
            int i,r;
            for(i=n,r=0;i>0;r=r*10+i%10,i=i/10);
            return r;
        }
};
void main()
{
    clrscr();
    rev r;
    r.input();
    getch();
}

```



Output:-  
enter the value of n:: 123  
reverse is 321

**12. WRITE A PROGRAM THAT DEMONSTRATE FUNCTION OVERLOADING**

Solution:-

```
//function overloading
#include<iostream.h>
#include<conio.h>

int add(int a,int b)
{
    return a+b;
}
float add(float a,float b)
{
    return a+b;
}
void main()
{
    clrscr();
    int a,b;
    float a1,b1;
    cout<<"\nenter two values in int:: ";
    cin>>a>>b;
    cout<<"The sum of two int val is :: "<<add(a,b);
    cout<<"\nenter two values in float:: ";
    cin>>a1>>b1;
    cout<<"The sum of two float val is :: "<<add(a1,b1);
    getch();
}
```

Output:-  
enter two values in int:: 12 23  
The sum of two int val is:: 35  
enter two values in float:: 1.2 5.6  
The sum of two float val is:: 6.8

**13. WRITE A PROGRAM THAT COUNTS THE NUMBER OF OBJECT IN A PROGRAM BY USING STATIC DATA MEMBER AND STATIC MEMBER FUNCTION.**

Solution:-

```
//count object
#include<iostream.h>
```

```

#include<conio.h>
class count
{
    public:
        static int c;
        void show(int n)
        {
            cout<<"\nthe value is :: "<<n<<endl;
            c++;
        }
        static void display()
        {
            cout<<"\nwe call object "<<c<<" times";
        }
};
int count::c=0;
void main()
{
    clrscr();
    count obj1,obj2;
    obj1.show(15);
    obj2.show(60);
    count::display();
    getch();
}

```

Output:-  
the value is :: 15  
the value is :: 60  
we call object 2 times

#### 14. WRITE A PROGRAM THAT DEMONSTRATE FRIEND FUNCTION'S CONCEPT

Solution:-

```

//friendly function
#include<iostream.h>
#include<conio.h>
class B;
class A
{
    private:
        int x;
    public:
        void input()

```

```

        {
            cout<<"\nenter a number:: ";
            cin>>x;
        }
        friend int add(A a,B b);
};
class B
{
    private:
        int y;
    public:
        void input()
        {
            cout<<"\nenter another number:: ";
            cin>>y;
        }
        friend int add(A a,B b);
};
int add(A a,B b)
{
    return a.x+b.y;
}
void main()
{
    clrscr();
    A a;
    B b;
    a.input();
    b.input();
    cout<<"The sum of two numbers is :: "<<add(a,b);
    getch();
}

```

**Output:-**

enter a number:: 5

enter another number:: 5

The sum of two numbers is :: 10

#### **15. WRITE A PROGRAM THAT DEMONSTRATE DEFAULT CONSTRUCTOR'S CONCEPT**

**Solution:-**

```

//default constructor
#include<iostream.h>

```

```

#include<conio.h>

class construct
{
    public:
        int x,y;
        construct()
        {
            x=40;
            y=30;
        }
        void display()
        {
            cout<<"The sum is:: "<<x+y;
        }
};

void main()
{
    clrscr();
    construct c;
    c.display();
    getch();
}

```

Output:-  
The sum is:: 70

#### 16. WRITE A PROGRAM THAT DEMONSTRATE PARAMETERIZED CONSTRUCTOR'S CONCEPT

Solution:-

```

//parameterized constructor
#include<iostream.h>
#include<conio.h>
class abhi
{
    public:
        int a,b;
        abhi(int x,int y)
        {
            a=x;
            b=y;
        }
        void display()

```

```

        {
            cout<<"\nThe sum is :: "<<a+b;
        }
    };
void main()
{
    clrscr();
    abhi obj(2,4);
    obj.display();
    getch();
}

```

Output:-

The sum is:: 6

#### 17. WRITE A PROGRAM THAT DEMONSTRATE COPY CONSTRUCTOR'S CONCEPT

Solution:-

