## **DIRECTORY** single and Two level

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
typedef struct {
  char name[10];
  struct single *next;
}single;
typedef struct{
  char name[10];
  struct single *next;
  struct dir *down;
}dir;
void single_c(single *head,char filename[]){
  single *temp;
  temp=head;
  while(temp->next!=NULL){
    temp=temp->next;
  single *new = (single *)malloc(sizeof(single));
  strcpy(new->name,filename);
  new->next=NULL;
  temp->next=new;
}
void single_d(single *head,char filename[]){
  single *temp,*ptr;
  temp=head->next;
  ptr=head;
  while(temp!=NULL && strcmp(temp->name,filename)!=0){
    ptr=temp;
    temp=temp->next;
  if(temp!=NULL && strcmp(temp->name, filename)==0){
      ptr->next=temp->next;
      printf("File Deleted\n");
  else if(temp==NULL)
   printf("No such File\n");
void single dis(single *head){
  single *ptr = head->next;
  printf("-----\n");
  while(ptr!=NULL){
```

```
printf("|\t%s\t",ptr->name);
    ptr=ptr->next;
  printf("|\n");
  printf("-----\n");
void single s(single *head,char filename[]){
  single *temp,*ptr;
  temp=head->next;
  ptr=head;
  while(temp!=NULL && strcmp(temp->name,filename)!=0){
    ptr=temp;
    temp=temp->next;
  if(temp!=NULL && strcmp(temp->name, filename)==0){
       printf("File Present\n");
  else if(temp==NULL)
   printf("No such File\n");
int single_level(){
  int choice,a;
  char b[10],filename[10];
  single *new =(single *)malloc(sizeof(single));
  strcpy(new->name,b);
  new->next = NULL;
  single *head;
  head = new;
  while(1){
    printf("1. Create File\n2. Delete File\n3. Search File\n4. Display Files\n5. Exit\nEnter your
choice: ");
    scanf("%d",&choice);
    switch (choice){
       case 1:printf("Enter the file name: ");
           scanf("%s",filename);
           single_c(head,filename);
           break;
       case 2:printf("Enter the file name: ");
           scanf("%s",filename);
           single_d(head,filename);
           break;
       case 3:printf("Enter the file name: ");
           scanf("%s",filename);
           single_s(head,filename);
           break;
       case 4:single_dis(head);
           break;
       case 5:return 0;
```

```
}
  return 0;
dir * two_dir(dir *twohead,char filename[]){
  dir *new=(dir*)malloc(sizeof(dir));
  new->down=NULL;
  new->next=NULL;
  dir *ptr=twohead;
  strcpy(new->name,filename);
  if(twohead==NULL){
    //printf("First directory\n");
    twohead=new;
  }
  else{
    //printf("second time\n");
    while(ptr->next!=NULL)
       ptr=ptr->next;
    ptr->next=new;
  return twohead;
dir * two c(dir *head,char direc[],char filename[]){
  dir *temp,*ptr;
  temp=head;
  single *ptr1,ptr2;
  single *new=(single *)malloc(sizeof(single));
  strcpy(new->name,filename);
  new->next=NULL;
  while(temp!=NULL && strcmp(temp->name,direc)!=0){
    ptr=temp;
    temp=temp->next;
  if(temp!=NULL && strcmp(temp->name, direc)==0){
       printf("Directory Present\n");
       ptr1=temp->down;
       if(ptr1==NULL)
         temp->down=new;
       else{
         while(ptr1->next!=NULL){
           ptr1=ptr1->next;
         }
         ptr1->next=new;
  }
  else if(temp==NULL)
   printf("No such Directory\n");
  return head;
```

```
dir * two_d(dir *head,char direc[],char filename[]){
  dir *ptr=head;
  single *ptr1,*ptr2=NULL;
  while(ptr!=NULL && strcmp(ptr->name,direc)!=0)
    ptr=ptr->next;
  if(ptr==NULL)
    printf("No Such Directory\n");
  else{
    ptr1=ptr->down;
    while(ptr1!=NULL && strcmp(ptr1->name,filename)!=0){
       ptr2=ptr1;
       ptr1=ptr1->next;
     }
    if(ptr1==NULL)
       printf("No such File\n");
    else if(ptr2==NULL){
       ptr->down=NULL;
     }
    else{
       printf("File Deleted\n");
       ptr2->next=ptr1->next;
     }
  return head;
void two_s(dir *head,char direc[],char filename[]){
  dir *ptr=head;
  single *ptr1,*ptr2=NULL;
  while(ptr!=NULL && strcmp(ptr->name,direc)!=0)
    ptr=ptr->next;
  if(ptr==NULL)
    printf("No Such Directory\n");
  else{
    ptr1=ptr->down;
    while(ptr1!=NULL && strcmp(ptr1->name,filename)!=0){
       ptr2=ptr1;
       ptr1=ptr1->next;
    if(ptr1==NULL)
       printf("No such File\n");
    else{
       printf("File Present\n");
    }
  }
}
void two_dis(dir *head){
  single *ptr;
  dir *main=head;
  if(main==NULL)
    printf("Empty\n");
```

```
while(main!=NULL){
    printf("%s\t",main->name);
    ptr=main->down;
    while(ptr!=NULL){
       printf("%s ",ptr->name);
       ptr=ptr->next;
    printf("\n");
    main=main->next;
  }
}
int two level(){
  int choice,a:
  char direc[10],filename[10];
  dir *twohead = NULL;
  while(1){
    printf("1. Create Directory\n2. Create File\n3. Delete File\n4. Search File\n5. Display Files\n6.
Exit\nEnter your choice: ");
    scanf("%d",&choice);
    switch (choice){
       case 1:printf("Enter the Directory name: ");
           scanf("%s".filename):
           twohead = two_dir(twohead,filename);
           break;
       case 2:printf("Enter the Directory name: ");
           scanf("%s",direc);
           printf("Enter the filename: ");
           scanf("%s",filename);
           twohead = two_c(twohead,direc,filename);
           break;
       case 3:printf("Enter the Directory name: ");
           scanf("%s",direc);
           printf("Enter the file name: ");
           scanf("%s",filename);
           twohead = two_d(twohead,direc,filename);
           break:
       case 4:printf("Enter the Directory name: ");
           scanf("%s",direc);
           printf("Enter the file name: ");
           scanf("%s",filename);
           two_s(twohead,direc,filename);
           break;
       case 5:two_dis(twohead);
           break;
       case 6:return 0;
     }
  return 0;
```