Linklist1 assignment1

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Q.1 In a singly linked list, deletion of data requires modification of how many pointers?

Ans 2(two);

Q.2Predict the output for linked list = 1->2->3->4->5:

```
#include<bits/stdc++.h>
using namespace std;
class node{
public :
int data;
node *next;
node(int n){
data = n;
next = NULL;
class linkedlist{
public:
node *head,*tail;
int size=0;
linkedlist(){
head = NULL;
tail = NULL;
void insert(int val){
     node* temp=new node(val);
    if(size==0)tail=head=temp;
    else{
        temp->next=head;
       head=temp;
    size++;
  void traverse() {
 while(head and head->next) {
```

```
cout << head->data <<" ";
head= head->next->next;
}
};

int main(){
    linkedlist ll;
ll.insert(1);
ll.insert(2);
ll.insert(3);
ll.insert(4);
ll.insert(5);
```

Q.3Q3. Implement a Linked List class.

```
#include<iostream>
using namespace std;
class Node
public:
 int val;
 Node* next;
 Node(int val){
   this->val=val;
  this->next=NULL;
};
class Linklist{
    public:
   Node* head;
   Node* tail;
   int size;
   Linklist(){
        head=tail=NULL;
        size=0;
    void Inserttail(int val){
         Node* temp=new Node(val);
    if(size==0)head=tail=temp;
else{
    tail->next=temp;
   tail=temp;
```

```
size++;
     void Inserthead(int val){
         Node* temp=new Node(val);
    if(size==0)head=tail=temp;
else{
    temp->next=head;
    head=temp;
   size++;
    void Insertidx(int idx,int val){
        if(idx<0||idx>size){
             cout<<"invalidindex"<<endl;</pre>
            return;
        }
         Node* k=new Node(val);
         if(size==0)head=tail=k;
       else if(idx==0)Inserthead(val);
        else if (idx==size-1)Inserttail(val);
else{
    Node*t=new Node(val);
    Node*temp=head;
    for(int i=0;i<=idx-1;i++){</pre>
          temp=temp->next;
     t->next=temp->next;
     temp->next=t;
   size++;
     void searchidx(int idx){
         if(idx<0||idx>size){
            cout<<"invalidindex"<<endl;</pre>
            return;
        }
        Node*temp=head;
    for(int i=0;i<=idx;i++){</pre>
          temp=temp->next;
    cout<<temp->val<<endl;</pre>
```

```
}
    void delethead(){
        if(size==0)cout<<"empty"<<endl;</pre>
        else if(size==1){
             head==NULL;
             size--;
        }
        else{
        head=head->next;
        size--;
    void delettail(){
        Node*temp=head;
        while(temp->next=tail){
             temp=temp->next;
        }
         temp->next=NULL;
         tail=temp;
         size--;
    void display(){
        Node*temp=head;;
        while(temp!=NULL){
           cout<<temp->val<<" ";</pre>
           temp=temp->next;
        cout<<endl;</pre>
};
 int main() {
    Linklist 11;
    11.Inserttail(10);
    11.Inserttail(20);
    11.Inserttail(40);
    11.display();
    11.Inserthead(22);
    11.display();
    cout<<ll.size<<endl;</pre>
    11.Insertidx(2,100);
    11.display();
    11.searchidx(2);
    //ll.delethead();
   // 11.display();
    11.delettail();
    11.display();
```

}