```

#include<iostream.h>
#include<conio.h>
class add
{
    private:
        int x,y,z;
    public:
        add()
        {
        }
        add(int a,int b)
        {
            x=a;
            y=b;
        }
        add(add &p)
        {
            x=p.x;
            y=p.y;
        }
        int cal()
        {
            z=x+y;
            return z;
        }
        void display()

```

```

        {
            int x1;
            x1=cal();
            cout<<"Result is "<<x1;
        }
    };
void main()
{
    clrscr();
    add p(5,6);
    add q(p);
    q.display();
    getch();
}

```

Output:-  
Result is 11

#### 18. WRITE A PROGRAM THAT DEMONSTRATE OBJECT AS FUNCTION ARGUMENT CONCEPT

Solution:-

```

    //object as function argument
#include<iostream.h>
#include<conio.h>

class add
{
    public:
        int a,b;
        void input()
        {
            cout<<"\nenter two numbers:: ";
            cin>>a>>b;
        }
        void cal(add q)
        {
            a=a+q.a;
            b=b+q.b;
        }
        void display()
        {
            cout<<"The sum is :: "<<a<<" and "<<b;
        }
}

```

```

};
void main()
{
    add a1,a2;
    a1.input();
    a2.input();
    a1.cal(a2);
    a1.display();
    getch();
}

```

**Output:-**

enter two numbers:: 5 7

enter two numbers:: 8 9

The sum is:: 13 16

#### **19. WRITE A PROGRAM THAT DEMONSTRATE POINTER TO OBJECT CONCEPT**

**Solution:-**

```

//pointer object
#include<iostream.h>
#include<conio.h>
class A
{
    int x,y;
    public:
        void input()
        {
            cout<<"\nenter any two numbers:: ";
            cin>>x>>y;
        }
        void display()
        {
            cout<<"\nthe sum of two numbers is "<<x+y;
        }
};
void main()
{
    A *a;
    a->input();
    a->display();
    getch();
}

```

**Output:-**

**enter two any number:: 5 8**

**sum of two numbers is :: 13**

## **20. WRITE A PROGRAM THAT DEMONSTRATE UNARY OPERATOR OVERLOADING CONCEPT**

**Solution:-**

```
//unary operator overloading
#include<iostream.h>
#include<conio.h>
class increment
{
    private:
        int x;
    public:
        void input()
        {
            cout<<"\nenter a number:: ";
            cin>>x;
        }
        void operator ++()
        {
            ++x;
        }
        void display()
        {
            cout<<"\nthe result is :: "<<x;
        }
};
void main()
{
    clrscr();
    increment i;
    i.input();
    ++i;
    i.display();
    getch();
}
```

**Output:-**

**enter a number:: 9**

**the result is :: 10**



## 21. WRITE A PROGRAM THAT DEMONSTRATE BINARY OPERATOR OVERLOADING CONCEPT

Solution:-

```
//binary operator overloading
#include<iostream.h>
#include<conio.h>
class mult
{
    private:
        int f,s;
    public:
        mult()
        {
            f=s=0;
        }
        mult(int x,int y)
        {
            f=x;
            s=y;
        }
        void input()
        {
            cout<<"\nenter two values :: ";
            cin>>f>>s;
        }
        void display()
        {
            cout<<"\nresult is :: "<<f<<" and "<<s;
        }
        mult operator *(mult m)
        {
            int a,b;
            a=f*m.f;
            b=s*m.s;
            return mult(a,b);
        }
};
void main()
{
    clrscr();
    mult m1,m2,m3;
    m1.input();
```

```

        m2.input();
        m3=m1*m2;
        m3.display();
        getch();
    }

```

Output:-

```

enter two values:: 5  7
enter two values:: 9  8
result is :: 45  56

```

## 22. WRITE A PROGRAM THAT CONCATENATE TWO STRINGS

Solution:-

```

        //concatenate two strings
#include<iostream.h>
#include<conio.h>
#include<string.h>
class string
{
    private:
        char str[50];
    public:
        string()
        {
            strcpy(str,"");
        }
        string(char *ch)
        {
            strcpy(str,ch);
        }
        void input()
        {
            cout<<"\nenter the string:: ";
            cin>>str;
        }
        void display()
        {
            cout<<str;
        }
        string operator +(string q)
        {
            char abhi[50];

```

