

ABHISHEK PANDYA

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EDUCATION

University of Pennsylvania • Philadelphia, PA

August 2019 – May 2023

School of Engineering and Applied Science

*Bachelor of Science in Engineering in **Computer and Information Science** GPA: 3.88/4.0*

*Masters of Science in Engineering in **Data Science** GPA: 4.0/4.0*

South Brunswick High School • South Brunswick, NJ

September 2015 – June 2019

Attended NJ Governor's School • National Merit Scholarship Winner • Outstanding Math Student

EXPERIENCE

CIS 160 (Discrete Mathematics) Teaching Assistant – University of Pennsylvania January 2020 – Present

- Held weekly office hours, created and graded homework assignments, and lead recitations of 20+ students.
- Topics Include: Set Theory, Proof Techniques, Combinatorics, Probability, Graph Theory.

Software Engineering Intern, Backend – Keep.id (Remote)

July 2020 – Present

- Added features including: support for multiple document upload types (including PDF). PDF annotation, and envelope encryption. Achieved HIPAA Compliance.
- Used Java, Kotlin, and MongoDB to develop the server side of the web application.

Program in Combinatorial and Algorithmic Thinking (Remote)

June 2020 – August 2020

- Studied graduate-level randomized and approximation algorithms and different models of computation.
- Taught recitations on university-level discrete mathematics to high school students in India, China, and Africa.

EXTRA CURRICULAR ACTIVITIES

- **Co-President, One for the World** - Penn Undergrad Chapter. Encouraging students to pledge to donate 1% of their income to the world's most effective charities and teaching others about Effective Altruism. Globally, we have moved our millionth dollar.
- **Technical Developer, Hack4Impact** - A community that enables non-profits to further their mission by building professional software products.

PROJECTS

Onward Financial Survey + ROI Calculator - Technical Developer

September 2020 - Present

- Developed tools to (1) help employers understand how much money they lose from financially unstable employees and (2) a financial surveying tool for employers to learn more about the financial habits of their employees.
- Used React.js, Node/Express, and MongoDB to build the web app.

Deep Q-Learning (DQN)

June/July 2020

- Implemented the Deep Reinforcement Learning Algorithm DQN from scratch, described in the seminal Deepmind Paper in PyTorch.
- Works on toy environments (CartPole), and can play Atari games (Pong, Breakout)

Vanilla Policy Gradient (VPG)

June 2020

- Implemented the Deep Reinforcement Learning Algorithm DQN from scratch, using average reward as baseline and reward-to-go.

YouTube Recommendation Algorithm

January 2020

- Created a recommendation algorithm using K-means to create clusters of YouTube videos, based on a TF-IDF analysis on their descriptions. Used pandas, scikit-learn.

TECHNICAL SKILLS

- Languages: **Python** (PyTorch, pandas, scikit-learn), **Javascript** (React, Node), **Java**, LaTeX, HTML/CSS
- Software/Technologies: Git/Github, MongoDB, Maven, SQL
- Non-Technical: Experience with teaching mathematics to students of all ages, for 7+ years.

HIGHLIGHTED COURSEWORK

- **CS:** Data Structures and Algorithms, Big Data Analytics, Computer Systems, Statistics for Data Science
- **Math:** Engineering Probability, Linear Algebra, Game Theory, Multivariable Calculus, Discrete Math
- **Other:** Theoretical Neuroscience, Scaling Operations in Tech Ventures