```

        strcpy(abhi,str);
        strcat(abhi,q.str);
        return string(abhi);
    }
};
void main()
{
    clrscr();
    string s1,s2,s3;
    s1.input();
    s2.input();
    s3=s1+s2;
    cout<<"\nafter concatenation string:: ";
    s3.display();
    getch();
}

```

**Output:-**

enter the string:: Good

enter the string:: Morning

after concatenation string:: GoodMorning

**23. WRITE A PROGRAM THAT CHECK WHETHER BOTH STRINGS ARE COMMON OR NOT TO OVERLOAD == OPERATOR**

**Solution:-**

```

#include<iostream.h>
#include<conio.h>
#include<string.h>
class string
{
    public:
        char str[60];
        string()//non-parametrized constructor
        {
            strcpy(str,"");
        }
        string(char *ch)//parameterized constructor
        {
            strcpy(str,ch);
        }
        void input()
        {

```

```

        cout<<"\nenter the string:: ";
        cin>>str;
    }
    int operator ==(string q)//compare
    {
        int i;
        i=strcmp(str,q.str);
        return i;
    }
};
void main()
{
    clrscr();
    int i;
    string s1,s2,s3;
    s1.input();
    s2.input();
    i=s1==s2;
    if(i==0)
        cout<<"\nboth strings are equal";
    else
        cout<<"\nboth strings are not equal";
    getch();
}

```

**Output:-**

```

enter the string:: RICIS
enter the string:: RICIS
both strings are equal

```

#### **24. WRITE A PROGRAM THAT DEMONSTRATE DESTRUCTOR**

**Solution:-**

```

//destructor
#include<iostream.h>
#include<conio.h>
class des
{
    public:
        int a;
        des()
        {
            a=5;

```

```

        cout<<"\nvalue in constructor:: "<<++a;
    }
    ~des()
    {
        cout<<"\nvalue in destructor is :: "<<--a;
    }
};
void main()
{
    des d1,d2;
    getch();
}

```

Output:-

```

value in constructor:: 6
value in constructor:: 6
value in destructor:: 5
value in destructor:: 5

```

## 25. WRITE A PROGRAM THAT DEMONSTRATE CLASS TO BASIC TYPE CONCEPT

Solution:-

```

    //class to basic type
#include<iostream.h>
#include<conio.h>

class add
{
    public:
        int a,b;
        void input()
        {
            cout<<"\nenter two values:: ";
            cin>>a>>b;
        }
        operator int()
        {
            return a+b;
        }
};
void main()
{

```

```

        clrscr();
        add a;
        int b;
        a.input();
        b=a;
        cout<<"\nthe result is :: "<<b;
        getch();
    }

```

**Output:-**

enter two values:: 5 7  
the result is :: 12

**26. WRITE A PROGRAM THAT PERFORM COMPLEX NUMBER OPERATION TO OVERLOAD +, - AND \* OPERATOR**

**Solution:-**

```

        //complex number add,sub and mult
#include<iostream.h>
#include<conio.h>
class complex
{
    private:
        int rel,img;
    public:
        complex()
        {
            rel=img=0;
        }
        complex(int a,int b)
        {
            rel=a;
            img=b;
        }
        void input_1()
        {
            cout<<"\nenter 1st real and imaginary part :: ";
            cin>>rel>>img;
        }
        void input_2()
        {
            cout<<"\nenter 2nd real and imaginary part:: ";
            cin>>rel>>img;
        }

```

```

    }
    void display()
    {
        cout<<"\n(" <<rel<<")" <<"+ " << "(" <<img<<")" <<"i";
    }
    complex operator +(complex c)
    {
        int p,q;
        p=rel+c.rel;
        q=img+c.img;
        return complex(p,q);
    }
    complex operator -(complex c)
    {
        int p,q;
        p=rel-c.rel;
        q=img-c.img;
        return complex(p,q);
    }
    complex operator *(complex c)
    {
        int p,q;
        p=(rel*c.rel)-(img*c.img);
        q=(rel*c.img)+(img*c.rel);
        return complex (p,q);
    }
};

void main()
{
    clrscr();
    complex c1,c2,c3;
    c1.input_1();
    c2.input_2();
    cout<<"\naddition of two complex number is"<<endl;
    c3=c1+c2;
    c3.display();
    cout<<"\nsubtraction of two complex number is"<<endl;
    c3=c1-c2;
    c3.display();
    cout<<"\nmultiplication of two complex number is"<<endl;
    c3=c1*c2;
    c3.display();
    getch();
}

```

}

Output:-

enter 1<sup>st</sup> real and imaginary part:: 1 2

enter 2<sup>nd</sup> real and imaginary part:: 3 4

addition of two complex number is

(4)+(6)i

Subtraction of two complex number is

(-2)+(-2)i

Multiplication of two complex number is

(-5)+(10)i

## **27. WRITE A PROGRAM TO DEMONSTRATE SINGLE INHERITANCE**

Solution:-

```
//single inheritance
#include<iostream.h>
#include<conio.h>
class base
{
    protected:
        int a,b;
    public:
        void input()
        {
            cout<<"\nenter the values:: ";
            cin>>a>>b;
        }
};
class derive:public base
{
    public:
        void display()
        {
            cout<<"\nresult is:: "<<a+b;
        }
};
void main()
{
    clrscr();
    derive obj;
    obj.input();
    obj.display();
}
```



```
    getch();  
}
```

**Output:-**

enter the values:: 5 6

result is:: 11

## **28. WRITE A PROGRAM TO DEMONSTRATE MULTIPLE INHERITANCE**

**Solution:-**

```
    /*multiple inheritance*/  
#include<iostream.h>  
#include<conio.h>  
  
class A  
{  
    protected:  
        int a;  
};  
class B  
{  
    protected:  
        int b;  
};  
class C  
{  
    protected:  
        int c;  
};  
class D:public A,public B,public C  
{  
    public:  
    void input()  
    {  
        cout<<"\nenter three values:: ";  
        cin>>a>>b>>c;  
    }  
    void display()  
    {  
        cout<<"A is :: "<<a<<endl  
        <<"B is :: "<<b<<endl  
        <<"C is :: "<<c;  
    }  
}
```

```

};
void main()
{
    D obd;
    obd.input();
    obd.display();
    getch();
}

```

Output:-

enter three values:: 5 6 7

A is :: 5

B is :: 6

C is :: 7

## 29. WRITE A PROGRAM TO DEMONSTRATE HIERARCHICAL INHERITANCE

Solution:-

```

    /*hierarchical inheritance*/
#include<iostream.h>
#include<conio.h>

class Base
{
    protected:
        int mult;
};
class Derive_1:public Base
{
    public:
        void cal()
        {
            int i;
            for(i=1,mult=1;i<=5;i++)
            {
                mult=mult*i;
            }
        }
        void display()
        {
            cout<<"\nmultiplication of first 5 number is :: "<<mult;
        }
};
class Derive_2:public Base

```

```

{
    public:
    void cal()
    {
        int i;
        for(i=1,mult=1;i<=6;i++)
        {
            mult=mult*i;
        }
    }
    void display()
    {
        cout<<"\nmultiplication of first 6 number is :: "<<mult;
    }
};

class Derive_3:public Base
{
    public:
    void cal()
    {
        int i;
        for(i=1,mult=1;i<=7;i++)
        {
            mult=mult*i;
        }
    }
    void display()
    {
        cout<<"\nmultiplication of first 7 number is :: "<<mult;
    }
};

void main()
{
    clrscr();
    Derive_1 obd1;
    Derive_2 obd2;
    Derive_3 obd3;
    obd1.cal();
    obd1.display();
    obd2.cal();
    obd2.display();
    obd3.cal();
    obd3.display();
}

```

```
    getch();  
}
```

**Output:-**

multiplication of first 5 number is:: 120  
multiplication of first 6 number is:: 720  
multiplication of first 7 number is:: 5040

### **30. WRITE A PROGRAM TO DEMONSTRATE MULTILEVEL INHERITANCE**

**Solution:-**

```
/*multilevel inheritance*/  
#include<iostream.h>  
#include<conio.h>  
#include<string.h>  
class A  
{  
    protected:  
        char name[50];  
    public:  
        void getdata()  
        {  
            cout<<"\nenter your name here:: ";  
            cin>>name;  
        }  
        void display()  
        {  
            cout<<"Name of Student is :: "<<name;  
        }  
};  
class B:public A  
{  
    protected:  
        int roll;  
    public:  
        void getdata()  
        {  
            A::getdata();  
            cout<<"\nenter your roll number here:: ";  
            cin>>roll;  
        }  
        void display()  
        {
```

```

        A::display();
        cout<<"\nRoll of the student is :: "<<roll;
    }
};
class C:public B
{
    protected:
        int marks;
    public:
        void getdata ()
        {
            B::getdata();
            cout<<"\nenter your marks here:: ";
            cin>>marks;
        }
        void display()
        {
            B::display();
            cout<<"\nStudents's Marks is :: "<<marks;
        }
};
void main()
{
    clrscr();
    C obc;
    obc.getdata();
    obc.display();
    getch();
}

```

**Output:-**

```

enter your name here:: MS Dhoni
enter your roll number here:: 07
enter your marks here:: 183
Name of student is:: MS Dhoni
Roll of the student is:: 07
Student's marks is:: 183

```

### **31. WRITE A PROGRAM THAT DEMONSTRATE HYBRID INHERITANCE**

**Solution:-**

```

#include<iostream.h>
#include<conio.h>

```

```

class arithmetic
{
protected:
int num1, num2;
public:
void getdata()
{
cout<<"For Addition:";
cout<<"\nEnter the first number: ";
cin>>num1;
cout<<"\nEnter the second number: ";
cin>>num2;
}
};
class plus:public arithmetic
{
protected:
int sum;
public:
void add()
{
sum=num1+num2;
}
};
class minus
{
protected:
int n1,n2,diff;
public:
void sub()
{
cout<<"\nFor Subtraction:";
cout<<"\nEnter the first number: ";
cin>>n1;
cout<<"\nEnter the second number: ";
cin>>n2;
diff=n1-n2;
}
};
class result:public plus, public minus
{
public:
void display()

```

```

{
cout<<"\nSum of "<<num1<<" and "<<num2<<"= "<<sum;
cout<<"\nDifference of "<<n1<<" and "<<n2<<"= "<<diff;
}
};
void main()
{
clrscr();
result z;
z.getdata();
z.add();
z.sub();
z.display();
getch();
}

```

**Output:-**

**For Addition:**

**Enter the first number: 5**

**Enter the second number: 10**

**For Subtraction:**

**Enter the first number: 20**

**Enter the second number: 10**

**Sum of 5 and 10=15**

**Subtraction of 20 and 10= 10**

### **32. WRITE A PROGRAM TO DEMONSTRATE VIRTUAL BAS CLASS**

**Solution:-**

```

//virtual base class
#include<iostream.h>
#include<conio.h>

```

```

class A
{
    public:
        int a;
};
class B:virtual public A
{
    public:
        int b;
};
class C:virtual public A

```

```

{
    public:
        int c;
};
class D:public B,public C
{
    public:
        void input()
        {
            cout<<"\nenter two values:: ";
            cin>>a>>b;
        }
        void display()
        {
            c=a+b;
            cout<<"\nSum is "<<c;
        }
};
void main()
{
    clrscr();
    D obj;
    obj.input();
    obj.display();
    getch();
}

```

**Output:-**

```

enter two values:: 5 10
sum is:: 15

```

### **33. WRITE A PROGRAM TO DEMONSTRATE VIRTUAL FUNCTION**

**Solution:-**

```

//virtual function
#include<iostream.h>
#include<conio.h>
class base
{
    public:
        int x;
        virtual void display()
        {

```



```

        x=5;
        cout<<"\nThe value of x in base class is :: "<<x;
    }
};
class derive:public base
{
    public:
        int x;
        void display()
        {
            x=10;
            cout<<"\nThe value of x in derive class is :: "<<x;
        }
};
void main()
{
    clrscr();
    base obb,*abhi;
    derive obd;
    abhi=&obb;
    abhi->display();
    abhi=&obd;
    abhi->display();
    getch();
}

```

**Output:-**

The value of x in base class is:: 5

The value of x in derive class is:: 10

#### **34. WRITE A PROGRAM TO DEMONSTRATE PURE VIRTUAL FUNCTION**

**Solution:-**

```

#include<iostream.h>
#include<conio.h>
class BaseClass    //Abstract class
{
    public:
        virtual void Display1()=0;    //Pure virtual function or abstract function
        virtual void Display2()=0;    //Pure virtual function or abstract function
}

```

```

        void Display3()
        {
            cout<<"\n\tThis is Display3() method of Base Class";
        }
    };
    class DerivedClass : public BaseClass
    {
    public:
        void Display1()
        {
            cout<<"\n\tThis is Display1() method of Derived Class";
        }
        void Display2()
        {
            cout<<"\n\tThis is Display2() method of Derived Class";
        }
    };
    void main(
    {
        DerivedClass D;
        D.Display1();
        D.Display2();
        D.Display3();
    }

```

**Output :**

```

    This is Display1() method of Derived Class
    This is Display2() method of Derived Class
    This is Display3() method of Base Class

```

### **35. WRITE A PROGRAM TO DEMONSTRATE FUNCTION TEMPLATE**

**Solution:-**

```

#include<iostream.h>
#include<conio.h>
template <class t>
void sort(t arr[],int n)
{
    t i,j,x;
    for(i=1;i<n;i++)
    {

```

```

        for(j=i-1,x=arr[i];j>=0&& x<arr[j];j--)
        {
            arr[j+1]=arr[j];
        }
        arr[j+1]=x;
    }
}
void main()
{
    clrscr();
    int i,n;
    int arr[50];
    float arr1[50];
    cout<<"\nhow many number you want to enter?\n";
    cin>>n;
    cout<<"\nenter the numbers:: ";
    for(i=0;i<n;i++)
        cin>>arr[i];
    cout<<"\nbefore int sort the values are"<<endl;
    for(i=0;i<n;i++)
        cout<<arr[i]<<"\t";
    sort(arr,n);
    cout<<"\nafter int sort the values are"<<endl;
    for(i=0;i<n;i++)
        cout<<arr[i]<<"\t";
    cout<<"\nhow many number you want to enter?\n";
    cin>>n;
    cout<<"\nenter the numbers:: ";
    for(i=0;i<n;i++)
        cin>>arr1[i];
    cout<<"\nbefore float sort the values are"<<endl;
    for(i=0;i<n;i++)
        cout<<arr1[i]<<"\t";
    sort(arr1,n);
    cout<<"\nafter float sort the values are"<<endl;
    for(i=0;i<n;i++)
        cout<<arr1[i]<<"\t";
    getch();
}

```

**Output:-**

how many number you want to enter?

3

```
enter the numbers:: 5
4
3
before int sort the values are
5 4 3
after int sort the values are
3 4 5
how many number you want to enter?
3
enter the numbers:: 5.5
4.4
3.3
before float sort the values are
5.5 4.4 3.3
after float sort the values are
3.3 4.3 5.5
```

**36. WRITE A PROGRAM TO DEMONSTRATE CLASS TEMPLATE**

**Solution:-**

```
#include<iostream.h>
#include<conio.h>
template<class t1,class t2>
class test
{
    t1 a;
    t2 b;
public:
    test(t1 x,t2 y)
    {
        a=x;
        b=y;
    }
    void show()
    {
        cout<<"\n\nThe values are=";
        cout<<a<<"\t"<<b<<endl;
    }
};
void main()
{
    test<float,int>t1(2.3,10);
    test<float,char>t2(5.5,'q');
    test<int,float>t3(70,12);
```

```

    t1.show();
    t2.show();
    t3.show();
    getch();
}

```

**Output:-**

```

The values are= 2.3  10
The values are= 5.5  q
The values are= 70   12

```

### **37. WRITE A PROGRAM TO DEMONSTRATE EXCEPTION HANDLING**

**Solution:-**

```

//exception handling
#include<iostream.h>
#include<conio.h>
void main()
{
    int a,b,c;
    cout<<"\nenter two values:: ";
    cin>>a>>b;
    try
    {
        if(b!=0)
        {
            c=a/b;
            cout<<"\ndivision result is :: "<<c;
        }
        else
            throw(b);
    }
    catch(int a)
    {
        cout<<"\ndivided by "<<a<<" is not allowed";
    }
    getch();
}

```

**Output:-**

```

enter two values:: 5 0
divided by 0 is not allowed

```